

# Documentation on Scheduling Events



## **Project Coordinator**

## Ahmad Reza Madabadi

## Team 6

Team Members	Student ID
Sai Nikhil Deekonda	1994162
Naga Sravani Kurelli	2091351
Manoj Kumar Bushigampala	2091243
Sravan Kumar Adulapuram	2091226
Rajesh Gurram	1994148

## **Table of Contents**

1.	Int	roduction	3					
	1.1	Purpose	3					
	1.2	Scope	3					
2.	Ge	eneral Description	4					
	2.1	Product Functions	4					
	2.2	Actors	5					
3.	Spo	ecific Requirements	6					
	3.1	Functional Requirements	6					
	3.2	Non-Functional Requirements	7					
	3.3	Other Requirements	7					
4.	An	nalysis Models	9					
	4.1	Use Case Diagram:	9					
	4.2	Class Diagram:	10					
	4.3	Database Schema	11					
	4.4	Activity Diagram	12					
	4.5	Sequence Diagram – Admin	13					
		Sequence Diagram – Student	14					
		Sequence Diagram – Teacher	15					
	4.6	Database	16					
5.	Ful	lly Dressed Use Cases	20					
6.								
7.	Screen Design							
8.	Scı	reen Flow	42					
Ω								

#### 1. Introduction

This Android mobile application is "Scheduling Events" where users can create, attend, share and show their interest in the events.

#### 1.1 Purpose

We need an application for creating and sharing events with teachers and students in our school. Users can attend the events and every event will be displayed with pictures, a banner, a title, description of the event, the number of attendees, the data and time of the event. Users will also have the option to show their interest whether they are interested in attending or not interested and also have the feasibility of commenting on the event. Users can also search for the specific event and also view the list of upcoming events.

#### 1.2 Scope

- 1. The name of the application would be "Scheduling Events".
- 2. This mobile application is used to schedule events like technical and cultural events. Where users can create new events, share events, view upcoming events and search for events and view all the information on the home screen. For accessing all this, the user needs to login/register to the application. If the user doesn't register/login to the application, the user won't be able to use any features of the application.
- 3. The main goal of this application is to have a user-friendly, efficient access to the application at the user's convenience. Especially, due to this pandemic, to avoid more gatherings teachers can schedule events and students can attend them at their comfort wherein teachers can also know the percentage of the people interested in attending the events. Similarly, students can also use this application and based on the majority of the students attending we can plan the next event which can help an increase in the head count attending the future events.

## 2. General Description

#### 2.1 Product Functions

Login

User can login as a student or teacher or admin by entering correct credentials such as Email Id and Password

• Register

Admin will create/edit/delete user(student/teacher).

• Logout

User can logout of the application

Forgot Password

User will receive his password to email ID if he forgets his password by entering email ID.

Add Event

Student/teacher can add a new event by entering all the information.

• Event Info

User can view all the event information such as banner, title, picture, date, time and place of the event.

Attendees Count

User can see number of people who are attending the event.

• Edit/Remove Event

Admin/Student/Teacher can remove an event

Comment Event

Student/Teacher can comment on the event.

• Delete Comment

Admin can delete any comment if he finds it not secure.

• Search Event

Student/teacher can search for any event from the list of events.

• Update student/teacher

Admin can update student/teacher profile if necessary whereas student/teacher can just view their information from their profile.

• Upcoming Events

User can see list of all the upcoming events.

• Share Event

Student/teacher can share event through Gmail and text message.

## 2.2 Actors

## **Primary Actors**:

- Student / Teacher
- Admin

## **Secondary Actors:**

- Database

# 3. Specific Requirements

## 3.1 Functional Requirements

Requirement ID	Requirement Statement	Must/Should/ Could/ Would	Comments
FR001	Login	Must	Admin/Student/Teacher must log into the application using his credentials.
FR002	Forgot Password	Could	Student/Teacher will receive his/her password to email ID
FR003	Profile	Could	Student/Teacher can update user details like name, password, phone number in user profile
FR004	Add Event	Should	Student/Teacher can add events
FR005	Event Details	Should	Admin/Student/Teacher can view the details of event
FR006	My events	Should	Student/Teacher can check the events added by him/her
FR007	Favourite Events	Could	Student/Teacher can check the events he/she attending
FR008	Invited people	Could	Student/Teacher will check the people who are attending to the event
FR009	Edit Event	Could	Student/Teacher can edit events posted by them with updated people
FR010	Admin add Teachers/Students	Could	Admin can add users
FR011	Admin edit Teachers/Students	Could	Admin can Edit users
FR012	Admin delete Teachers/Students	Could	Admin can delete users

FR013	Manage events	Could	Admin can remove events which are improper
FR014	Manage Comments	Could	Admin can delete comments made by the students/Teacher

## 3.2 Non-Functional Requirements

Requirement ID	Requirement Statement	Must/Should/ Could/Would	Comments
NFR 001	Performance	Should	The application should be easy to handle and should navigate in the most efficient and expected way.
NFR 002	Portability	Must	The application must be compatible and should run on android devices.
NFR 003	Security	Should	The application should provide access to only registered users.
NFR 004	Scalability	Could	Databases of an application can handle large volumes of data at high.
NFR 005	Usability	Should	The Application should easily adapt to different screen sizes.

## 3.3 Other Requirements

## 3.3.1. Software Requirements

For developing the application, the following are the software requirements

- 1. Android Development Tool version 4.2.1
- 2. Android SDK and Eclipse Plug-ins for Android ADT (Recent versions)

## Technologies and Languages used to Develop

- 1. Android
- 2. Java
- 3. Front end: XML
- 4. Back-end Database: MySQL

## **Debugger and Emulator**

- 1. Android Dalvik Debug Monitor service
- 2. Android Emulator (Android Virtual Device)

## 3.3.2. Hardware Requirements

For developing the application, the following are the Hardware Requirements:

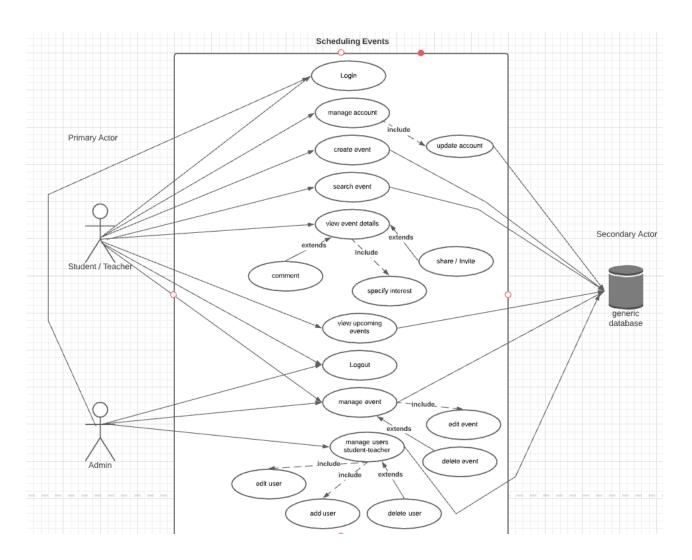
• Processor: Pentium IV or higher

• RAM: 256 MB

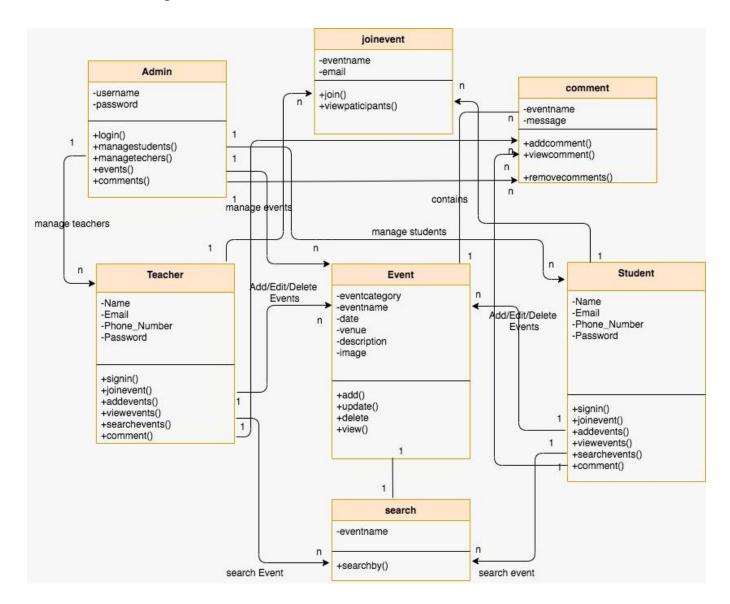
• Space on Hard Disk: minimum 512MB

## 4. Analysis Models

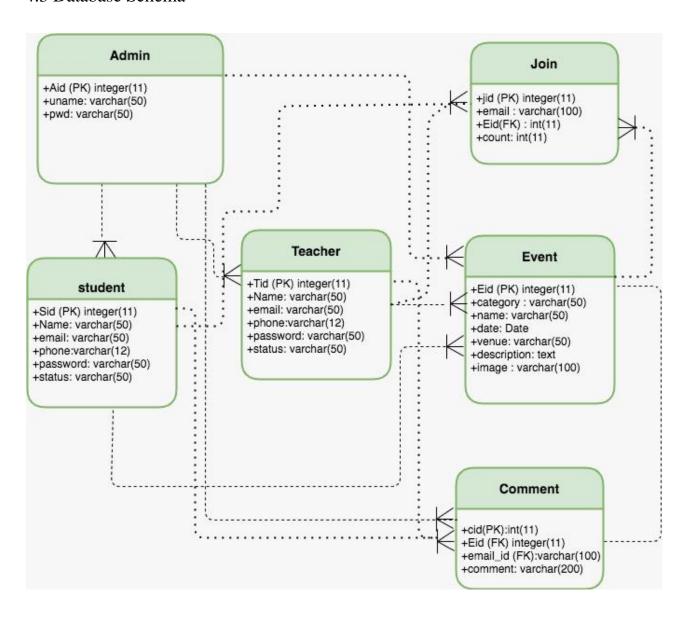
## 4.1 Use Case Diagram:



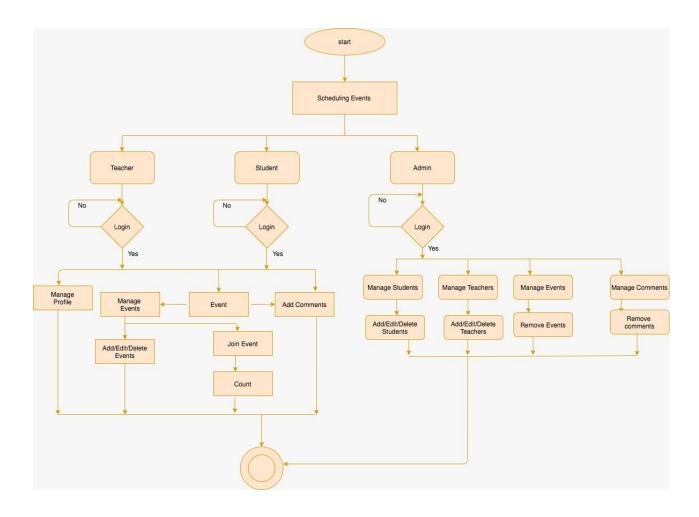
## 4.2 Class Diagram:



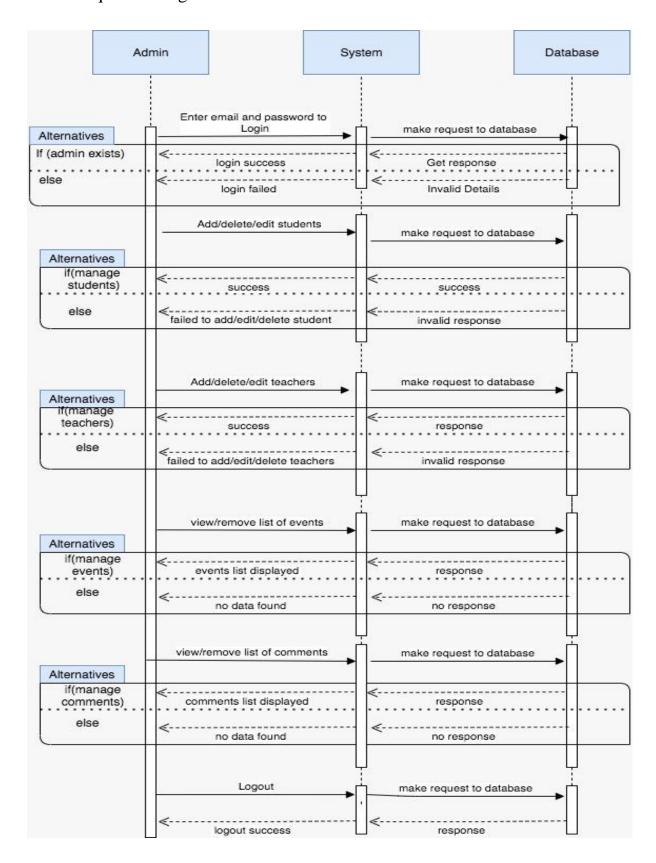
#### 4.3 Database Schema



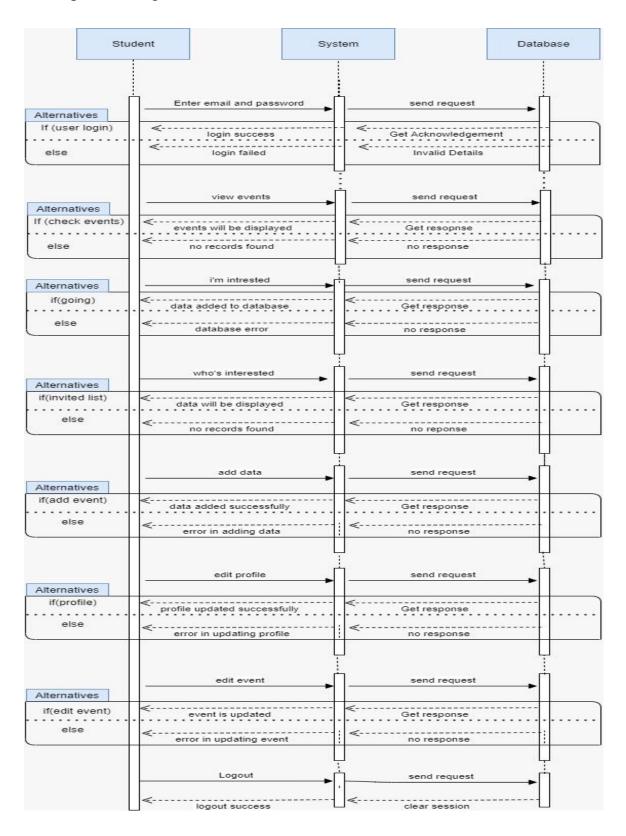
## 4.4 Activity Diagram



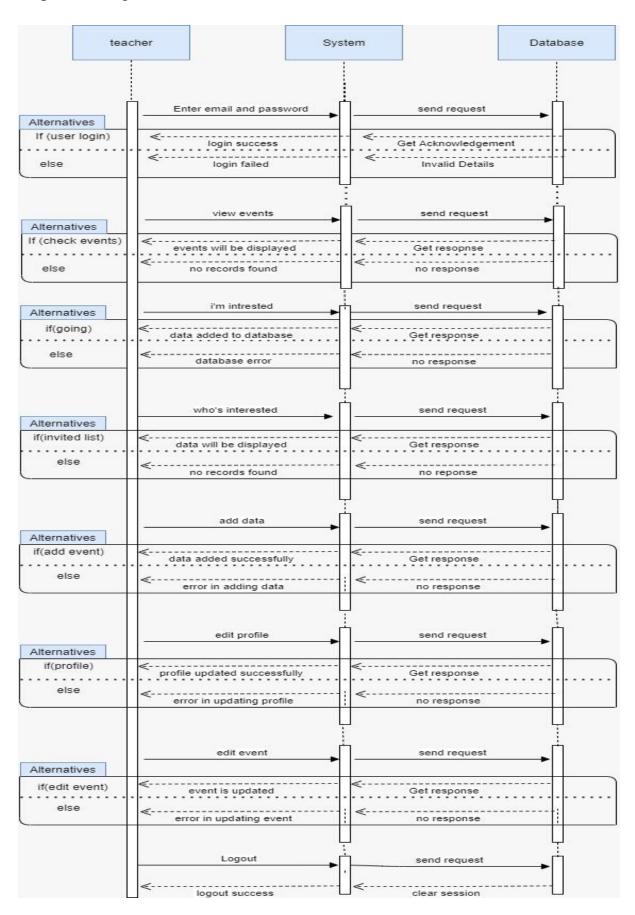
## 4.5 Sequence Diagram – Admin



## Sequence Diagram – Student



## Sequence Diagram – Teacher



## 4.6 Database

A database is an organized collection of data, generally stored and accessed electronically from a computer system. These model data as rows and columns in a series of tables, and the vast majority use SQL for writing and querying data.

## 4.6.1 Data Dictionaries

	Admin							
	Column Name	Data Type	Length	Nullable	Description			
1	Aid (PK)	INT	11	N	Contains Admin id			
2	uname	VARCHAR	50	N	Username for admin login			
3	pwd	VARCHAR	50	N	Password for admin login			

	Student Registration							
	Column Name	Data Type	Length	Nullable	Description			
1	Sid (PK)	INT	11	N	Contains Student id			
2	Name	VARCHAR	50	N	First name for Student to login			
3	Email	VARCHAR	50	N	Email of Student			
4	Phone	VARCHAR	12	N	Phone number of Student			
5	Password	VARCHAR	50	N	Password for student to login			
6	Status	VARCHAR	50	N	Status of the student			

	Teacher Registration							
	Column Name	Data Type	Length	Nullable	Description			
1	Tid (PK	INT	11	N	Contains Teacher id			
2	Name	VARCHAR	50	N	Full name for teacher			

3	Email	VARCHAR	50	N	Email of Teacher
4	Phone	VARCHAR	12	N	Phone number of Teacher
5	Password	VARCHAR	50	N	Password for Teacher
6	Status	VARCHAR	50	N	Status of the Teacher

	Join							
	Column Name	Data Type	Length	Nullable	Description			
1	Jid (PK)	INT	11	N	Contains unique id for record			
2	email	VARCHAR	100	N	Email of the student/teacher			
3	Eid (FK)	VARCHAR	11	N	Event id			
4	count	VARCHAR	11	N	Number of people interested in the event			

	Event							
	Column Name	Data Type	Length	Nullable	Description			
1	Eid (PK)	INT	11	N	Unique event id			
2	category	VARCHAR	50	N	Category of the event			
3	name	VARCHAR	50	N	Name of the event			
4	date	Date		N	Date of the event			
5	venue	VARCHAR	50	N	Location of the event			
6	Description	Text		N	Description of the event			
7	image	VARCHAR	100	N	Images of the events			

Comment					
Column Name	Data Type	Length	Nullable	Description	

1	cid (PK)	INT	11	N	Unique comment id
2	Eid (FK)	VARCHAR	11	N	Unique id of event
3	Email_id	VARCHAR	100	N	Email of the student/teachers
4	comment	VARCHAR	200	N	Comment made by the student/teacher

## 4.6.2. Database Script

```
drop database if exists Event;
create database Event:
use Event;
/* Admin table */
create table if not exists admin (
 a id
                  int (11)
                                      not null
 Uname
                  varchar (50)
                                      not null
 Pwd
                  varchar (50)
                                      not null,
primary key (a_id),
);
/* student */
create table if not exists Student (
 sid
                    int (11)
                                            not null,
                    varchar (50)
 name
                                            not null,
 Email
                    varchar (50)
                                            not null,
 phone
                    int (12)
                                            not null,
                    varchar (50)
 password
                                            not null,
                    varchar (50)
                                            not null,
 status
primary key (sid),
);
/* teacher */
create table if not exists Student (
 tid
                    int (11)
                                            not null,
```

```
name
                    varchar (50)
                                           not null,
 Email
                    varchar (50)
                                           not null,
 phone
                                           not null,
                    int (12)
 password
                    varchar (50)
                                            not null,
 status
                    varchar (50)
                                            not null,
primary key (tid),
);
/* Event */
create table if not exists event (
 Eid (PK)
                                       not null,
                    int(11)
                    varchar (50)
                                       not null,
 category
 Name
                    varchar (50)
                                       not null,
 date
                    Date
                                       not null,
                    varchar (50)
                                       not null,
 venue
 description
                    Text
                                       not null,
                    varchar (100)
                                       not null,
 image
primary key (Eid),
```

);

# **5. Fully Dressed Use Cases**

Use Case ID	UC1		
Use Case Name	Login		
Actor	Admin/Student/Te	acher	
Description	This use case describes the login screen of the application		
Triggering event	After the splash screen Admin/ Student /Teacher redirects to login page		
Preconditions	Users must have a good internet connection.		
Flow of events	Actor Flow of events		
	Admin/student /Teacher	<ol> <li>Admin/student/Teacher will enter their credentials and click on the login button</li> <li>System will check the details. If the details exist the user redirects to home page</li> </ol>	
Post conditions	Actors can view home page after logging in		
Exception - Conditions	If the user enters the wrong details an error message will be displayed		

Use Case ID	UC2
Use Case Name	Forgot Password
Actor	Student /Teacher

Description	This use case describes the password resetting of the application		
Triggering event	Student /Teacher clicks on the forgot password		
Preconditions	Users should be registered to the application		
Flow of events	Actor Flow of events		
	Student /Teacher	<ol> <li>Student /Teacher will enter the mail id</li> <li>System will check the mail id and send the password to user</li> </ol>	
Post conditions	The Actor can login into the application with new password		
Exception - Conditions	If the email entered by the student/teacher is invalid then an error message will be displayed		

Use Case ID	UC3		
Use Case Name	Manage Profile		
Actor	Student /Teacher/Admin		
Description	This use case describes about the profile updating for student/teacher/admin		
Triggering event	Student /Teacher/Admin clicks on My profile		
Preconditions	Users should be logged into the application		
Flow of events	Actor	Flow of events	
	Student /Teacher /Admin	<ol> <li>Admin will click on student/teacher profile button and update the details if required</li> <li>System will update the database with</li> </ol>	

Post conditions	The Student/Teacher/Admin can view their updated profile	
Exception - Conditions	Internet connection error	

Use Case ID	UC4		
Use Case Name	Add Event		
Actor	Student /Teacher		
Description	This use case describes about adding new event		
Triggering event	Student/Teacher clicks on add event		
Preconditions	Student /Teacher should be logged into the application		
Flow of events	Actor Flow of events		
	Student /Teacher	<ol> <li>Student/Teacher will add the event by entering data like name, venue, date, image and some description.</li> <li>The date will be stored in the database</li> </ol>	
Post conditions	The Student/Teacher can see the events added by him/her		
Exception - Conditions	Internet connection error or database connection error		

Use Case ID	UC5
Use Case Name	My Event
Actor	Student /Teacher

Description	This use case describes about the event added by student/teacher		
Triggering event	Student /Teacher clicks on my event		
Preconditions	Student /Teacher should be logged into the application		
Flow of events	Actor Flow of events		
	Student /Teacher	<ol> <li>Student/teacher will check the events added by them</li> <li>System will fetch the details of the events based on a unique id</li> </ol>	
Post conditions	The Student/Teacher can see the events added by him/her		
Exception - Conditions	Internet connection error or database connection error		

Use Case ID	UC6		
Use Case Name	Edit Event		
Actor	Student /Teacher		
Description	This use case describes about the editing events added by the student/teacher		
Triggering event	Student /Teacher clicks on edit button in My event		
Preconditions	Student /Teacher should be logged into the application		
Flow of events	Actor	Flow of events	
	Student /Teacher	<ol> <li>Student/teacher clicks on the edit button and edit the data if there are any changes</li> <li>System will store the new details by</li> </ol>	

		replacing the old ones
Post conditions	The Student /Teacher can see the events with updated details	
Exception - Conditions	Internet connection error or database connection error	

Use Case ID	UC7		
Use Case Name	Event Description		
Actor	Student /Teacher/Admin		
Description	This use case describes about the event description		
Triggering event	Student /Teacher/Admin clicks on event to see description		
Preconditions	Student /Teacher/Admin should be logged into the application		
Flow of events	Actor Flow of events		
	Student /Teacher /Admin	<ol> <li>Student/teacher/Admin will click on the event to see event details</li> <li>System will fetch all events from the database and shows them to student/teacher/Admin</li> </ol>	
Post conditions	The Student /Teacher can see the event descriptions		
Exception - Conditions	Internet connection error or database connection error		

Use Case ID	UC8

Use Case Name	Invited People		
Actor	Student /Teacher/Admin		
Description	This use case describes about the people interested in the event		
Triggering event	Student /Teacher/Admin clicks on who's going button		
Preconditions	Student /Teacher/Admin should be logged into the application		
Flow of events	Actor Flow of events		
	Student /Teacher /Admin	<ol> <li>Student/teacher/admin will click on the who's going button and checks the people who are interested in the event</li> <li>System will check the details from the database and shows details</li> </ol>	
Post conditions	The Student /Teacher can see the people who are interested in a particular event		
Exception - Conditions	Internet connection error or database connection error		

Use Case ID	UC9
Use Case Name	Favourite events
Actor	Student /Teacher
Description	This use case describes about the favourite events of the student/teacher
Triggering event	Student /Teacher/clicks on the I'm interested button
Preconditions	Student /Teacher/Admin should be logged into the application

Flow of events	Actor Flow of events				
	Student /Teacher /Admin	<ol> <li>Student/teacher who are interested in a particular event clicks on the I'm interested button</li> <li>System will add the details to database</li> </ol>			
Post conditions	The Student /Teacher can see the people who are interested in a particular event				
Exception - Conditions	Internet connection error or database connection error				

TI G TD	11010			
Use Case ID	UC10			
Use Case Name	Admin add stude	Admin add students/teacher		
Actor	Admin			
Description	This use case describes about admin adding student/teacher			
Triggering event	Admin clicks on the add student/teacher button			
Preconditions	Admin should be logged in the application			
Flow of events	Actor Flow of events			
	Admin	<ol> <li>Admin adds the new student/teacher by entering details like name, phone email, password</li> <li>System will add the details into the database</li> </ol>		
Post conditions	The admin will add the details of the new user			
Exception - Conditions	Internet connection error or database connection error			

Use Case ID	UC11			
Use Case Name	Admin delete students/teacher			
Actor	Admin			
Description	This use case describes about the admin deleting the student/teacher			
Triggering event	Admin clicks on the delete student/teacher button			
Preconditions	Admin should be logged in the application			
Flow of events	Actor Flow of events			
	11001			
	Admin	<ol> <li>Admin will click on the delete student/teacher button</li> <li>System will delete the details of the student/teacher so that he can't able to access the application</li> </ol>		
Post conditions	Admin	<ol> <li>Admin will click on the delete student/teacher button</li> <li>System will delete the details of the student/teacher so that he can't able</li> </ol>		
Post conditions  Exception - Conditions	Admin  The admin will del	<ol> <li>Admin will click on the delete student/teacher button</li> <li>System will delete the details of the student/teacher so that he can't able to access the application</li> </ol>		

Use Case ID	UC12
Use Case Name	Admin Manage events
Actor	Admin
Description	This use case describes about the admin managing the events
Triggering event	Admin clicks on the manage event button

Preconditions	Admin should be logged in the application			
Flow of events	Actor Flow of events			
	Admin	Admin will manage the events added by the student/teachers		
Post conditions	The admin will manage the events added by the student/admin			
Exception - Conditions	Internet connection error or database connection error			

Use Case ID	UC13			
Use Case Name	Admin Manage comments			
Actor	Admin			
Description	This use case describes about the admin managing the comments			
Triggering event	Admin clicks on the manage comments button			
Preconditions	Admin should be logged in the application			
Flow of events	Actor Flow of events			
	Admin  1. Admin will delete the comments added by the other student/teachers if they are violating rules  2. System will delete the record of it			
Post conditions	The admin will manage to delete the comments made by the other students/teachers			
Exception - Conditions	Internet connection error or database connection error			

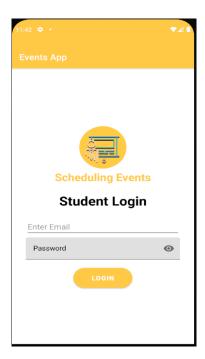
## **6. Iteration Planning**

	Deliverables	Start Date	End Date
Iteration1	<ul> <li>Proposal that meets client requirements</li> <li>Functional/Non-Functional requirements</li> <li>User Requirements /Descriptions</li> <li>Proper basis for Database design</li> <li>Fair teamwork distribution</li> <li>Class Diagram</li> <li>Use Case Diagram</li> <li>Prototype</li> <li>Proper setup GitHub</li> <li>User Stories</li> <li>Iteration Planning</li> </ul>	08- 062021	28- 062021
Iteration2	<ul> <li>Adequate UI</li> <li>Efficient - Finalized Database schema</li> <li>Viable start to deploy code</li> <li>Sufficient delivery of some functionalities</li> <li>Adequate debugging</li> <li>All Sequence diagrams and Activity diagrams</li> <li>Fully dressed use cases</li> <li>Database deployment script</li> <li>Mobile application source code</li> <li>Connection to Database</li> </ul>	29- 062021	12- 072021
Iteration3	<ul> <li>Backend application source code</li> <li>Clear application of modifications suggested</li> <li>Finalized UI</li> <li>Logical organisation of screen flow diagrams</li> <li>Finalized Database</li> <li>Most or all functional requirements finished</li> <li>Finalized Backend</li> </ul>	13- 072021	09- 082021
Iteration4	<ul> <li>Finalized Front End</li> <li>All requested changes accomplished</li> <li>Fully working application</li> <li>minimal to no bugs/errors</li> <li>Complete source code (front and back end)</li> </ul>	10- 082021	23- 082021

Iteration5	<ul> <li>Finalized Front End</li> <li>Complete source code on GitHub</li> <li>All test accounts(username/passwords) included in GitHub</li> <li>All relevant files/information related to the project included in GitHub</li> </ul>	24- 082021	30- 082021
Iteration6	<ul> <li>Quality and aesthetic presentation of UI/UX: using multiple criteria, such as legibility, accessibility, fluidity with a structured layout, size and distance during handling, quality of written language</li> <li>Suitability: Appropriate and efficient response to client requests and user input</li> <li>Proper use of asynchronous functionalities</li> <li>Appropriate recovery following a programming error Respect for creative approaches: The app is characterized by originality of thought or inventiveness</li> </ul>	24- 082021	30- 082021
Iteration7	<ul> <li>Convincing demonstration of skills related to user requirements, source code, and related documentation, suggestions for improvement</li> <li>Relevance of the documentation presented</li> </ul>	24- 082021	30- 082021

## 7. Screen Design

1. Student Login



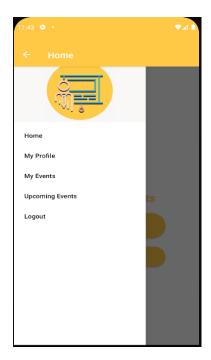
Students will login into the application

## 2. Forgot password



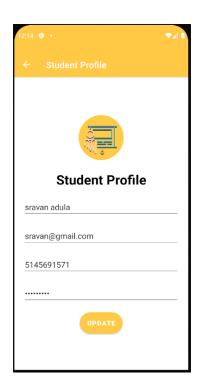
Student will reset his password

3. Student Navigation



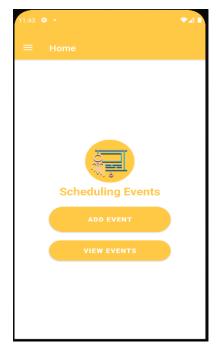
Students will navigate in the application

## 4. Student profile



Students can update their profile

5. Student Home



Student /Teacher can add/view events

## 6. Event Description



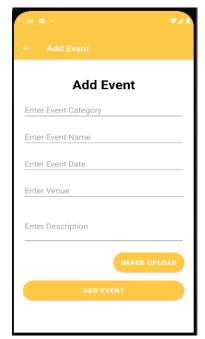
Student /Teacher can view the event description added by the other users

7. Invited people



Student /Teacher can check the students/Teachers list who are interested in that event

#### 8. Add Events



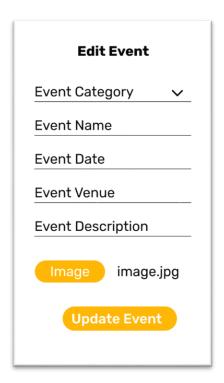
Student/Teacher can add new event

9. My Events



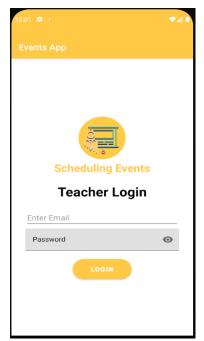
Students/Teachers can check the events added by them

#### 10. Edit Event



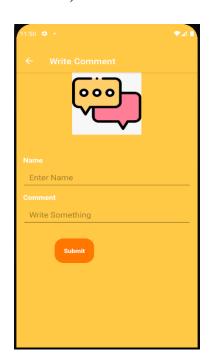
Student/Teacher can edit the events added by them

11. Teacher Login

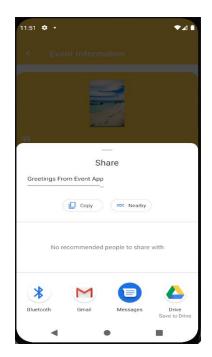


Teacher will login into the application

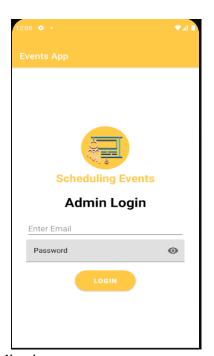
## 12. Write Comment (Student/Teacher)



13. Share Event



# 14. Admin Login



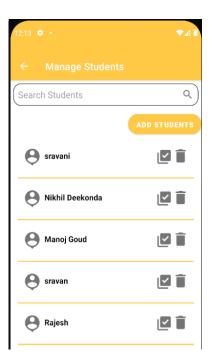
Admin will login into the application

15. Admin Navigation



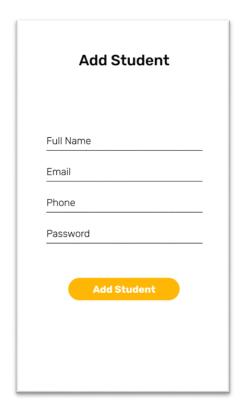
Admin will navigate in the application from here

### 16. Manage Student



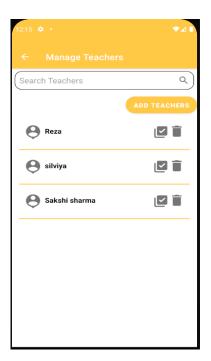
Admin will Manage students

17. Add Students



Admin can add new students

18. Manage Teachers

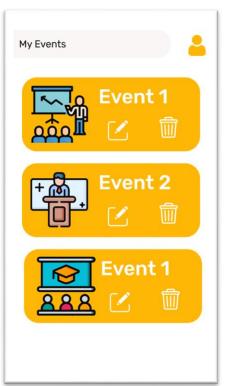


Admin manages teachers list

19. Add Teacher

Add Teacher	
Full Name	
Email	
Phone	_
Password	
Add Student	

Admin can add new teachers 20. Manage all events



Admin can manage all events posted by the students/teachers

21. Manage Comments



Admin can manage comments made by the students/teachers

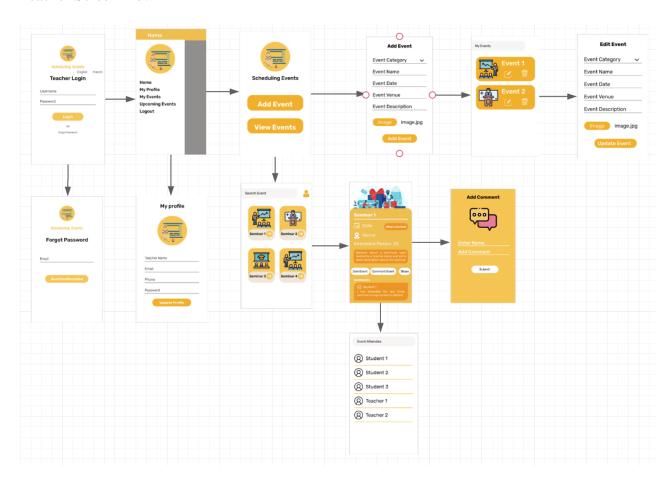
#### 22. View/Delete Event



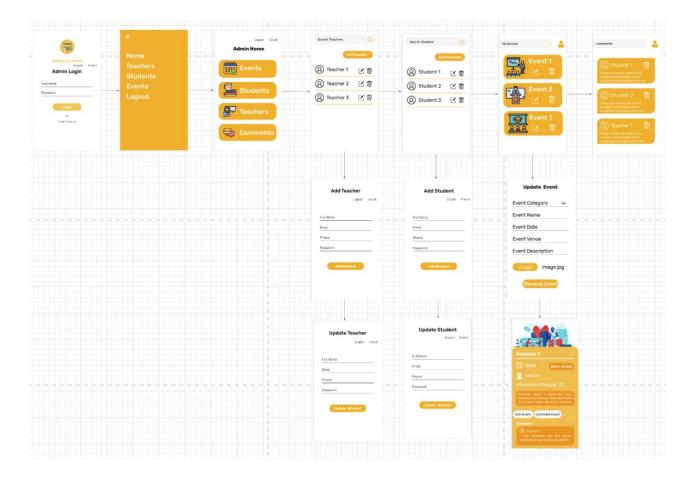
Admin can manage events

## 8.Screen Flow

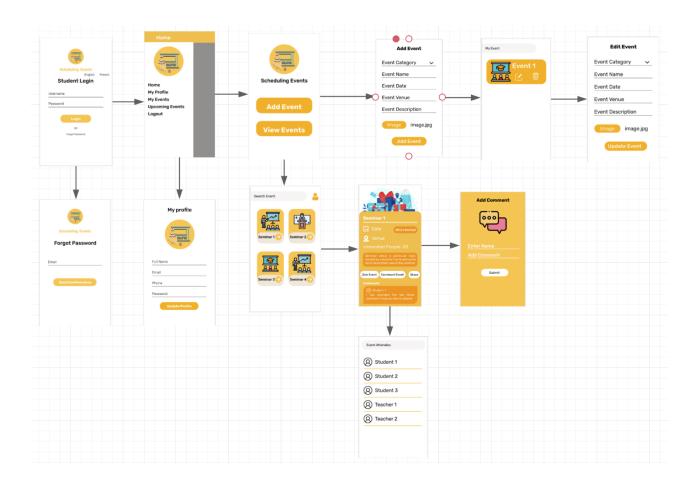
#### Teacher Screen Flow



#### Admin Screen Flow



#### Student Screen Flow



## 9. Web Service Calls

UC ID - 01	Admin login					
URL	http://paytracker.ca/events/adminlogin.php					
Method	GET					
Parameters						
	uname	Username of admin	String			
	pwd Password of admin string					
Response	Example admin login failed					
	{					
	{"message":"Invalid username / password","status":"false"}					
	}					
	Example 2:					
	Admin login successful					
	{					
	{"message":"Login successful","status":"true"}					
	}					

UC ID – 02	Get students		
URL	http://paytracker.ca/events/getstudents.php		
Method	GET		
Parameters			
Response	Example status:false {  Error fetching details }  Example 2:  Status:true {	1:	

```
[{"sid":"1","name":"sravani","phone":"512312312",

"pass":"123","email":"sravani@gmail.com"},

{"sid":"2","name":"Reza","phone":"51212312312",

"pass":"123","email":"reza@gmail.com"}]

}
```

UC ID – 03	Get teacher
URL	http://paytracker.ca/events/getteachers.php
Method	GET
Parameters	
Response	Example 1: status:false {
	Error fetching details } Example 2: Status:true { [{"tid":"1","name":"Reza","phone":"123","pass":"512312312","email" :"R@gmail.com"}] }

UC ID – 04	Add student						
URL	http://paytracker.ca/events/studentadd.php						
Method	GET						
Parameters							
	Name Name of the student String						
	Email	Email Email of the student string					
	Phone	Phone of the student	Integer				
	Password	Password for the student	string				
		1	1				

Response	Example status:false	1:
	{	
	{"message":"Student is already exist.","status":"false"} }	
	Example 2:	
	Status:true	
	{	
	{"message":"Student Added successfully.","status":"true"}	
	}	

UC ID – 05	Add teacher			
URL	http://paytracker.ca/events/teacheradd.php			
Method	GET			
Parameters				
	Name	Name of the teacher	String	
	Email	Email of the teacher	string	
	Phone	Phone of the teacher	Integer	
	Password	Password for the teacher	string	
Response	Example status:false			1:
	{			
	{"message":"Teacher is already exist.","status":"false"}			
	}			
	Example 2:			
	Status:true			
	{			
	{"message":"Teacher Added successfully.","status":"true"}			
	}			

UC ID – 06	Student login
URL	http://paytracker.ca/events/studentlogin.php

Method	GET			
Parameters				
	uname	username of the student	string	]
	Password	Password for the student	string	
Response	Example			1:
Response	status:false			1.
	{			
	{"message":"Invalid username / password","status":"false"}			
	}			
	Example 2:			
	Status:true			
	{			
	{"message":"L	Login successful","status":"true"	}	
	}			

UC ID – 07	Student profile			
URL	http://paytracker.ca/events/studentprofile.php?email=sravani@gmail.com			
Method	GET			
Parameters				
	email	email of the student	string	
	email= sravani@gmail.com			
Response	Example status:false			
	{			
	Error fetching details			
	}			
	Example 2:			
	Status:true			
	{			
	[{"name":"sravan ni@gmail.com"}]	i","phone":"512312312","pass 	s":"123","email":"srava	

	}
--	---

UC ID – 08	Student update profile				
URL	http://paytracker.ca/events/studentupdateprofile.php				
Method	GET				
Parameters					
	Name	Name of the student	String		
	Email	Email of the student	string		
	Phone	Phone of the student	Integer		
	Password	Password for the student	string		
Response	Example			1:	
	status:false				
	{				
	Error updating details				
	}	}			
	Example 2:				
	Status:true				
	{				
	{"message":"Updated successfully.","status":"true"}				
	}				

UC ID – 09	Teacher login			
URL	http://paytracker.ca/events/teacherlogin.php			
Method	GET			
Parameters				
	uname	uname of the teacher	String	
	Password	Password for the teacher	string	
Response	Example			1:
	status:false			
	{			
	{"message":"I	nvalid username / password","st	atus":"false"}	

```
Example 2:
Status:true
{
{"message":"Login successful","status":"true"}
}
```

UC ID – 10	teacher profile			
URL	http://paytracker.ca/events/studentprofile.php?email=sravani@gmail.com			
Method	GET			
Parameters				
	email	email of the student	string	
	email= sravani@	gmail.com		
Response	<pre>} Example 2: Status:true { [{"name":"srava</pre>	Example 1: status:false { Error fetching details } Example 2:		

UC ID – 11	teacher update profile		
URL	http://paytracker.ca/events/studentupdateprofile.php		
Method	GET		
Parameters			
	Name	Name of the student	String
	Email	Email of the student	string

	Phone	Phone of the student	Integer	
	Password	Password for the student	string	
Response	Example			1:
	status:false			
	{			
	Error updating	Error updating details		
	}			
	Example 2:			
	Status:true			
	{			
	{"message":"Updated successfully.","status":"true"}			
	}	-	-	

UC ID - 12	Add event			
URL	http://paytra	http://paytracker.ca/events/addevent.php		
Method	GET			
Parameters				
	email	Email to contact	String	
	msg	Description of the event	string	
	type	Type of the event	String	
	Acno	User id of event creator	Integer	
	Status	Status of the event	string	
Response	{	event added successfully		
	{"message": "Event Added successfully.","status":"true"} }  Example 2 error in adding successfully			

{
Error in adding events
}