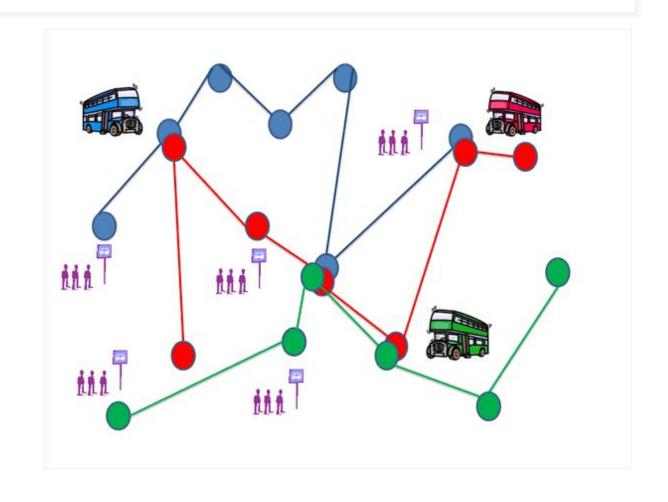


# BOSCH's Route Optimization Algorithm

IIT Hyderabad

#### Problem Statement

- Develop an algorithm for generating efficient routes.
- The routes should cover all the pickup points given.
- These routes should satisfy following constraints
  - Minimum operational cost
  - Time window for travel
  - Only certain capacity of vehicles allowed
  - Every vehicle should get 85% occupancy for a trip.
  - Total distance travelled for a vehicle in a day is limited.



#### Problem Statement

# Customer Customer Depot

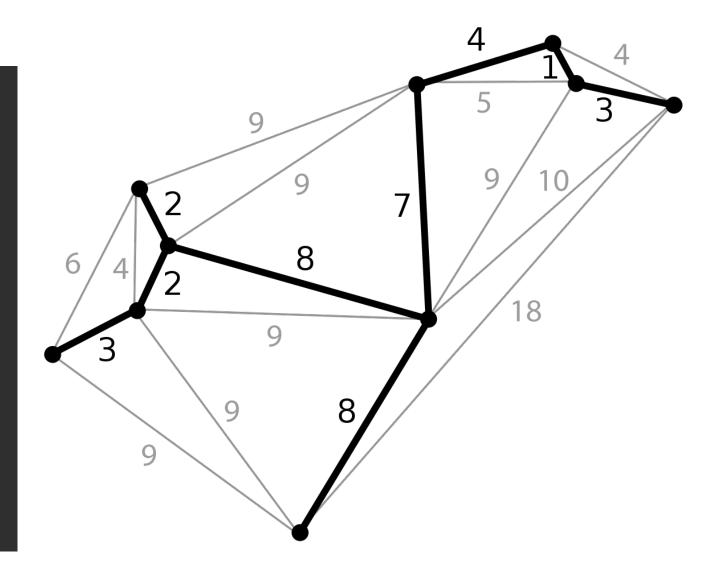
#### Need of automation

- New Staff addings
- Old staff shifting
- Trial and error for different bus capacities
- Modelling of operational cost is complex

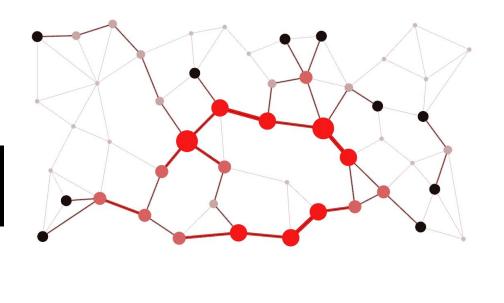
## BRUTE FORCE ?

 $O(N! \times K^N)$ 

NP - Hard



# combinatorial population



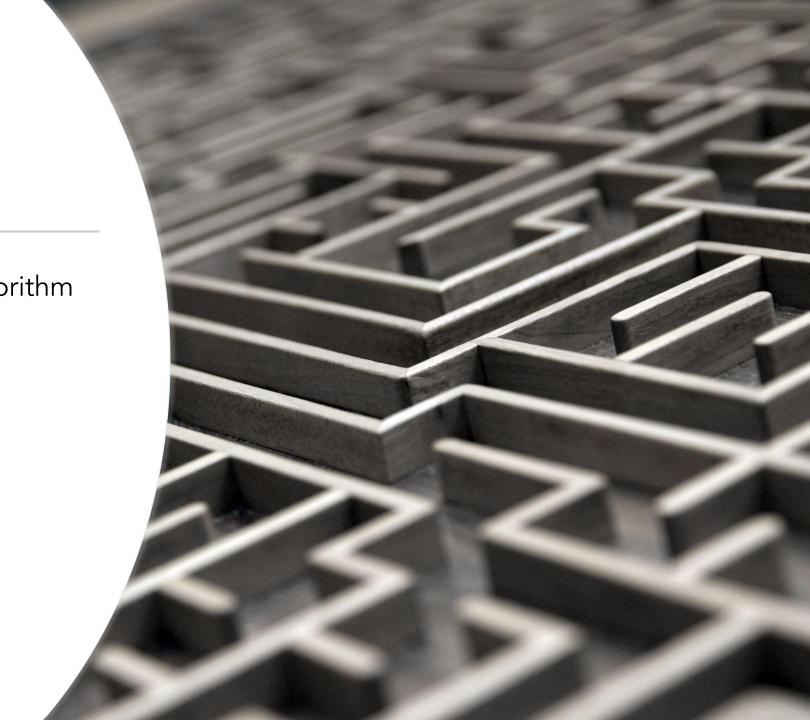
seeks to improve an algorithm by using mathematical methods either to reduce the size of the set of possible solutions or to make the search itself faster

# OUR Approach

• Initial solution using greedy algorithm

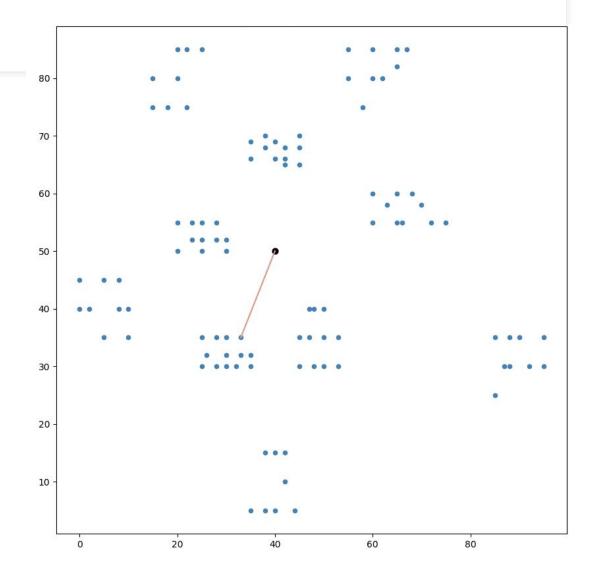
• Local Search

• Guided local search



# Greedy Approach

Starting from a route "start" node, connect it to the node which produces the cheapest route segment, then extend the route by iterating on the last node added to the route.



# Local Search

A 2-opt move consists of eliminating two edges and reconnecting the two resulting paths in a different way to obtain a new tour.

There is only one way to reconnect the paths that yield a different tour. Among all pairs of edges whose 2-opt exchange decreases the length we choose the pair that gives the shortest tour.

This procedure is then iterated until no such pair of edges is found.

#### Local Search 1 : Best Accept

```
1: input: starting solution, s_0
 2: input: neighborhood operator, N
 3: input: evaluation function, f
 4: current \Leftarrow s_0
 5: done \Leftarrow false
 6: while done = false do
     best\_neighbor \Leftarrow current
      for each s \in N(current) do
        if f(s) < f(best\_neighbor) then
 9:
           best\_neighbor \Leftarrow s
10:
         end if
11:
      end for
12:
      if current = best\_neighbor then
13:
         done \Leftarrow true
14:
      else
15:
         current \Leftarrow best\_neighbor
16:
      end if
17:
18: end while
```

#### Need for Meta-Heuristic methods

• These local search algos gets stuck at local minimal points but we need to strive for a global minimum.

 A metaheuristic is an iterative generating process, controlling an underlying heuristic, by combining (in an intelligent way) various strategies to explore and exploit search spaces (and learning strategies) to find near-optimal solutions in an efficient way

 The meta heuristic methods can be used, to sit on top of local search algorithm to change it's behaviour and escape from local minimas and plateus

#### Guided Local Search

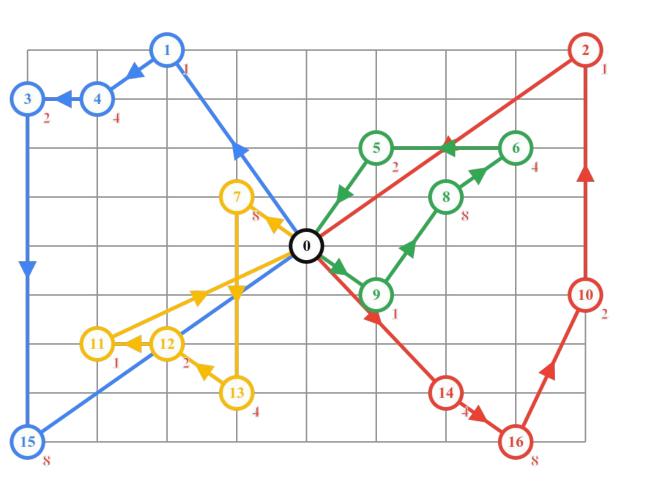
- The strategy for the Guided Local Search algorithm is to use penalties to encourage a Local Search technique to escape local optima and discover the global optima.
- · A Local Search algorithm is run until it gets stuck in a local optima.
- The features from the local optima are evaluated and penalized, the results
  of which are used in an augmented cost function employed by the Local
  Search procedure.
- The Local Search is repeated a number of times using the last local optima discovered and the augmented cost function that guides exploration away from solutions with features present in discovered local optima.

#### Procedure

- · Augmented Cost Function :  $h(s) = g(s) + \lambda \cdot \sum_{i=1}^{M} f_i$
- Penalties are only updated for those features in a locally optimal solution that maximize utility
- . utility for a feature:  $U_{feature} = \frac{C_{feature}}{1 + P_{feature}}$

#### Pseudocode

```
Input: Iter_{max}, \lambda
Output: S_{best}
 f_{penalties} \leftarrow \emptyset
S_{best} \leftarrow \texttt{RandomSolution}()
For (Iter_i \in Iter_{max})
   S_{curr} \leftarrow \text{LocalSearch}(S_{best}, \lambda, f_{penalties})
f_{utilities} \leftarrow \text{CalculateFeatureUtilities}(S_{curr}, f_{penalties})
    f_{penalties} \leftarrow \text{UpdateFeaturePenalties}(S_{curr}, f_{penalties}, f_{utilities})
    If (\operatorname{Cost}(S_{curr}) \leq \operatorname{Cost}(S_{best}))
        S_{best} \leftarrow S_{curr}
    End
Return (\mathcal{D}_{best})
```



# Implementation

Preprocessing

**Defining Routing Model** 

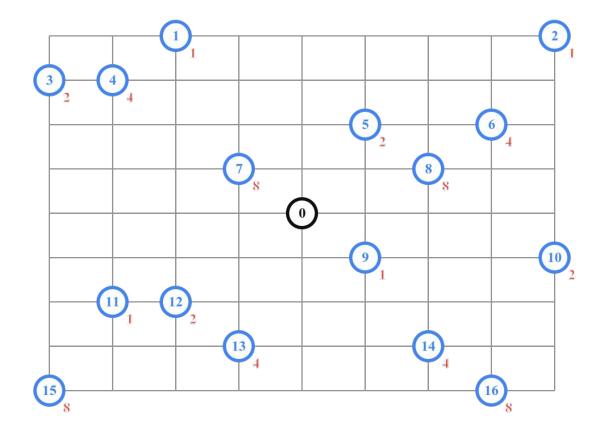
Adding constraints

Specifying Search Strategies

Solving

#### **PREPROCESSING**

- Generate Distance Matrix Google maps Distance matrix API.
- Listing pickup points and number of pupil at each pickup point.
- Defining number of vehicles and their capacities.



#### Distance Constraint

Creating Distance dimension to compute cumulative distances and assign costs

# Vehicle Capacity Constraint

Creating Distance dimension to compute cumulative distances and assign costs

# Specifying Search Strategies

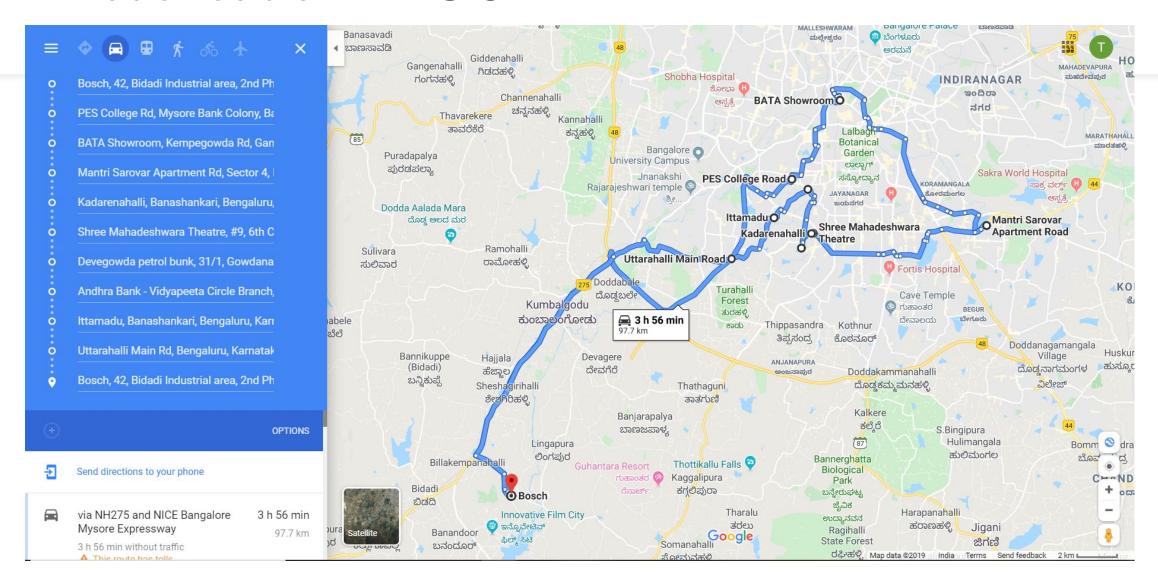
Declaring the heuristic method and solving the optimisation problem

#### Results

```
Route for vehicle 1:
bosch bidadi, Banglore: Load(0) -> PESIT Collage, Banglore: Load(6) -> Bata Show Room, Banglore:
Load(14) -> Mantri Apartment, Banglore: Load(16) -> Kadirenahallli, Banglore: Load(20) -> Chowd
eshwari Talkies, Banglore: Load(24) -> Devegowda Petrol Bunk, Banglore: Load(26) -> Katherguppe C
ircle, Banglore: Load(28) -> Ittamadu, Banglore: Load(31) -> Uttarahalli road Kengeri, Banglore:
Load(32) -> bosch bidadi, Banglore: Load(32)
Distance of the route: 97428m
Load of the route: 32
Route for vehicle 2:
bosch bidadi, Banglore: Load(0) -> Jantha Bazar, Banglore: Load(4) -> Rajarajeshwarinagar Double
Road, Banglore: Load(8) -> Jayanagar, Banglore: Load(9) -> Kattrigupe, Banglore: Load(14) -> Ku
thriguppe, Banglore: Load(22) -> Kathriguppe, Banglore: Load(30) -> Kamakya Theatre, Banglore: Lo
ad(31) -> Kanthi Sweets RR Nagar, Banglore: Load(32) -> bosch bidadi, Banglore: Load(32)
Distance of the route: 72863m
Load of the route: 32
Route for vehicle 3:
bosch bidadi, Banglore: Load(0) -> Channasandra RNSIT, Banglore: Load(4) -> Kodipalya (Uttarahal
li main Road), Banglore: Load(6) -> HosaKerehalli, Banglore: Load(10) -> Hoskeralli, Banglore: Lo
ad(18) -> Hosakarehalli, Banglore: Load(19) -> Rajarajeshwari temple, Banglore: Load(28) -> bosc
h bidadi, Banglore: Load(28)
Distance of the route: 53762m
Load of the route: 28
Total distance of all routes: 224053m
Total load of all routes: 92
(env_tech) pran@Skyera
                         -/Documents/techmeet
```

100			
S.No	Persons	Boarding point	
1	B1	Devegowda Petrol Bunk	
2	B2	Hoskeralli	
3	В3	Channasandra RNSIT	
4	B4	Kathriguppe	
5	B5	Kamakya Theatre	
6	B6	PESIT Collage	
7	B7	Katherguppe Circle	
8	B8	HosaKerehalli	
9	В9	Bata Show Room	
10	B10	Ittamadu	
11	B11	Rajarajeshwari temple	
12	B12	Jantha Bazar	
13	B13	Kuthriguppe	
14	B14	Hosakarehalli	
15	B15	Rajarajeshwarinagar Double Road	
16	B16	Kathriguppe	
17	B17	HosaKerehalli	
18	B18	Kamakya Theatre	
19	B19	Kanthi Sweets RR Nagar	
20	B20	HosaKerehalli	
21	B21	Chowdeshwari Talkies	
22	B22	Jayanagar	
23	B23	Kattrigupe	
24	B24	Kadirenahallli	
25	B25	Kathriguppe	
26	B26	Mantri Apartment	
27	B27	Channasandra RNSIT	
28	B28	Kodipalya (Uttarahalli main Road)	
29	B29	Uttarahalli road Kengeri	
_			

#### Visualisation - ROUTE #1



#### Checklist

- Minimise Total Travel Distance
- Bus Capacity Constrained
- Vehicle maximum distance limit
- Occupancy of each bus
- Time window (can be achieved by trading with max distance)

# THANK YOU