

7. `strcmp()` :- STRING COMPARE  
                  // ALPHABETECALLY

## syntax

```
int  strcmp ( string1 , string2 );
```

`== 0`    `string1 == string2`

> 0 string1 > string2

$< 0 \quad \text{string1} < \text{string2}$

1. a b c d w a  
a b p a >

1

2. A B C D

>

ABC

3. ABCPST  
AbCS >

3. A B C =  
A B C

---

```
--- // COMPARE TWO NAMES
#include<stdio.h>
#include<string.h>
int main()
{
    char a[10] , b[10];

    printf(" ENTER TWO NAMES \n ");
    scanf("%s%s" , a , b);
    t = strcmp( a , b )
    if( t == 0 )           if ( t == 0 )
    {
        printf(" BOTH STRING ARE SIMILAR \n ");
    }
    else if( t > 0 )
    {
        printf(" STRING1 IS GREATER THAN STRING2 \n
");
    }
}
```

```
}
```

```
else
```

```
{
```

```
    printf(" STRING2 IS GREATER THAN STRING1 \n");
```

```
}
```

```
}
```

// PALINDROME

```
#include<stdio.h>
#include<string.h>
int    main()
{
    char  a[10] , b[10];

    printf(" ENTER NAME \n ");
    scanf("%s", a);    // ABC

    strcpy ( b , a);

    strrev (b);
```

```
if( strcmp( a , b ) == 0 )
{
    printf(" PALINDROME \n ");
}
else
{
    printf(" NOT PALINDROME \n ");
}
8. strcmp() :- STRING compare // alphabet
```

syntax

strcmp( string1 , string2);

not case sensitive

ABC  
same  
abc

9. gets() :- // INPUT SPECIAL CHARACTERS

syntax  
gets ( string );

#### 10. puts() :- // PRINT SPECIAL CHARACTERS

syntax  
puts( string );  
stdio.h

---

```
---- #include<stdio.h>  int  main()
{
    char  a[40];

    printf(" ENTER NAME \n ");

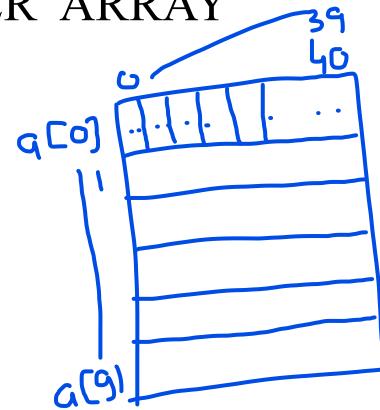
    gets( a );  // amit kumar

    puts( a );  // amit kumar
}
```

---

## TWO DIM. CHARACTER ARRAY

char a[10][40]  
ROW COL



---

```
*/  
// INPUT AND PRINT N NAMES  
  
#include<stdio.h>  
int main()  
{  
    char a[10][40];  
    int i, n;  
  
    printf(" ENTER SIZE \n");
```

```
scanf("%d", &n);

printf(" ENTER NAMES \n ");

for( i = 0 ; i < n ; i++ )
{
    scanf("%s" , a[i]);
}

} // INPUT N NAMES

printf(" NAMES = \n ");
for( i = 0 ; i < n ; i++ )
{
    printf(" %s \n " , a[i]);
}
} // PRINT N NAMES

}

// LINEAR SEARCH OR SEQUENTIAL SEARCH (
FOR NAME)
```

```
#include<stdio.h>
#include<string.h>
```

```
int main()
{
    char a[10][40] , x[40] ;

    int i , j , n ,t ;

    printf(" ENTER SIZE \n ");

    scanf("%d", &n);

    printf(" ENTER NAMES \n ");

    for( i = 0 ; i < n ; i++ )
    {
        scanf(" %s" , a[i]);
    }

} // INPUT N NAMES

printf(" ENTER NO. TO BE SEARCHED \n");
scanf("%s", x);
t = 0 ;
```

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```
for( i = 0 ; i < n ; i++ )  
{  
    if( strcmp(a[i],x) == 0)  
    {  
        printf(" FOUND AND POSITION = %d\n", i + 1 );  
  
        t = 1 ; break;  
    } } // for  
if( t == 0 )  
{  
    printf(" NOT FOUND \n");  
}  
}
```

---

---- n = 4 , t = 0 , x = BB a[ ] = AA, PP , BB, DD

for i = 0 to 3

    strcmp(a[i], x)  
= 0   strcmp( AA,BB)  
X i = 1   strcmp( PP  
,BB) X

```
i = 2    strcmp( BB ,BB) ---> FOUND AND POSITION = 2  
+ 1 = 3  
                                t = 1 ; break;
```

// INPUT N NAMES AND SORT N NAMES USING BUBBLE  
SORT

```
#include<stdio.h>
#include<string.h>

int main()
{
    char a[10][40] , t[40];
    int i , j , n ;

    printf(" ENTER SIZE \n ");
    scanf("%d", &n);

    printf(" ENTER NAMES \n ");

    for( i = 0 ; i < n ; i++ )
```

```
{  
    scanf(" %s" , a[i]);  
  
} // INPUT N NAMES  
  
// SORTING  
for( i = 0 ; i < n-1 ; i++ )  
{  
    for ( j = 0 ; j < n-i-1 ; j++ )  
    {  
        if( strcmp( a[j] , a[j+1] )> 0 )  
        {  
            strcpy( t ,a[j] );  
  
            strcpy( a[j] , a[j+1] );  
  
            strcpy( a[j+1] , t);  
        } // IF  
    } // FOR  
}  
}
```

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```
    } // J
} // I
printf(" SORTED NAMES \n ");

for( i = 0 ; i < n ; i++)
{
    printf("%s \n " , a[i]);
}
/*
-----
```

i = 0      i = 0      i = 0  
j = 0      j = 1      j = 2

PPA	CCB	CCB	CCB	
CCB	PPA	PPA	PPA	1 <sup>ST</sup> ITRATION
TUX	TUX	TUX	ABC	
ABC	ABC	ABC	TUX	

---

i = 1      i = 1  
j = 0      j = 1

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CCB	CCB	CCB
PPA	PPA	ABC
ABC	ABC	PPA
TUX	TUX	TUX

---

i = 2  
j = 0

CCB	ABC
ABC	CCB
PPA	PPA
TUX	TUX

---

\*/