

Copying quantum states? No.

In classical computing, copying bits is a fundamental operation. Quantum states are impossible to copy.

Proof:

$|\psi\rangle$ = arbitrary quantum state "data"

$|0\rangle$ = target where data is copied

The copying machine U is a unitary transformation which maps

$$U(|\psi\rangle \otimes |0\rangle) = |\psi\rangle \otimes |\psi\rangle.$$

Is this possible? Let's use the copying machine to copy two states $|\psi\rangle$ and $|\phi\rangle$.

$$U(|\psi\rangle \otimes |0\rangle) = |\psi\rangle \otimes |\psi\rangle$$

$$U(|\phi\rangle \otimes |0\rangle) = |\phi\rangle \otimes |\phi\rangle$$

The inner product

$$\langle\psi|\phi\rangle = \langle\psi| \otimes \langle 0| U^\dagger U |\phi\rangle \otimes |0\rangle = (\langle\psi|\phi\rangle)^2.$$

This can be true only if $\langle\psi|\phi\rangle = 0$ or 1 !

→ Either $|\psi\rangle = |\phi\rangle$ or $|\psi\rangle$ and $|\phi\rangle$ are orthogonal.

→ The copying machine can only copy orthogonal states.

→ Copying general states is impossible.

Qubit states $|0\rangle$ and $|1\rangle$ are orthogonal,
how can we copy them. Easy:



Example: Find the logarithm of (base 2)

$$A = \frac{1}{2} \begin{pmatrix} 3 & -1 \\ -1 & 3 \end{pmatrix}.$$

Solution: First solve eigenvalues and eigenvectors.

Characteristic equation

$$\det(A - \lambda I) = \left(\frac{3}{2} - \lambda\right)^2 - \frac{1}{4} = \lambda^2 - 3\lambda + 2 = 0$$

$$\rightarrow \lambda = 1 \text{ or } 2$$

Then eigenvectors

$$\lambda = 1: A \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix} \rightarrow \begin{cases} \frac{3}{2}x - \frac{1}{2}y = x \\ -\frac{1}{2}x + \frac{3}{2}y = y \end{cases} \rightarrow x = y$$

Normalized eigenstate is $|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$.

$$\lambda = 2: A \begin{pmatrix} x \\ y \end{pmatrix} = 2 \begin{pmatrix} x \\ y \end{pmatrix} \rightarrow \begin{cases} \frac{3}{2}x - \frac{1}{2}y = 2x \\ -\frac{1}{2}x + \frac{3}{2}y = 2y \end{cases} \rightarrow x = -y$$

Normalized eigenstate is $|2\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$.

Therefore,

$$A = 1|1\rangle\langle 1| + 2|2\rangle\langle 2| = 1 \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{pmatrix} + 2 \begin{pmatrix} 1/2 & -1/2 \\ -1/2 & 1/2 \end{pmatrix}.$$

Finally,

$$\begin{aligned}\log_2 A &= \log_2(1) \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{pmatrix} + \log_2(2) \begin{pmatrix} 1/2 & -1/2 \\ -1/2 & 1/2 \end{pmatrix} \\ &= \frac{1}{2} \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix} .\end{aligned}$$

Example: Let $\{|0\rangle, |1\rangle\}$ be the computational basis of a single qubit. The NOT-operation is defined by

$$|0\rangle \rightarrow |1\rangle, \quad |1\rangle \rightarrow |0\rangle.$$

a) Write NOT w.r.t. the basis $\{|0\rangle, |1\rangle\}$ in bracket-notation.

b) Write the matrix representation of NOT in the standard basis

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

c) Do the same in the Hadamard-basis

$$|+\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad |-\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

Solution:

a) From the definition of NOT,

$$U_{\text{NOT}} = |1\rangle\langle 0| + |0\rangle\langle 1|$$

Since $\langle 0|0\rangle = \langle 1|1\rangle = 1$ and $\langle 0|1\rangle = 0$.

Finally,

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b) In the standard basis

$$\begin{aligned} U_{\text{NOT}}^{(\text{standard})} &= \begin{pmatrix} 1 \\ 0 \end{pmatrix} (0 \ 1) + \begin{pmatrix} 0 \\ 1 \end{pmatrix} (1 \ 0) \\ &= \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}. \end{aligned}$$

c) In the Hadamard basis

$$U_{\text{NOT}}^{(\text{Hadamard})} = H U_{\text{NOT}}^{(\text{standard})} H = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix},$$

where

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \quad \text{is the Hadamard operator.}$$

Another way to do this is to use

$$\begin{cases} |+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \\ |-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \end{cases} \rightarrow \begin{cases} |0\rangle = \frac{1}{\sqrt{2}} (|+\rangle + |-\rangle) \\ |1\rangle = \frac{1}{\sqrt{2}} (|+\rangle - |-\rangle) \end{cases}$$

$$\begin{aligned} U_{\text{NOT}} &= |1\rangle\langle 0| + |0\rangle\langle 1| = \frac{1}{2} (|+\rangle - |-\rangle) (\langle +| + \langle -|) \\ &\quad + \frac{1}{2} (|+\rangle + |-\rangle) (\langle +| - \langle -|) \\ &= |+\rangle\langle +| - |-\rangle\langle -|, \end{aligned}$$

which is in matrix form

$$= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}.$$

Example: Hadamard operator is defined by

$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \quad H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle).$$

a) Write H in terms of $|0\rangle$ and $|1\rangle$.

b) Compute H^2 .

Solution:

a) Clearly,
$$H = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)\langle 0| + \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)\langle 1|.$$

b)
$$H^2 = H H$$

$$= \frac{1}{2} \left[(|0\rangle + |1\rangle)\langle 0| + (|0\rangle - |1\rangle)\langle 1| \right] \\ \times \left[(|0\rangle + |1\rangle)\langle 0| + (|0\rangle - |1\rangle)\langle 1| \right]$$

$$= \frac{1}{2} \left[(|0\rangle + |1\rangle)\langle 0| + (|0\rangle - |1\rangle)\langle 0| \right. \\ \left. + (|0\rangle + |1\rangle)\langle 1| - (|0\rangle - |1\rangle)\langle 1| \right]$$

$$= |0\rangle\langle 0| + |1\rangle\langle 1| = \mathbf{1}$$

Therefore,
$$H^{-1} = H.$$