

# GeoTIFF-3d

1.1

Generated by Doxygen 1.8.15

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## 1 Hierarchical Index

## 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

<b>src.api.geotiff_processor.GeoTIFFProcessor</b> QDialog	<b>8</b>
<b>src.ui.loading_dialog.LoadingDialog</b> QGraphicsItem	<b>24</b>
<b>src.ui.widgets.elevation.CameraTri</b>	<b>4</b>
<b>src.ui.widgets.elevation.ElevationSquare</b>	<b>7</b>
<b>src.ui.widgets.minimap.CameraItem</b> QGraphicsView	<b>3</b>
<b>src.ui.widgets.elevation.ElevationGraphWidget</b>	<b>5</b>
<b>src.ui.widgets.minimap.MinimapGraphWidget</b> QMainWindow	<b>41</b>
<b>src.ui.main_window.MainWindow</b>	<b>29</b>
<b>src.ui.open_window.OpenDialog</b> QObject	<b>42</b>
<b>src.ui.loading_dialog.LoadingWrapper</b> QThread	<b>28</b>
<b>src.loading_wrapper.LoadingThread</b>	<b>25</b>
<b>src.api.geotiff_processor.GeoTIFFProcessor.PreprocessThread</b> Ui_LoadingDialog	<b>46</b>
<b>src.ui.loading_dialog.LoadingDialog</b> Ui_MainWindow	<b>24</b>
<b>src.ui.main_window.MainWindow</b> Ui_OpenWindow	<b>29</b>
<b>src.ui.open_window.OpenDialog</b>	<b>42</b>

## 2 Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

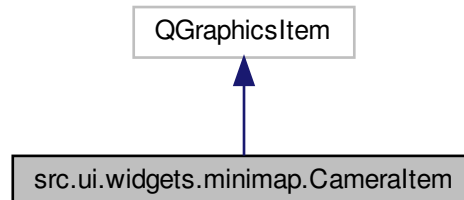
<b>src.ui.widgets.minimap.CameraItem</b>	<b>3</b>
<b>src.ui.widgets.elevation.CameraTri</b>	<b>4</b>
<b>src.ui.widgets.elevation.ElevationGraphWidget</b>	<b>5</b>
<b>src.ui.widgets.elevation.ElevationSquare</b>	<b>7</b>

<a href="#">src.api.geotiff_processor.GeoTIFFProcessor</a>	8
<a href="#">src.ui.loading_dialog.LoadingDialog</a>	24
<a href="#">src.loading_wrapper.LoadingThread</a>	25
<a href="#">src.ui.loading_dialog.LoadingWrapper</a>	28
<a href="#">src.ui.main_window.MainWindow</a>	29
<a href="#">src.ui.widgets.minimap.MinimapGraphWidget</a>	41
<a href="#">src.ui.open_window.OpenDialog</a>	42
<a href="#">src.api.geotiff_processor.GeoTIFFProcessor.PreprocessThread</a>	46

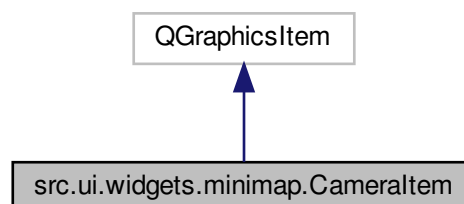
## 3 Class Documentation

### 3.1 src.ui.widgets.minimap.CameraItem Class Reference

Inheritance diagram for src.ui.widgets.minimap.CameraItem:



Collaboration diagram for src.ui.widgets.minimap.CameraItem:



### Public Member Functions

- def **\_\_init\_\_** (self, processor, QVector3D pos, QVector3D rot, parent=None)
- def **updateCameraInfo** (self, pos=None, rot=None)
- def **paint** (self, QPainter painter, option, widget=None)
- def **boundingRect** (self)

### Public Attributes

- **processor**
- **pos**
- **rot**
- **rect**

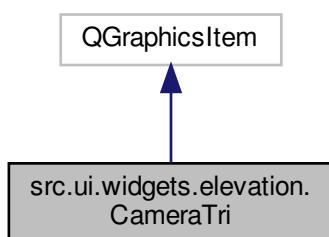
#### 3.1.1 Detailed Description

An item to show a camera and it's angle

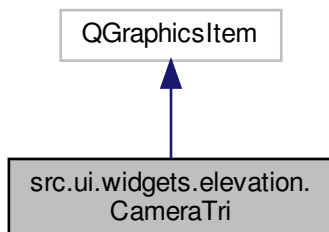
Definition at line 18 of file minimap.py.

## 3.2 src.ui.widgets.elevation.CameraTri Class Reference

Inheritance diagram for src.ui.widgets.elevation.CameraTri:



Collaboration diagram for src.ui.widgets.elevation.CameraTri:



## Public Member Functions

- def **\_\_init\_\_** (self, start, end, pos, parent=None)
- def **updatePos** (self, pos)
- def **getPoint** (self)
- def **paint** (self, QPainter painter, option, widget=None)
- def **boundingRect** (self)

## Public Attributes

- **end**
- **pos**
- **line**

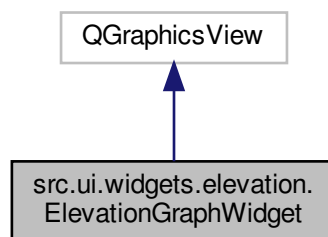
## 3.2.1 Detailed Description

A triangle showing a level of the camera

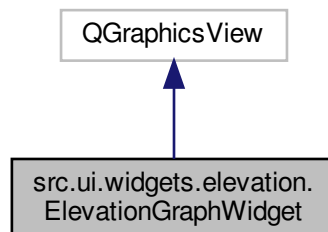
Definition at line 59 of file elevation.py.

## 3.3 src.ui.widgets.elevation.ElevationGraphWidget Class Reference

Inheritance diagram for src.ui.widgets.elevation.ElevationGraphWidget:



Collaboration diagram for src.ui.widgets.elevation.ElevationGraphWidget:



### Public Member Functions

- `def __init__ (self, start, end, pos, width=240, height=240, levels=None, parent=None)`
- `def initContent (self)`
- `def updatePos (self, pos)`

### Public Attributes

- `end`
- `pos`
- `levels`
- `square`
- `tri`

#### 3.3.1 Detailed Description

A widget to show an elevation of camera relative to the given altitude

Definition at line 105 of file elevation.py.

#### 3.3.2 Member Function Documentation

##### 3.3.2.1 updatePos()

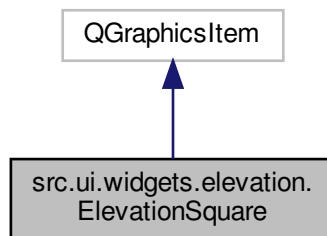
```
def src.ui.widgets.elevation.ElevationGraphWidget.updatePos (
    self,
    pos )
```

Update a position of the camera

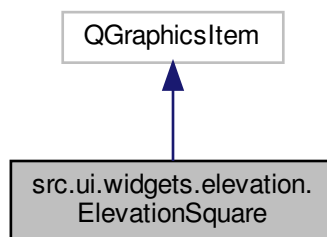
Definition at line 139 of file elevation.py.

### 3.4 src.ui.widgets.elevation.ElevationSquare Class Reference

Inheritance diagram for src.ui.widgets.elevation.ElevationSquare:



Collaboration diagram for src.ui.widgets.elevation.ElevationSquare:



#### Public Member Functions

- `def __init__ (self, start, end, levels, parent=None)`
- `def paint (self, QPainter painter, option, widget=None)`
- `def boundingRect (self)`

#### Public Attributes

- `end`
- `levels`
- `rect`

#### 3.4.1 Detailed Description

A red-green filled square with altitudes

Definition at line 22 of file `elevation.py`.



### 3.5 src.api.geotiff\_processor.GeoTIFFProcessor Class Reference

#### Classes

- class [PreprocessThread](#)

#### Public Member Functions

- def [\\_\\_init\\_\\_](#) (self, data=None)
- def [data\\_loaded](#) (self)
- def [data\\_plotted](#) (self)
- def [min\\_lon](#) (self)
- def [max\\_lon](#) (self)
- def [min\\_lat](#) (self)
- def [max\\_lat](#) (self)
- def [get\\_borders](#) (self, data\_=None)
- def [get\\_centered\\_borders](#) (self, data, center)
- def [get\\_dimensions](#) (self, data=None)
- def [get\\_value\\_limits](#) (self, data=None)
- def [get\\_real\\_scaling](#) (self, data=None)
- def [max\\_rad](#) (self, lat, lon)
- def [center](#) (self)
- def [get\\_center](#) (self, data=None)
- def [points\\_estimate](#) (self, r=None, coef=1)
- def [df\\_size\\_estimate](#) (self, \*args, \*\*kwargs)
- def [get\\_value](#) (self, x, y, data=None)
- def [normalizeLat](#) (self, lat)
- def [normalizeLon](#) (self, lon)
- def [normalizeValue](#) (self, value)
- def [denormalizeValue](#) (self, value)
- def [normalizePoint](#) (self, point)
- def [normalizePoints](#) (self, polygon)
- def [modify\\_data](#) (self, lat=None, lon=None, r=None, coef=1)
- def [get\\_contour](#) (self, data=None, plot=False, \*args, \*\*kwargs)
- def [extract\\_to\\_pandas](#) (self, \*args, \*\*kwargs)
- def [calculate\\_normals](#) (self, df, normalize=False)
- def [get\\_polygon](#) (self, row, col, max\_row, max\_col, df)
- def [polygon\\_generator](#) (self, df)
- def [open\\_file](#) (self, name)
- def [save](#) (self, name, \*args, \*\*kwargs)
- def [init\\_canvas](#) (self)
- def [draw\\_preview](#) (self, data=None, \*args, \*\*kwargs)

#### Public Attributes

- **data**
- **borders**
- **min\_val**
- **max\_val**
- **ax**
- **canvas**

### Private Member Functions

- `def _resize_data` (self, data, coef)
- `def _contour_cmap` (self)

### Private Attributes

- `_points_num`
- `_center`

### 3.5.1 Detailed Description

Main class to manage GeoTIFF file

Definition at line 17 of file `geotiff_processor.py`.

### 3.5.2 Constructor & Destructor Documentation

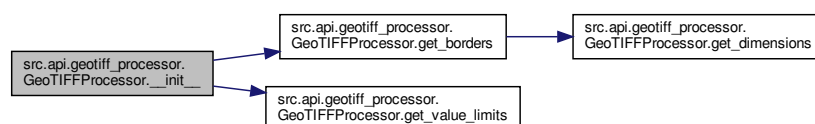
#### 3.5.2.1 `__init__()`

```
def src.api.geotiff_processor.GeoTIFFProcessor.__init__ (
    self,
    data = None )
```

:param data: an instance of `GeoRaster`

Definition at line 90 of file `geotiff_processor.py`.

Here is the call graph for this function:



### 3.5.3 Member Function Documentation

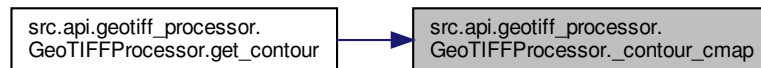
### 3.5.3.1 \_contour\_cmap()

```
def src.api.geotiff_processor.GeoTIFFProcessor._contour_cmap (
    self ) [private]
```

A red-green colormap for matplotlib

Definition at line 379 of file geotiff\_processor.py.

Here is the caller graph for this function:



### 3.5.3.2 \_resize\_data()

```
def src.api.geotiff_processor.GeoTIFFProcessor._resize_data (
    self,
    data,
    coef ) [private]
```

Fix of georasters.resize for correct management of incomplete GeoTIFF-s

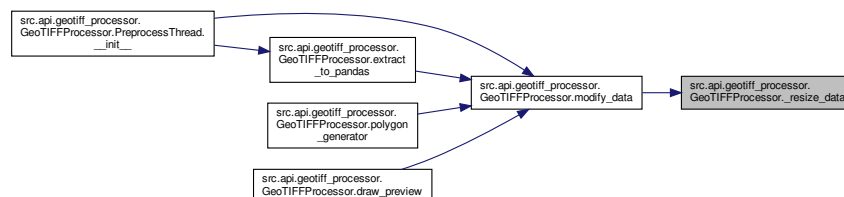
```
:param data: GeoRaster
:param coef: coefficient > 0 for resizing
```

Definition at line 350 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.3 calculate\_normals()

```
def src.api.geotiff_processor.GeoTIFFProcessor.calculate_normals (
    self,
    df,
    normalize = False )
```

Run GeoTIFFProcessor.PreprocessThread for given df

:param df: DataFrame from GeoTIFFProcessor.extract\_to\_pandas

Definition at line 488 of file geotiff\_processor.py.

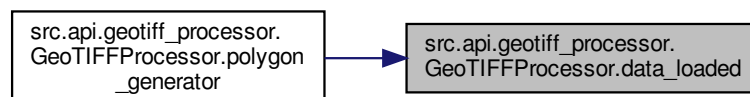
### 3.5.3.4 data\_loaded()

```
def src.api.geotiff_processor.GeoTIFFProcessor.data_loaded (
    self )
```

Is data loaded

Definition at line 108 of file geotiff\_processor.py.

Here is the caller graph for this function:



### 3.5.3.5 data\_plotted()

```
def src.api.geotiff_processor.GeoTIFFProcessor.data_plotted (
    self )
```

Was data plotted

Definition at line 113 of file geotiff\_processor.py.

### 3.5.3.6 denormalizeValue()

```
def src.api.geotiff_processor.GeoTIFFProcessor.denormalizeValue (
    self,
    value )
```

Get an actual altitude by a normalized value

:param value:

Definition at line 309 of file geotiff\_processor.py.

### 3.5.3.7 df\_size\_estimate()

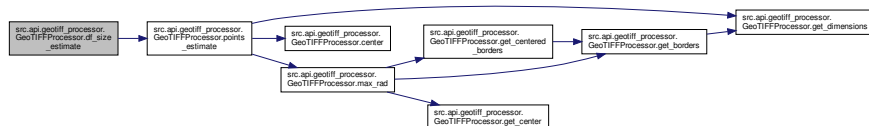
```
def src.api.geotiff_processor.GeoTIFFProcessor.df_size_estimate (
    self,
    * args,
    ** kwargs )
```

Estimate size of a DataFrame with calculated normals after an extraction

:param \*args: Passed to GeoTIFFProcessor.points\_estimate  
:param \*\*kwargs: Passed to GeoTIFFProcessor.points\_estimate

Definition at line 242 of file geotiff\_processor.py.

Here is the call graph for this function:



### 3.5.3.8 draw\_preview()

```
def src.api.geotiff_processor.GeoTIFFProcessor.draw_preview (
    self,
    data = None,
    * args,
    ** kwargs )
```

Draw a preview of a data on GeoTIFFProcessor.ax

:param data: GeoRaster  
:param \*args: passed to GeoTIFFProcessor.modify\_data  
:param \*\*kwargs: passed to GeoTIFFProcessor.modify\_data

Definition at line 559 of file geotiff\_processor.py.

Here is the call graph for this function:



### 3.5.3.9 extract\_to\_pandas()

```
def src.api.geotiff_processor.GeoTIFFProcessor.extract_to_pandas (
    self,
    * args,
    ** kwargs )
```

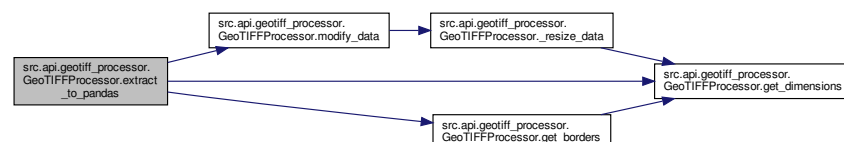
Extraction of a GeoRaster to pandas DataFrame with columns like  
[row, col, value, x, y]

Unlike georasters.to\_pandas, this method fills masked values with zeros

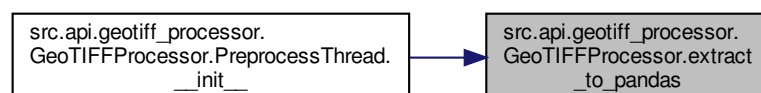
```
:param *args: passed to GeoTIFFProcessor.modify_data
:param **kwargs: GeoTIFFProcessor.modify_data
```

Definition at line 446 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.10 get\_borders()

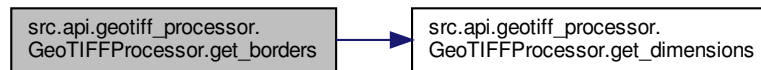
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_borders (
    self,
    data_ = None )
```

Calculate Georaster's borders

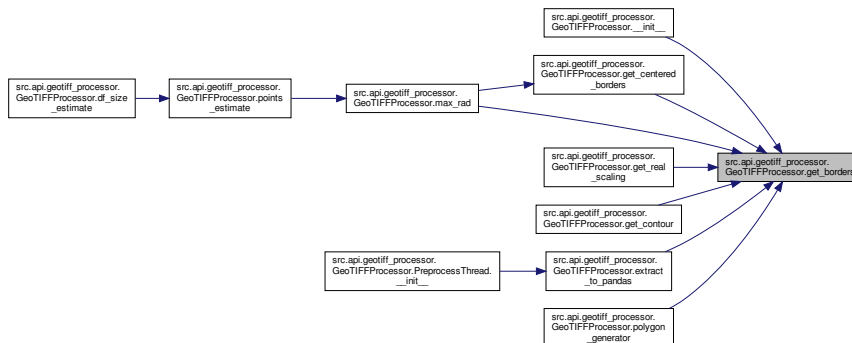
WARNING: This works incorrently with exracted data  
:param data: GeoRaster

Definition at line 134 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.11 get\_centered\_borders()

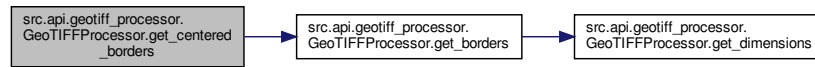
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_centered_borders (
    self,
    data,
    center )
```

Calculate Georaster's borders and align them to a center.  
It is a workaround for bug in GeoTIFFProcessor.get\_borders

:param data: GeoRaster  
:param center: (lon, lat)

Definition at line 149 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.12 get\_contour()

```

def src.api.geotiff_processor.GeoTIFFProcessor.get_contour (
    self,
    data = None,
    plot = False,
    * args,
    ** kwargs )
  
```

Calculate a list of contour lines for GeoRaster

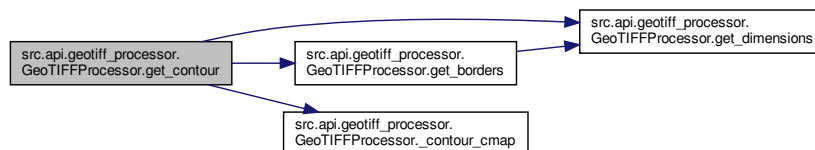
```

:param data: GeoRaster
:param plot: if True, a plot on GeoRaster.ax will be performed
:param *args: passed to GeoTIFFProcessor.modify_data
:param **kwargs: passed to GeoTIFFProcessor.modify_data

:return: a list like [altitude, [(x1, y1), ...]]
  
```

Definition at line 388 of file geotiff\_processor.py.

Here is the call graph for this function:





### 3.5.3.13 get\_dimensions()

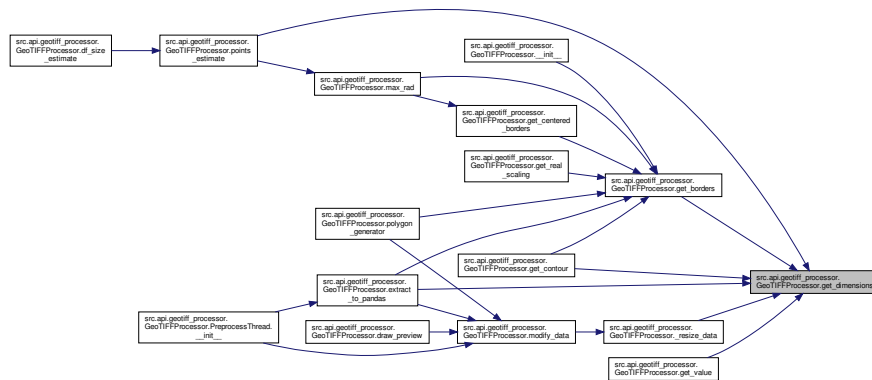
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_dimensions (
    self,
    data = None )
```

Get number of elements for each axis

:param data: GeoRaster

Definition at line 163 of file geotiff\_processor.py.

Here is the caller graph for this function:



### 3.5.3.14 get\_real\_scaling()

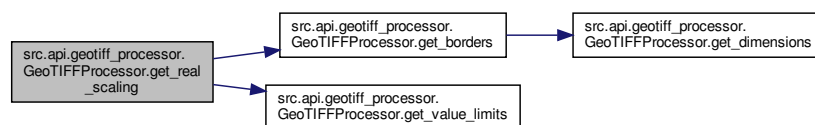
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_real_scaling (
    self,
    data = None )
```

Get a real scale of altitude to longitude

:param data: GeoRaster

Definition at line 183 of file geotiff\_processor.py.

Here is the call graph for this function:



### 3.5.3.15 get\_value()

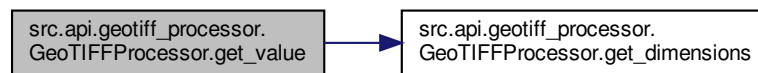
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_value (
    self,
    x,
    y,
    data = None )
```

Bilinear interpolation of a value at given coordinates

```
:param x: longitude
:param y: latitude
:param data: GeoRaster
```

Definition at line 251 of file geotiff\_processor.py.

Here is the call graph for this function:



### 3.5.3.16 get\_value\_limits()

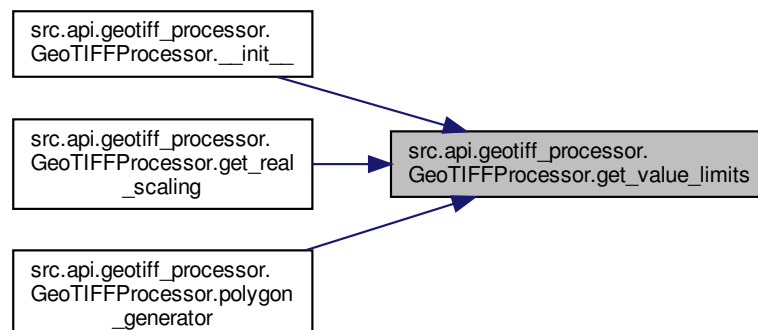
```
def src.api.geotiff_processor.GeoTIFFProcessor.get_value_limits (
    self,
    data = None )
```

Get mininum and maximum value (altitude)

```
:param data: GeoRaster
```

Definition at line 175 of file geotiff\_processor.py.

Here is the caller graph for this function:



### 3.5.3.17 init\_canvas()

```
def src.api.geotiff_processor.GeoTIFFProcessor.init_canvas (
    self )
```

Init matplotlib FigureCanvas  
This can be used to embed stuff in PyQt

Definition at line 552 of file geotiff\_processor.py.

### 3.5.3.18 max\_rad()

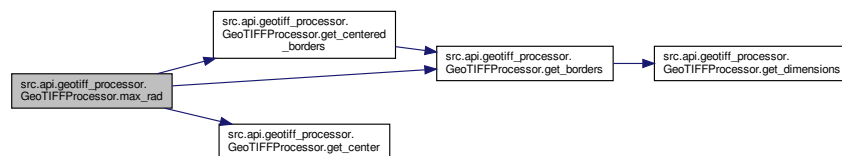
```
def src.api.geotiff_processor.GeoTIFFProcessor.max_rad (
    self,
    lat,
    lon )
```

Get maximum radius to which can be extracted at given coordinates

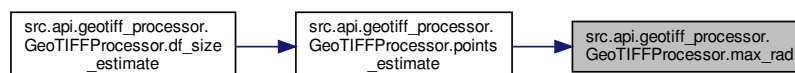
```
:param lat:
:param lon:
```

Definition at line 199 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



## 3.5.3.19 modify\_data()

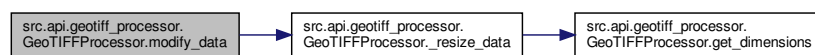
```
def src.api.geotiff_processor.GeoTIFFProcessor.modify_data (
    self,
    lat = None,
    lon = None,
    r = None,
    coef = 1 )
```

Extract a GeoRaster

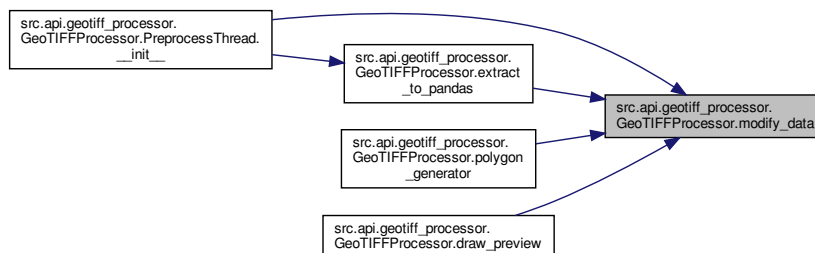
```
:param lat: latitude of center
:param lon: longitude of center
:param r: radius for extraction
:param coef: if <1, data resolution will decrease
```

Definition at line 335 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



## 3.5.3.20 normalizeLat()

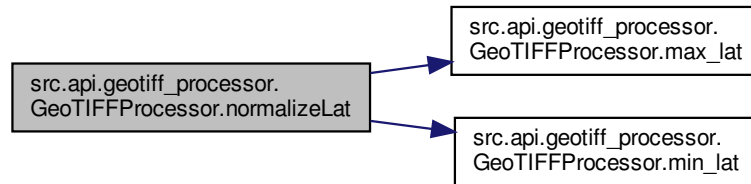
```
def src.api.geotiff_processor.GeoTIFFProcessor.normalizeLat (
    self,
    lat )
```

Returns a normalized (0 <= return <= 1) value of the latitude

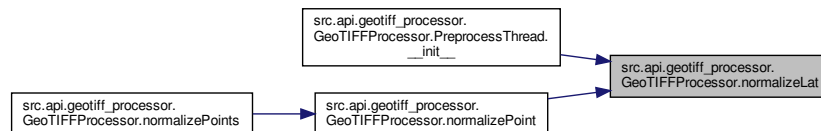
```
:param lat: latitude
```

Definition at line 282 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.21 normalizeLon()

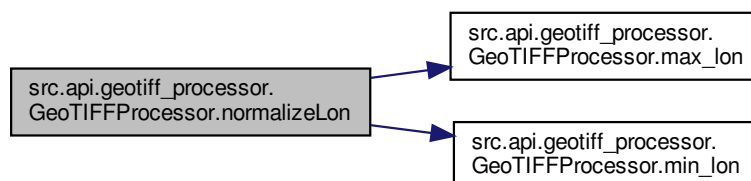
```
def src.api.geotiff_processor.GeoTIFFProcessor.normalizeLon (
    self,
    lon )
```

The same as `GeoTIFFProcessor.normalizeLat`

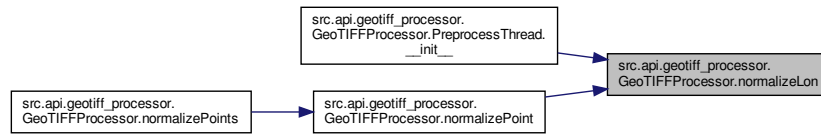
:param lon: longitude

Definition at line 292 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.22 normalizePoint()

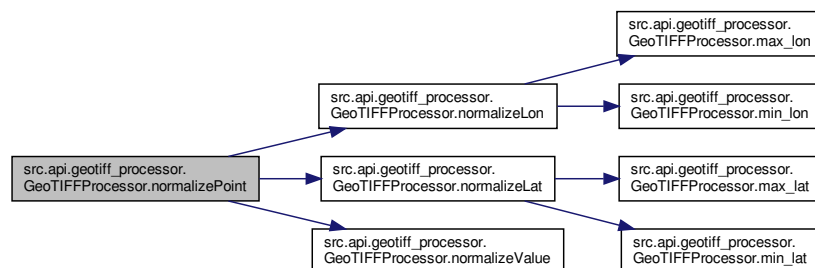
```
def src.api.geotiff_processor.GeoTIFFProcessor.normalizePoint (
    self,
    point )
```

Normalize (lon, lat, value)

:param point:

Definition at line 316 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.5.3.23 normalizePoints()

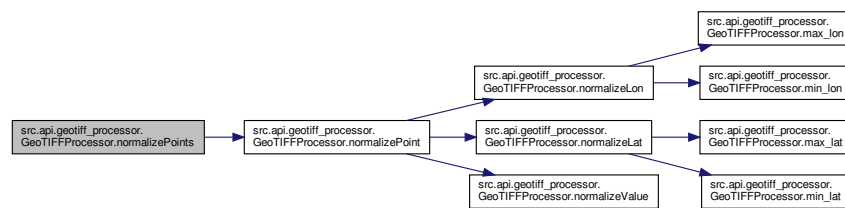
```
def src.api.geotiff_processor.GeoTIFFProcessor.normalizePoints (
    self,
    polygon )
```

Apply `GeoTIFFProcessor.normalizePoints` for each element

:param polygon: iterable of (lon, lat, value)

Definition at line 327 of file `geotiff_processor.py`.

Here is the call graph for this function:



### 3.5.3.24 normalizeValue()

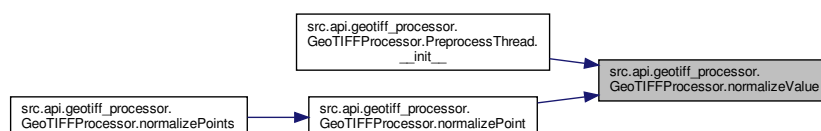
```
def src.api.geotiff_processor.GeoTIFFProcessor.normalizeValue (
    self,
    value )
```

See `GeoTIFFProcessor.normalizeLat`

:param value: altitude

Definition at line 302 of file `geotiff_processor.py`.

Here is the caller graph for this function:



## 3.5.3.25 points\_estimate()

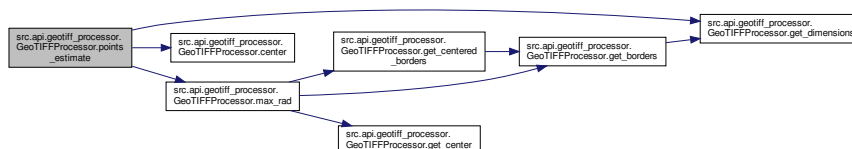
```
def src.api.geotiff_processor.GeoTIFFProcessor.points_estimate (
    self,
    r = None,
    coef = 1 )
```

Roughly estimate a number of points after extraction with given radius

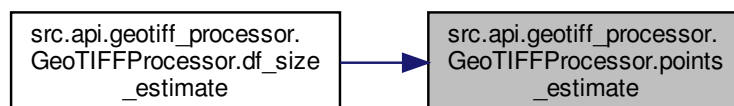
:param r: radius (must be in the same scale as lat and lon)  
:param coef: scale coefficient

Definition at line 221 of file geotiff\_processor.py.

Here is the call graph for this function:



Here is the caller graph for this function:



## 3.5.3.26 polygon\_generator()

```
def src.api.geotiff_processor.GeoTIFFProcessor.polygon_generator (
    self,
    df )
```

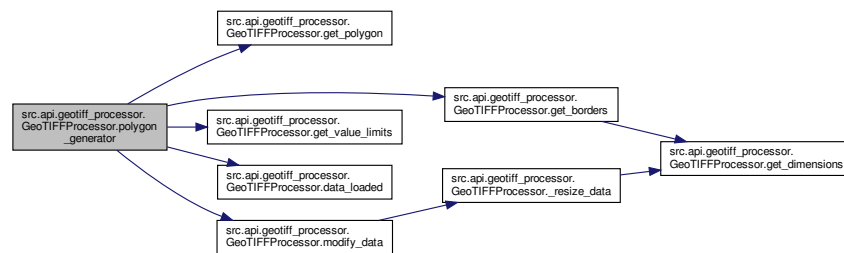
Iterate through polygons in DataFrame

:param df: df from GeoTIFFProcessor.extract\_to\_pandas



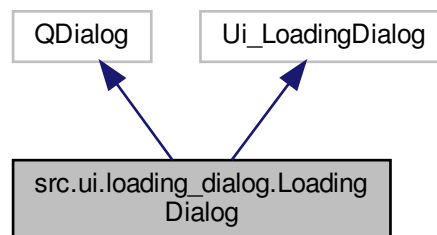
Definition at line 525 of file geotiff\_processor.py.

Here is the call graph for this function:

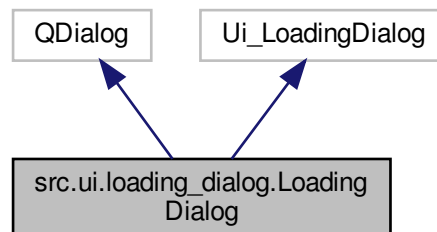


### 3.6 src.ui.loading\_dialog.LoadingDialog Class Reference

Inheritance diagram for `src.ui.loading_dialog.LoadingDialog`:



Collaboration diagram for `src.ui.loading_dialog.LoadingDialog`:



## Public Member Functions

- def **\_\_init\_\_** (self, str operation, total=0, parent=None)
- def **show** (self)
- def **set\_status** (self, status)
- def **set\_operation** (self, operation)
- def **set\_done** (self, int value)
- def **ready** (self)

## Public Attributes

- **total**
- **start\_time**

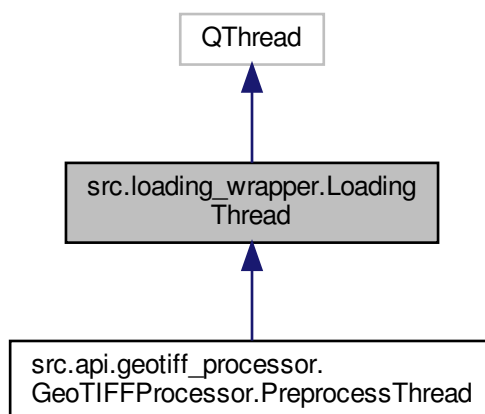
## 3.6.1 Detailed Description

A class to show nice loading dialog with ETA estimation and stuff

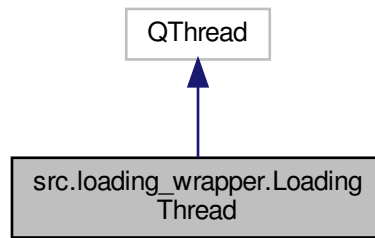
Definition at line 23 of file loading\_dialog.py.

## 3.7 src.loading\_wrapper.LoadingThread Class Reference

Inheritance diagram for src.loading\_wrapper.LoadingThread:



Collaboration diagram for `src.loading_wrapper.LoadingThread`:



#### Public Member Functions

- `def __init__ (self, parent=None)`
- `def set_interval (self, iter_num)`
- `def check_percent (self, iter_)`
- `def run (self, *args, **kwargs)`

#### Public Attributes

- `operation`
- `i`
- `interval`
- `total`

#### Static Public Attributes

- `updateStatus` = `pyqtSignal(str)`
- `updatePercent` = `pyqtSignal(int)`
- `updateMaxPercent` = `pyqtSignal(int)`
- `loadingDone` = `pyqtSignal()`

#### 3.7.1 Detailed Description

This is base class of thread for using with `LoadingWrapper`.  
The idea is to move some heavy operations to a special thread and show progress on the `LoadingDialog`.  
This actually decreases performance a bit because of GIL, but improves user experience.

Definition at line 7 of file `loading_wrapper.py`.

#### 3.7.2 Member Function Documentation

### 3.7.2.1 check\_percent()

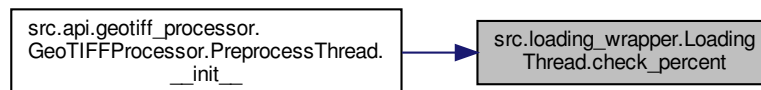
```
def src.loading_wrapper.LoadingThread.check_percent (
    self,
    iter_ )
```

Update percent for current operation number.  
Intended to be used after LoadingThread.set\_interval

:param iter\_: 0 <= iter\_ <= iter\_num

Definition at line 36 of file loading\_wrapper.py.

Here is the caller graph for this function:



### 3.7.2.2 set\_interval()

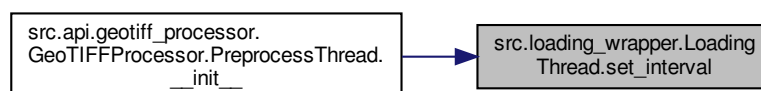
```
def src.loading_wrapper.LoadingThread.set_interval (
    self,
    iter_num )
```

Set maximum number of operations

:param iter\_num: Number of operations

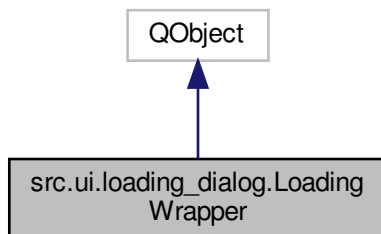
Definition at line 24 of file loading\_wrapper.py.

Here is the caller graph for this function:

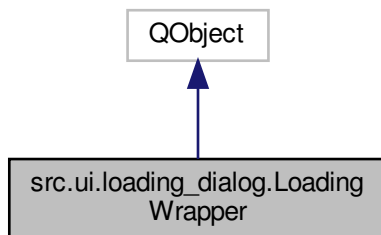


### 3.8 src.ui.loading\_dialog.LoadingWrapper Class Reference

Inheritance diagram for src.ui.loading\_dialog.LoadingWrapper:



Collaboration diagram for src.ui.loading\_dialog.LoadingWrapper:



#### Public Member Functions

- `def __init__` (self, [LoadingThread](#) thread, parent=None)
- `def start` (self)

#### Public Attributes

- `thread`
- `dialog`

#### Static Public Attributes

- `loadingDone` = `pyqtSignal()`

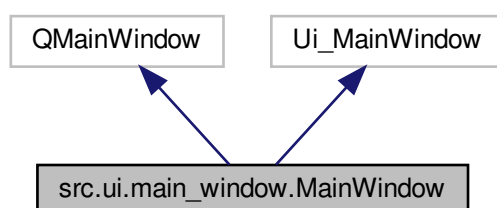
### 3.8.1 Detailed Description

This class runs a `LoadingThread` and shows the process in a `LoadingDialog`

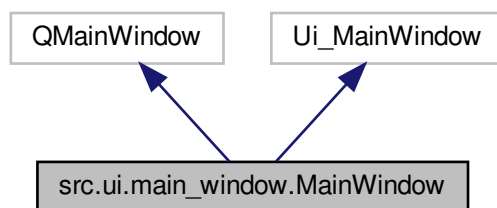
Definition at line 61 of file `loading_dialog.py`.

## 3.9 src.ui.main\_window.MainWindow Class Reference

Inheritance diagram for `src.ui.main_window.MainWindow`:



Collaboration diagram for `src.ui.main_window.MainWindow`:



### Public Member Functions

- `def __init__ (self, processor, df, parent=None)`
- `def updateUi (self)`
- `def onOpenAnother (self)`
- `def mapDockWidgetControls (self)`
- `def prepareScene (self)`
- `def getLightSourceCoords (self)`
- `def getMapPolygons (self)`
- `def getColorByValue (self, value)`

- def **swapPoint** (self, lon, lat, value)
- def **swapPoints** (self, polygon)
- def **prepareNormalLines** (self, polygons, normals, colors)
- def **preparePolygons** (self, polygons, normals, colors, start\_index=None)
- def **getGrid** (self)
- def **getContour** (self)
- def **getLightLines** (self)
- def **prepareLines** (self, lines, line\_colors, start\_index=None)
- def **prepareLine** (self, line, colors, start\_index=None)
- def **initializeGL** (self)
- def **setUpShaders** (self)
- def **initVertexArrays** (self)
- def **updateGL** (func)
- def **updateCameraInfo** (func)
- def **updateLightData** (self)
- def **updateBuffer** (self)
- def **paintGL** (self)
- def **loadScene** (self)
- def **updateMatrices** (self)
- def **updateParams** (self)
- def **drawScene** (self)
- def **drawPreparedPolygons** (self, start, end)
- def **drawPreparedLines** (self, start, end)
- def **drawPreparedLineStrips** (self, arr)
- def **setupControls** (self)
- def **keyPressed** (self, event)
- def **mouseMoved** (self, event)
- def **getRotVec** (self)
- def **moveCamera** (self, az=0, pol=0, x=0, y=0, z=0)
- def **moveCameraAroundCenter** (self, az=0, pol=0)
- def **scaleView** (self, x=None, y=None, z=None)
- def **setLight** (self, x=None, y=None, z=None, ambient=None, diffuse=None)
- def **setDisplay** (self, alpha=None, invisible=None)
- def **setGrid** (self, show)
- def **setContour** (self, show=None, levels=None)
- def **toggleGrabKeyboard** (self, bool grab)
- def **toggleGrabMouse** (self, bool grab)
- def **getMouseCenter** (self)

#### Public Attributes

- **parent**
- **processor**
- **df**
- **keyPressEvent**
- **mouseMoveEvent**
- **mouse\_grabbed**
- **camera\_pos**
- **center**
- **rot\_center**
- **camera\_rot**
- **scale\_vec**
- **real\_prop**
- **light\_pos**

- **ambient**
- **diffuse**
- **alpha**
- **normals**
- **colors**
- **coords\_array**
- **update\_light**
- **update\_buffer**
- **show\_grid**
- **show\_contour**
- **contour\_levels**
- **show\_light\_lines**
- **grid\_freq**
- **grid\_color**
- **contour\_color**
- **light\_line\_color**
- **shaders**
- **elevationWidget**
- **minimapWidget**
- **dock\_widgets**
- **dock\_actions**
- **map\_data**
- **light\_data**
- **light\_lines\_data**
- **grid\_data**
- **contour\_data**
- **invisible**
- **mouse\_center**

### 3.9.1 Detailed Description

Definition at line 28 of file main\_window.py.

### 3.9.2 Member Function Documentation

#### 3.9.2.1 drawScene()

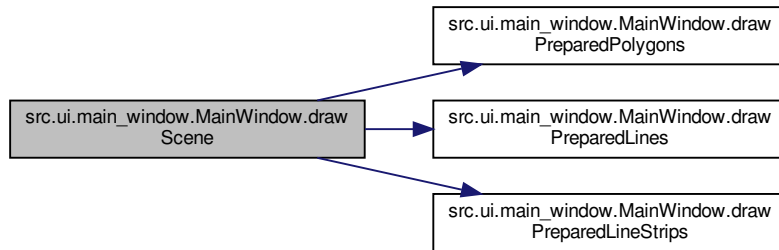
```
def src.ui.main_window.MainWindow.drawScene (  
    self )
```

Paint all the prepared data

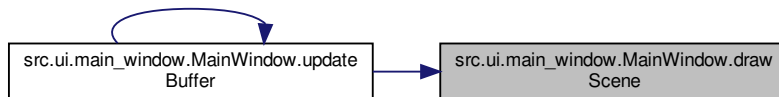


Definition at line 481 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



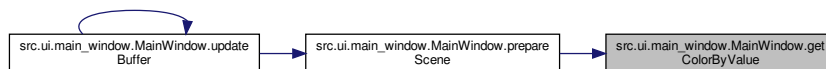
### 3.9.2.2 getColorByValue()

```
def src.ui.main_window.MainWindow.getColorByValue (
    self,
    value )
```

Get QVector4D-color from green (value == 0) to red (value == 1)  
:param value: 0 - 1

Definition at line 211 of file main\_window.py.

Here is the caller graph for this function:



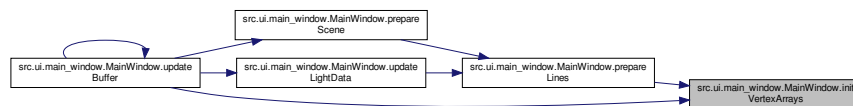
## 3.9.2.3 initVertexArrays()

```
def src.ui.main_window.MainWindow.initVertexArrays (
    self )
```

Init buffers

Definition at line 381 of file main\_window.py.

Here is the caller graph for this function:



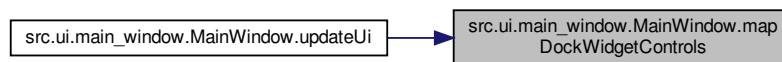
## 3.9.2.4 mapDockWidgetControls()

```
def src.ui.main_window.MainWindow.mapDockWidgetControls (
    self )
```

Show/hide dockwidgets via corresponding actions

Definition at line 123 of file main\_window.py.

Here is the caller graph for this function:



## 3.9.2.5 onOpenAnother()

```
def src.ui.main_window.MainWindow.onOpenAnother (
    self )
```

Open another GeoTIFF file

Definition at line 117 of file main\_window.py.

Here is the caller graph for this function:



### 3.9.2.6 prepareLines()

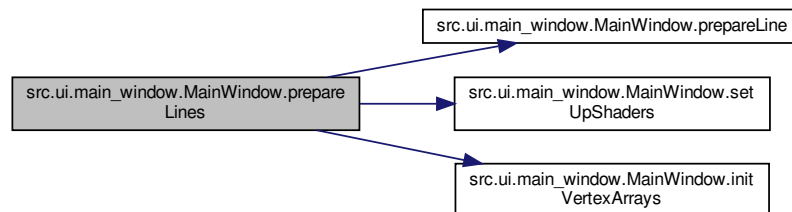
```
def src.ui.main_window.MainWindow.prepareLines (
    self,
    lines,
    line_colors,
    start_index = None )
```

Prepare lines for bufferization

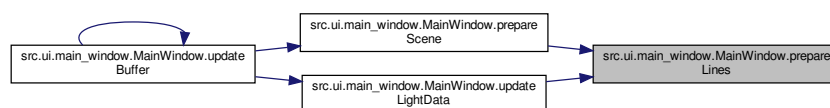
```
:param lines: list like one for polygons
:param line_colors: list of colors of each line
:param start_index: start index
```

Definition at line 327 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



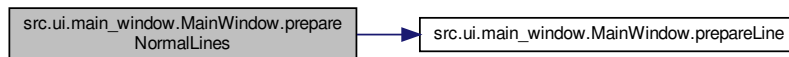
### 3.9.2.7 prepareNormalLines()

```
def src.ui.main_window.MainWindow.prepareNormalLines (
    self,
    polygons,
    normals,
    colors )
```

Normal lines for each polygon.  
Debug only

Definition at line 226 of file main\_window.py.

Here is the call graph for this function:



### 3.9.2.8 preparePolygons()

```

def src.ui.main_window.MainWindow.preparePolygons (
    self,
    polygons,
    normals,
    colors,
    start_index = None )
  
```

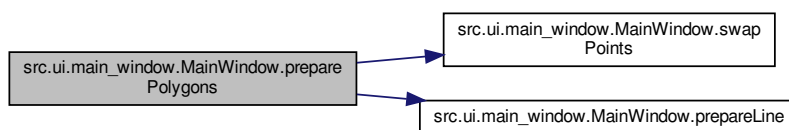
Prepare polygons for bufferization

```

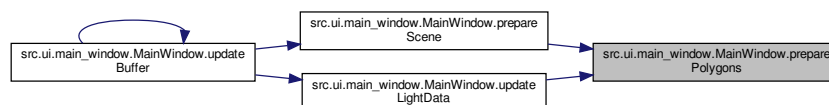
:param polygons: a list like [(p11, p12, ...), (p21, p22, ...)]
:param normals: normals with number of normals equal to points
:param colors: colors for each point
:param start_index: if None, start at the end of each array.
Otherwise, overwrite
  
```

Definition at line 244 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



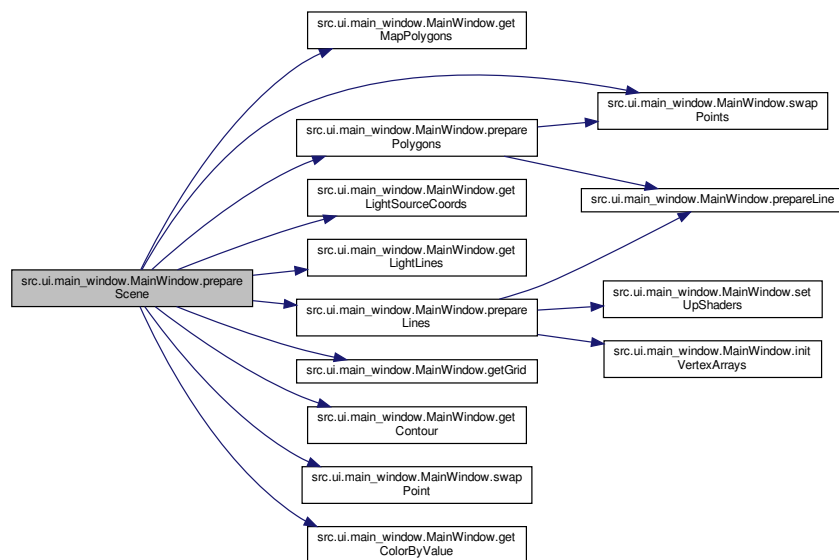
### 3.9.2.9 prepareScene()

```
def src.ui.main_window.MainWindow.prepareScene (
    self )
```

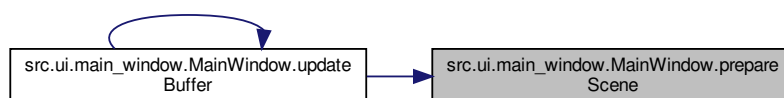
Prepare the data for bufferization

Definition at line 150 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



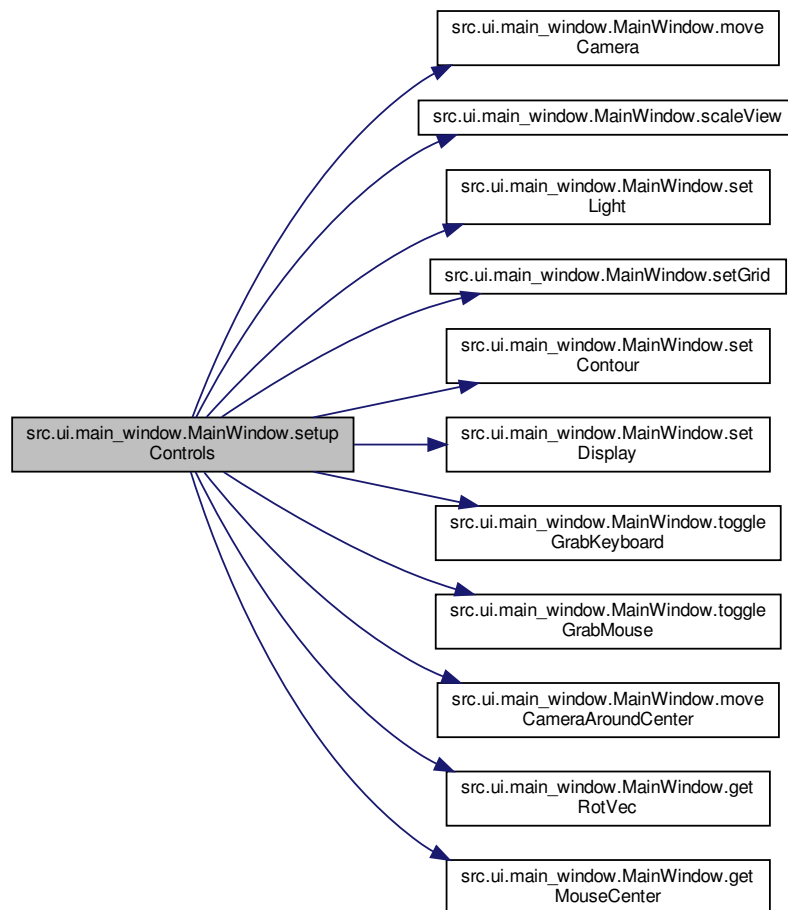
### 3.9.2.10 setupControls()

```
def src.ui.main_window.MainWindow.setupControls (
    self )
```

Connect controls to this class' methods

Definition at line 514 of file main\_window.py.

Here is the call graph for this function:



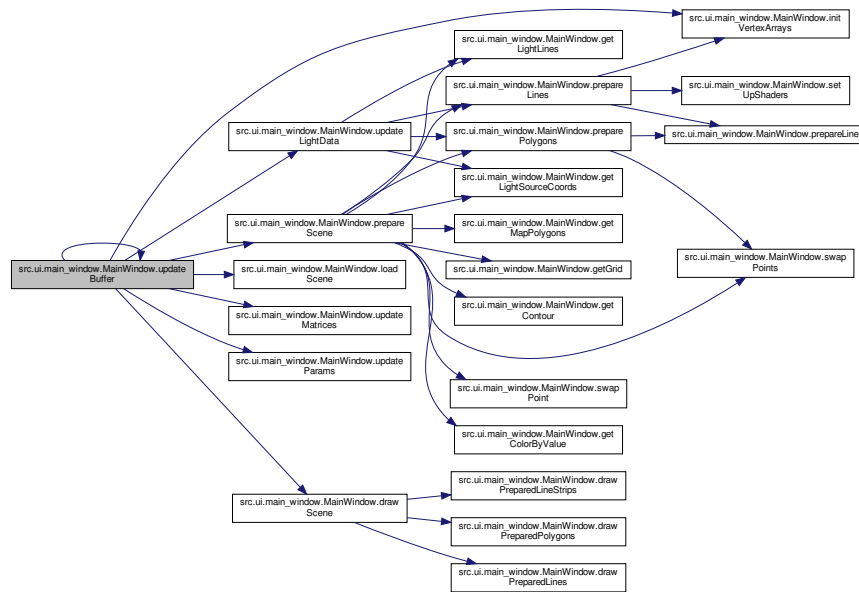
### 3.9.2.11 updateBuffer()

```
def src.ui.main_window.MainWindow.updateBuffer (
    self )
```

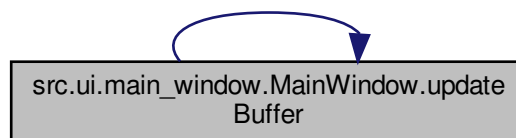
Update the whole buffer

Definition at line 425 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.9.2.12 updateCameraInfo()

```
def src.ui.main_window.MainWindow.updateCameraInfo (
    func )
```

A decorator to update camera widgets after excution

Definition at line 399 of file main\_window.py.

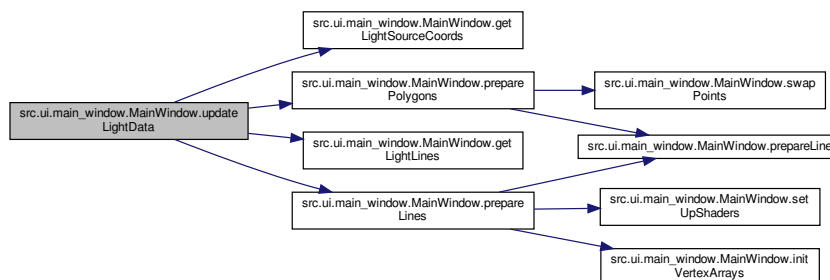
## 3.9.2.13 updateLightData()

```
def src.ui.main_window.MainWindow.updateLightData (
    self )
```

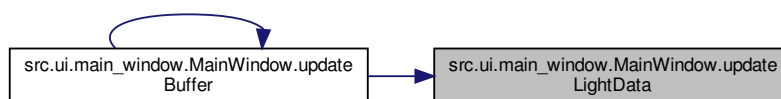
Update parts of buffer used to display the light source

Definition at line 416 of file main\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



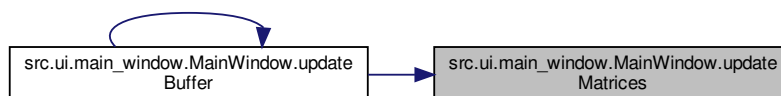
## 3.9.2.14 updateMatrices()

```
def src.ui.main_window.MainWindow.updateMatrices (
    self )
```

Update projection matrices

Definition at line 453 of file main\_window.py.

Here is the caller graph for this function:





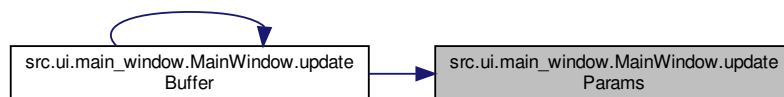
### 3.9.2.15 updateParams()

```
def src.ui.main_window.MainWindow.updateParams (  
    self )
```

Update light, alpha and scaling parameters

Definition at line 472 of file main\_window.py.

Here is the caller graph for this function:



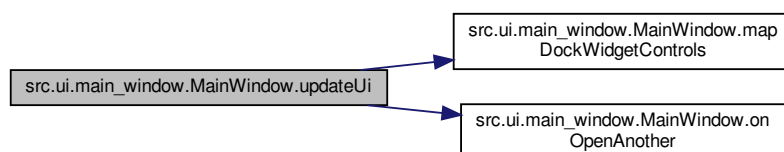
### 3.9.2.16 updateUi()

```
def src.ui.main_window.MainWindow.updateUi (  
    self )
```

Set up custom widgets & positions

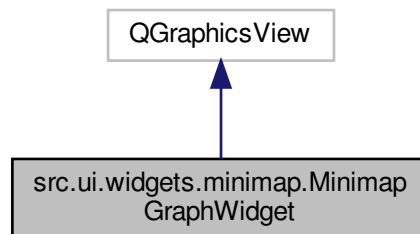
Definition at line 85 of file main\_window.py.

Here is the call graph for this function:

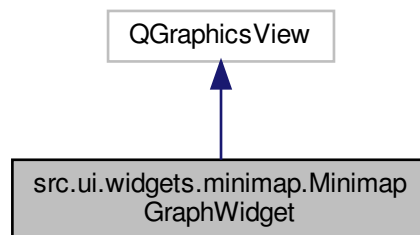


### 3.10 src.ui.widgets.minimap.MinimapGraphWidget Class Reference

Inheritance diagram for src.ui.widgets.minimap.MinimapGraphWidget:



Collaboration diagram for src.ui.widgets.minimap.MinimapGraphWidget:



#### Public Member Functions

- `def __init__(self, processor, QVector3D position, QVector3D rotation, width=240, height=240, parent=None)`
- `def updateCameraInfo(self, pos, rot)`
- `def getThresholds(self)`
- `def onResize(self, event)`
- `def initContent(self)`

#### Public Attributes

- `processor`
- `pos`
- `rot`
- `resizeEvent`
- `cnv_x_thresholds`
- `cnv_y_thresholds`

- **contour\_kwargs**
- **x\_threshold**
- **y\_threshold**
- **big\_canvas**
- **camera**
- **canvas**

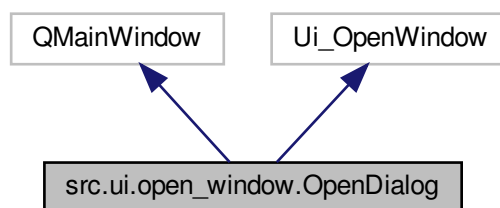
### 3.10.1 Detailed Description

The widget to show a minimap with a camera position

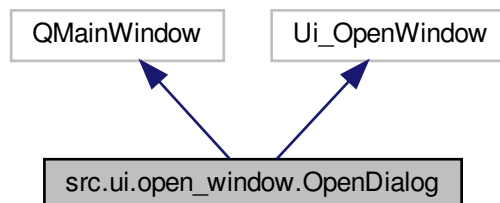
Definition at line 84 of file minimap.py.

## 3.11 src.ui.open\_window.OpenDialog Class Reference

Inheritance diagram for src.ui.open\_window.OpenDialog:



Collaboration diagram for src.ui.open\_window.OpenDialog:



### Public Member Functions

- `def __init__ (self, parent=None)`
- `def connect_controls (self)`
- `def set_rad_control (self)`
- `def proc_params (self)`
- `def on_open (self)`
- `def set_controls (self)`
- `def update_ranges (self, data=None)`
- `def on_preview (self)`
- `def init_matplotlib (self)`
- `def on_params_changed (self)`
- `def on_ok_pressed (self)`
- `def on_normals_ready (self, df)`
- `def on_save (self)`

### Public Attributes

- `processor`
- `r`
- `coef`
- `thread`
- `activate`
- `canvas`
- `nav_toolbar`
- `loading`
- `window`

### Static Public Attributes

- `params_changed = pyqtSignal()`

#### 3.11.1 Detailed Description

Definition at line 22 of file `open_window.py`.

#### 3.11.2 Member Function Documentation

##### 3.11.2.1 connect\_controls()

```
def src.ui.open_window.OpenDialog.connect_controls (  
    self )
```

Connect all the controls in `OpenDialog`

Definition at line 43 of file `open_window.py`.

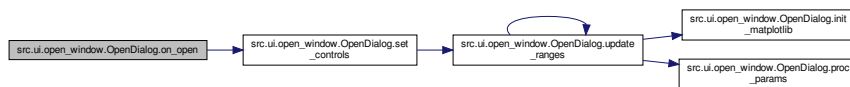
### 3.11.2.2 on\_open()

```
def src.ui.open_window.OpenDialog.on_open (
    self )
```

Execute on open file

Definition at line 81 of file open\_window.py.

Here is the call graph for this function:



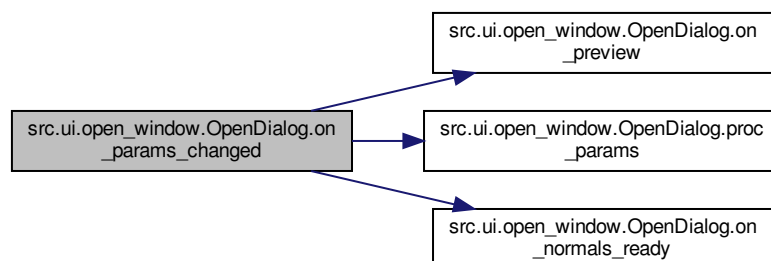
### 3.11.2.3 on\_params\_changed()

```
def src.ui.open_window.OpenDialog.on_params_changed (
    self )
```

Executed whenever a parameter is changed

Definition at line 137 of file open\_window.py.

Here is the call graph for this function:



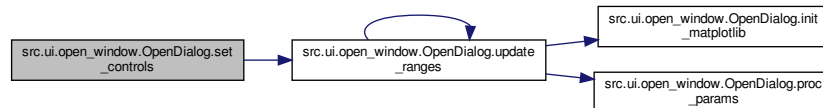
## 3.11.2.4 set\_controls()

```
def src.ui.open_window.OpenDialog.set_controls (
    self )
```

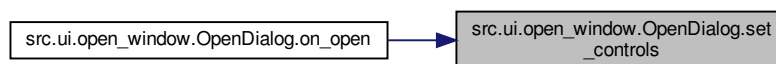
Update controls in accordance to a loaded file

Definition at line 91 of file open\_window.py.

Here is the call graph for this function:



Here is the caller graph for this function:



## 3.11.2.5 update\_ranges()

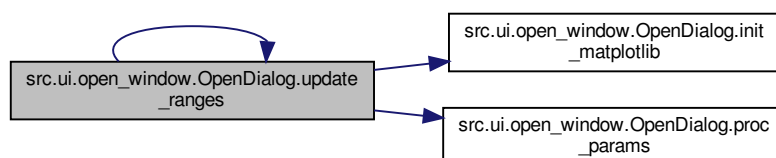
```
def src.ui.open_window.OpenDialog.update_ranges (
    self,
    data = None )
```

Update ranges for an extracted data

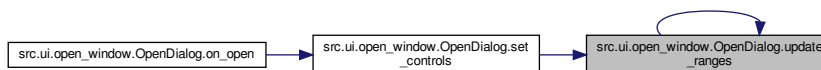
:param data: GeoRaster

Definition at line 105 of file open\_window.py.

Here is the call graph for this function:

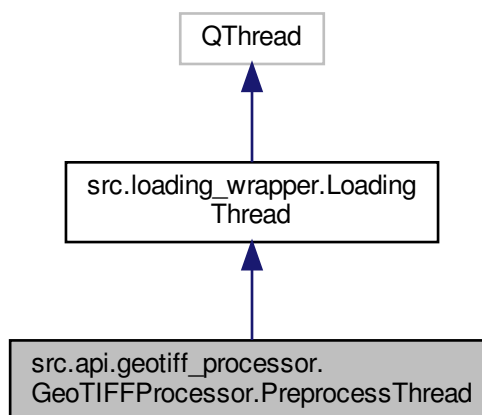


Here is the caller graph for this function:

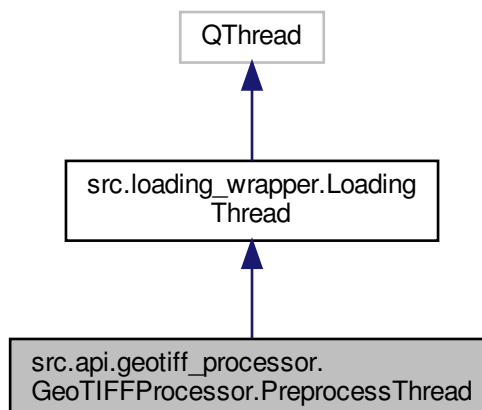


### 3.12 src.api.geotiff\_processor.GeoTIFFProcessor.PreprocessThread Class Reference

Inheritance diagram for `src.api.geotiff_processor.GeoTIFFProcessor.PreprocessThread`:



Collaboration diagram for `src.api.geotiff_processor.GeoTIFFProcessor.PreprocessThread`:



### Public Member Functions

- `def __init__` (self, proc, normalize=False, parent=None, \*args, \*\*kwargs)
- `def run` (self, df=None)

### Public Attributes

- **operation**
- **proc**
- **args**
- **kwargs**
- **df**
- **normalize**

### Static Public Attributes

- **df\_ready** = `pyqtSignal(object)`

#### 3.12.1 Detailed Description

A thread to do

- extraction
- normalization
- normals calculation

Definition at line 19 of file `geotiff_processor.py`.

#### 3.12.2 Constructor & Destructor Documentation

##### 3.12.2.1 `__init__()`

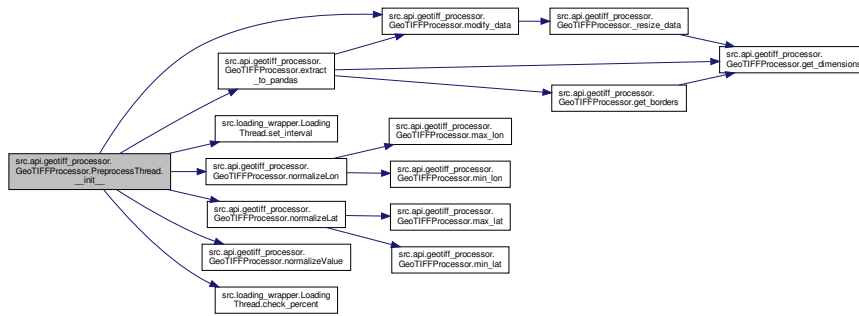
```
def src.api.geotiff_processor.GeoTIFFProcessor.PreprocessThread.__init__ (
    self,
    proc,
    normalize = False,
    parent = None,
    * args,
    ** kwargs )
```

:param proc: an instance of `GeoTIFFProcessor`  
:param normalize: toggle normalization  
:param parent: a parent for `QThread`  
:param \*args: Passed to `GeoTIFFProcessor.modify_data`  
:param \*\*kwargs: Passed to `GeoTIFFProcessor.modify_data`



Definition at line 27 of file geotiff\_processor.py.

Here is the call graph for this function:



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