

Name Resolution

Variables

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
      }  
      method getId() = id  
    }  
  }  
}
```

Variable Definitions

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
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      method getId() = id  
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  }  
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```

Variable Usages

```
class Person {  
  var nextFreeChildName = 1;  
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```

Variable Usages

```
class Person {  
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}
```

What is the rule?

When can I use a variable?

What will its value be?

Lexical Scope and Lexical Binding

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
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      method getId() = id  
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}
```

- Elements in the language (classes, methods, literal objects, closures...) define lexical scopes
- Variables defined in a scope are visible **within** that scope, but not outside
- Scopes can contain other scopes
- Inner scopes can access more things

Lexical Scope Variable Definition Example

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
      }  
      method getId() = id  
    }  
  }  
}
```

- Person's scope defines:
nextFreeChildName
- makeChild's scope defines:
prefix
- the anonymous object's scope defines:
id
- initialize and getId do not define variables

Lexical Scope Variable Reachability Example

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
      }  
      method getId() = id  
    }  
  }  
}
```

- In makeChild we can access:

nextFreeChildName
prefix

- In the anonymous object:

id + all above

- In initialize and getId

all above

Lexical Scope As Chain Of Responsibility

```
class Person {  
  var nextFreeChildName = 1;  
  method makeChild(prefix) {  
    return object {  
      var id;  
      method initialize(){  
        id = prefix + nextFreeChildName.toString();  
        nextFreeChildName += 1;  
      }  
      method getId() = id  
    }  
  }  
}
```

Person class
nextFreeChildName

parent

makeChild method
prefix

parent

anonymous object
id

parent

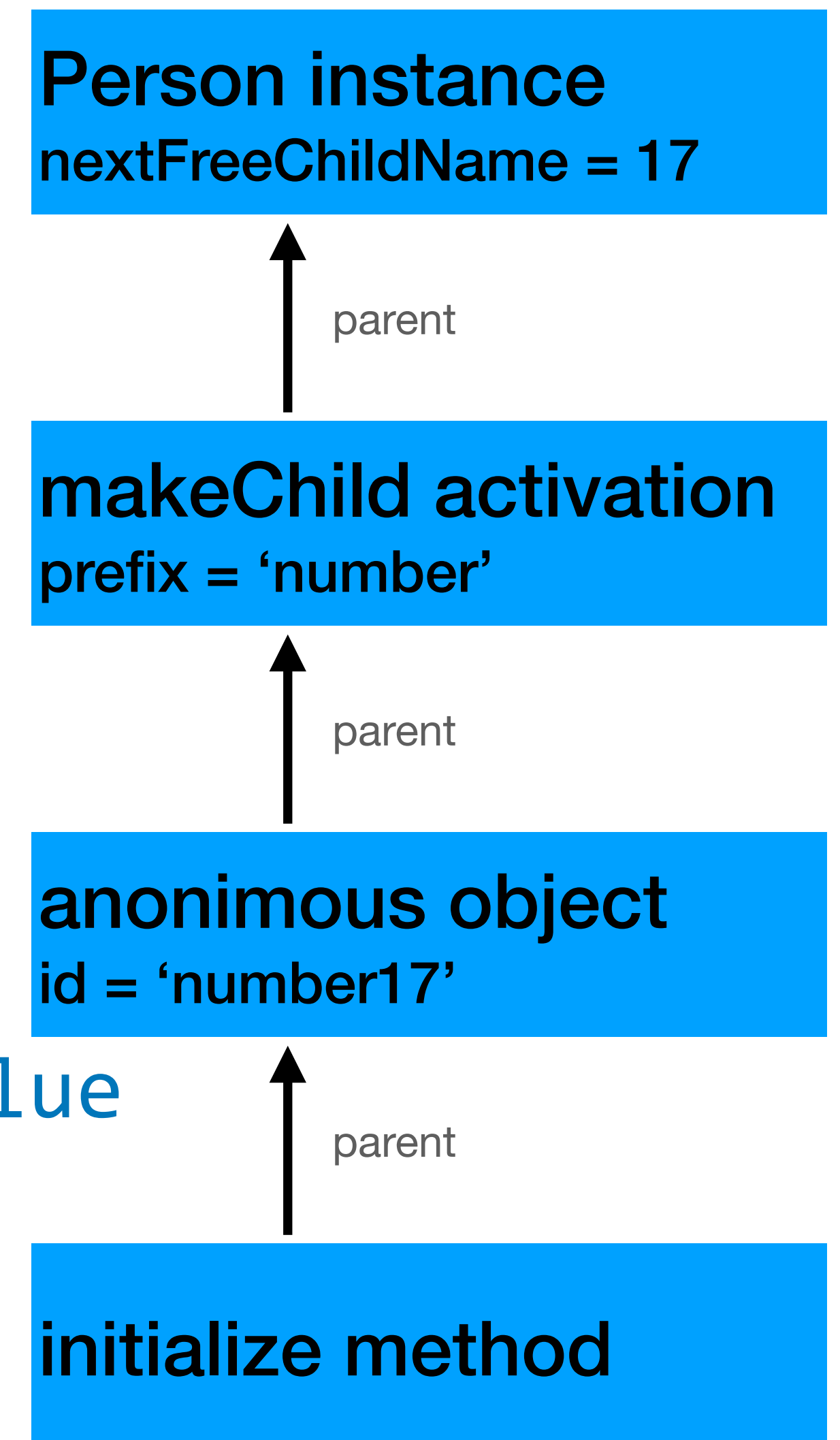
initialize method

Implementing Lexical Scope Chain

```
Scope >> scopeDefining: name  
  values at: name ifPresent: [:elem | ^ self ].  
  ^ parentScope readVariableNamed: name
```

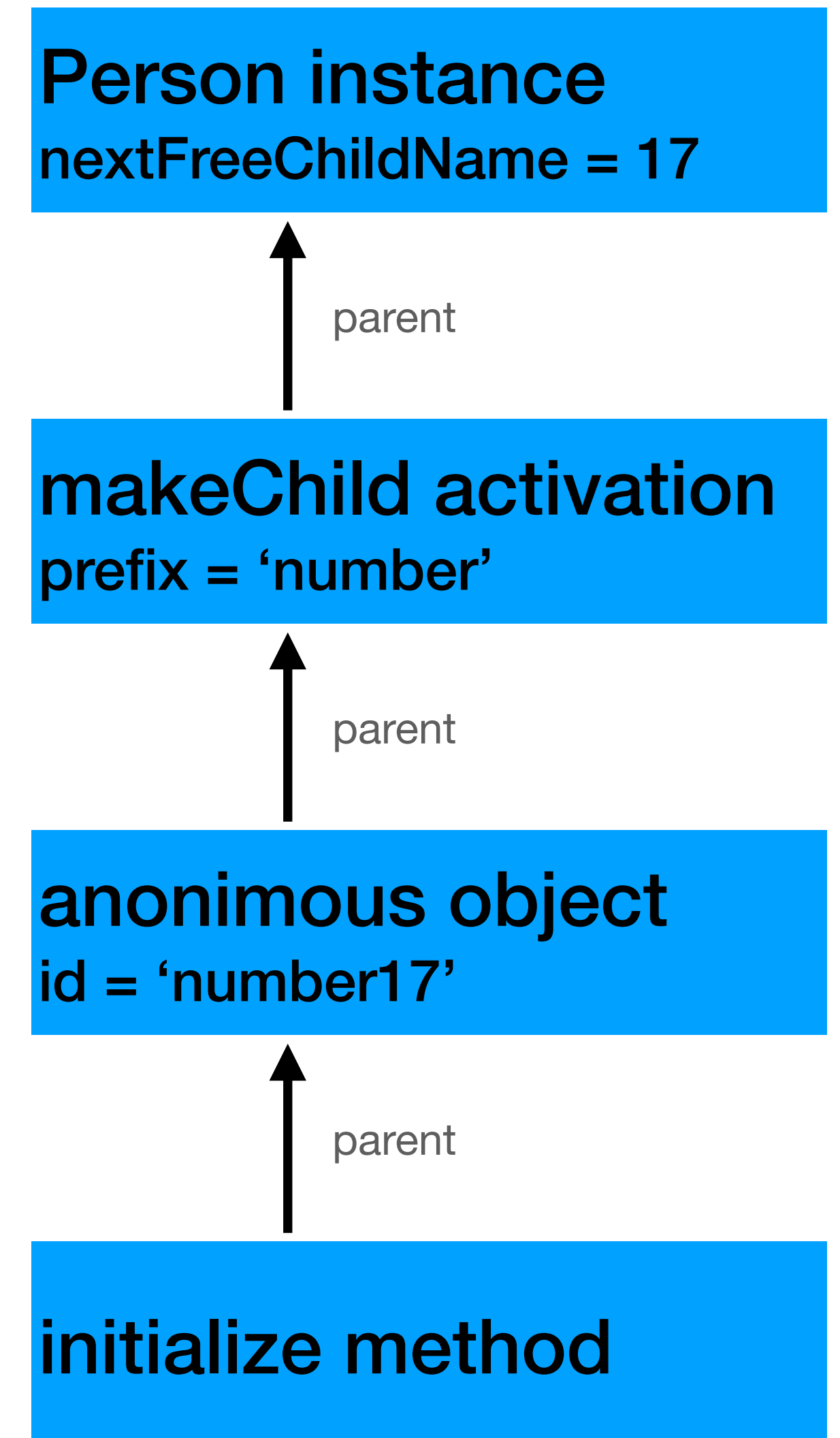
```
Interpreter >> readVariableNamed: name  
  (self scopeDefining: name)  
    read: name
```

```
Interpreter >> writeVariableNamed: name value: aValue  
  (self scopeDefining: name)  
    write: name value: aValue
```



Lexical closures

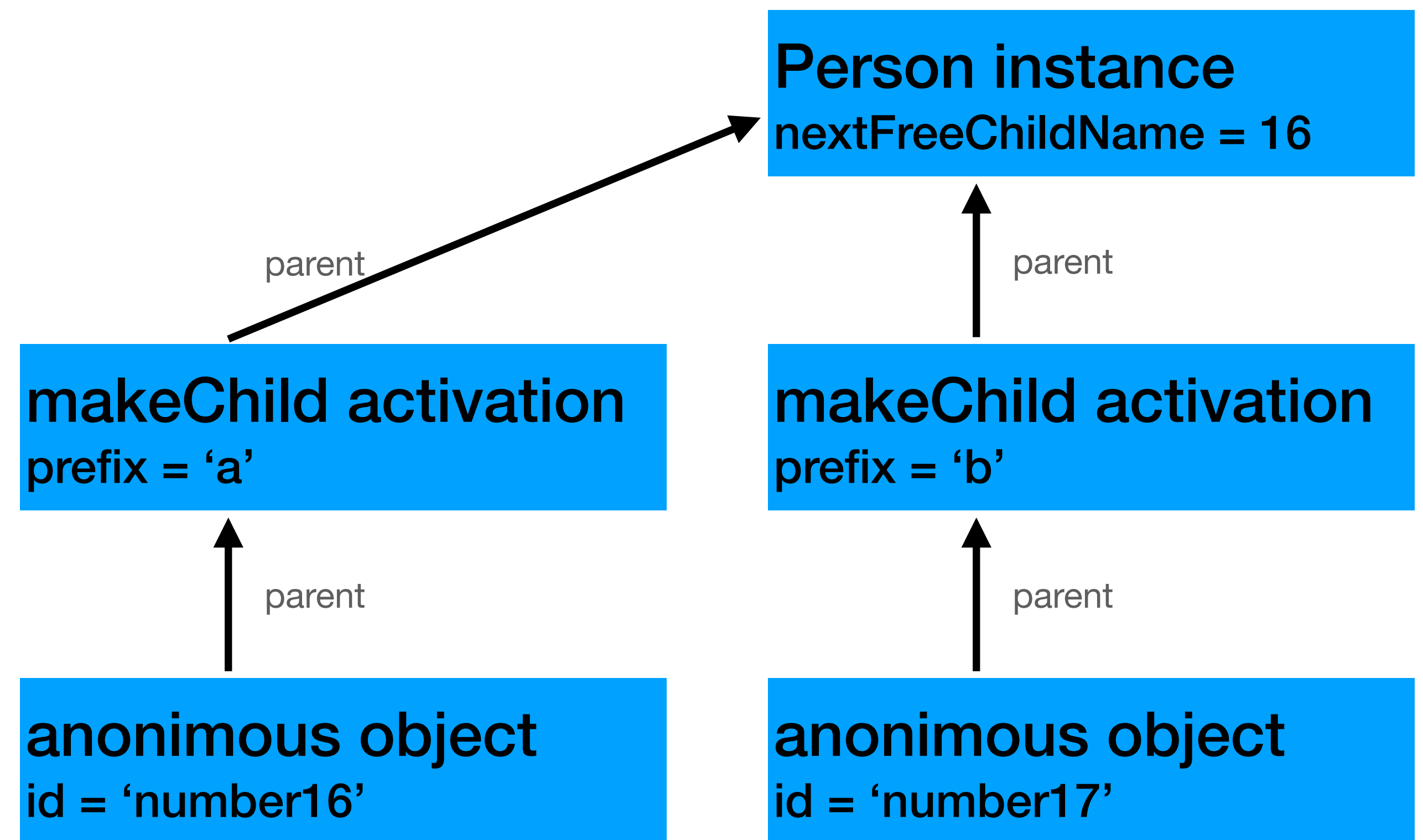
- Some language elements implement closures
- Closures *capture* its parent (and the variables in it)
- Every time a new closure executes, it will capture something new
- In Wollok, *anonymous objects* and *closure objects* implement closures
- For example, every time we call makeChild, a new anonymous object is created, capturing the activation of makeChild.



Lexical closures Example

- For example, every time we call makeChild, a new anonymous object is created, capturing the activation of makeChild.

```
var person = new Person();  
person.makeChild("a");  
person.makeChild("b");
```



Conclusion

- Elements in the language (classes, methods, literal objects, closures...) define lexical scopes
- Variables defined in a scope are visible **within** that scope, but not outside
- Scopes can contain other scopes
- Inner scopes can access more things
- Some elements, named closures, capture their parent scopes and can read and write on them