






# J SREENIDHI

ARCHITECTURE +  
DESIGN

Designer driven towards creating meaningful experiences through design and problem solving that helps humans live better.

## CONTACT

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## EDUCATION

### bachelors in Architecture

Measi Academy Of Architecture-2023

CGPA -

### schooling

P.S Senior Secondary School-2018

89% in 12th boards

## DESIGN

-Concept sketches -visual design -logo design -iconography -architectural drawings -render drawings -storyboarding -layout design -wireframing -prototyping

## RESEARCH

-user research -information architecture -interviews -historical study -journey flows -heuristic evaluation -empathy mapping -user personas -design thinking -innovations in design

## TOOLS

Adobe creative suite( illustrator, photoshop, Indesign, XD) , CAD, Sketchup, parametric design tools ( Rhino, grasshoper ), Rendering ( lumion), figma, storyboarding (miro ),HTML

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## WORK EXPERIENCE

**WHITE ANT STUDIO, AUROVILLE, TAMIL NADU** august 2022- december2022

- developing low fidelity wire frames architectural drawings to high fidelity drawings
- Mainting the journal of the different commercial and residential projects

**TRANSFORM ARCHITECTS, CHENNAI, TAMIL NADU** December 2020- February 2021

- Coming up with ideas or and space requirements for a commercial hotel design and making story boards of the conceptual designs to make it client friendly.
- Mainting project workflow and management assisting the principal architect.

**FREELANCING PROJECTS, CHENNAI, TAMIL NADU** from april 2021

- developing high fidelity renders and pitched home-interior design solutions to 3 clients by generating detailed 3D visualization in Google SketchUp.

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## PROJECTS

### NATIONAL INSTITUE OF FASHION TECHNOLOGY CAMPUS DESIGN

- site survey with contextual analysis to introduce concepts for collaborated practical learning environment.
- case studies were done to understand the planning aspects and build a different prototyped version with multiple iterations for a clear useable space.
- Creating models and videos for presentation for the jury
- Creating walkthrough videos that enhance the visual experience through storytelling, designing, and curation of the flow of information.

### MIXED-USE: COMMERCIAL + OFFICE

- Research on spatial planning for office space and commercial space that focuses on using the advantage of the site as the conceptual core.
- Develop and document the design process
- Adopting online research technology for the design and research process.

### DISSERTATION PAPER - VIRTUAL REALITY IN ARCHITECTURE

- data development and interpretation on Virtual reality and its role in the architectural and construction industry.
- Conducted research and surveys of the users to dive deep into providing solutions to increase the user and designer experience.
- Understanding the concepts and structure of research papers and efficient usage of resources.

### URBAN DESIGN - AMBUR DEVELOPMENT PROJECT

- user interviews, collecting reports, and developing on-spot analysis came up with architectural innovations for the town on a macro to micro scale for a thriving area
- Designed, prototyped, and collaborated with multiple urban development groups

### CMDA SURVEY PROJECT

- An ethnographic study to analyze, understand and visualize user behavior in various situational adversities within different kinds of households of varied functionalities.

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## UX COURSES

### coursera courses

1. INTRODUCTION TO USER EXPERIENCE DESIGN
2. INTRODUCTION TO USER EXPERIENCE PRINCIPLES AND PROCESSES
- 3.WEB DESIGN: STRATEGY AND INFORMATION ARCHITECTURE
4. WEB DESIGN : WIREFRAMES TO PROTOTYPES
5. VISUAL ELEMENTS OF USER INTERFACE DESIGN

ACCENTURE FUTURE LEARNING

Travelling

Books

Research & Design - User research, Interviews, Personas, Journey flows, Empathy mapping,  
Heuristic evaluation, Usability testing,  
Wireframing, Prototyping, Interaction Design, Design systems, Storyboarding, Typography,  
Layout, Illustrations, Visual Design  
Tools - Sketch, Figma, Adobe Creative Suite (XD, Illustrator, Photoshop, InDesign, Premiere  
Rush), Invision, Balsamiq  
Programming Languages - HTML,

Design: Illustration & UI Graphics · User Interface Design · Web &  
Mobile design · User Flows · Concept Sketches · Wireframing · Visual Design · Typography ·  
Iconography & Logo Design  
Research: User Flows · Information  
Architecture · Design Thinking ·  
User Personas · Empathy Mapping ·  
Low & High Fidelity Wireframes