## **Persona Snapshots**

**Purpose:** Represent the 3 main user segments for the food delivery app, highlighting their goals, pain points, and needs.

### Persona 1: Busy Professional

**Age:** 24-35

**Occupation:** Software Engineer / Office Job

## Goals:

- Quick meals
- Accurate delivery
- Easy checkout

#### **Pain Points:**

- Long delivery times
- Complicated checkout

# **Needs / Opportunities:**

- Fast delivery
- Real-time tracking
- Streamlined ordering

#### Persona 2: Bargain Hunter

**Age:** 18–30

Occupation: Student / Budget-Conscious

#### Goals:

- Affordable meals
- Maximize promo deals

### **Pain Points:**

• Hidden discounts

- Confusing promotions
- Inconsistent pricing

# **Needs / Opportunities:**

- Clear pricing
- Visible discounts
- Easy coupon application

#### Persona 3: Social Diner

**Age:** 20–35

Occupation: Foodie / Socially Active

#### Goals:

- Share meals
- Order in groups
- Socialize

#### **Pain Points:**

- Multiple payment options
- Delayed group billing
- Coordination issues

# **Needs / Opportunities:**

- Seamless group ordering
- Split payments
- Social sharing features