# a) int Mathf.Min(int a, int b)

Description:

Parameters:

ReturnValue:

Simple Example:

# b) float Mathf.Clamp(float val, float min, float max)

Description:

Parameters:

ReturnValue:

Simple Example:

# c) float Mathf.Sign(float val)

Description:

Parameters:

ReturnValue:

Simple Example:

# d) float Vector3.Distance(Vector3 a, Vector3 b)

Description:

Parameters:

ReturnValue:

Simple Example: