

## EXPERIMENT-11

Write a Program to implement Distance vector routing algorithm by obtaining routing table.

### Distance vector routing algorithm

Distance Vector Routing (DVR) is a dynamic routing algorithm used in computer networks to find the shortest path from one router to all other routers.

#### Each router:

- Maintains a routing table (a “distance vector”) that stores the minimum distance (cost) to reach every other node in the network.
- Periodically shares this table with its neighboring routers.
- Updates its own table based on the information received from neighbors.

#### Program

```
#include <stdio.h>
struct node
{
    unsigned dist[20];
    unsigned from[20];
} rt[10];
void main()
{
    int costmat[20][20];
    int nodes, i, j, k, count = 0;
    clrscr();
    printf("\nEnter the number of nodes: ");
    scanf("%d", &nodes);
    printf("\nEnter the cost matrix:\n");
    for (i = 0; i < nodes; i++)
    {
        for (j = 0; j < nodes; j++)
        {
            scanf("%d", &costmat[i][j]);
            if (costmat[i][j] == 999) // 999 = infinity (no direct link)
                costmat[i][j] = 999;
        }
        costmat[i][i] = 0;
    }
    // Initialize routing tables
    for (i = 0; i < nodes; i++)
    {
        for (j = 0; j < nodes; j++)
        {
            rt[i].dist[j] = costmat[i][j];
            rt[i].from[j] = j;
        }
    }
}
```

```

    }
}
// Distance Vector Algorithm
do
{
    count = 0;
    for (i = 0; i < nodes; i++)
    {
        for (j = 0; j < nodes; j++)
        {
            for (k = 0; k < nodes; k++)
            {
                if (rt[i].dist[j] > costmat[i][k] + rt[k].dist[j])
                {
                    rt[i].dist[j] = costmat[i][k] + rt[k].dist[j];
                    rt[i].from[j] = k;
                    count++;
                }
            }
        }
    }
} while (count != 0);
// Display the final routing tables
for (i = 0; i < nodes; i++)
{
    printf("\n\nRouting table for router %d\n", i + 1);
    printf("Destination\tNext Hop\tDistance\n");
    for (j = 0; j < nodes; j++)
    {
        printf("%d\t%d\t%d\n", j + 1, rt[i].from[j] + 1, rt[i].dist[j]);
    }
}
printf("\n");
getch();
}

```

### Output:

```

DOSBox 0.74, Cpu speed: max 100%
Enter the number of nodes: 3
Enter the cost matrix:
0 2 7
2 0 1
7 1 0_

```

Routing table for router 1		
Destination	Next Hop	Distance
1	1	0
2	2	2
3	2	3

  

Routing table for router 2		
Destination	Next Hop	Distance
1	1	2
2	2	0
3	3	1

  

Routing table for router 3		
Destination	Next Hop	Distance
1	2	3
2	2	1
3	3	0