

```

Filename: INVADERS
Cls
ViewWindow 1,126,1,1,64,1
0→A~Z
Text 20,45,"INVADERS"
While Getkey≠31
Text 30,42,"PUSH [EXE]"
Text 30,42,"          "
WhileEnd
Cls
50→P
1→Z
1→G~I
15→J
10→A
60→B
While Z=1
For 1→C To 3
C=1⇒G=0⇒Goto 1
C=2⇒H=0⇒Goto 1
C=3⇒I=0⇒Goto 1
A+4C→D
N≠777⇒Int 5Ran#+1→E
If (E=3) And (N≠777)
Then 777→N
D→M
60→O
IfEnd
PlotOn D,B
PlotOn D+1,B
PlotOn D,B+1
PlotOn D+1,B+1
PlotOff D-J,B
PlotOff D-(J-1),B
PlotOff D-J,B+1
PlotOff D-(J-1),B+1
Lbl 1
If N=777
Then PlotOn M,O
PlotOff M,O+10
O-10→O
O<11⇒M>P-1⇒M<P+6⇒O→Z
O≤3⇒O→N
IfEnd
If V=777
Then PlotOn W,R
PlotOff W,R-10
R+10→R
If (R>49) And (R<66)
Then W>A+3⇒W<A+7⇒O→G
W>A+7⇒W<A+11⇒O→H
W>A+11⇒W<A+15⇒O→I

```

```
IfEnd↵
R>64⇒0→V↵
IfEnd↵
Text 55,P,"0"↵
If Getkey=38↵
Then P-10→P↵
P<24⇒P+10→P↵
Text 55,P,"0"↵
Text 55,P+10," "↵
IfEnd↵
If Getkey=27↵
Then P+10→P↵
P<24⇒P-10→P↵
Text 55,P,"0"↵
Text 55,P-10," "↵
IfEnd↵
If (Getkey=28) And (V≠777)↵
Then P→W↵
777→V↵
10→R↵
IfEnd↵
Next↵
D+14>109⇒-15→J↵
D<16⇒15→J↵
A+J→A↵
T+1→T↵
T>5⇒Text 2,5," "↵
T>5⇒0→T↵
G=0⇒H=0⇒I=0⇒2→Z↵
WhileEnd↵
Z=0⇒Text 20,45,"GAME OVER"↵
Z=2⇒Text 20,45,"YOU WIN"↵
```