

// CREATE IDENTITY MATRIX AND PRINT MATRIX

```
#include<stdio.h>
int main()
{
    int a[10][10] , i , j , m , n ;

    printf(" ENTER ROW AND COL \n ");
    scanf("%d%d" , &m , &n);

    for( i = 0 ; i < m ; i++ ) // ROWS
    {
        for( j = 0 ; j < n ; j++ ) // COLS
        {
            if( i == j )
                a[i][j]=1;
            else
                a[i][j]=0;
        }
    }
}
```

```
printf(" IDENTITY MATRIX  \n");
for( i = 0 ; i < m ; i++)
{
    for( j = 0 ; j < n ; j++)
    {
        printf("%4d",a[i][j]);
    }
    printf("\n");
}
```

// TO CHECK GIVEN MATRIX IS IDENTITY OR NOT

```
#include<stdio.h>
int main()
{
    int a[10][10] ,b[10][10], i ,j , m , n ,t;
```

```
printf(" ENTER ROW AND COL \n ");
scanf("%d%d" , &m , &n);

printf(" ENTER MATRIX ELEMENTS \n ");
for( i = 0 ; i < m ; i++ ) // ROWS
{
    for( j = 0 ; j < n ; j++ ) // COLS
    {
        scanf("%d", &a[i][j]);
    }
} // INPUT MATRIX
for( i = 0 ; i < m ; i++ ) // ROWS
{
    for( j = 0 ; j < n ; j++ ) // COLS
    {
        if( i == j )
            b[i][j]=1;
        else
            b[i][j]=0;
    }
}
```

```
t=0;      for( i = 0 ; i < m ;
i++)
{
for( j = 0 ; j < n ; j++)
{
            if( a[i][j] == b[i][j] )
t++;
}
}
if( t == m*n)
printf("IDENTITY MATRIX");
else
printf("NOT IDENTITY MATRIX"); }
```

// TO CHECK GIVEN MATRIX IS SYMMETRY OR NOT

```
#include<stdio.h>
int    main()
{
    int  a[10][10] ,b[10][10], i ,j , m , n ,t;
```

```
printf(" ENTER ROW AND COL \n ");
scanf("%d%d" , &m , &n);

printf(" ENTER MATRIX ELEMENTS \n ");
for( i = 0 ; i < m ; i++ ) // ROWS
{
    for( j = 0 ; j < n ; j++ ) // COLS
    {
        scanf("%d", &a[i][j]);
    }
} // INPUT MATRIX

for( i = 0 ; i < n ; i++ ) // ROWS
{
    for( j = 0 ; j < m ; j++ ) // COLS
    {
        b[i][j]=a[j][i];
    }
}
t = 0;
for( i = 0 ; i < m ; i++)
```

```
{  
    for( j = 0 ; j < n ; j++)  
    {  
        if( a[i][j] == b[i][j] )  
            t++;  
    }  
}  
  
if( t == m*n)  
    printf("SYMMETRY MATRIX");  
  
else  
    printf("NOT SYMMETRY MATRIX");  
}
```

---

trace :-

A	B	C
$m * n$	$p * q$	$m * q$

2 \* 3      3 \* 4      2 \* 4

n == p

----- /\*

### MULTIPLICATION OF TWO MATRIXES \*/

```
#include<stdio.h>
int main()
{   int a[10][10] , b[10][10] , c[10][10] , m,n,p,q,i,j,k;

    printf(" ENTER ROW AND COL OF MATRIX a \n ");
    scanf("%d%d", &m ,&n);

    printf(" ENTER ROW AND COL OF MATRIX b \n ");
    scanf("%d%d", &p ,&q);

    if( n != p )
    {       printf(" MULTIPLICATION IS NOT POSSIBLE
\n ");



-----
```

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```
    }    else
{
    printf(" ENTER MATRIX A \n");
    for( i = 0 ; i < m ; i++ )
    {
        for( j = 0 ; j < n ; j++ )
        {
            scanf("%d" , &a[i][j]);
        }
    }
    printf(" ENTER MATRIX B \n ");
    for( i = 0 ; i < p ; i++ )
    {
        for( j = 0 ; j < q ; j++ )
        {
            scanf("%d" , &b[i][j]);
        }
    }

    for( i = 0 ; i < m ; i++ ) // ROW
{
    for( j = 0 ; j < q ; j++ ) // COLS
```

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```
{      c[i][j] = 0 ;  
  
      for( k = 0 ; k < n ; k++)  
      {  
          c[i][j] = c[i][j] + a[i][k] * b[k][j];  
      } // k  
      } // j  
  } // i  
printf(" MULTIPLICATION OF TWO MATRIX \n" );  
for( i = 0 ; i < m ; i++ )  
{  
    for( j = 0 ; j < q ; j++ )  
    {  
        printf("%4d" , c[i][j]);  
    }  
    printf("\n");  
}  
} // else // imp  
}
```

---

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A <sub>00</sub>	A <sub>01</sub>	A <sub>02</sub>		B <sub>00</sub>	B <sub>01</sub>	B <sub>02</sub>
A <sub>10</sub>	A <sub>11</sub>	A <sub>12</sub>	X	B <sub>10</sub>	B <sub>11</sub>	B <sub>12</sub>
A <sub>20</sub>	A <sub>21</sub>	A <sub>22</sub>		B <sub>20</sub>	B <sub>21</sub>	B <sub>22</sub>

$$c[0][0] = a[0][0] * b[0][0] + a[0][1] * b[1][0] + a[0][2] * b[2][0]$$

$$c[0][1] = a[0][0]*b[0][1] + a[0][1]*b[1][1] + a[0][2]*b[2][1]$$

$$c[i][j] = c[i][j] + a[i][k] * b[k][j];$$

$$i = 0 \quad j = 1$$

$$\begin{aligned}m &= 3, n = 3, p = 3, q = 3 \\i &= 0, j = 0, c[0][0] = 0; k = 0 \text{ to } 2\end{aligned}$$

$$c[i][j] = c[i][j] + a[i][k] * b[k][j];$$

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$$k = 0 \quad c[0][0] = 0 + a[0][0] * b[0][0]$$

$$k = 1 \quad c[0][0] = a[0][0]*b[0][0] + a[0][1]*b[1][0]$$

$$k = 2 \quad c[0][0] = a[0][0]*b[0][0] + a[0][1]*b[1][0] + a[0][2]*b[2][0] -----$$

----- i

$$= 0, j = 1, c[0][1] = 0, \quad k = 0 \text{ to } 2$$

$$k = 0 \quad c[0][1] = 0 + a[0][0] * b[0][1]$$

$$k = 1 \quad c[0][1] = a[0][0]*b[0][1] + a[0][1]*b[1][1]$$

$$k = 2 \quad c[0][1] = a[0][0]*b[0][1] + a[0][1]*b[1][1] + a[0][2]*b[2][1] -----$$

----- i

$$= 0 \quad j = 2, \quad c[0][2] = 0, \quad k = 0 \text{ to } 2$$

$$k = 0 \quad c[0][2] = 0 + a[0][0] * b[0][2] \quad k = 1$$

$$c[0][1] = a[0][0]*b[0][2] + a[0][1]*b[1][2]$$

$$k = 2 \quad c[0][1] = a[0][0]*b[0][2] + a[0][1]*b[1][2] + a[0][2]*b[2][2] -----$$

-----

## ORTHOGONAL MATRIX

A x A' = I

A x B

C = D

```
/* TO CHECK GIVEN MATRIX IS ORTHOGONAL OR NOT */
#include<stdio.h>
int main()
{
    int m , n , i , j , k
    ,t;

    int a[10][10],b[10][10],c[10][10], d[10][10];

    printf(" ENTER ROW AND COL OF MATRIX a \n ");

    scanf("%d%d", &m ,&n);

    printf(" ENTER MATRIX A \n ");
    for( i = 0 ; i < m ; i++ )
    {
        for( j = 0 ; j < n
        ;j++ )
```

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```
{    scanf("%d" , &a[i][j]);  
}  
}  
for( i = 0 ; i < n ; i++ )  
{  for( j = 0 ; j < m;j++ )  
{  
    b[i][j] = a[j][i];  
}  
}  
}for( i = 0 ; i < m; i++ )  
{ for( j = 0 ;j < n ;j++ )  
{  
    c[i][j] = 0 ;  
    for( k = 0 ; k < n ;k++)  
    { c[i][j] = c[i][j] + a[i][k] * b[k][j];  
    } // k  
} // j  
} // i  
for( i = 0 ; i < m ; i++ )  
{  
for( j = 0 ;j < n ;j++ )  
{
```

```
if(i == j )
    d[i][j] = 1;
else
    d[i][j] = 0;
}
}    t = 0;
for( i = 0 ; i < m ; i++)
{
    for( j = 0 ; j < n ; j++)
    {
        if( a[i][j]==b[i][j])
            t++;
    }
}
if( t == m*n )
    printf("ORTHOGONAL MATRIX");
else
    printf("NOT ORTHOGONAL MATRIX");

}
```