

Context

sender

programCounter = 2

function

stackPointer = 3

stack

Context for
example7TempAndCallAndCallArgs

Function

name = add:to:

numArgs = 2

numTemps = 0

stackSize = 4

instructions

Stack

1	arg1 = 1
2	arg2 = 2
3	2
4	unknown

Instructions

1	pushTemp 2
2	pushTemp 1
3	primitive +
4	returnTop

—> pointer

---> what the Smi represents