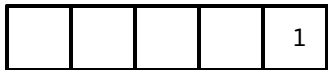
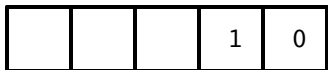


pointer to an object in the heap



a SmallInteger instance (31 bits signed int)



a character instance