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Day - 20

# Embedded Systems Programming

### MICROPROCESSOR - INPUT LOGIC

### WRITE OPERATION DEMONSTRATION

Address Range	Memory Type
0 - 15	ROM (Read-Only Memory)
16 - 31	RAM (Read-Write Memory)
32 - 47	OUTPUT (Output Devices)
48 - 63	INPUT (Input Devices)

The microprocessor interacts with these memory regions using read and write operations.

# Code Snippet

int \*x;

x = 33; // address line 33 (OUTPUT) selected

\*x = 1; // writing value 1 in location 33

### STEP-BY-STEP BREAKDOWN:

### 1.int \*x;

o Declares a pointer x, which will store a memory address.

### 2.x = 33;

- Assigns address 33 to x.
- The pointer x now points to address 33, which is inside the OUTPUT (32 47) range.

### 3.\*x = 1;

- This tells the microprocessor to write the value 1 to memory address 33.
- Microprocessor operation:
  - Address Bus selects address 33.
  - Data Bus sends value 1.
  - Control Bus sets the signal to WRITE mode.
  - The value 1 is written at address 33 in OUTPUT.
- **Result:** Memory location 33 (OUTPUT) now holds the value 1.

### READ OPERATION DEMONSTRATION

Address Range	Memory Type
0 - 15	ROM (Read-Only Memory)
16 - 31	RAM (Read-Write Memory)
32 - 47	OUTPUT (Output Devices)
48 - 63	INPUT (Input Devices)

The microprocessor interacts with these memory regions using read and write operations.

# Code Snippet

int \*x, y;
x = 49; // address line 49 (INPUT) is selected
y = \*x; // reading operation done and value in
address 49 will be stored in y

### STEP-BY-STEP BREAKDOWN:

### 1.**int** \***x**, **y**;

 Declares a pointer x which will store a memory address and an integer y.

### 2.x = 49;

- Assigns address 49 to x.
- The pointer x now points to address 49, which is inside the INPUT (48-63) range.

### 3.y = \*x;

• This tells the microprocessor to read the value stored at address 49.

### • Microprocessor operation:

- Address Bus selects address 49.
- Control Bus sets the signal to READ mode.
- Data Bus retrieves the value stored at address 49 and assigns it to y.
- **Result:** The value stored at address 49 (INPUT) is now in variable y.

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