Nataka

Teams are expected to bring their own writing materials except for papers, which will be provided in the venue.

Exam boards are strictly prohibited in the venue.

The language for all rounds will be English.

There will be a total of 3 rounds

Round 1 – Plot devising

A total of 10 teams will be divided equally to 2 pools

Each pool will pick a movie via lots.

A scene will be played thrice for each pool. A short context of the scene will be read once aloud.

Paper will be distributed only after the context is read.

The team will have to devise a new plot accordingly within 30 Minutes

The best 3 plots from each pool will be advanced to the next round

Round 2

The following 6 teams will be given a new plot to avoid outsider influence or copying from the media or any kind of chat bot.

Each team will have to develop a detailed script explaining each scene very explicitly

They will be given a total of one hour for the same

They can include dialogues describe the emotions of the character and explain the settings and props in that particular scene

3 teams will be eliminated in this round

Round 3

In the 3rd and final round of Nataka they will have to enact their script in front of the experienced judging panel

They will be given 15 minutes to do the same

They will have to develop a script while keeping this in mind

Enactment should stay true to the written script with room for expressive improvisation

No students will be allowed to bring mobile phones with them to the venue

The students won't be allowed to leave the venue whilst the evaluation of the final round

The eliminated teams will be sent to their respective green rooms after the evaluation and the teams which have been qualified for the final round will be taken to their respective green rooms

Any team found copying or using pre-written scripts will be disqualified immediately.

Further Information of the rounds will be done by the respective head during the event

The decision of the judges will be final and binding in all cases.