

sSpec Quick Reference



Core API

Arbitrary Block

```
object should satisfy: [:arg| ...]  
object should not satisfy: [:arg| ...]
```

Equality

```
object should equal: <value>  
object should not equal: <value>
```

Floating Point Comparison

```
object should be within: <delta> of: <val>  
object should not be within: <delta> of: <val>
```

Identity

```
object should be: <value>  
object should not be: <value>
```

Arbitrary Predicate

```
object should predicate  
object should be predicate  
object should not predicate  
object should not be predicate
```

Direct Instance

```
object should be an instance of: <class>  
object should not be an instance of: <class>
```

Ancestor Class

```
object should be a kind of: <class>  
object should not be a kind of: <class>
```

Type

```
object should respond to: <symbol>  
object should not respond to: <symbol>
```

Raising

```
[] should raise: <exception>  
[] should not raise: <exception>  
[] should raise  
[] should not raise
```

Containment

```
object should include: <object>  
object should not include: <object>
```

Index Containment

```
object should include key: <object>  
object should not include key: <object>
```

Exact Size

```
object should have: <n> in: #things
```

Lower Bound

```
object should have at least: <n> in: #things
```

Upper Bound

```
object should have at most: <n> in: #things
```

Mock API

Creating a mock

```
self mock: <name>  
self mock: <name> withOptions: <options>  
  
self mock: 'm' withOptions: #(nullObject)
```

Expecting Messages

```
mock shouldReceive: <selector>
```

Remaining mock related messages are sent to the result of this send.

Arbitrary Message Handling

```
andDo: <block>
```

Expecting Arguments

```
omitted to accept any arguments  
with: #noArgs  
with: arg1  
with: arg1 with: arg2  
with: arg1 with: arg2 with: arg3  
with: arg1 with: arg2 with: arg3 with: arg4  
withAll: aSequencableCollection
```

Argument Constraints (used in the above)

```
#anything, #numeric, #boolean, #string  
DuckTypeArgConstraint with: #size  
accepts anything that responds to all of the message(s),  
forms with up to 4 with: clauses, and a withAll:
```

Receive Counts

```
never  
anyNumberOfTimes  
once  
twice  
exactly: n times  
atLeastOnce  
atLeastTwice  
atLeast: n times  
atMost: n times
```

Return Values

```
andReturn: valueOrBlock
```

Consecutive return values

```
andReturnConsecutively: valueArray
```

Raising

```
andRaise: anException
```

Usage

Contexts

Subclass `sSpec.SpecContext`, adding a setup method to initialize any instance variables that the contained specs will use. Specifications are unary methods in the *specs* protocol.

Suites: Hierarchical Collections of Specs

Suites contain a collection of specs... each one an instance of a `SpecContext` subclass, each embodying a single spec method and it's, well... context.

`SomeSpecContext suite` returns a suite containing all specifications defined in `SomeSpecContext`.

Custom suites can be made:

```
suite := SpecSuite named: 'suite name'.
suite
  add: SomeSpecContext suite;
  add: SomeOtherSpecContext suite.
```

The resulting suite can be given to a runner (see blow) to be executed.

From the Workspace

`TextSpecRunner terse`
creates a runner that outputs to Transcript, outputting '.' for passing specs, and 'X' for failing specs.

`TextSpecRunner verbose`
creates a runner that outputs to Transcript, outputting context and specification names

Both of the above forms output a summary and information about each failure.

Also, there are versions of the about that take a stream argument which specifies where output should go.

`run: aContextClass`

once you have a `TextSpecRunner`, you can have it run a context

`run: aSpecSuite`

you can also provide a suite for it to run

Below is a sample of the output formats of both terse & verbose run modes. The text runner is typically used when a results of a complete spec run is required for reporting purposes of some kind.

Refactoring Browser Integration

sSpec is integrated with the standard Refactoring Browser in the same way as sUnit. When a bundle/package, class, protocol, or method is selected that encompasses one or more specifications, the sSpec control panel will show at the bottom of the browser code pane.

Output Formats

Terse output:

```
X.
2 specs, 1 failures
0.056 seconds
1) ExpectationNotMetError in 'sample context with failing spec should fail'
should be even
SSpec.ShouldHelper(SSpec.ShouldBase)>>failWithMessage:
```

Verbose output:

```
sample context with failing spec
  should fail (FAILED 1)
  should pass

2 specs, 1 failures
0.158 seconds
1) ExpectationNotMetError in 'sample context with failing spec should fail'
should be even
SSpec.ShouldHelper(SSpec.ShouldBase)>>failWithMessage:
```