# Adversarial Training of Neural Networks against Systematic Uncertainty

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### **Abstract**

# 1 Introduction

[GL: Distinction between statistical and systematic uncertainty.] [GL: Define nuisance parameters.] [GL: We want to build an accurate classifier whose output remains invariant with respect to systematic uncertainties.] [GL: Motivate the criterion (which may not be obvious for the ML crowd). See pivotal quantity motivation.]

## 2 Problem statement

Let assume a probability space  $(\Omega, \mathcal{F}, P)$ , where  $\Omega$  is a sample space,  $\mathcal{F}$  is a set of events and P is a probability measure. Let consider the multivariate random variables  $X_{\lambda}: \Omega \mapsto \mathbb{R}^p$  and  $Y: \Omega \mapsto \mathcal{Y}$ , where  $X_{\lambda}$  depends on a nuisance parameter  $\lambda \in \Lambda$  whose values define a parameterized family of its systematic uncertainties. That is,  $X_{\lambda}$  and Y induce together a joint probability distribution  $p(X,Y|\lambda)$ , where the conditional on  $\lambda$  denotes  $X_{\lambda}$ . For training, let further assume a finite set  $\{x_i,y_i,\lambda_i\}_{i=1}^N$  of realizations  $X_{\lambda_i}(\omega_i), Y(\omega_i)$ , for  $\omega_i \in \Omega$  and known values  $\lambda_i$  of the nuisance parameter. Our goal is to learn a function  $f(\cdot;\theta_f): \mathbb{R}^p \mapsto \mathcal{Y}$  of parameters  $\theta_f$  (e.g., a neural network-based classifier if  $\mathcal{Y}$  is a finite set of classes) and minimizing a loss  $\mathcal{L}_f(\theta_f)$ . In addition, we require that  $f(X_\lambda;\theta_f)$  should be robust to the value of the nuisance parameter  $\lambda$  – which remains unknown at test time. More specifically, we aim at building f such that in the ideal case

$$f(X_{\lambda}(\omega); \theta_f) = f(X_{\lambda'}(\omega); \theta_f) \tag{1}$$

for all samples  $\omega \in \Omega$  and all  $\lambda, \lambda'$  pairs of values of the nuisance parameter.

Since we do not have training tuples  $(X_{\lambda}(\omega), X_{\lambda'}(\omega))$  (for the same unknown  $\omega$ ), we propose instead to solve the closely related problem of finding a predictive function f such that

$$P(\{\omega|f(X_{\lambda}(\omega);\theta_f)=y\}) = P(\{\omega'|f(X_{\lambda'}(\omega');\theta_f)=y\}) \text{ for all } y \in \mathcal{Y}.$$
 (2)

In words, we are looking for a predictive function f which is a pivotal quantity [1] with respect to the nuisance parameter. That is, such that the distribution of  $f(X_\lambda;\theta_f)$  is invariant with respect to the value of  $\lambda$ . Note that a function f for which Eqn. 1 is true necessarily satisfies Eqn. 2. The converse is however in general not true, since the sets of samples  $\{\omega|f(X_\lambda(\omega);\theta_f)=y\}$  and  $\{\omega'|f(X_{\lambda'}(\omega');\theta_f)=y\}$  do not need to be the same for the equality to hold. In order to simplify notations, and as only Eqn. 2 is of direct interest in this work, we denote from here on the pivotal quantity criterion as

$$p(f(X;\theta_f)|\lambda) = p(f(X;\theta_f)|\lambda') \text{ for all } \lambda, \lambda' \in \Lambda.$$
(3)

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## Method

Adversarial training was first proposed by [2] as a way to build a generative model capable of producing samples from random noise  $z \sim p_Z$ . More specifically, the authors pit a generative model  $g: \mathcal{Z} \mapsto \mathbb{R}^p$  against an adversary classifier  $d: \mathbb{R}^p \mapsto \{0,1\}$  whose antagonistic objective is to recognize real data X from generated data g(Z). Both models g and d are trained simultaneously, in such a way that g learns to produce samples that are difficult to identify by d, while d incrementally adapts to changes in g. At the equilibrium, g models a distribution whose samples can be identified by  $\hat{d}$  only by chance. That is, assuming enough capacity in d and g, the distribution  $p_{g(Z)}$  eventually converges towards the real distribution  $p_X$ .

In this work, we repurpose adversarial training as a means to constraint the predictive model f in order to satisfy Eqn. 3. In particular, we pit f against an adversary classifier  $r(\cdot;\theta_r):\mathbb{R}\mapsto\Lambda$  of parameters  $\theta_r$  and associated loss  $\mathcal{L}_r(\theta_f, \theta_r)$ . Assuming that  $\Lambda$  defines a finite family of nuisance values  $\lambda_l$  (for  $l=1,\ldots,|\Lambda|$ ), this model takes as input realizations of  $f(X;\theta_f)$  and produces as output probability estimates  $r(f(X;\theta_f);\theta_r)_l = \hat{p}(\lambda_l|f(X;\theta_f))$  that  $f(X;\theta_f)$  is generated from the nuisance value  $\lambda_l$ . If  $p(f(X;\theta_f)|\lambda)$  varies with  $\lambda$ , then the corresponding correlation can be captured by r. By contrast, if  $p(f(X;\theta_f)|\lambda)$  is invariant with  $\lambda$ , as we require, then r should perform poorly and be close to random guessing. Training f such that it additionally minimizes the performance of rtherefore acts as a regularization towards Eqn. 3.

As for generative adversarial networks, we propose to train f and r simultaneously, which we carry out by considering the value function

$$E(\theta_f, \theta_r) = \mathcal{L}_f(\theta_f) - \mathcal{L}_r(\theta_f, \theta_r) \tag{4}$$

that we optimize by finding the saddle point  $(\hat{\theta}_f, \hat{\theta}_r)$  such that

$$\hat{\theta}_f = \arg\min_{\theta_f} E(\theta_f, \hat{\theta}_r),$$

$$\hat{\theta}_r = \arg\max_{\theta_r} E(\hat{\theta}_f, \theta_r).$$
(5)

$$\hat{\theta}_r = \arg\max_{\theta_r} E(\hat{\theta}_f, \theta_r). \tag{6}$$

The adversarial training procedure to obtain  $(\hat{\theta}_f, \hat{\theta}_r)$  is formally presented in Algorithm 1 in the case of f being a classifier and of using the log-loss for both  $\mathcal{L}_f$  and  $\mathcal{L}_r$ . The algorithm consists in using stochastic gradient descent alternatively to optimize Eqn. 5 and 6.

**Algorithm 1** Adversarial training of a classifier f against an adversary r.

Inputs: training data  $\{x_i, y_i, \lambda_i\}_{i=1}^N$ 

Outputs:  $\hat{\theta}_f, \hat{\theta}_r$ 

Hyper-parameters: Number T of training iterations, Number K of gradient steps to update r.

- 1: **for** t = 1 to T **do**
- for k = 1 to K do

 $\triangleright$  Update r

- Sample minibatch  $\{x_m, \lambda_m\}_{m=1}^M$  of size M; 3:
- 4: With  $\theta_f$  fixed, update r by ascending its stochastic gradient  $\nabla_{\theta_r} E(\theta_f, \theta_r) :=$

$$\nabla_{\theta_r} \sum_{m=1}^{M} \left[ \sum_{\lambda_l \in \Lambda} 1(\lambda_m = \lambda_l) \log r(f(x_m; \theta_f); \theta_r)_l \right];$$

- 5:

Sample minibatch  $\{x_m, y_m, \lambda_m\}_{m=1}^M$  of size M; With  $\theta_r$  fixed, update f by descending its stochastic gradient  $\nabla_{\theta_f} E(\theta_f, \theta_r) :=$ 

$$\nabla_{\theta_f} \sum_{m=1}^{M} \left[ -\sum_{y_c \in \mathcal{Y}} 1(y_m = y_c) \log f(x_m; \theta_f)_c + \sum_{\lambda_l \in \Lambda} 1(\lambda_m = \lambda_l) \log r(f(x_m; \theta_f); \theta_r)_l \right];$$

8: end for

# 4 Theoretical results

In this section, we show that in the setting of Algorithm 1, the procedure converges to a classifier f which is a pivotal quantity in the sense of Eqn. 3. Results below are derived in a non-parametric setting, by assuming that both f and r have enough capacity. To simplify the presentation, we also assume the uniform prior  $p(\lambda) = \frac{1}{|\Lambda|}$  for all  $\lambda \in \Lambda$ , e.g. by having the same number of training samples for each modality  $\lambda$  of the nuisance parameter.

**Proposition 1.** Let  $\theta_f$  be fixed and  $\hat{\theta}_r = \arg \max_{\theta_r} E(\theta_f, \theta_r)$ . If  $r(f(X; \theta_f); \hat{\theta}_r)_l = p(\lambda_l | f(X; \theta_f)) = \frac{1}{|\Lambda|}$  for all  $\lambda_l$ , then f is a pivotal quantity.

[GL: proof 1: if r optimal and r(f(x)) = 1/N then f is pivotal. [OK]] [GL: proof 2: if Lf can be minimized under the pivotal constraint, then at the saddle point r is such that r(f(x)) = 1/N. [OK]]

# 5 Experiments

# 6 Related work

[GL: Similar to domain adaptation, but with infinitely many domains, as parameterized by  $\lambda$ , also related to transfer learning.]

### 7 Conclusions

# Acknowledgments

## References

- [1] M. H. Degroot and M. J. Schervish, Probability and statistics. 4 ed., 2010.
- [2] I. Goodfellow, J. Pouget-Abadie, M. Mirza, B. Xu, D. Warde-Farley, S. Ozair, A. Courville, and Y. Bengio, "Generative adversarial nets," in *Advances in Neural Information Processing Systems*, pp. 2672–2680, 2014.