Course materials

Your points

Form a group

H Code Vault

2 Lab Queue 🗹

Telegram chat

Lab sessions

Glossary

Scala reference

O1Library docs

FAQ

IntelliJ installation

Learning goals

Style guide

Debugger

Resources

For the reader

This course has already ended.

The latest instance of the course can be found at: 01: 2023

« Chapter 8.4: Pairs and Maps

Course materials

Chapter 9.1: Interactive Fiction and Code Quality »

CS-A1110 / Week 9

Friday, 28 August 2020, 12:00 – Wednesday, 11 November 2020, 12:00

Late submissions are allowed until Thursday, 15 April 2021, 12:00. However, points are only worth 0%.

Chapter 9.1: Interactive Fiction and Code Quality 80 / 80

Chapter 9.2: Comparing, Sorting, and Grouping 120 / 120

Chapter 9.3: Peeveli **90 / 90**