NETWORK PROGRAMMING LAB

LAB 8 - SOCKET CLIENT SERVER - SECURE CONNECTION

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Q) Justify through java code: Secure Client / Server communication. Compare the time taken for file exchange between Client and Server, with and Without Secure communication

CODE -

```
SocketServer.java
import java.io.*;
import java.net.*;
class SocketServer {
public static void main(String args[])
throws Exception
{
ServerSocket ss = new ServerSocket(8100);
Socket s = ss.accept();
System.out.println("Connection established");
PrintStream ps
= new PrintStream(s.getOutputStream());
BufferedReader br
= new BufferedReader(
new InputStreamReader(
s.getInputStream()));
BufferedReader kb
= new BufferedReader(
new InputStreamReader(System.in));
```

```
while (true) {
String str, str1;
while ((str = br.readLine()) != null) {
System.out.println("Message Recevied = "+str);
str1 = kb.readLine();
ps.println(str1);
if(!str1.equals("exit"))
{
System.out.println("Message Sent ");
}
}
ps.close();
br.close();
kb.close();
ss.close();
s.close();
System.exit(0);
}
}
}
SocketClient.java
import java.util.*;
import java.io.*;
import java.net.*;
class SocketClient {
static Scanner sc=new Scanner(System.in);
static String user[]={"sreenidhi", "padma","ramamohan"};
static String pass[]={"pass1","pass2","pass3"};
public static void username()
System.out.println("Enter Username");
```

```
String str=sc.next();
boolean count=false;
for(int i=0;i<user.length;i++)</pre>
{
if(str.equals(user[i]))
{
count=false;
password(i);
break;
}
else
{
count=true;
}
}
if(count)
{
System.out.println("Please Try Again");
username();
}
}
public static void password(int j)
System.out.println("Enter Password ");
String str1=sc.next();
int count=0;
if(str1.equals(pass[j]))
System.out.println("Logged In");
}
else
```

```
{
System.out.println("Please Try Again");
password(j);
}
}
public static void main(String args[]) throws Exception
{
username();
Socket s = new Socket("localhost", 8100);
DataOutputStream dos
= new DataOutputStream(
s.getOutputStream());
BufferedReader br
= new BufferedReader(
new InputStreamReader(
s.getInputStream()));
BufferedReader kb= new BufferedReader(
new InputStreamReader(System.in));
String str, str1;
while (!(str = kb.readLine()).equals("exit")) {
dos.writeBytes(str + "\n");
System.out.println("Message Sent ");
str1 = br.readLine();
System.out.println("Message Recevied = "+str1);
}
dos.close();
br.close();
kb.close();
s.close();
}
}
```

OUTPUT -

Command Prompt - java SocketServer

Microsoft Windows [Version 10.0.19042.1348]
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C:\Users\Sreenidhi>cd Desktop

C:\Users\Sreenidhi\Desktop>javac SocketServer.java

C:\Users\Sreenidhi\Desktop>java SocketServer

Connection established

Message Recevied = Hello Sreenidhi

Command Prompt - java SocketClient

Microsoft Windows [Version 10.0.19042.1348] (c) Microsoft Corporation. All rights reserved.

C:\Users\Sreenidhi>cd Desktop

C:\Users\Sreenidhi\Desktop>javac SocketClient.java

C:\Users\Sreenidhi\Desktop>java SocketClient Enter Username sreenidhi Enter Password pass1

Logged In Hello Sreenidhi Message Sent