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Course Summary

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Learning Diary - Project Review 3

Learning Diary - Project Review 2

Learning Diary - Project Review 1

Learning Diary - Scrum Simulation

CS-C2130 - Software Project 1, Lecture, 15.9.2021-9.12.2021

This course space end date is set to 09.12.2021 **Search Courses: CS-C2130**

Syllabus

Projects

Projects 2021-22


(P3-column contain links to the final results)

| Team | Client | P1 | P2 | P3 | Topic name | Coach | Peer team* |
|------|--------------------|----|----|----|--|---------------------------|------------|
| 1 | Autogame Studio | X | X | X | Automation tool for board game design | Nikolai Denissov | 9 |
| 2 | Sievo | X | X | X | Emissions Analytics | Kari Suhonen | 4 |
| 3 | Bytecraft | X | X | X | Graph-based task management | Hansen Feng | 11 |
| 4 | Yobitti | X | X | X | Truck Rest Stop Parking System | Kari Suhonen | 8 |
| 5 | Awake.AI | X | X | X | Port Configurator - Geometry editor with integration to existing Awake API | Konsta Kantola | 6 |
| 6 | Droppe | X | X | X | Droppe Market Data Crawler | Konsta Kantola | 5 |
| 7 | Sulake | X | X | X | VFX tool for ART | Jhosimar Aguacía Fiscó | 10 |
| 8 | Savox | X | X | X | VoIP interface for Intercom System | Kari Suhonen | 2 |
| 9 | CSIT | X | X | X | Secure Identity Manager - IDM | Henry Tran | 1 |
| 10 | Sulake | X | X | X | Experimental polygon-based room building prototype for Hotel Hideaway | Ata ul Jamil | 7 |
| 11 | Kone | | X | | Your daily update, just on scan away! | Hansen Feng | 3 |
| 12 | Smartum | X | X | X | SmartumPay - Next Level | Felipe Gonzalez Carceller | 13 |
| 13 | Motivated Partners | X | X | X | Motivus Nudge | Felipe Gonzalez Carceller | 12 |

*)Team 4 tests Team 2 results, Team 8 tests Team 4 results, and Team 2 tests Team 8 results.

Proposals

| ID | Client organization | Contact person | Project Proposal |
|----|--|-----------------------------|--|
| A | Autogame Studio | Jesper Hjorth, Emilia Ruha | Automation tool for board game design |
| B | Awake.AI | Santeri Kääriäinen | Port Configurator - Geometry editor with integration to existing Awake API |
| C | Beamex | Kennet Riska, Sami Koskinen | Beamex Logical Sync — Automatic generation and signing of Digital Calibration Certificates |
| D | Bytecraft | Jaakko Hannikainen | Graph-based task management |
| E | CSIT Finland | Esa-Petri Tirkkonen | Secure Identity Manager - IDM |
| F | Dot. Legal Oy | Aku Nikkola | Legalese |
| G | Droppe | Henrik Helenius | Droppe Market Data Crawler |
| H | Elisa | Tero Soukko | Multiplatform video viewer |
| I | KONE | Vivian de Jong, Otto Heiska | Your daily update, just on scan away! |
| J | Maillefer Extrusion | Janne Harjuhahto | Industrial Machine Learning Model Validation |
| K | Maillefer Extrusion | Jussi Hanhirona | Portable user-interface for autonomous fiber optics production line |
| L | Motivated Partners | Tommi Aromäki | Motivus Nudge |
| M | Northern Sports Insight and Intelligence | Heidi Kivimaa | ACT Head Impact Tracker iOS Application |
| N | Savox | Joona Rissanen | VoIP interface for Intercom System |
| O | Sievo | Heta Pirttijärvi | Emissions Analytics |
| P | Smartum | Emilia Majuri | SmartumPay - Next Level |
| Q | Sulake | Antti Hamara | Experimental polygon-based room building prototype for Hotel Hideaway |
| R | Sulake | Tuuli Ranta | VFX tool for ART |
| S | Yobitti | Aleksi Markkanen | Truck Rest Stop Parking System |

 Project Proposal folder



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- email: mycourses(at)aalto.fi

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