



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

INSPIRATION
PROFICIENCY BONUS

DEXTERITY

Strength
 Dexterity
 Constitution
 Intelligence
 Wisdom
 Charisma

SAVING THROWS

CONSTITUTION

Acrobatics (Dex)
 Animal Handling (Wis)
 Arcana (Int)
 Athletics (Str)
 Deception (Cha)
 History (Int)
 Insight (Wis)
 Intimidation (Cha)
 Investigation (Int)
 Medicine (Wis)
 Nature (Int)
 Perception (Wis)
 Performance (Cha)
 Persuasion (Cha)
 Religion (Int)
 Sleight of Hand (Dex)
 Stealth (Dex)
 Survival (Wis)

SKILLS

INTELLIGENCE

WISDOM

CHARISMA

ARMOR CLASS
INITIATIVE
SPEED

Hit Point Maximum _____
CURRENT HIT POINTS
TEMPORARY HIT POINTS

Total _____
HIT DICE
SUCCESSES
FAILURES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME ATK BONUS DAMAGE/TYPE

ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP
SP
EP
GP
PP

EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

FEATURES & TRAITS



AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



This image shows a blank, multi-page character sheet designed for a tabletop RPG, likely Dungeons & Dragons. The sheet is organized into three main vertical columns, each containing ten horizontal rows for notes.

- Column 1 (Left):** This column is for Cantrips. It features a header "CANTRIPS" at the top, followed by ten rows for listing spells. Below this section is a "SPELLS KNOWN" column with ten rows, each starting with the word "PREPARED".
- Column 2 (Middle):** This column is for Spell Slots. It includes a header "SLOTS EXPENDED" at the top, followed by ten rows for tracking expended slots. The middle section contains ten rows for listing spell names, with a header "SPELL NAME" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.
- Column 3 (Right):** This column is for Spell Slots. It includes a header "SLOTS TOTAL" at the top, followed by ten rows for tracking total slots. The right section contains ten rows for listing spell names, with a header "SPELL NAME" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.