

(#303)



Spunkie

Newbie

**Videocard:** ASUS GeForce GTX 970 Mini

**Processor:** Intel i5 4690k

**Mainboard:** ASRock Z97E-ITX/ac

**Memory:** 16GB DDR3

**Soundcard:** Aune T1 + ZMF Vibro MKII

**PSU:** SilverStone 455w SFX

Yesterday, 07:17 | posts: 2

@yasamoka I would like to release a chocolatey package(chocolatey.org/packages) for Color Sustainer. The easiest way to do this for a portable app is simply distribute the exe/files directly with the package. To do this though, Color Sustainer would need to be under a license that allows redistribution. What license is Color Sustainer currently released under?

Also thanks for this great program, I've been running it for years now without any major issues. 🙏🙏🙏🙏

EDIT

QUOTE



(#304)



yasamoka

Ancient Guru

**Videocard:** 290X CF H2O

**Processor:** 5820K @ 4.3GHz 1.26V H2O

**Mainboard:** MSI X99S SLI Plus

**Memory:** 16GB Crucial DDR4-2133

**Soundcard:** Audio-GD NFB-11.32 +DT880

**PSU:** CM Silent Pro Hybrid 1300

Yesterday, 07:31 | posts: 4,162 | Location: Lebanon

Quote:

Originally Posted by **Spunkie** 📧

@yasamoka I would like to release a chocolatey package(chocolatey.org/packages) for Color Sustainer. The easiest way to do this for a portable app is simply distribute the exe/files directly with the package. To do this though, Color Sustainer would need to be under a license that allows redistribution. What license is Color Sustainer currently released under?

Also thanks for this great program, I've been running it for years now without any major issues. 🙏🙏🙏🙏

Back when I was planning to release Color Sustainer source code (I didn't since I didn't continue working on the source code back then), I was planning to release it under the LGPL license. So it would be a pretty chill license.

Go ahead, my friend, distribute it however you wish. Just link back the work to me. I would be very grateful as a Chocolatey package would be great to have.

And you're welcome!

QUOTE

