

# Game Summary

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## Chad's Challenge

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## **Game Summary**

The premise of Chad's Challenge is that the main character Chad falls asleep and is transported inside the game he was trying to create. To escape from the game, Chad must make his way through the castle avoiding various hazards and collecting enough coins to bribe the guards who block the exit to each level.

### **Gameplay Features**

There are a number of gameplay features that help to define Chad's Challenge. One of these is a level editor that allows players to create their own levels to challenge their friends. Another gameplay feature is the puzzles found in each level. The puzzles are made a competitive by providing a leaderboard too.

### **Rules**

There are rules that affect the way that Chad's Challenge plays. One of these rules is that there are numerous tiles that restrict or alter Chad's movement; these include the ice block that forces Chad to move along a path unless he is wearing ice boots. Another example is the fire tile – entering this tile without fire boots ends the game but if he has the fire boots he can move across the tile unharmed. Another of the rules that govern the way that the player interacts with the game is that Chad needs to collect a specific number of coins in order to complete the level, if Chad does not have enough coins he will be unable to bribe the guard and complete the level. The monsters in the game must also be avoided by Chad in so that he can finish the level.

### **Goal**

The goal of Chad's Challenge is to escape each level before the time runs out without dying. Completing the level quickly results in a higher score; if this score is high enough the player is given the opportunity to record their name in the leaderboard for that level.

### **Play**

There are a number of ways in which the user can play Chad's Challenge as many of the levels have different paths that can be used to complete the objectives. This means that each player can approach each level in a variety of ways.

### **Pretending**

In Chad's Challenge the notional reality comes mostly from strategic immersion. This strategic immersion comes from the satisfaction of solving complex puzzles and overcoming the level. As the game progresses the levels become more difficult and thus the player will become more and more immersed in the game.

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Figure 1 : A screenshot from the level "The prison"

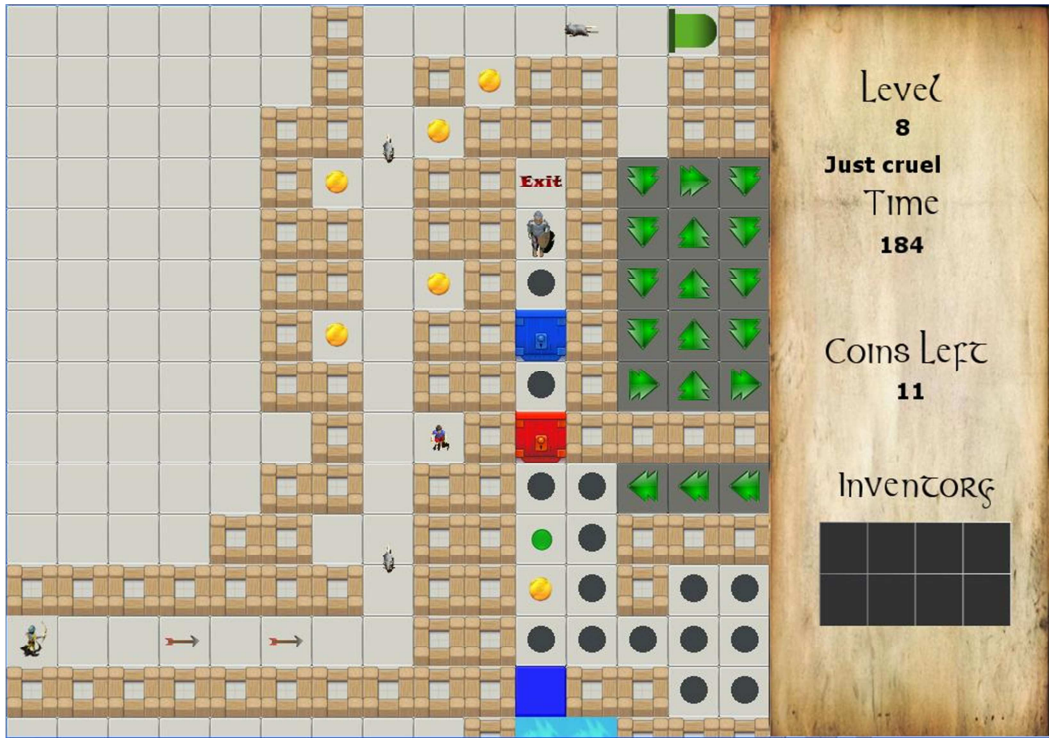


Figure 2 : A screenshot from the level "Just cruel"

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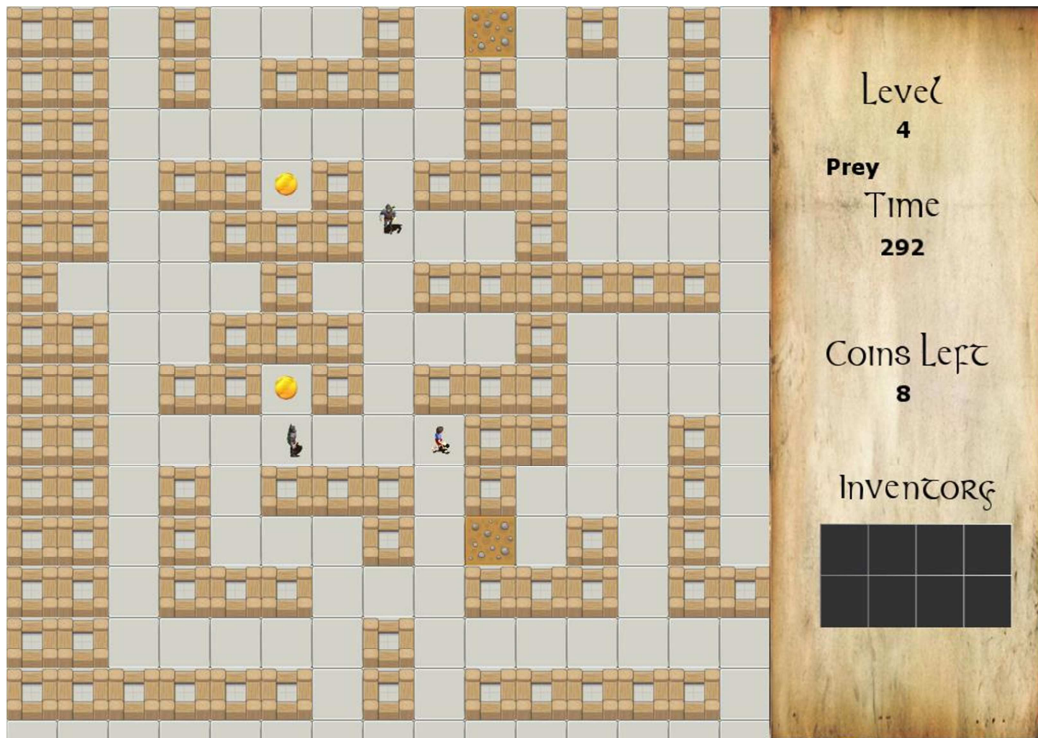


Figure 3 : A screenshot from the level "Prey"