Planning Logic - Asset Management Portal

- A **Sprint** is a fixed time period in which the team completes specific, prioritized tasks.
- An **Epic** is a large, overarching feature or module of the project that spans multiple sprints and is broken down into smaller, manageable **Stories**.
- A **Story** is a specific, actionable task derived from an epic.
- A **Story Point** quantifies the effort or complexity required to complete a story, typically using Fibonacci values:

Story Point Difficulty

- 1 Very Easy Task
- 2 Easy Task
- 3 Moderate Task
- 5 Difficult Task

Sprint Plan — Asset Management Portal

Sprint 1 (1 Day)

Epic: Instance Initialization & Core Table Setup

Story ID	Task Description	Story Points
AMP-1	Set up ServiceNow Personal Developer Instance	2 (Easy)
AMP-2	Create and activate an update set	1 (Very Easy)
AMP-3	Create Asset table with auto-numbering and form view	3 (Moderate)
AMP-4	Create Employee table with essential fields	3 (Moderate)

Total Sprint 1 Story Points: 9

Sprint 2 (1 Day)

Epic: Asset Lifecycle Relationships & UI Enhancements

Story ID Task Description

Story Points

AMP-5 Configure relationship between Assets and Employees

2 (Easy)

AMP-6 Add related list to Asset form to show assigned employees/history 1 (Very Easy)

AMP-7 Implement business rule to track asset assignment date

2 (Easy)

Total Sprint 2 Story Points: 5

Sprint 3 (1 Day)

Epic: Notifications, Reports & Automation

Story ID Task Description

Story Points

AMP-8 Configure alert for asset maintenance/replacement schedule 3 (Moderate)

AMP-9 Generate real-time asset utilization report

3 (Moderate)

Total Sprint 3 Story Points: 6

Velocity Calculation

• Total Story Points Completed: 9 + 5 + 6 = 20

• Number of Sprints: 3

• Velocity = Total Story Points / Number of Sprints

➤ Velocity = 20 / $3 \approx 6.67$ story points per sprint