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Nicholas LaJoie, ECE 331, HW 6
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// ECE 331 - Homework 6
// Date: February 24, 2017
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1. Making zombies (C code)
    a. Source Code
// Author: Nicholas LaJoie
// ECE 331 - Homework 6
// February 26, 2017
// Description: A C program that creates zombies by calling fork().
// Sources: http://askubuntu.com/questions/111422/how-to-find-zombie-process, http://stackover
flow.com/questions/6501522/how-to-kill-a-child-process-by-the-parent-process, http://man7.org/
linux/man-pages/man2/kill.2.html
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <signal.h>
int main(int argc, char * argv[])
    pid_t child;
    // Create child process
    child = fork();
    // Create a Zombie
    if (child > 0) {
         // Parent sends a term signal to child, sleeps
       kill(child, SIGTERM);
        sleep(10);
    } else if (child == 0) {
        // Child sleeps in endless loop
        while (1) {
            sleep(1);
        }
    } else {
       perror("Failure on fork()\n");
       return 1;
    return 0;
}
    b. Makefile
TARGET=zombie
CFLAGS=-g -Wall
OBJS=zombie.o
LIBS=
CC=gcc
.PHONY: all clean
all: ${TARGET}
${TARGET}: ${OBJS}
        ${CC} -o ${TARGET} ${OBJS} ${LIBS}
clean:
        rm -f ${TARGET} ${OBJS}
    c. Commands for proof:
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## Nicholas LaJoie, ECE 331, HW 6

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To prove the creation of a zombie, I ran the zombie executable, and while it was running,
entered "ps aux | grep 'Z\+'" in a different terminal, which displayed:
              18497 0.0 0.0
                                         0 pts/0
                                                  Z+ 13:32 0:00 [zombie] <defunct>"
                                  0
    Therefore, a zombie was created!
2. SD Card Geometry
    a. Makefile
TARGET=SDgeo
CFLAGS=-g -Wall
OBJS=SDgeo.o
LIBS=
CC=gcc
.PHONY: all clean
all: ${TARGET}
${TARGET}: ${OBJS}
        ${CC} -o ${TARGET} ${OBJS} ${LIBS}
clean:
        rm -f ${TARGET} ${OBJS}
   b. Source Code
// Author: Nicholas LaJoie
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// Description: C program that prints the geometry of an SD cad using HDIO_GETGEO
// Sources: www.kernel.org/doc/Documentation/ioctl/hdio.txt
#include <stdio.h>
#include <linux/hdreg.h>
#include <sys/ioctl.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
int main(int argc, char * argv[])
   struct hd_geometry geo;
   int fd, result;
   // Open SD card partition file
   fd = open("/dev/mmcblk0", O_RDONLY);
   if (fd < 0) {
      perror("Error getting file descriptor to SD card.\n");
       return 1;
   }
   // Get geometry of sd card
   result = ioctl(fd, HDIO_GETGEO, &geo);
   if (result == -1) {
       perror("Error calling HDIO_GETGEO.\n");
       return 2;
   }
   // Print geometry of sd card
   printf("Heads: %u\nSectors: %u\nCylinders: %hu\nStart: %lu\n", geo.heads, geo.sectors, geo.
cylinders, geo.start);
   return 0;
}
```

## Nicholas LaJoie, ECE 331, HW 6

- 3. Disble login for RPi serial port: Completed had to follow different tutorial for RPi3 (ht tp://spellfoundry.com/2016/05/29/configuring-gpio-serial-port-raspbian-jessie-including-pi-3/)
- 4. Enable I2C on RPi: Completed
- 5. Determine processes: ps -e | sed 'ld' | wc -l
- 6. Virtual memory used by processes: ps augx | tee save | sed 'ld' | awk '{print \$5}' | perl ne 'chomp;s/\$/+/;print;' | sed -e 's/ $$/0\n/'$  | bc -l NOTE: To verify this expression, "tee save" produces a file "save" that contains the processes information. I brought it into excel and verified the summation of the virtual memory (it wor ked!)
- 7. Find >10 MB files in /usr/share directory: find /usr/share/ -size +10M NOTE: Tested this by place a 206MB file in the /usr/share/ directory the file was found!