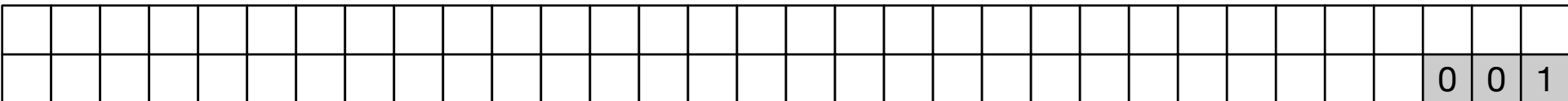
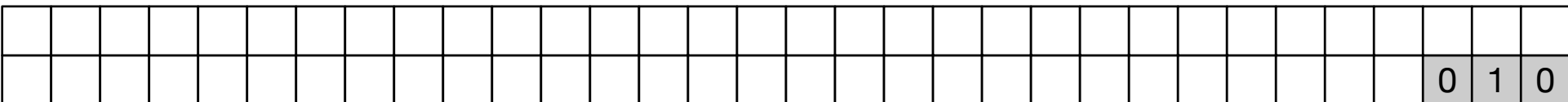


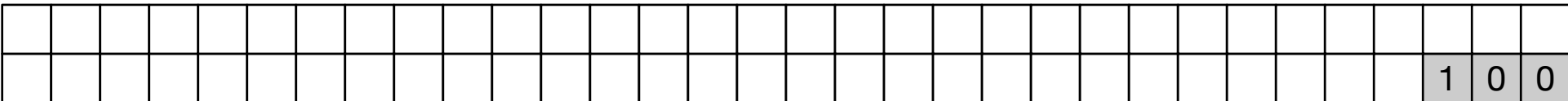
pointer to an object in the heap



a SmallInteger instance (61 bits signed int)



a character instance



a SmallFloat instance