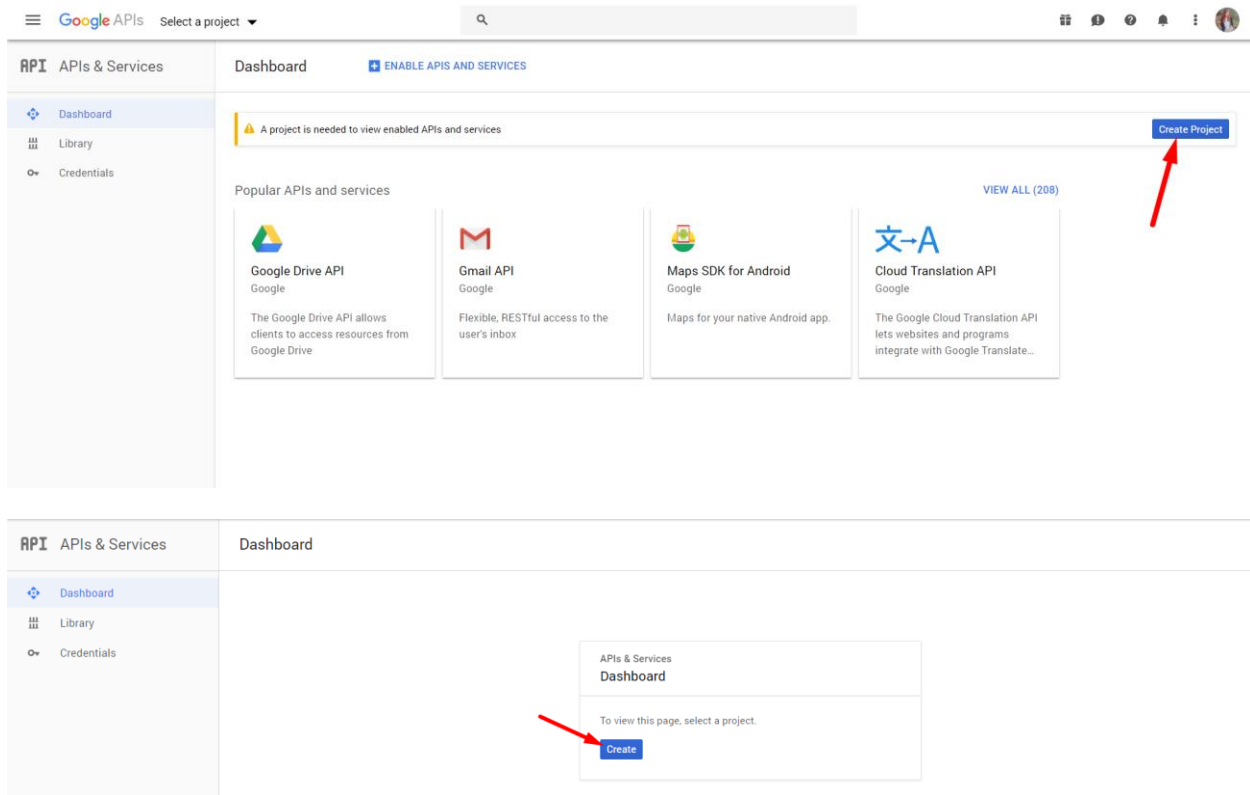


Get Google client info

Step 1: Click on this page <https://console.developers.google.com/> then login with your google account.

Step 2: Click on “Create project” button



Enter your project name > select parent organization or folder (optional). Click “Create” button.

Google APIs

New Project

Project Name *

Social Login

Project ID: social-login-214800. It cannot be changed later.

EDIT

Location *

No organization

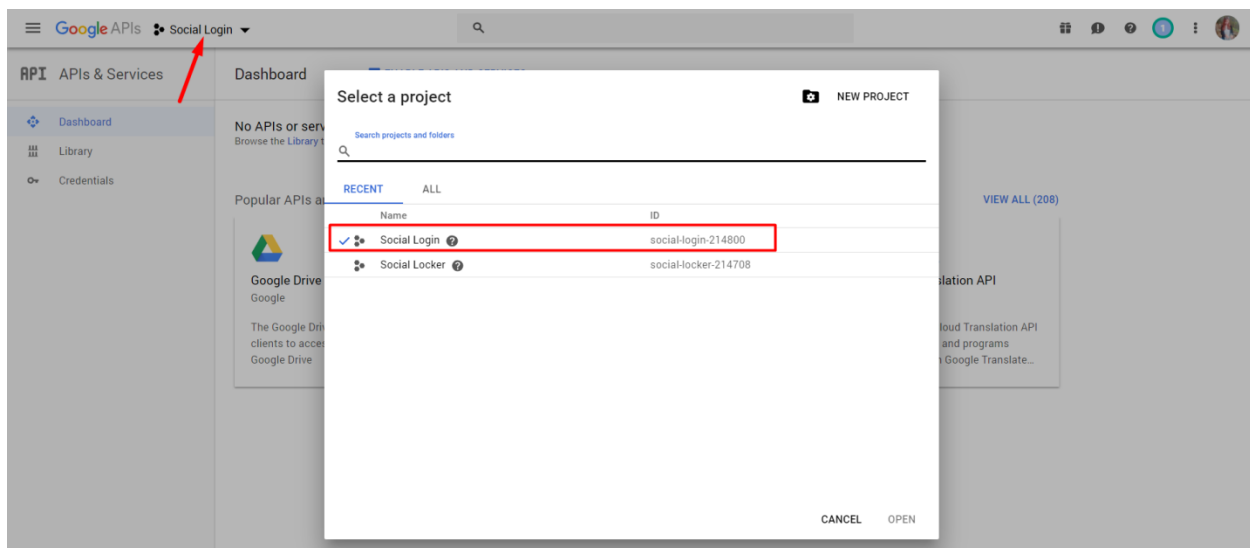
BROWSE

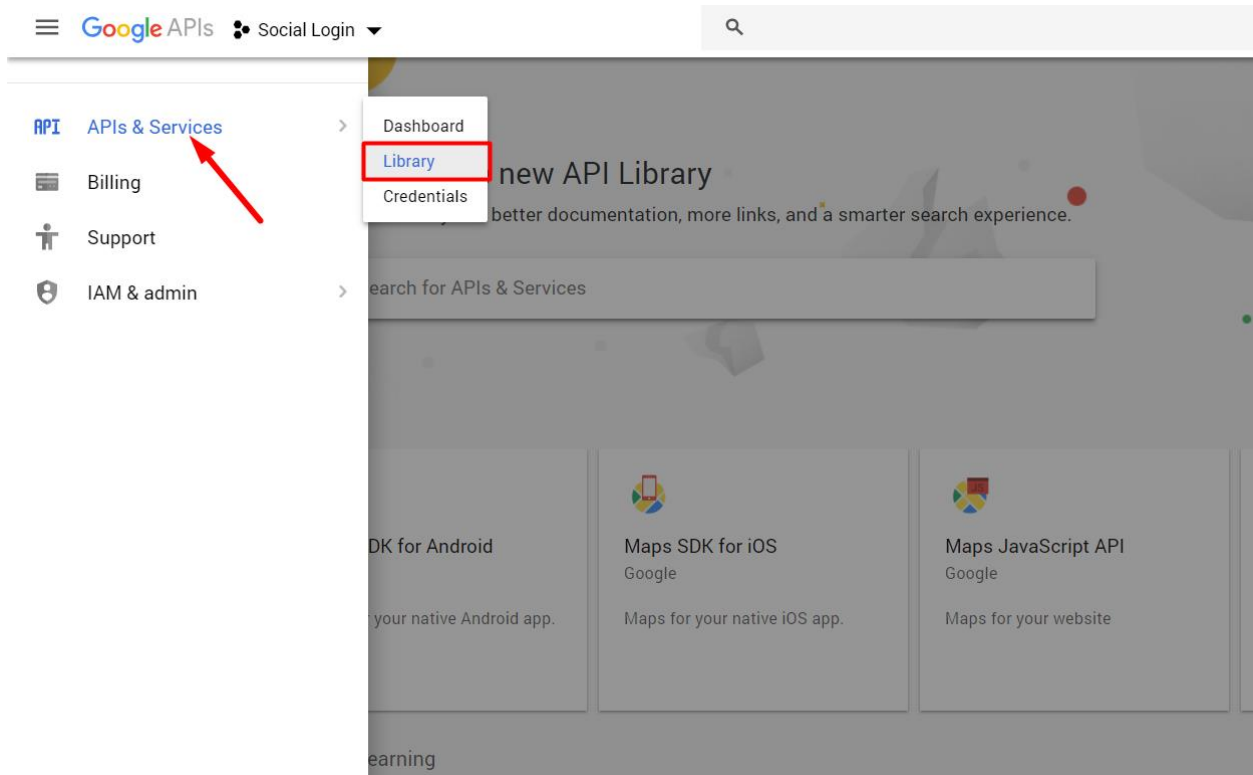
Parent organization or folder

CREATE

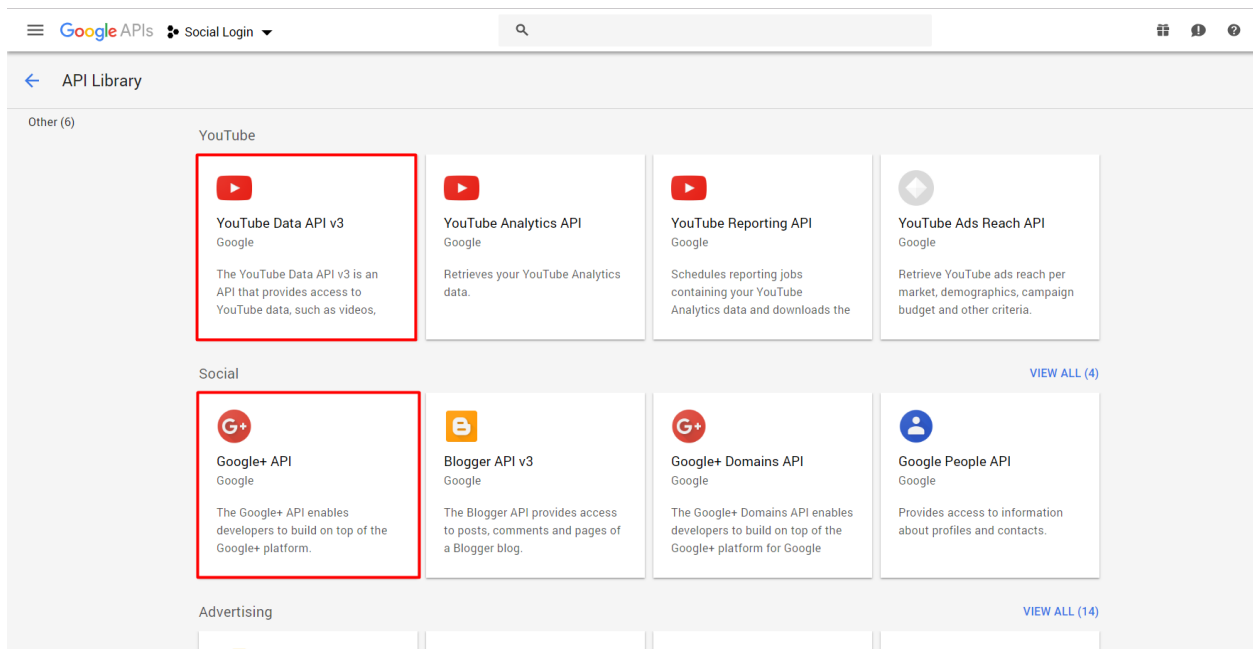
CANCEL

Step 3: Select the project you have just created.







(1) From “Library”, scroll down then click on “Google + API” for using Google share, click on “YouTube Data API V3” for using YouTube subscribe.



(2) Click on “Enable” button of Google or YouTube to use API

 Social Login

API Library



Google+ API

Google

The Google+ API enables developers to build on top of the Google+ platform.

[ENABLE](#)[TRY THIS API](#)

Type
APIs & services

Last updated
6/30/17, 4:36 AM

Category
Social

Service name
plus.googleapis.com

Overview

The Google+ API enables developers to build on top of the Google+ platform.

About Google

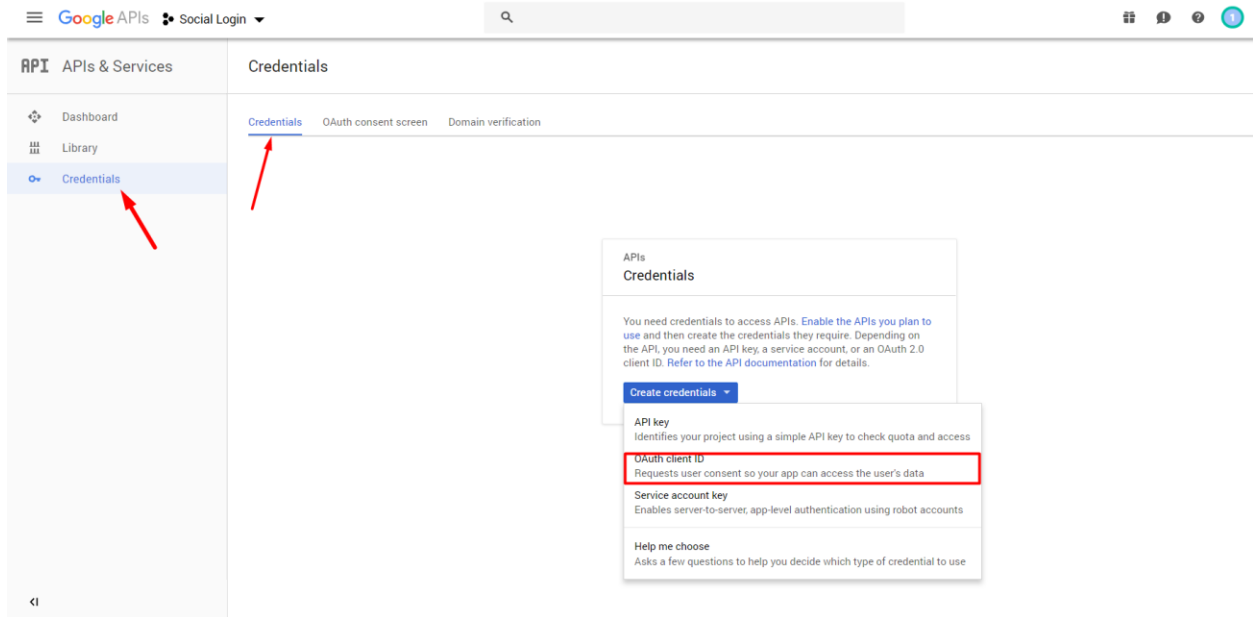
Google's mission is to organize the world's information and make it universally accessible and useful. Through products and platforms like Search, Maps, Gmail, Android, Google Play, Chrome and YouTube, Google plays a meaningful role in the daily lives of billions of people.

Tutorials and documentation

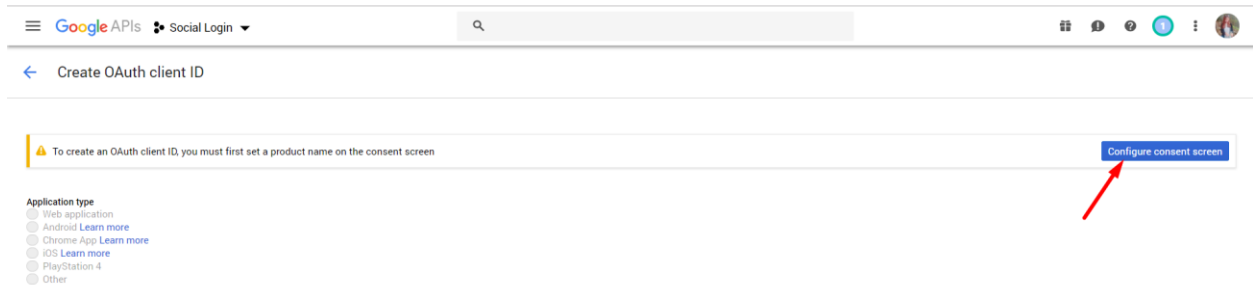
[Learn more](#)

Terms of service

(3) From “Credentials”, click on “OAuth client ID”



It requires to “Configure consent screen”, click on that button then fill the form



Google APIs

Social Login

API APIs & Services

Dashboard

Library

Credentials

Credentials

OAuth consent screen

Domain verification

Email address ?

gmail.com

Product name shown to users ?


Social Login

Homepage URL (Optional)

https://etssoft.net/

Product logo URL (Optional) ?

http://www.example.com/logo.png



This is how your logo will look to end users
Max size: 120x120 px

Privacy policy URL

Optional until you deploy your app

https://etssoft.net/

Terms of service URL (Optional)

https://etssoft.net/

Save

Cancel



The consent screen will be shown to users whenever you request access to their private data using your client ID. It will be shown for all applications registered in this project.

You must provide an email address and product name for OAuth to work.

(4) Among application types, select “Web application”.

← Create OAuth client ID

Application type

☒ Web application

☐ Android [Learn more](#)

☐ Chrome App [Learn more](#)

☐ iOS [Learn more](#)

☐ PlayStation 4

☐ Other

Name ?

Social Login

Restrictions

Enter JavaScript origins, redirect URIs, or both [Learn More](#)

Origins and redirect domains must be added to the list of Authorized Domains in the [OAuth consent settings](#).


Authorized JavaScript origins

For use with requests from a browser. This is the origin URI of the client application. It can't contain a wildcard (https://*.example.com) or a path (https://example.com/subdir). If you're using a nonstandard port, you must include it in the origin URI.

https://etssoft.net	
<input type="text" value="https://www.example.com"/>	

Authorized redirect URIs

For use with requests from a web server. This is the path in your application that users are redirected to after they have authenticated with Google. The path will be appended with the authorization code for access. Must have a protocol. Cannot contain URL fragments or relative paths. Cannot be a public IP address.

https://etssoft.net/preview/module/ps17/module17/module/ets_livechat/callback	
<input type="text" value="https://www.example.com"/>	

At “Authorized redirect URIs”, you need to enter the correct URI structure below:

{your website}/{your language}/module/ets_livechat/callback

Example: https://etssoft.net/videos/en/module/ets_livechat/callback

Note: depend on your website language you may adjust the language part. For instance, French is “fr”, English is “en”,...

If your website has only one language, you don't need to add {language} into Redirect URIs.

←

Client ID for Web application

↓

DOWNLOAD JSON

↺

RESET SECRET

🗑

DELETE

Client ID

205524585721-3o1mg1vro8vu3c2llhpepb9vhcdhaqid.apps.googleusercontent.com

Client secret

GkQDGP_fy_vlrygCCRWws9SV

Creation date

Aug 29, 2018, 8:04:34 AM

Name

?

Social Login

Restrictions

Enter JavaScript origins, redirect URIs, or both [Learn More](#)

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Authorized JavaScript origins

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https://etssoft.net

https://www.example.com

Authorized redirect URIs

For use with requests from a web server. This is the path in your application that users are redirected to after they have authenticated with Google. The path will be appended with the authorization code for access. Must have a protocol. Cannot contain URL fragments or relative paths. Cannot be a public IP address.

https://etssoft.net/preview/module/ps17/module17/module/ets_livechat/callback

https://www.example.com

Save

Cancel

Now you are done, just copy the Google client ID and paste in LIVE CHAT module setting.