instructionPtr ⟶ `<01>` pushRcvr 1 — push the value of the receiver's second instance variable (corner) onto the stack

`<7E>` send 'x' — send the unary message x

`<00>` pushRcvr 0 — push the value of the receiver's first instance variable (origin) onto the stack

`<7E>` send 'x' — send the unary message x

`<61>` send '−' — send the binary message −

`<5C>` returnTop