Simple math based Captcha using Python

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By

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To

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Abstract

CAPTCHA : A CAPTCHA is a type of challenge-response test used in computing to determine whether or not the user is human.

CAPTCHAs are, by definition, fully automated, requiring little human maintenance or intervention to administer, producing benefits in cost and reliability. The most common, typical CAPTCHA Code is a text based image with distorted letters of different fonts, blurry or confusing backgrounds with random lines. The user is asked to reenter the letters or numbers to obtain services. If the user fails, then the access is denied.

CAPTCHA technique is basically a challenge response test which involves a computer (server) initiating a task for the user to complete. If the user completes it successfully then the user is considered as “human” else it is treated as a “web-bot”.

Abbreviations

- GUI : Graphical User Interface
- CAPTCHA : Completely Automated Public Turning test to tell Computers and Humans Apart
- AD : Advertisement
- Email : Electronic mail

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1. Introduction

This section gives a scope description and overview of Everything included in this Project Report. Also, the purpose for this document is described and system overview along with goal and vision are listed.

1.1. Purpose

The purpose of this document is to give a detailed description of Text based Captcha using Python Project. It will illustrate the purpose and complete declaration for the development of system. It will also explain system constraints, interface and interactions with users. This document is primarily intended to anyone who wants to get an overview of how Captcha works, its outcomes and possible usages in future

. 1.2.System Overview

A CAPTCHA system presents a visitor with an obscured word, words, or phrase. The obscuring is usually achieved by warping the words, distorting the background, or segmenting the word by adding lines.Users are asked to decode the image and enter the alphanumeric characters in the correct order (they may or may not be case sensitive) before submitting the form. Upon form submission, the response is verified, and users are either taken to the next step or presented with an error.

1.3. Problem Statement

Nowdays on every platform Bot is main reason for very high traffic on internet. “Bot” generally refers to any program that is set to automatically complete some process, whether

it's posting news on Twitter or leaving spam in website comment sections. Used correctly, these programs are fairly useful, but they can also be used to generate useless/ad-ridden/malicious content, overwhelm a site with signups, rig online poll results, scrape email addresses, or do any number of other unpleasant things. It's just best not to let them in. To overcome this problem we need Captcha system. CAPTCHA motto goes, to create a task that is "Easy for people, hard for bots."

1.4. Goal & Vision

The main goal of CAPTCHA is to put forth a test which is simple and straight forward for any human to answer but for a computer, it is almost impossible to solve. CAPTCHAs can be used by websites that offer services like online polls and registration forms. Web-based email services like Gmail, Yahoo and Hotmail offer free email accounts for their users. However, upon each sign-up process, CAPTCHAs are used to prevent spammers from using a bot to generate hundreds of spam mail accounts.

2. Requirements Specification

2.1. Hardware Requirements

To access this application, you only need a PC/Laptop with Python install on it. Also check if

python GUI working on it or not.

2.2. Software Requirements

For this system to work you need python compiler to write the code and execute it. You also need to install the necessary package for python GUI to work. After executing you can use this software in new window which will appear after executing the code

3. Procedure

1. First open the python compiler.

2. After opening python compiler, type the code required in the program.

3. After typing all the code, execute it.

4. After executing new window will open where registration number, password and verify captcha option will be present. Type the required detail and after that type the captcha shown and verify it.

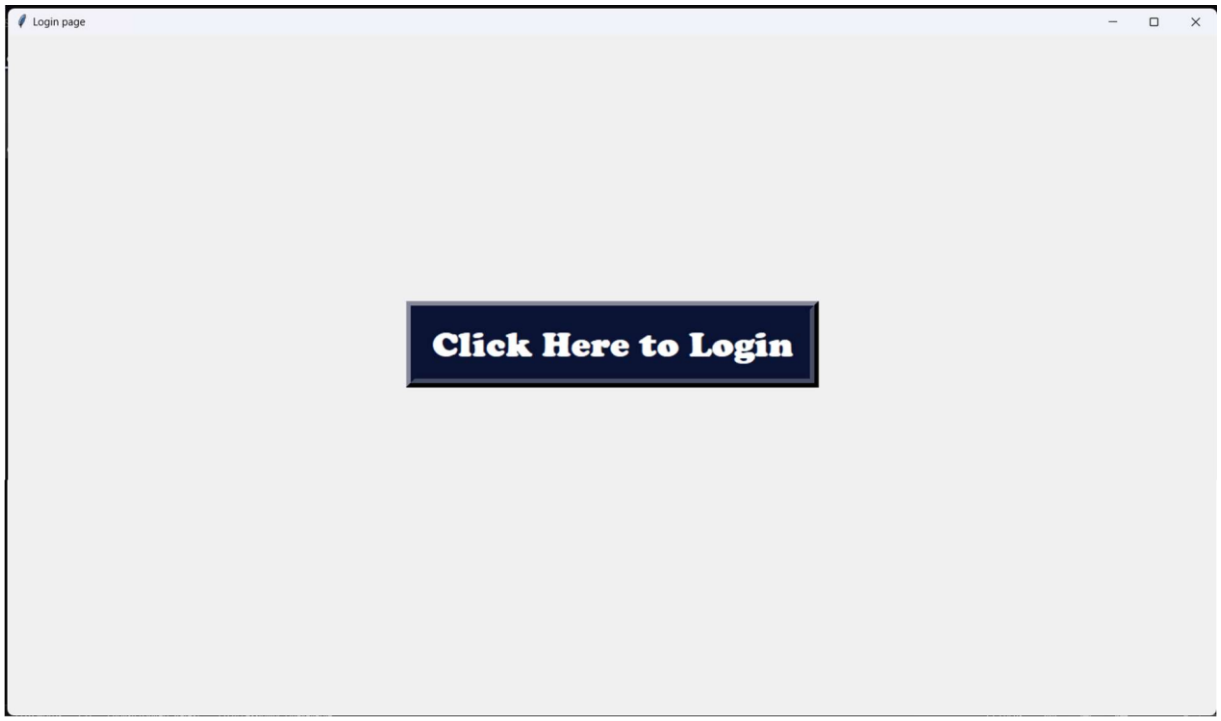
5. If you are verified then you are logged in otherwise you need to fill all the details again.

4. Constraints & Assumptions

Mathematical calculations only available for image not for any other means like audio or any image Captcha. It only supports English language and will not work with any other language. It is not case sensitive so writing in any case will work. Since this project is of small level so only limited number of captchas are available

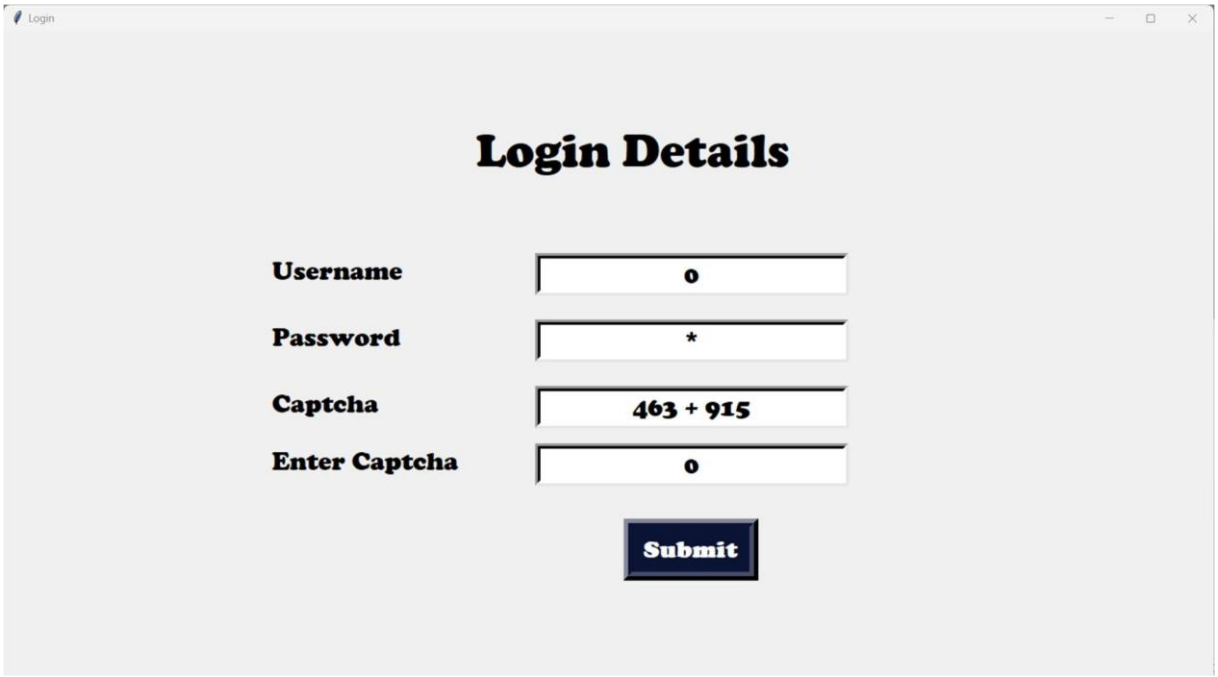
5. GUI Design for Frontend

OUTPUT




```
        from tkinter import *


from tkinter import *
from random import randint
import tkinter.messagebox as tm



class Capctha:


    def main(sf):  # To prevent crashing of the GUI application
        try:
            sf.scr.destroy()
            sf.scr = Tk()
        except:
```

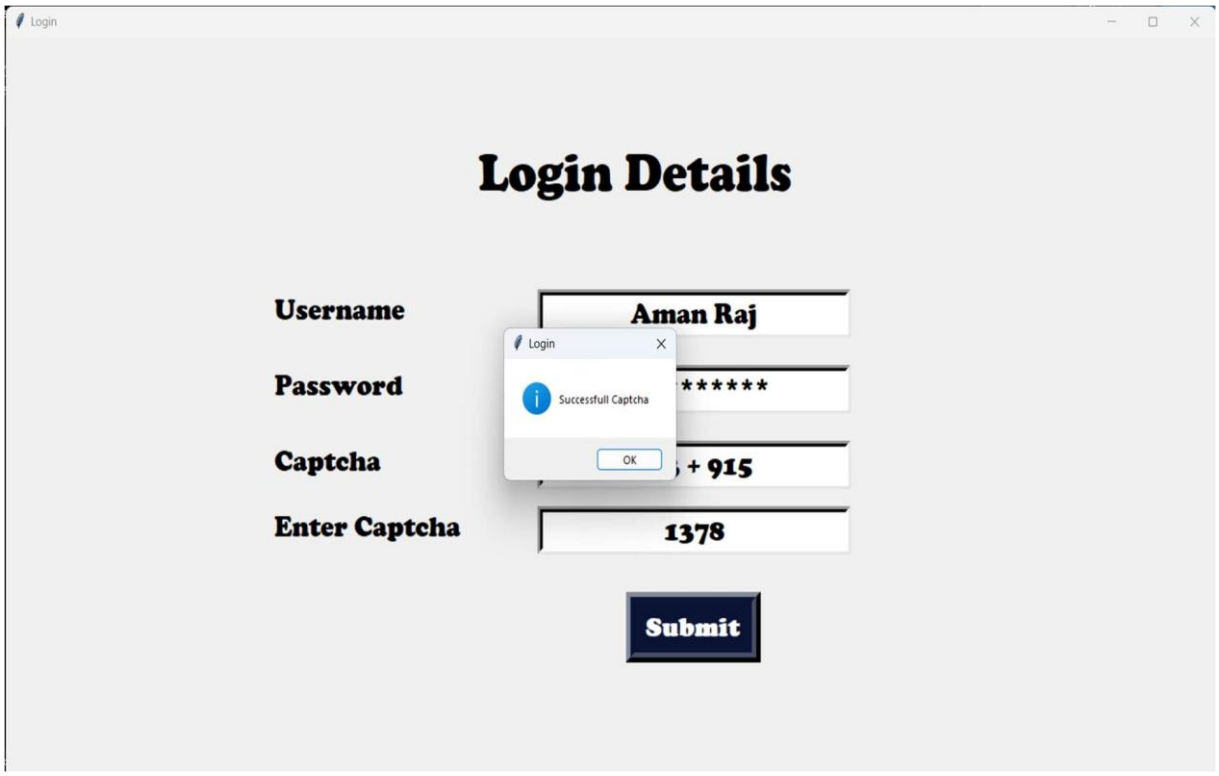
```
    try:
        sf.scr = Tk()
    except:
        pass
sf.scr.geometry("1366x768")  # First Page
sf.scr.title("Login page")
sf.lab = Button(sf.scr, text="Click Here to Login", command=lambda: sf.login(
), cursor="hand2", bd=10, font=("cooper black", 30, 'bold'), fg="white", bg="#0b1335")
sf.lab.place(x=450, y=300)

sf.scr.mainloop()
```




```
def login(sf):  # Main Page
    sf.scr.destroy()
```

```
sf.scr = Tk()
sf.scr.geometry("1366x768")
sf.scr.title("Login")
sf.lab1 = Label(sf.scr, text="Login Details",
        font=("cooper black", 40))
sf.lab1.place(x=530, y=100)
sf.lab2 = Label(sf.scr, text="Username", font=("cooper black", 22))
sf.lab2.place(x=300, y=250)
sf.lab3 = Label(sf.scr, text="Password", font=("cooper black", 22))
sf.lab3.place(x=300, y=325)
sf.lab4 = Label(sf.scr, text="Captcha", font=("cooper black", 22))
sf.lab4.place(x=300, y=400)
sf.lab5 = Label(sf.scr, text="Enter Captcha",
        font=("cooper black", 22))
sf.lab5.place(x=300, y=465)
global u
u = IntVar()
global p
p = IntVar()
x = randint(100, 1000)
y = randint(100, 1000)
global z
z = x+y
global v
v = IntVar()
```

```
    sf.user = Entry(sf.scr, textvariable=u, bg="white", font=(
       "cooper black", 22), bd=6, justify='center')
    sf.user.place(x=600, y=250)
    sf.passw = Entry(sf.scr, textvariable=p, bg="white", font=(
       "cooper black", 22), bd=6, justify='center',show='*')
    sf.passw.place(x=600, y=325)
    sf.cap = Entry(sf.scr, bg="white", font=(
       "cooper black", 22), bd=6, justify='center')
    sf.cap.place(x=600, y=400)
    sf.cap.insert(0, (x, '+', y))
    sf.cap1 = Entry(sf.scr, textvariable=v, bg="white", font=(
       "cooper black", 22), bd=6, justify='center')
    sf.cap1.place(x=600, y=465)
    sf.btn = Button(sf.scr, text="Submit", cursor="hand2", bd=10, font=("cooper black", 20, 'bold'),
fg="white",
                bg="#0b1335", command=sf.submit)
    sf.btn.place(x=700, y=550)
    sf.scr.mainloop()
```




```
def submit(sf):  # Calculation part
    a = v.get()
    if a == z:
        tm.showinfo("Login", "Successfull Captcha")
    else:
        tm.showinfo("Login", "Unsuccessfull Captcha")



c = Capctha()
c.main()
```

7. Result / Conclusion

The captcha helps us to avoid both spam and bot present on different platform. It helps different platform to avoid fake accounts or post . The experience of developing this project also helped us learning lot about python and python GUI. It also simplify the problem of redundant accounts on any platform.

It helps us to learn how to code in python and we are able to learn more about different module present in python. It also proved beneficial for us because we were able to design GUI in python

8. References

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