# PATTERN SENSE: CLASSIFYING FABRIC PATTERNS USING DEEP LEARNING

### **Project Planning Phase**

### **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	27 June 2025
Team ID	LTVIP2025TMID59821
Project Name	Pattern Sense: Classifying Fabric Patterns using Deep Learning
Maximum Marks	5 Marks

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Dataset Setup and Preprocessing	USN-1	As a developer, I want to collect, clean, and preprocess the dataset to prepare for training.	3	High	Sree Vidya Lakshmi, Madhulatha
Sprint-1	Transfer Learning Implementation	USN-2	As a model trainer, I want to apply ResNet50 and custom CNNs to train on pattern data.	3	High	Sree Vidya Lakshmi, Suhaib Khan
Sprint-2	Model Evaluation & Tuning	USN-3	As a developer, I want to improve accuracy through augmentation and parameter tuning.	3	High	Sree Vidya Lakshmi, Arif Hussain
Sprint-2	Model Prediction System	USN-4	As a user, I want to upload a pattern image and get predictions with confidence score.	2	High	Suhaib Khan, Arif Hussain, Madhulatha
Sprint-3	Web App Integration using Flask	USN-5	As a user, I want to interact with the model via a simple Flask web interface.	3	Medium	Suhaib Khan, Madhulatha

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Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-	Image Enhancement for Better Input Quality	USN-6	As a user, I want to enhance image quality before prediction for better results.	2	Low	Sree Vidya Lakshmi, Arif Hussain

#### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	9-Jun-2025	14-Jun-2025	20	9-Jun-2025
Sprint-2	20	6 Days	16-Jun-2025	21-Jun-2025	20	16-Jun-2025
Sprint-3	20	6 Days	23-Jun-2025	28-Jun-2025	20	25-Jun-2025

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile <u>software development</u> methodologies such as <u>Scrum</u>. However, burn down charts can be applied to any project containing measurable progress over time.

#### it shows:

- **X-axis** → Time (Sprint days)
- Y-axis → Story points (Effort remaining)
- The **ideal line** shows how progress *should* go.
- The **actual line** shows your *real progress*.

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https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

#### Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts