

Ark Malhotra

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Education

B.Tech **Netaji Subash University of Technology**, CSE Aug 2024 – June 2028

- CGPA: 8.6

Experience

ML Member, ML Department Mentor, Google Developer Student Club NSUT Nov 2024 – present

- Contributed to society projects such as [makemore](#) (character level text generator using PyTorch), [AI factchecking](#), and the code for the [Zero Day Apocalypse](#) competition under the society's flagship event.
- Managed recruitment for 600+ applicants in the ML department, selecting less than 20 after [coding a dataset](#) for the [Kaggle competition](#) witnessing participation from 200+ teams from 4 countries, and conducting interviews.

ML Engineer, Team Debugging Society Oct 2024 – present

- Organised and helped judge an [inter-college data science competition](#) with 50+ participants.

Content Writer and Research, Executive Committee Member, Axiom (The Philosophy Society) Oct 2024 – present

- Managed recruitment for 145 applicants, selecting 30 members for the society after reviewing responses, conducting interviews, and coordinating with the team.

Projects

Backend for FloatChat: Conversational Interface for Oceanographic Data Visualisation Sept 2025 – Oct 2025

SIH 2025 Project

- Collaborated with a 6-member team under a strict time limit to deliver a functional prototype for SIH 2025.
- Selected as one of the top 90 teams from over 200 teams in the college.
- Implemented a FastAPI backend to connect a PydanticAI agent with data sources from multiple ARGO missions.

Modular AI Factchecking Pipeline June 2025 – July 2025

Python backend for an AI factchecking app.

- Implements a modular architecture for integration of web-scraping, NLP-based semantic search, and either LLM-based or NLI-based claim verification.

Personal Website Oct 2024 – July 2025

Portfolio website and blog

- Built using raw HTML CSS and Javascript, and Eleventy framework for blogging.
- Implements responsive-design, a markdown engine, and an RSS feed.

Hand Cricket Multi-Agent Bandit model June 2025 – June 2025

Python backend for a Multi-armed-bandit using Experts-As-Arms to beat you at Hand cricket.

- Statically typed game-theory-inspired agent to win at the old game of Hand cricket by analyzing common patterns in user's moves.

Skills

Languages: C++, C, C#, Javascript, Typescript, Python

Technologies: HTML, CSS, Svelte, Tailwind, PyTorch, Matplotlib, FastAPI, Git, LangChain, PydanticAI, Numpy, Pandas, Scikit-learn, Docker, Matplotlib

Core Concepts: Machine Learning, Artificial Intelligence, Backend, Object Oriented Programming