instructionPtr ⟶ `<01>` pushRcvr 1 — push the value of the receiver's second instance variable (corner)
`<7E>` send 'x' — send the unary message x
`<00>` pushRcvr 0 — push the value of the receiver's first instance variable (origin)
`<7E>` send 'x' — send the unary message x
`<61>` send '—' — send the binary message —
`<5C>` returnTop