MS-C2105 - Introduction to Optimization Lecture 8

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Outline of this lecture

Revision of calculus

General optimisation problems

Optimality conditions - unconstrained problems

Convexity of functions

One dimensional optimisation methods - line search

Bisection method

Newton's method

Reading: Taha: Chapter 20; Winston: Chapter 11

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We focus on devising optimisation methods for general problems.

- No assumption of linearity.
- We consider first unconstrained problems.
- Later, we will include the consideration of constrains.

Let us first revise some important tools we will use.

Definition 1 (Limits and continuity)

Let $f:\mathbb{R} \to \mathbb{R}$ be a function. We say that $\lim_{x\to a} f(x) = c$ if, as x becomes closer to a, f(x) becomes closer to c (asymptotically). Moreover, f is continuous at point a if $\lim_{x\to a} f(x) = f(a)$. If $\lim_{x\to a} f(x) = f(a)$ for all $a\in\mathbb{R}$, then function f is continuous.

Definition 2 (Differentiation)

The derivative of a function $f: \mathbb{R} \to \mathbb{R}$ at x = a (denoted f'(a)) is defined as

$$\lim_{\Delta x \to 0} \frac{f(a + \Delta x) - f(a)}{\Delta x}.$$

If f'(x) exists for every $x \in \mathbb{R}$, then f is differentiable.

Differentiability is used to infer local behaviour of f

- It is direction dependent: $\lim_{\Delta x \to 0^+}$ and $\lim_{\Delta x \to 0^-}$. If they are the same for all x, f(x) is continuous.
- ightharpoonup f'(a) can be thought as the slope of f at a.
- ▶ f'(x) > 0 means that the function is increasing at x; i.e., for a arbitrarily small $\epsilon > 0$, $f(x + \epsilon) > f(x)$.
- Likewise, f'(x) < 0 means that the function is decreasing at x.

Function	Derivative
\overline{a}	0
x	1
af(x)	af'(x)
f(x) + g(x)	f'(x) + g'(x)
x^n	nx^{n-1}
e^x	e^x
a^x	$a^x \ln(a)$
ln(x)	$nf(x)^{\frac{1}{x}}f'(x)$
$[f(x)]^n$	$nf(x)^{n-1}f'(x)$
$e^{f(x)}$	$e^{f(x)}f'(x)$
$a^{f(x)}$	$a^{f(x)}f'(x)\ln a$
$\ln f(x)$	$\frac{f'(x)}{f(x)}$
f(x)g(x)	f(x)g'(x) + f'(x)g(x)
$\frac{f(x)}{g(x)}$	$\frac{g(x)f'(x) - f(x)g'(x)}{g(x)^2}$

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Definition 3 (*n*-order derivative)

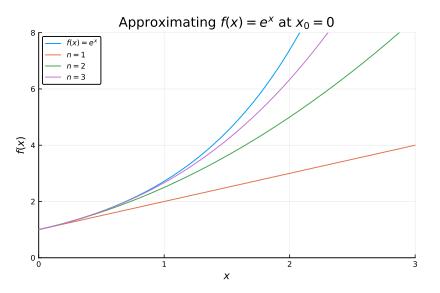
The n^{th} -order derivative $f^{(n)}(a)$ of f at a is the derivative of $f^{(n-1)}(a)$ at a.

Higher derivatives are employed in Taylor series expansions, which are in turn used as general local approximations of function values.

Theorem 4 (Taylor's theorem)

Let f be n-times differentiable on an open interval containing x and x_0 . Then, the Taylor series expansion of f is

$$f(x) = f(x_0) + \frac{1}{1}f'(x_0)(x - x_0) + \frac{1}{1 \times 2}f''(x_0)(x - x_0)^2 + \dots$$
$$+ \frac{1}{n!}f^{(n)}(x_0)(x - x_0)^n + R_{n+1}(x)$$
$$= \sum_{i=0}^n \frac{1}{i!}f^{(i)}(x_0)(x - x_0)^i + R_{n+1}(x)$$



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Remarks:

1. The term $R_n(x)$ is called the residual. For some $c \in (x_0, x)$,

$$R_{n+1}(x) = \frac{f^{(n+1)}(c)}{(n+1)!} (x - x_0)^{n+1}.$$

2. In particular, if $|f^{(n+1)}| \leq M$, then

$$R_{n+1}(x) \le \frac{M|x-x_0|^{n+1}}{(n+1)!}.$$

- Taylor's approximation is the Taylor's expansion without the residual term.
- 4. if $x_0 = 0$, Taylor's series reduce to the Maclaurin's series.

Nonlinear optimisation models

Nonlinear programming models are a more general class of optimisation problems.

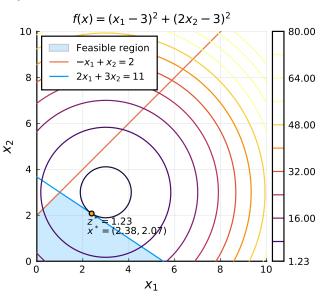
$$\begin{aligned} & \text{min. } f(x) \\ & \text{s.t.: } g_i(x) \leq 0, i = 1, \dots, m. \\ & x \in X \end{aligned}$$

Clearly, LP/ MIP models are a particular cases, to which dedicated efficient methods exist.

For more general problems

- optimal points might not be extreme points or be on the boundary of the feasible region.
- guarantees of global optimality might not exist.

Nonlinear optimisation models

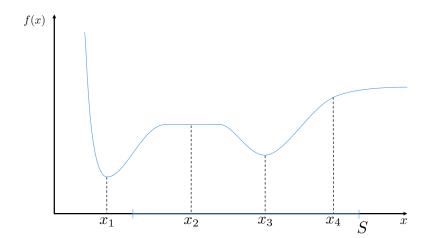


General optimality conditions

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Let f:\mathbb{R}^n \to \mathbb{R}. Consider the problem (P): min. \{f(x):x\in S\}. Some important terminology:
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- ightharpoonup feasible solution: $x \in S$;
- local optimal solution: $\overline{x} \in S$ that has a neighbourhood $N_{\epsilon}(\overline{x}) = \{x: ||x-\overline{x}|| \leq \epsilon\}$ for some $\epsilon > 0$ such that $f(\overline{x}) \leq f(x)$ for each $x \in S \cap N_{\epsilon}(\overline{x})$.
- ▶ global optimal solution: $\overline{x} \in S$ with $f(\overline{x}) \leq f(x)$ for all $x \in S$.

General optimality conditions



Necessary optimality conditions

Candidates to local optima must be critical points.

Theorem 5 (First-order optimality condition)

Let \overline{x} be a local optimum for f in $N_{\epsilon}(\overline{x})$ and assume that f is differentiable. Then $f'(\overline{x}) = 0$.

Proof.

Suppose \overline{x} is a local minimum. Then, there exists $\delta>0$ for which $f(\overline{x})\leq f(x)$ for all $x\in(\overline{x}-\delta,\overline{x}+\delta)\subset N_{\epsilon}(\overline{x})$.

- 1. for any $h\in(0,\delta)$, it holds that $\frac{f(\overline{x}+h)-f(\overline{x})}{h}\geq 0$. Thus, $\lim_{h\to 0^+}\frac{f(\overline{x}+h)-f(\overline{x})}{h}=f'(\overline{x})\geq 0$.
- 2. for any $h\in (-\delta,0)$, it holds that $\frac{f(\overline{x}+h)-f(\overline{x})}{h}\leq 0$. Thus, $\lim_{h\to 0^-}\frac{f(\overline{x}+h)-f(\overline{x})}{h}=f'(\overline{x})\leq 0$.

From the above, we conclude that $f'(\overline{x}) = 0$.

Sufficient optimality conditions

The condition f'(x) = 0 does not imply local optimality.

- Points satisfying f'(x) = 0 are called stationary.
- An additional certificate is necessary to state optimality.

Theorem 6 (n^{th} -order optimality condition)

Suppose f has a stationary point at x_0 and that $f'(x_0) = \cdots = f^{(n-1)}(x_0) = 0$, while $f^{(n)}(x_0) \neq 0$. If $f^{(n)}$ is continuous, then

- 1. if n is even and $f^{(n)}(x_0) > 0$, then x_0 is a local minimum.
- 2. if n is even and $f^{(n)}(x_0) < 0$, then x_0 is a local maximum.
- 3. if n is odd, then x_0 is an inflection point.

Sufficient optimality conditions

Proof.

With the first n-1 derivatives vanishing, using Taylor's expansion, we have that

$$f(x) - f(x_0) = R_n(x_0) = \frac{f^{(n)}(c)}{n!} (x - x_0)^n$$

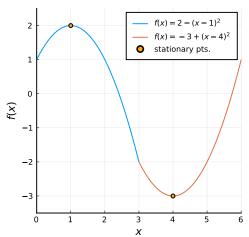
For n even, $(x-x_0)^n>0$. $f^{(n)}(c)$ and $f^{(n)}(x^0)$ agree in sign, since they are arbitrarily close. Thus, $f(x)-f(x_0)$ will agree in sign of $f^{(n)}(x^0)$. If n is odd, $(x-x_0)^n$ and thus $f(x)-f(x_0)$ have opposite signs for $x< x_0$ and $x>x_0$.

Sufficient conditions are posed considering n = 2, i.e.,

- ightharpoonup if $f'(x_0) = 0$ and $f''(x_0) > 0$ then x_0 is a local minimum.
- ▶ if $f'(x_0) = 0$ and $f''(x_0) < 0$ then x_0 is a local maximum.
- if $f'(x_0) = 0$ and $f''(x_0) = 0$ then x_0 is a inflection point.

Necessary and sufficient optimality conditions

Example:
$$f(x) = \begin{cases} 2 - (x - 1)^2, & \text{if } x < 3 \\ -3 + (x - 4)^2, & \text{if } x \ge 3. \end{cases}$$



Convexity of functions

Convexity is a key feature in optimisation. In convex optimisation problems, local optimality always implies global optimality.

Definition 7 (Convexity of a function)

Let $f: \mathbb{R}^n \to \mathbb{R}$. The function f is said to be convex if

$$f(\lambda x_1 + (1 - \lambda)x_2) \le \lambda f(x_1) + (1 - \lambda)f(x_2)$$

for each $x_1, x_2 \in \mathbb{R}^n$ and for each $\lambda \in (0, 1)$.

Remarks:

- ightharpoonup f is convex;
- if strict inequality holds, f is strictly convex.
- A nonconvex function can be convex within a specific set (e.g., $f(x) = x^3$ for $x \ge 0$)

Convexity of functions

Examples of convex functions:

- 1. $f(x) = a^{\top}x + b$;
- 2. $f(x) = e^x$;
- 3. $f(x) = x^p$ on \mathbb{R}_+ for $p \le 0$ or $p \ge 1$; concave for $0 \le p \le 1$.
- 4. $f(x) = ||x||_p$ (p-norm);

Convexity of functions

Convexity preserving operations:

- 1. let $f_1, \ldots, f_k : \mathbb{R}^n \to \mathbb{R}$ be convex. Then these are convex:
 - $-f(x)=\sum_{j=1}^k \alpha_j f_j(x)$ where $\alpha_j>0$ for $j=1,\ldots,k$;
 - $f(x) = \max \{f_1(x), \dots, f_k(x)\};$
- 2. $f(x) = \frac{1}{g(x)}$ on S, where $g: \mathbb{R}^n \to \mathbb{R}$ is concave and $S = \{x: g(x) > 0\};$
- 3. f(x) = g(h(x)), where $g : \mathbb{R} \to \mathbb{R}$ is a nondecreasing convex function and $h : \mathbb{R}^n \to \mathbb{R}$ is convex.
- 4. f(x)=g(h(x)), where $g:\mathbb{R}^m\to\mathbb{R}$ is convex and $h:\mathbb{R}^n\to\mathbb{R}^m$ is affine: h(x)=Ax+b with $A\in\mathbb{R}^{m\times n}$ and $b\in\mathbb{R}^m$.

Example: $f(a) = (b - a^{T}x)^{2} + ||a||^{2}$. Is this function convex?

Convexity and optimality condition

The importance of convexity derives from this fundamental result:

Theorem 8 (Necessary and sufficient conditions)

Let $f: \mathbb{R}^n \to \mathbb{R}$ be a convex differentiable function. Then any local optimum \overline{x} of f is also a global optimum.

Proof.

By contradiction. Assume that \overline{x} is a local minimum in $N_{\epsilon}(\overline{x})$, but not a global minimum. Then, for some x we will have $f(x) < f(\overline{x})$. As f is convex, we have for every $\lambda \in [0,1]$ that

$$f(\lambda \overline{x} + (1 - \lambda)x) \le \lambda f(\overline{x}) + (1 - \lambda)f(x) < \lambda f(\overline{x}) + (1 - \lambda)f(\overline{x}) = f(\overline{x}).$$

Now, $1-\lambda$ can be made arbitrarily small such that $\lambda \overline{x} + (1-\lambda)x$ belongs to $N_{\epsilon}(\overline{x})$, contradicting the **initial assumption**.

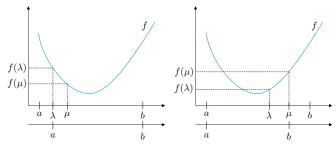
Line search methods

Most optimisation methods will iteratively search for points that satisfy first-order conditions.

One-dimensional (line) searches seek for \overline{x} such that $f'(\overline{x}) = 0$.

Theorem 9 (Line search reduction)

Let $f: \mathbb{R} \to \mathbb{R}$ be convex over the interval [a,b], and let $\lambda, \mu \in [a,b]$ such that $\lambda < \mu$. If $f(\lambda) > f(\mu)$, then $f(z) \geq f(\mu)$ for all $z \in [a,\lambda]$. If $f(\lambda) \leq f(\mu)$, then $f(z) \geq f(\lambda)$ for all $z \in [\mu,b]$.



Line search: bisection method

The bisection method uses gradient information to infer whether function is increasing or decreasing.

- Iteratively trim the search space (using Theorem 9).
- Relies on first-order conditions (presuming convexity/ sufficiency).

The main idea of the method is

- 1. if $f'(\lambda_k) = 0$, then λ_k is a minimiser.
- 2. if $f'(\lambda_k) > 0$, then, for $\lambda > \lambda_k$, we have $f(\lambda) \ge f(\lambda_k)$ since f is convex. Therefore, the new search interval becomes $[a_{k+1}, b_{k+1}] = [a_k, \lambda_k]$.
- 3. if $f'(\lambda_k) < 0$, the new search interval becomes $[a_{k+1}, b_{k+1}] = [\lambda_k, b_k]$.
- 4. To maximise interval reduction, we set $\lambda_k = \frac{1}{2}(b_k + a_k)$.

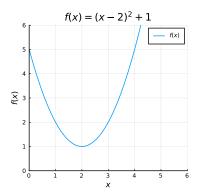
Line search: bisection method

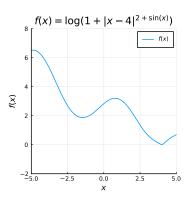
Algorithm Bisection method (minimisation)

```
1: initialise. tolerance l > 0, [a_0, b_0] = [a, b], k = 0.
 2: while b_k - a_k > l do
         \lambda_k = \frac{(b_k + a_k)}{2} and evaluate f'(\lambda_k).
 3:
         if f'(\lambda_k) = 0 then return \lambda_k.
 4:
 5: else if f'(\lambda_k) > 0 then
 6:
              a_{k+1} = a_k, b_{k+1} = \lambda_k.
 7:
        else
 8:
              a_{k+1} = \lambda_k, b_{k+1} = b_k.
 9.
          end if
         k = k + 1.
10:
11: end while
12: return \overline{\lambda} = \frac{a_k + b_k}{2}.
```

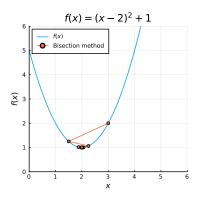
Remark: if maximising, the condition in Line 5 must be replaced with f'(x) < 0 and concavity is presumed.

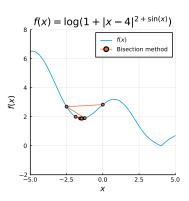
Bisection method: example



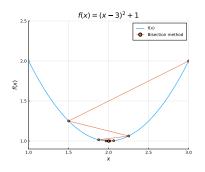


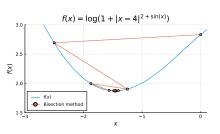
Bisection method: example





Bisection method: example (zoom in)





Line search: Newton's method

Explores the quadratic approximation q of f at a given point x_k :

$$q(x) = f(x_k) + f'(x_k)(x - x_k) + \frac{1}{2}f''(x_k)(x - x_k)^2$$

Letting x_{k+1} be the point at which q'(x) = 0, we have

$$q'(x_{k+1}) = f'(x_k) + f''(x_k)(x_{k+1} - x_k) = 0,$$

which implies

$$x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)}.$$

Remarks:

- 1. The search terminates when $|x_{k+1} x_k| < \epsilon$ or $|f'(x_k)| < \epsilon$.
- 2. The same as applying Newton-Raphson's method (for finding roots of functions) to first-order optimality condition.

Line search: Newton's method

Algorithm Newton's method

```
1: initialise. tolerance \epsilon > 0, initial step size x_0, iteration count k = 0.

2: while |f'(x_k)| > \epsilon do

3: x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)}.

4: k = k + 1
```

5: end while

6: **return** $\overline{x} = x_k$.

Remarks:

- Newton's method is the backbone of several optimisation algorithms.
- 2. Has convergence issues if x_0 is too far away from optimal.
- 3. For quadratic problems, the approximation q is exact, meaning that only one iteration is needed.

