

ASSIGNMENT-2.3

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Batch No: 05

Course: AI Assisted Coding

Task Description#1

- Use Google Gemini in Colab to write a function that reads a CSV file and calculates mean, min, max.

Expected Output#1

- Functional code with output and screenshot.

```
import pandas as pd

def analyze_csv(file_path):
    """
    Reads a CSV file and calculates the mean, min, and max for each column.

    Args:
        file_path: The path to the CSV file.

    Returns:
        A pandas DataFrame containing the mean, min, and max for each column,
        or None if an error occurs.
    """
    try:
        df = pd.read_csv(file_path)
        description = df.describe().loc[['mean', 'min', 'max']]
        return description
    except FileNotFoundError:
        print(f"Error: File not found at {file_path}")
        return None
    except Exception as e:
        print(f"An error occurred: {e}")
        return None

# Example usage (replace 'your_file.csv' with the actual file path)
# result = analyze_csv('your_file.csv')
# if result is not None:
#     display(result)
```

Explanation:

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The code cell I generated contains a function `analyze_csv` that can read a CSV file and provide descriptive statistics (mean, min, and max) for each column.

To use this function, you can replace 'your_file.csv' in the example usage with the actual path to your CSV file and uncomment the lines to call the function and display the result.

Here are some potential next steps:

Provide a CSV file path: Give me the path to your CSV file so I can call the `analyze_csv` function for you.
Visualize the data: Would you like to create some visualizations of the data in your CSV file?
Perform more advanced analysis: We could explore other statistical measures or perform more in-depth analysis on your data.

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Task Description#2

- Compare Gemini and Copilot outputs for a palindrome check function.

Expected Output#2

- Side-by-side comparison and observations

Gemini’s code:

Python

```
def is_palindrome(word):  
    """  
    Checks if a word is a palindrome.  
  
    Args:  
        word (str): The string to check.  
  
    Returns:  
        bool: True if the word is a palindrome, False otherwise.  
    """  
    # Reverse the word using slicing [::-1]  
    reversed_word = word[::-1]  
  
    # Compare the original word to the reversed word  
    return word == reversed_word
```

Function Output and Examples

Below are a few examples demonstrating how the `is_palindrome` function works.

- `"racecar"` is a palindrome.

```
is_palindrome("racecar") # Output: True
```
- `"hello"` is not a palindrome.

```
is_palindrome("hello") # Output: False
```
- `"Madam"` is not a palindrome because the function is case-sensitive.

```
is_palindrome("Madam") # Output: False
```

Copilots code:

Given a prompt like `def is_palindrome(text):`, Copilot's most likely response would be a clean, concise, and robust function that handles common edge cases.

Python

```
def is_palindrome(text):  
    """  
    Checks if a string is a palindrome, ignoring case and non-alphanumeric characters.  
    """  
    cleaned_text = "".join(char.lower() for char in text if char.isalnum())  
    return cleaned_text == cleaned_text[::-1]
```

- **Simple Word:**

```
# Input: "racecar"  
# Expected Output: True  
  
is_palindrome("racecar")
```
- **Simple Word (not a palindrome):**

```
# Input: "hello"  
# Expected Output: False  
  
is_palindrome("hello")
```

Side-by-side Comparisons and Observations:

Output Code	<pre>python
def is_palindrome(text):
 cleaned_text = "".join(char.lower() for char in text if char.isalnum())
 return cleaned_text == cleaned_text[::-1]
</pre>	<pre>python
def is_palindrome(text):
 cleaned_text = "".join(char.lower() for char in text if char.isalnum())
 return cleaned_text == cleaned_text[::-1]
</pre>
Core Function	A conversational assistant that explains and generates code.	A real-time code completion tool integrated into an IDE.
User Experience	You type a full prompt in a chat interface and get a complete response with code and explanation.	It predicts and suggests code as you type, providing seamless, single-line or multi-line completions.
Primary Use Case	Learning and problem-solving. Best for when you need to understand the 'why' behind the code, discuss different approaches, or debug.	Speed and efficiency. Ideal for rapidly writing boilerplate code, automating repetitive tasks, and minimizing keystrokes for experienced developers.
Explanation	Provides detailed explanations of the code's logic, discussing how it handles case sensitivity, punctuation, and efficiency.	Does not provide explanations. It assumes the developer understands the code it generates.
Output Format	Delivers code as part of a more extensive, structured text response , often with code blocks and prose.	In-line suggestions that you can accept or ignore with a single keystroke (e.g., Tab key).

Task Description#3

- Ask Gemini to explain a Python function (to calculate area of various shapes) line by line..

Expected Output#3

- Detailed explanation with code snippet

```
Python

import math

def get_area_formulas():
    """Maps shape names to a tuple of (function, required_args)."""
    return {
        'circle': (lambda r: math.pi * r**2, {'radius'}),
        'rectangle': (lambda l, w: l * w, {'length', 'width'}),
        'triangle': (lambda b, h: 0.5 * b * h, {'base', 'height'}),
    }

def calculate_area_v2(shape, **kwargs):
    """
    Calculates the area of various shapes using a dictionary of functions.

    Args:
        shape (str): The name of the shape.
        **kwargs: A dictionary of keyword arguments for the dimensions.

    Returns:
        float: The calculated area.
        str: An error message.
    """
    formulas = get_area_formulas()

    if shape not in formulas:
        return "Error: Invalid shape provided."

    formula_func, required_args = formulas[shape]

    # Check if all required arguments are present
    if not required_args.issubset(kwargs.keys()):
        missing_args = required_args.difference(kwargs.keys())
        return f"Error: A {shape} requires the following arguments: {' '.join(mis"

    # Call the function with the required arguments
    # The '**' operator unpacks the dictionary into named arguments
    try:
        return formula_func(**{arg: kwargs[arg] for arg in required_args})
    except TypeError:
        return "Error: Invalid arguments provided."
```

Explanation:

Explanation

This version improves on the original by using a dictionary to store the logic for each shape. This makes the code **more scalable** and easier to manage if you need to add new shapes in the future.

- `get_area_formulas()` : This function returns a dictionary where each key is a shape name (e.g., `'circle'`). The value for each key is a tuple containing:
 1. A **lambda function** that calculates the area. Lambda functions are small, anonymous functions that are perfect for this simple calculation.
 2. A **set of strings** representing the required arguments for that shape.
- `if shape not in formulas:` : This checks if the user's requested shape is a valid key in our `formulas` dictionary. If not, it returns an error. This is a cleaner way to handle invalid shapes than a final `else` statement.
- `formula_func, required_args = formulas[shape]` : This line unpacks the tuple stored in the dictionary, assigning the lambda function to `formula_func` and the set of required arguments to `required_args`.
- `if not required_args.issubset(kwargs.keys()):` : This is a powerful and concise way to **validate the input**. It checks if the set of `required_args` is a subset of the keys provided in `kwargs`. If any required arguments are missing, it calculates which ones and returns a detailed error message.
- `return formula_func(**{arg: kwargs[arg] for arg in required_args})` : This is the core of the function. It uses a **dictionary comprehension** to create a new dictionary containing only the required arguments and their values from `kwargs`. The `**` operator then **unpacks** this new dictionary, passing its key-value pairs as named arguments to the lambda function, which then calculates and returns the final area. This is a highly flexible and powerful pattern in Python.

Task Description#4

- Install and configure Cursor AI. Use it to generate a Python function (e.g., sum of squares).

Expected Output#4

- Screenshots of working environments with few prompts to generate python code.

```
def sum_of_squares(numbers):
    """
    Calculate the sum of squares for a list of numbers.

    Args:
        numbers (list): A list of numbers (integers or float)

    Returns:
        float: The sum of squares of all numbers in the list

    Examples:
        >>> sum_of_squares([1, 2, 3])
        14
        >>> sum_of_squares([2.5, 3.5])
        18.5
    """
    if not numbers:
        return 0

    return sum(num ** 2 for num in numbers)

# Example usage and testing
if __name__ == "__main__":
    # Test cases
    test_numbers = [1, 2, 3, 4, 5]
    result = sum_of_squares(test_numbers)
    print(f"Sum of squares of {test_numbers}: {result}")

    # Test with empty list
    print(f"Sum of squares of empty list: {sum_of_squares([])}
```

```
# Test with empty list
print(f"Sum of squares of empty list: {sum_of_squares([])}")

# Test with decimal numbers
decimal_numbers = [1.5, 2.5, 3.5]
decimal_result = sum_of_squares(decimal_numbers)
print(f"Sum of squares of {decimal_numbers}: {decimal_re
```

This function:

- Takes a list of numbers as input
- Calculates the sum of squares (each number squared, then summed)
- Includes proper documentation with docstring
- Has error handling for empty lists
- Includes example usage and test cases
- Can handle both integers and floating-point numbers

You can run this file directly to see the test results, or import the `sum_of_squares` function to use it in other Python scripts.

Explanation:

The provided Python code defines a function `sum_of_squares` that calculates the sum of the squares of all numbers in a given list. It also includes examples of how to use and test the function.

`sum_of_squares(numbers)` Function

This function takes a single argument, a list of numbers.

- `if not numbers:` This line is an **edge case check**. It handles the scenario where an empty list is passed to the function. If the list is empty, the function immediately returns `0` because the sum of squares of an empty set of numbers is zero.
- `return sum(num ** 2 for num in numbers):` This is the core of the function and uses a **generator expression** within the built-in `sum()` function.
 - `num ** 2`: For each number (`num`) in the `numbers` list, this expression calculates its square.
 - `for num in numbers`: This part iterates through each item in the input list.
 - `sum(...)`: The `sum()` function then efficiently adds up all the squared values generated by the expression, and the total is returned as the function's output.

Example Usage and Testing

The code block under `if __name__ == "__main__":` demonstrates how to use and test the function. This is a common Python practice to ensure that the code inside this block only runs when the script is executed directly (not when it's imported as a module).

- `test_numbers = [1, 2, 3, 4, 5]`: A list of integers is created and passed to the function, and the result is printed.
- `sum_of_squares([])`: This line tests the **empty list** edge case, which should return `0`.
- `decimal_numbers = [1.5, 2.5, 3.5]`: This test demonstrates that the function correctly handles lists containing **floating-point numbers**. The output will be a float.

Task Description#5

- Student need to write code to calculate sum of add number and even numbers in the list

Expected Output#5

- Refactored code written by student with improved logic

```
Python

def calculate_even_odd_sums(numbers):
    """
    Calculates the sum of even and odd numbers in a list.

    Args:
        numbers (list): A list of integers.

    Returns:
        tuple: A tuple containing the sum of even numbers and the sum of odd numbers.
    """
    even_sum = 0
    odd_sum = 0
    for num in numbers:
        if num % 2 == 0:
            even_sum += num
        else:
            odd_sum += num
    return even_sum, odd_sum

# Example Usage
my_list = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
even_sum, odd_sum = calculate_even_odd_sums(my_list)

print(f"Original list: {my_list}")
print(f"Sum of even numbers: {even_sum}")
print(f"Sum of odd numbers: {odd_sum}")
```

Explanation:

Key Improvements and Observations

- **Single Pass Efficiency:** The refactored code iterates through the list only once. A student's initial code might have two separate loops—one for even numbers and one for odd numbers. This single-pass approach is **more efficient** as it avoids redundant processing.
- **Clear Variable Naming:** The variable names `even_sum` and `odd_sum` are descriptive, making the code's purpose easy to understand at a glance.
- **Using a Single Function:** Returning both values from a single function is a cleaner design than having two separate functions (e.g., `sum_evens()` and `sum_odds()`). Python can easily return multiple values in a **tuple**, which can be unpacked directly into separate variables for convenience.
- **Modulus Operator (%):** The logic `num % 2 == 0` is the standard and most reliable way to check if a number is even. The modulo operator gives the remainder of a division. If a number divided by 2 has a remainder of 0, it's even; otherwise, it's odd.
- **No Redundant Logic:** The `if/else` statement handles both conditions (`even` and `odd`) for each number in a single block, avoiding duplicated code.

