**A Sprint** fixed period or duration in which a team works to complete a set of tasks

An **Epic** is a **big task or project** that is too large to complete in one sprint. It is broken down into **smaller tasks (stories)** that can be completed over multiple sprints.

A **Story** is a small task . It is part of an **Epic**.

A **Story Point** is a number that represents how much effort a story takes to complete. (usually in form of Fibonacci series)

1- Very Easy task
2- Normal task
3- Moderate task
5- Difficult task

**Sprint 1 Data Architecture (Epic 1)**

- Creation of Table (USN-1): 3

- Creation of Fields (USN-2): 3

- Define Field Properties (USN-3): 2

- Add the Field to a Form (Optional) (USN-4): 1 **Total Story Points in Sprint 1** = 3 + 3 + 2 + 1 = **9**

**Sprint 2 Business Rules (Epic 2)**

- Catalog UI Policy Configuration (USN-5): 3

- Conditional Logic and Field Dependencies (USN-6): 2 **Total Story Points in Sprint 2** = 3 + 2 = **5**

**Sprint 3 Automation Logic (Epic 3)**

- Creation of Flow (USN-7): 5

- Configuring Trigger (USN-8): 2

- Configuring Actions (USN-9): 5

- Flow Chart Visualization (USN-10): 2 **Total Story Points in Sprint 3** = 5 + 2 + 5 + 2 = **14**

**Total Story Points** Sprint 1 = 9 Sprint 2 = 5 Sprint 3 = 14 **Grand Total** = 28

**Velocity** = Total Story Points Completed / Number of Sprints = 28 / 3 ≈ **9.33 Story Points per Sprint**