

# A-DSS FOR FRAUDULENCE PREDICTION

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## Index

### **01** Introduction

Explanation of the project's main goal.

### **02** Proposed architecture

Description of the proposed multi-agent architecture.

## **03** Agent properties

Properties description of the agents present in the proposed architecture.

## **04** Future steps

Definition of the future steps to be performed in the following tasks of the project.

## Introduction

#### **MAIN GOAL**

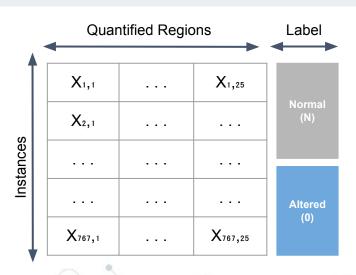
Development of a decision support system by means of multiple agents able to predict fraudulence in business companies.

#### Classification task:

J48 algorithm: entropy gain based decision tree.

#### Training dataset:

• <u>AUDIT</u><sup>2</sup>: 767 instances, 25 attributes.



## Proposed architecture



#### **User agent**

Its role is to provide an interface for the user to interact with the system.

Reactive.



#### **Classifier agents**

Responsible for classifying as fraudulent or legal a new observation or enterprise. Deliberative.



#### **Coordinator agent**

#### Roles:

- Gateway between the user agent and the classification agents.
- Data splitting
- Decision system

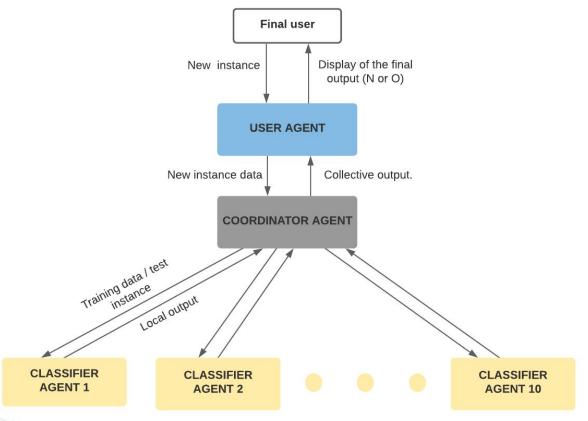
Deliberative.



#### Other agents

AMS (Agent Management System) and DF (Directory Facilitator).

# Proposed architecture



# Agent properties

The properties are different for each type of agent. However, they share some common facts:



The following properties are common in the three types of agents:

- Social Ability
- Rationality
- Autonomy



None of the agents have the next properties:

- O Proactiveness
- Reasoning
- Temporal Continuity
- Mobility



# Agent properties

Properties	User Agent	Coordinator Agent	Classifier Agent
Flexibility	×	×	~
Reactivity	~	×	×
Proactiveness	×	×	×
Social Ability	~	~	~
Rationality	~	~	~
Reasoning	×	×	×
Learning	×	×	~
Autonomy	~	~	~
Temporal Continuity	×	×	×
Mobility	×	×	×

# **Future steps**

- 1. Incorporate feedback to current architecture
- 2. Decide which features will be used by each classifier
- 3. Decide the computation of the collective output
- 4. Design each agent with JADE
- 5. Define communication protocols between agents
- 6. Train the classifiers
- 7. Test the MAS
- 8. Write the final report
- 9. Deliver



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