

zad1

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0.1 A library of operation of addition, scalar multiplication, dot product of vectors.

```
[1]: vector.addition <- function(a, b){  
  a + b  
}  
  
vector.scalar.multiplication <- function(a, b){  
  a * b  
}  
  
vector.dot.product <- function(a, b){  
  a %*% b  
}  
  
[2]: vector.addition(c(1,1,1), c(1,1,1))  
1. 2 2. 2 3. 2  
[3]: vector.scalar.multiplication(4, c(1,1,1,1))  
1. 4 2. 4 3. 4 4. 4  
[4]: vector.dot.product(c(1,2,3), c(1,2,4))
```

17

0.2 The same but very simple

```
[5]: addition <- function(a, b){  
  if (length(a) != length(b)) 0  
  my_list <- c()  
  for (i in 1:length(a)) {  
    my_list[i] <- a[i] + b[i]  
  }  
  my_list  
}  
  
[6]: scalar.mult <- function(a, b) {  
  result = c()  
  for (i in 1:length(b)) {  
    result[i] <- a * b[i]  
  }
```

```
    result
}

[7]: dot.product <- function(a, b) {
  result = 0
  for (i in 1:length(a)) {
    result <- result + a[i] * b[i]
  }
  result
}
```

```
[8]: c1 <- c(1,2,3,4,5)
c2 <- c(1,1,1,1,1)
x <- addition(c1,c2); x
```

1. 2 2. 3 3. 4 4. 5 5. 6

```
[9]: x <- scalar.mult(2, c1); x
```

1. 2 2. 4 3. 6 4. 8 5. 10

```
[10]: x <- dot.product(c1,c2); x
```

15

0.3 A library of operation of addition, multiplication, transposition of matrices.

```
[11]: m.add <- function(a, b){
  a + b
}
```

```
[12]: m.mult <- function(a, b){
  a %*% b
}
```

```
[13]: m.trans <- function(a){
  t(a)
}
```

0.4 The same but simple

```
[14]: matrix.addition <- function(a, b){
  long.c <- c()
  counter <- 1
  for (row in 1:nrow(a)) {
    for (col in 1:ncol(a)) {
      long.c[counter] <- a[row, col] + b[row, col]
      counter <- counter + 1
    }
  }
  matrix(long.c, nrow(a), ncol(a), TRUE)
}

[15]: matrix.mul <- function(a, b){
  if (!ncol(a) == nrow(b)) {
    0
  } else {
    result <- matrix(0, nrow(a), ncol(b))

    for (row in 1:nrow(a)) {

      for (b_col in 1:ncol(b)) {

        for (col in 1:ncol(a)) {
          result[row, b_col] <- result[row, b_col] + (a[row, col] * b[col, b_col])
        }
      }
    }
    result
  }
}

[16]: matrix.transpose <- function(a){
  result = matrix(0, ncol(a), nrow(a))
  for (col in 1:ncol(a)){
    result[,col] = a[,col]
  }
  result
}

[17]: m1 <- matrix(c(1,2,3,4,5,6), 3); m1
m2 <- matrix(c(1,2,3,4,5,6), 3);

x <- matrix.addition(m1, m2); x
matrix.addition(m1, m2) == m.add(m1, m2)
```

```

x <- matrix.mul(m1, matrix.transpose(m2)); x
matrix.mul(m1, matrix.transpose(m2)) == m.mult(m1, m.trans(m2))

1  4
2  5
3  6
2  8
4 10
6 12
TRUE TRUE
TRUE TRUE
TRUE TRUE
17 22 27
22 29 36
27 36 45
TRUE TRUE TRUE
TRUE TRUE TRUE
TRUE TRUE TRUE

```

0.5 Matricies for tests to gaussian elimination

[18]:

```

m <- matrix(c(3,1,2,6,4,4, 3,4,7), 3, 3);
m1 <- matrix(c(3,1,2,6,4,4,3,4,7,1,2,3), 3, 4);
m2 <- matrix(c(3,1,2,6,4,4,3,4,7,1,2,3), 4, 3);
m.zeros <- matrix(c(0,1,2,1,0,2,1,2,0), 3, 3)
print(m.zeros)

```

```

[,1] [,2] [,3]
[1,]    0    1    1
[2,]    1    0    2
[3,]    2    2    0

```

0.6 A library of elementary column and row operations.

[19]:

```

#multiplies r-th row of M by factor
matrix.row.divide <- function( M, r, factor) {
  M[r,] = M[r,] * factor
  M #return
}

```

[20]:

```

#adds to i-th row tje j-th row multiplied by factor
matrix.add.raw <- function(i, j, factor, M) {
  M[i,] <- M[i,] + M[j,] * factor
  M # return
}

```

[21]:

```

# swap the i-th row with the j-th raw
matrix.swap.raw <- function(i, j, M) {

```

```

    tmp <- M[i,]
    M[i,] <- M[j,]
    M[j,] <- tmp
    M
}

```

[22]: m.swaped <- `matrix.swap.raw(1,2,m)`
m
m.swaped

```

3 6 3
1 4 4
2 4 7
1 4 4
3 6 3
2 4 7

```

[23]: *#general Gauss row reduction algorithm*
`matrix.eliminate <- function(m){`
 `border = min(c(nrow(m), ncol(m)))`
 `for (ic in 1:border){`
 `# find the index of max absolute value in column and swap rows`
 `to.swap <- which(m[ic:nrow(m),ic] == max(abs(m[ic:nrow(m),ic]))) + ic - 1`
 `m <- matrix.swap.raw(ic, to.swap[1], m)`
 `# makes one on the diagonal`
 `m <- matrix.row.divide(m, ic, 1/m[ic,ic])`
 `if (ic + 1 > nrow(m)) break`
 `for (ir in (ic+1):nrow(m)){`
 `m <- matrix.add.raw(ir, ic,-m[ir,ic], m)`
 `}`
`}`
`m`
`}`

0.7 Explain Gaussian method of computing an inverse of a matrix.

[24]: `matrix.solve <- function(m){`
 `# check if invertible`
 `if (det(m) == 0){`
 `0`
 `} else {`
 `# append identity matrix to m`
 `mI <- cbind(m, diag(nrow(m)))`
 `# gaussian elimination we get ones on diagonal`
 `mI <- matrix.eliminate(mI)`
 `for (i in nrow(mI):2) {`
 `for (j in (i-1):1) {`

```

        mI <- matrix.add.raw(j, i, -mI[j,i], mI)
    }
}
mI[, (nrow(m) + 1):ncol(mI)]
}
}

[25]: print("m original")
m
me <- matrix.eliminate(m)
me

print("m1 original")
m1
m1e <- matrix.eliminate(m1)
m1e
print("m2 original")
m2
m2e <- matrix.eliminate(m2)
m2e

print("m.zeros original")
m.zeros
m.zeros.e <- matrix.eliminate(m.zeros)
m.zeros.e

```

[1] "m original"

3	6	3
1	4	4
2	4	7
1	2	1.0
0	1	1.5
0	0	1.0

[1] "m1 original"

3	6	3	1
1	4	4	2
2	4	7	3
1	2	1.0	0.3333333
0	1	1.5	0.8333333
0	0	1.0	0.4666667

[1] "m2 original"

3	4	7
1	4	1
2	3	2
6	4	3

```
1 0.6666667 0.50
0 1.0000000 0.15
0 0.0000000 1.00
0 0.0000000 0.00
```

```
[1] "m.zeros original"
```

```
0 1 1
1 0 2
2 2 0
1 1 0
0 1 1
0 0 1
```

```
[26]:
```

```
m
matrix.solve(m)
solve(m)
```

```
3 6 3
1 4 4
2 4 7
0.40000000 -1.0 0.4
0.03333333 0.5 -0.3
-0.13333333 0.0 0.2
0.40000000 -1.0 0.4
0.03333333 0.5 -0.3
-0.13333333 0.0 0.2
```

0.8 Explain Gaussian method of computing the rank of a matrix.

```
[27]: matrix.rank <- function(m){
  border = min(c(nrow(m), ncol(m)))
  if (ncol(m) > nrow(m)) {
    m <- t(m)
  }
  rank <- border
  for (ic in 1:border){
    if (m[ic, ic] == 0){
      non.zero.index <- which(m[ic:nrow(m), ic] != 0) + ic -1
      # if exists non zero value in the column
      if(length(non.zero.index) > 0) {
        m <- matrix.swap.raw(non.zero.index[1], ic, m)
      } else {
        # there is no value different than zero
        # whole column is 0
        rank <- rank - 1
        next
      }
    }
  }
}
```

```

    for (ir in 1:nrow(m)){
      if (ir != ic){
        m <- matrix.add.raw(ir, ic, -m[ir, ic]/m[ic,ic], m)
      }
    }
  rank
}

```

[28]:

```

m <- matrix(c(0,0,0,1,2,3,2,3,0,1,1,1,1,10,8,5,3,4,5),6)
m
matrix.rank(m)
qr(m)$rank
matrix.rank(m1) == qr(m1)$rank
matrix.rank(m2) == qr(m2)$rank
matrix.rank(m.zeros) == qr(m.zeros)$rank

```

```

0 2 10
0 3 8
0 0 5
1 1 3
2 1 4
3 1 5
3
3
TRUE
TRUE
TRUE

```

0.9 Propose a method of calculation of a dimension of linear span $Span(A)$ of given finite set of vectors ARn

We need to find all lineary independent vectors from A, which will be the base of $Span(A)$. Cardinality of this base will be dimension of $Span(A)$. Vectors must be lineary independent not just non collinear. Number of lineary independent vectors from A is the definiotion of $rank(A)$. We just need to compute rank on the given matrix A.