## Final Project

Advanced Computer Architecture

#### Álvaro Galisteo

Bachelor degree in computer engineering TU Wien Erasmus 19/20

#### Implementation

### Agree predictor

The Agree Predictor: A Mechanism for Reducing Negative Branch History Interference Eric Sprangle, Robert S. Chappell, Mitch Alsup and Yale N. Pat

### Perceptron predictor

Dynamic Branch Prediction with Perceptrons

Daniel A. Jiménez and Calvin L.

AgreeBP class

Pattern History Table

Biasing Bit Storage

Branch history register

AgreeBP class

#### Pattern History Table

Prediction based on agreement with bias 2-bit saturating counters Variable number of entries Variable counter size

Increase when bias was correct
Decrease when bias was incorrect

#### **Biasing Bit Storage**

Bias bit + tag
Indexed by branch
address
Variable number of entries

Only updated the first time a branch appears

#### Branch history register

Outcome of k last branches

Variable length

PHT indexed by

BHR 

branch address

Speculatively updated (need restore on squash)

PerceptronBP class

Perceptron class

Perceptron table

Branch history register

PerceptronBP class

#### Perceptron

Perceptron class

Compute y value as sum of product of bits and weights

Train weights based on y, outcomeand threshold value

#### Perceptron table

Indexed by branch address Variable number of entries

Trains selected perceptron on update

#### Branch history register

Outcome of k last branches
Variable length
Variable initial n bit bias
Fed into perceptron for
prediction

Speculatively updated (need restore on squash)

### Analysis

PARSEC Benchmarks

blackscholes, bodytrack, canneal, dedup, ferret, fluidanimate, freqmine, x264

One for each category

Table size and history length

#### Why?

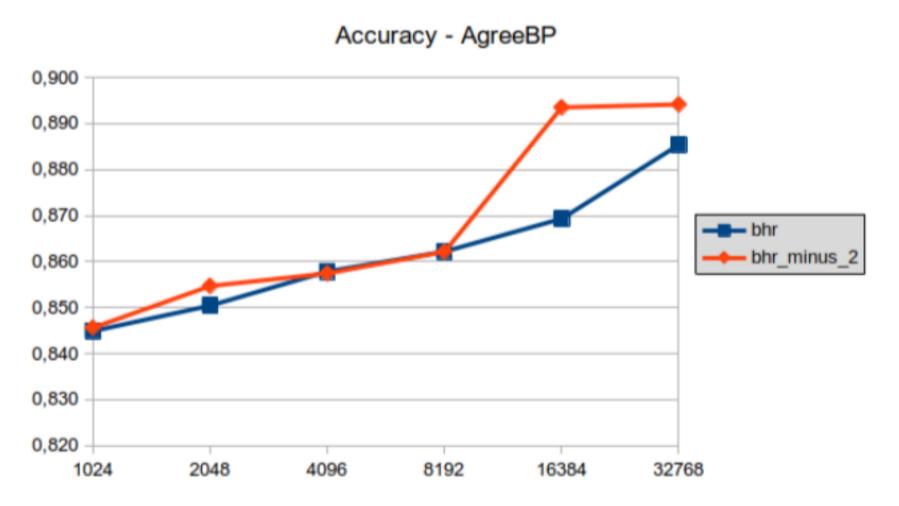
Which parameters perform the best based on hardware budget The effect on the PHT indexing and branch address influence

1. The larger the tables, the greater the accuracy.

*Hypotheses:* 

2. The branch history register has the same influence on selecting the entry in the pattern table as the branch direction.

Table size and history length



Accuracy increases when size increases
Irregular accuracy trend line with different indexing

Saturating counter size

#### Why?

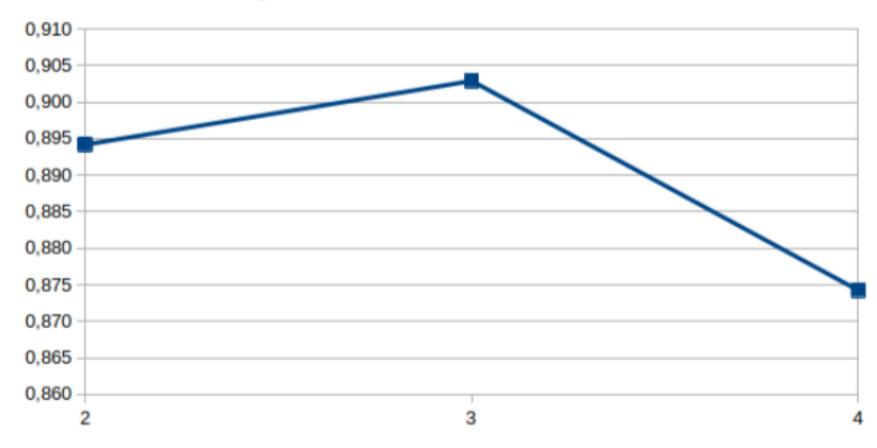
How a more "reluctant" agreement affects prediction

Hypothesis:

1. The higher the number of bits in the saturating counter, the higher the accuracy.

Saturating counter size

AgreeBP - Increase in satCounter bits



Increased accuracy but up to an equilibrium point More "reluctancy" negatively affects accuracy

Table size and history length

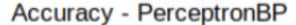
#### Why?

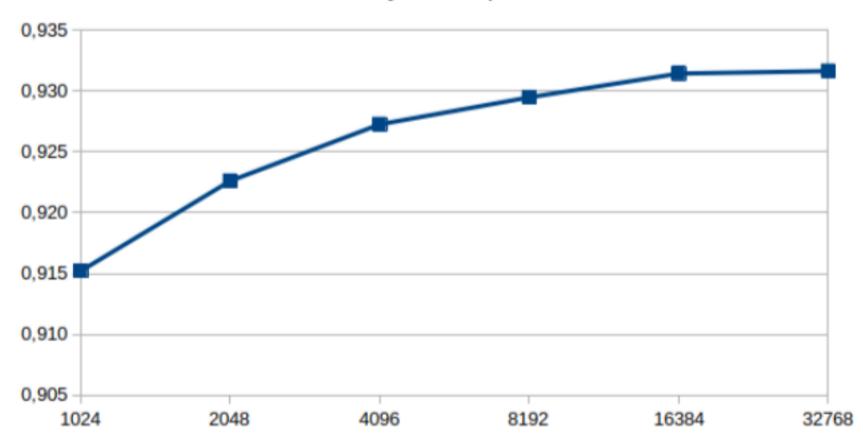
Which parameters perform the best based on hardware budget

*Hypothesis:* 

1. The larger the tables, the greater the accuracy.

Table size and history length





**Increased accuracy** 

More entries and length increase training times, slowing down accuracy improvement

Bias bits

#### Why?

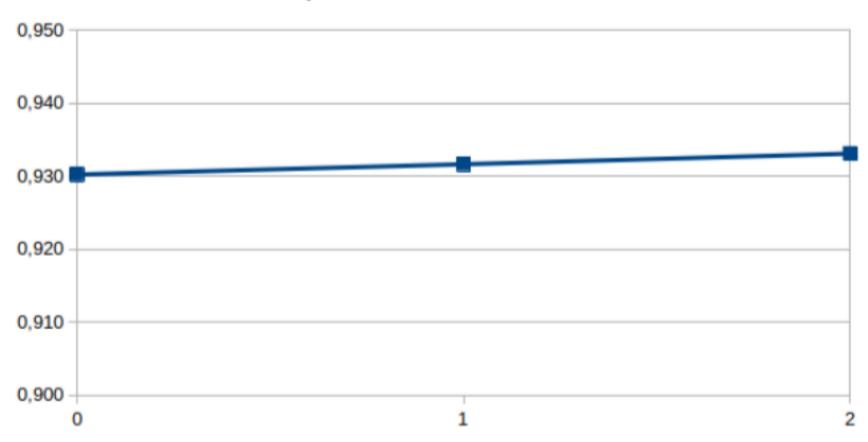
Is bias really needed? How much info is needed to learn correlations?

Hypothesis:

1. Increasing the number of biasing bits lead to better accuracy.

Bias bits

PerceptronBP - Increase in biasBits



Practically no influence Equilibrium may appear where too much information is ommited and accuracy decreases

# Agree, Local, BiMode, Tournament, Perceptron and L-TAGE

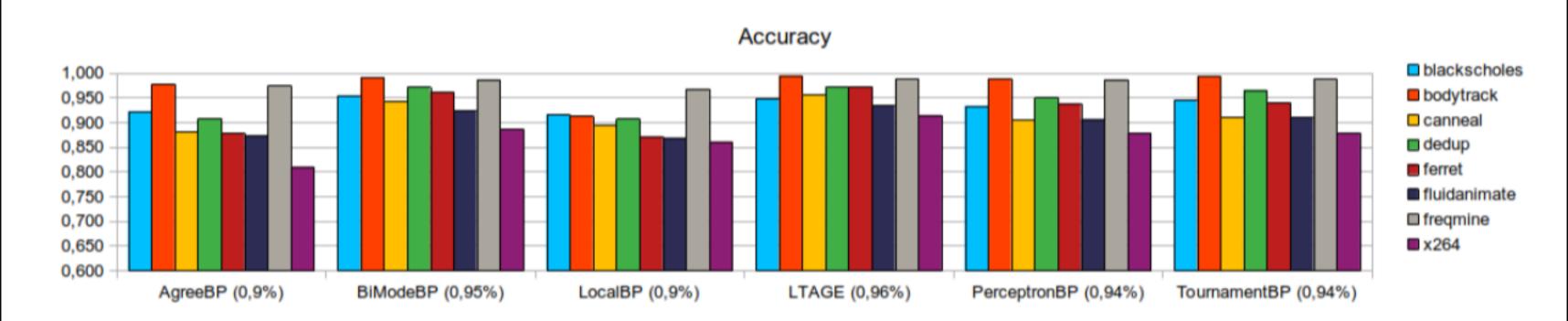
Cronological order

# Agree, Local, BiMode, Tournament, Perceptron and L-TAGE

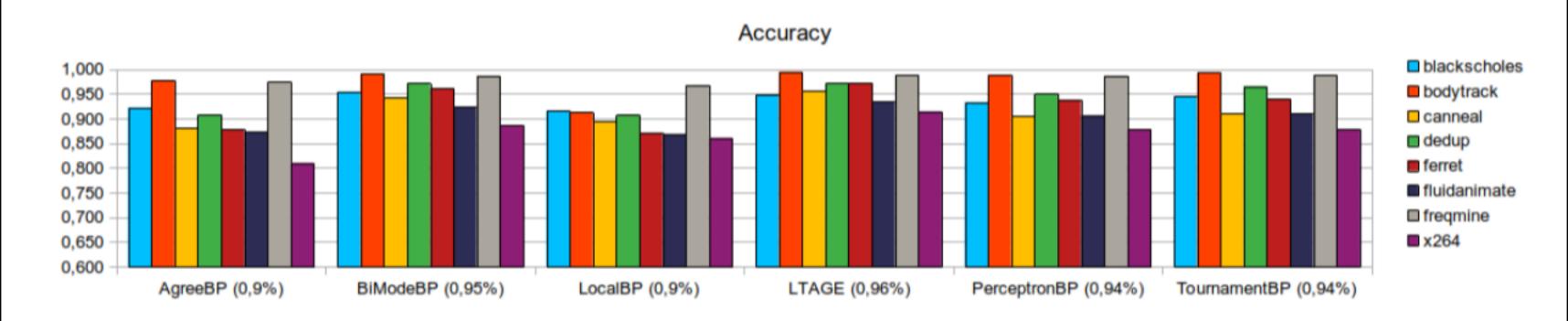
Cronological order

Main algorithms. Test performance/improvements over the years

Results

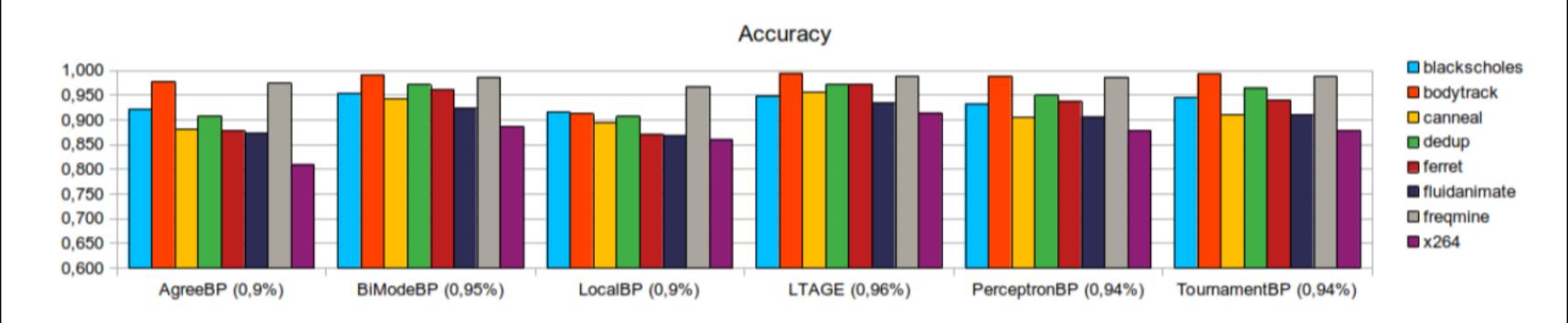


Agree vs Local



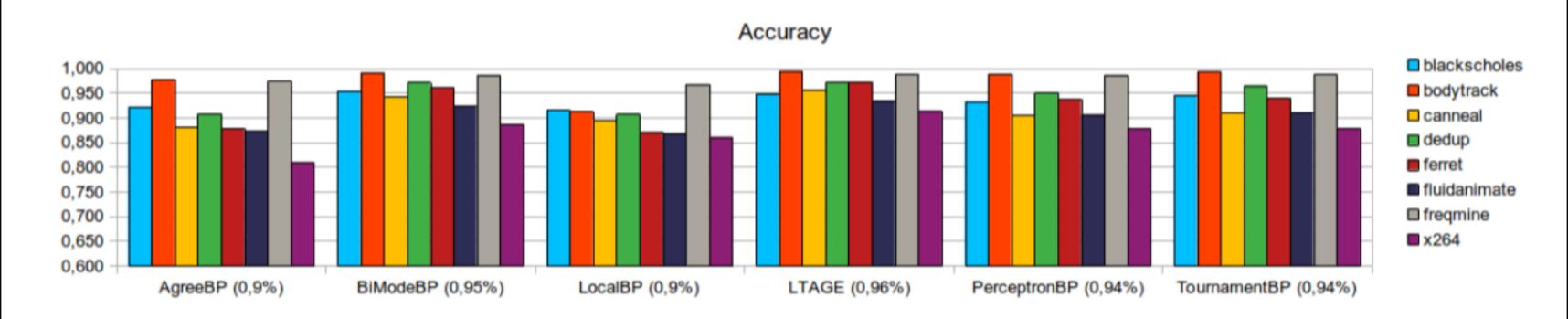
Agree predictor performs better than Local predictor
Not much average difference (implementation might need improvement?)

All vs All



In some cases, new predictors outperform older ones Increasing complexity leads to slightly longer prediction times Perceptron predictor sometimes falls behind

Best for every benchmark



BiMode is the best for blackscholes and dedup LTAGE is the best for the rest

#### Improvements

#### Agree predictor

Better indexing function (like hash function, mainly different to XOR)

Function with parameter autotuning (perceptron for indexing function. Maybe overkill and inefficient?)

Different state machine for saturating counter (as it's more a decision state instead of counter)

#### Improvements

#### Perceptron predictor

Longer branch history register lengths

Better training function (taking hardware complexity into account)

Indexing function for addressing perceptron table (instead of just branch address LSBs)

## Thank you!

See project files and source code here:

https://github.com/SrGMC/tu-aca-project