Ethan L. Johnston, BSc CS

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🐙 https://github.com/Spudstak

PROFILE

Computer Science graduate seeking a full-time position in game or software development industry. Highly organized and skilled in written and verbal communication. Well-rounded and a professional team player. Committed to utilizing my skills to further the mission of a company.

SKILLS

Unity Development | C# Programming

Python Programming | Java Programming

Ability to Multitask | Ability to Work in a Team

Ability to Work Under Pressure | Fast Learner

Communication Skills

PROJECTS

Library Metadata Harvester
https://github.com/Spudstak/LibraryMetadataHarvester
Given a list of ISBNs or OCNs, this project will use various internet sources to retrieve associated metadata, save the retrieved data in an SQLite database, and output it in a tab-delimited file.

Salient
Salient is a work in progress roguelike, multiplayer, first-person shooter game that is being developed in my spare time. Features include things like a 100% procedural first person player animations, asynchronous scene loading, a work in progress procedural level generator, and a cell shaded art style.

Tronicube
Tronicube is a work in progress rhythm game that is being developed in my spare time. In this game the player must navigate through various gates that appear in time with the music beats.

EMPLOYMENT HISTORY

Other Ocean Interactive   May 2022 – Sep 2023
Programmer
Worked on The Walking Dead: Betrayal up until its early access release, worked with Other Ocean as a student intern during 2022 summer and was hired into a full time position in the fall, worked on various C# programming tasks that were assigned to me within Unity, worked using a Hybrid/Remote model, participated in play-tests when available and provided feedback about the game.

University of Prince Edward Island   Nov 2021 – Apr 2022
Research Services Student Assistant
Organized office spaces, inputted information into the research database, helped with cleaning up the research database by removing duplicate entries and getting rid of unnecessary extra information.

Base Advance Technology Inc.   Jun 2021 – Sep 2021
IT Project Coordinator
Helped in creation of websites, worked with ERP software, helped in designing E-Learning systems using ODOO, talked with other companies about the software and services we offered.

Cornwall Quick-Stop   Dec 2019 – Jun 2021
Retail Cashier/Closer
  Worked cash, cleaned storefront, shoveled snow, worked closing shifts frequently.

Health PEI   Jun 2020 – Sep 2020
Border Screener
  Screened workers and tourists into PEI for COVID, worked overnight occasionally.

North River Tim Hortons   Jul 2018 – Dec 2019
Restaurant Team Member
  Made coffee, worked cash, worked at drive-thru, cleaned storefront, and helped with
  closing the store.

Burnside Community Care   Aug 2017 – Jun 2018
Dishwasher
  Washed dishes, helped with the preparation of food, and cleaned the kitchen.

Ripley's Believe It Or Not   Jun 2017 – Sep 2017
Cashier
  Worked cash, served fudge, made wax hands for customers, and cleaned storefront.

Andrew's of Charlottetown   Jun 2016 – Aug 2017
Dishwasher
  Washed dishes, helped with the preparation of food, and cleaned the kitchen.

EDUCATION

Bachelors Degree in Computer Science   Sep 2019 – May 2024
University of Prince Edward Island

High School Diploma   Sep 2016 – Jun 2019
Colonel Gray High School

REFERENCES

Dana Ingersoll from Cornerstone Baptist Church
pastordana@cornerstonebaptist.ca, 902-940-7521

Wendall Harding from Other Ocean Interactive
wendall_harding@msn.com, 403-929-3255

EXTRA-CURRICULAR ACTIVITIES   ## HOBBIES

Cornerstone Baptist Church   Reading • Programming • Exercising • Gaming
Sound Booth Coordinator
  Volunteer at an audio/visual sound booth on a
  biweekly basis.

Cornerstone Baptist Church
Lawn Mower
  Volunteer to mow the lawn in the summer to fall.