

# Sprint Retrospective: GotoGro-MRM

## Team Details

<b>Team Name:</b>	MSP 14
<b>Tutorial:</b>	Tue 2:30 ATC325
<b>Tutor:</b>	Dr Kaberi Naznin

<b>Members:</b>	
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## Team Progress Discussion

Our working velocity according to the burndown chart showed that we were ahead the whole time. As mentioned in a prior task, this was due to a lot of items being completed at the start, those being the easy things like the SQL statements etc.

This was neither an overestimation of ability nor an underestimation of effort required, but more just a product of the items themselves requiring less time than the others. That said, there were certain tasks that took longer than estimated, specifically being the confirm buttons for each page. This was because there was more code than expected on these components.

In a similar situation in future, the team needs to be conscious of where the code is actually attached as coding is the most time intensive of the tasks.

It was also mentioned that it was difficult to keep up consistent work throughout the sprint. Multiple team members found that they had burst of productivity which went over 2 hours contrasted against days when they did not the capacity to reach the required 2 hours. This is a rather unavoidable problem, but ultimately, the tasks were getting done at the required time and the total time was achieved so it was not really an issue.

## Team Process Discussion

Our work process consisted of breaking every parallel task between the members with a target date by which they have to be completed in order to enable the next phases of tasks which may have to be complete in series.

For the most part this worked well throughout the team, however a few members had tasks which were quicker than expected leading them to have to wait for a day for another task to be completed before they could start their next item. This was not terrible though, as anyone who finished was encouraged to help other team members on their design problems.

To some degree the team saw most of this unavoidable and were not averse to it as the points when they had a break in the workload allowed us to complete other assignments. Perhaps for sprint 2 it was suggested that we could even schedule these unavoidable breaks to coincide with work from other subjects.