```
callerFramePointer +
                                           → null (bottom of stack)
                    method
                    context
                    flags
                    receiver
                    temp var 0
                    stack value 1
                    stack value 0
                    instructionPointer
                    ·callerFramePointer
                    method
                    context
                    flags
                    receiver
                    stack value 1
                    instructionPointer
framePointer-
                    callerFramePointer
                    method
                    context
                    flags
                    receiver
                    temp var 0
stackPointer-
                    temp var 1
```