

NATIONAL INSTITUTE OF FASHION TECHNOLOGY CAMPUS

ACADEMIC PROJECT

ROLE: individual design of a CAMPUS from DESIGN TO MOCKUP DEVELOPMENT



INTRODUCTION

Since its inception in 1986, the institute has played a pioneering role in envisioning and evolving Fashion business education in the country. With growing demand for skilled manpower from the Fashion business industry across the country

AIM:

The best possible design with the use of new technologies related to the project, which would enhance the beauty of the design. To make whole project environment friendly as much as possible acc. To site ,climatology and other factors .

OBJECTIVE:

To provide world class institute and will encourage it to generate more internal resources, promote innovation and result in an overall improvement in the standard of education and research.

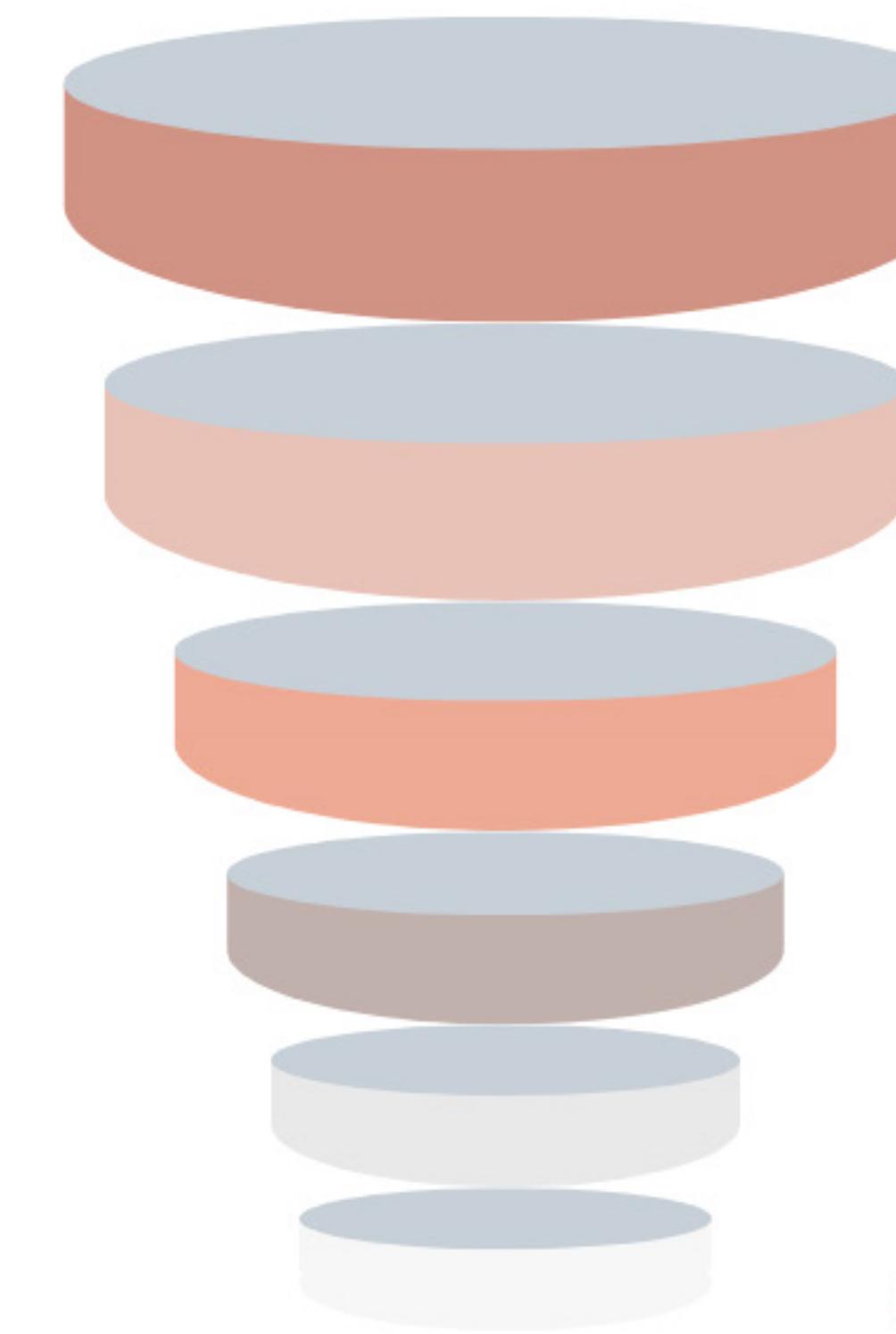
RISING AND FALLING BACK ON EARTH



DESIGN METHODOLOGY

SITE STUDY

6 Layer DESIGN PROCESS



- 01** UNDERSTAND
STUDY SITE CONSTRAINT
UNDERSTAND THE OBJECTIVES
- 02** RESEARCH
THE INFORMATION ARCHITECTURE
THROUGH CASE STUDY
- 03** ANALYZE
USERS AND AFFINITY, CIRCULATION
MAPPING
- 04** SKETCH
IDEATION OF CONCEPTS
- 05** WIREFRAME
ALL LEVELS OF PROTOYPE FOR
PLANS,SECTIONS,ELEVATIONS
- 06** MOCKUP
CREATING 3D INTERFACE MOCKUPS
RENDERED VIEWS

Contextual Analysis - Climatic conditions and orientation of the site, natural feature within the site

Accessibility to the site (various potential points of entry), **Connectivity** (nearest modes of public transportation which would cater the users). Existing land use surrounding the site.

SWOT(Strength, Weakness, Opportunities and Threats) analysis of the project with respect to site

HOW TO ADD VALUE ?



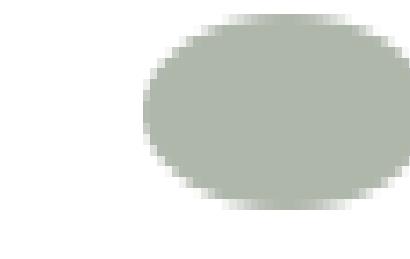
PAIN POINTS --> CONSTRAINTS

pain point

design solution



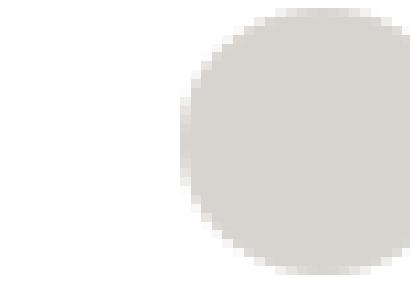
most used spaces like hostel areas , outdoor areas to be placed in this place to receive the prevalent winds.



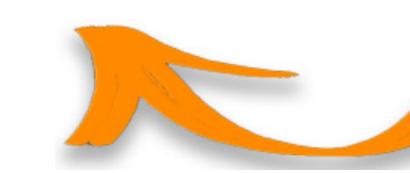
more vegetation placed , less used spaces here to act as buffer from the intense sun rays



push the building far away from main road as buffer.
more trees on the wst side for protection from noise and heat



more vegetation placed , less used spaces here to act as buffer from the intense sun rays



morning used spaces like student dorms and canteens to be placed on the eastern sid eto taake in the healthy morning sun



keep semi open and outdoor activity area in the south eastern side inorder to take the sea breeze to enrich the space .

RESEARCH



DEVELOPING COMMUNITY

shaping places for interaction.
making an impact on the campus.
designing for connections.

DINING

providing freshness, access and variety.
creating dining for all appetites.
weaving the vitality of dining into the life of campus.

supporting student leaders.
supplying students with their core needs.



creating a natural place to socialize.
fostering study, discussion and collaborative learning

GATHERING

comfortable, ergonomic, safe, healthy, psycho social spaces for a holistic campus

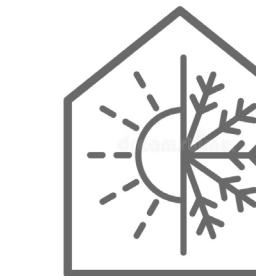
INTELLECTUAL

integrating and revealing sustainable design strategies



providing for flexibility and ease of use.
lively public space for events

nurturing culture and exploration



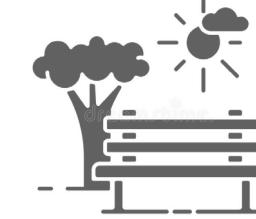
climate responsive



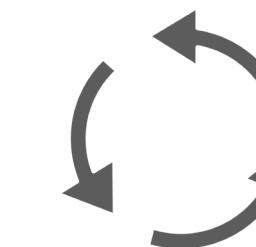
ponds and water body



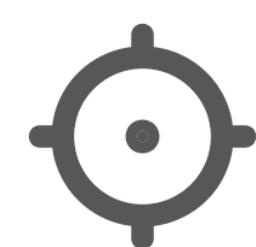
walking lawn



recreational space



circulation



focus

END USER ANALYSIS:

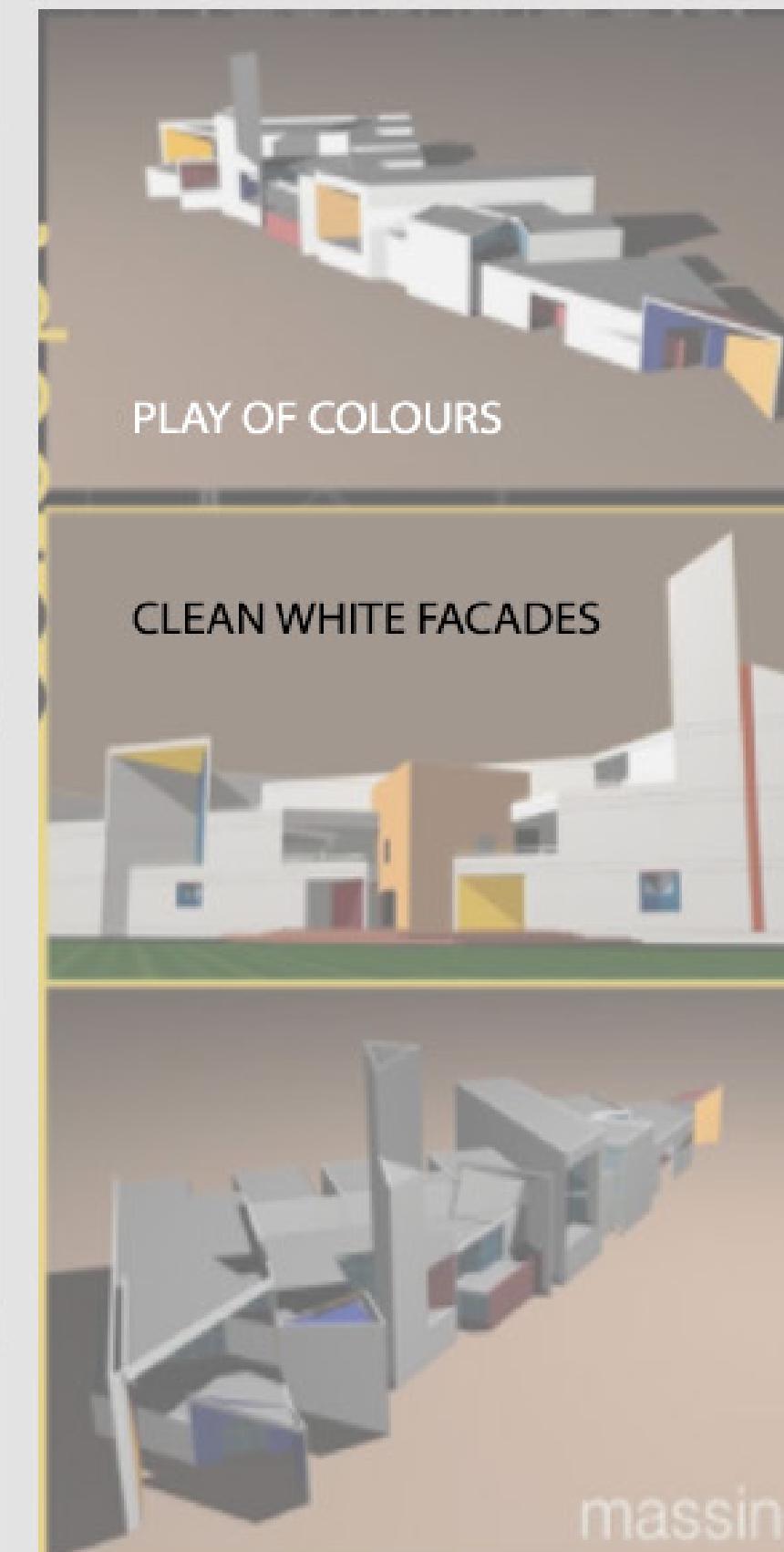
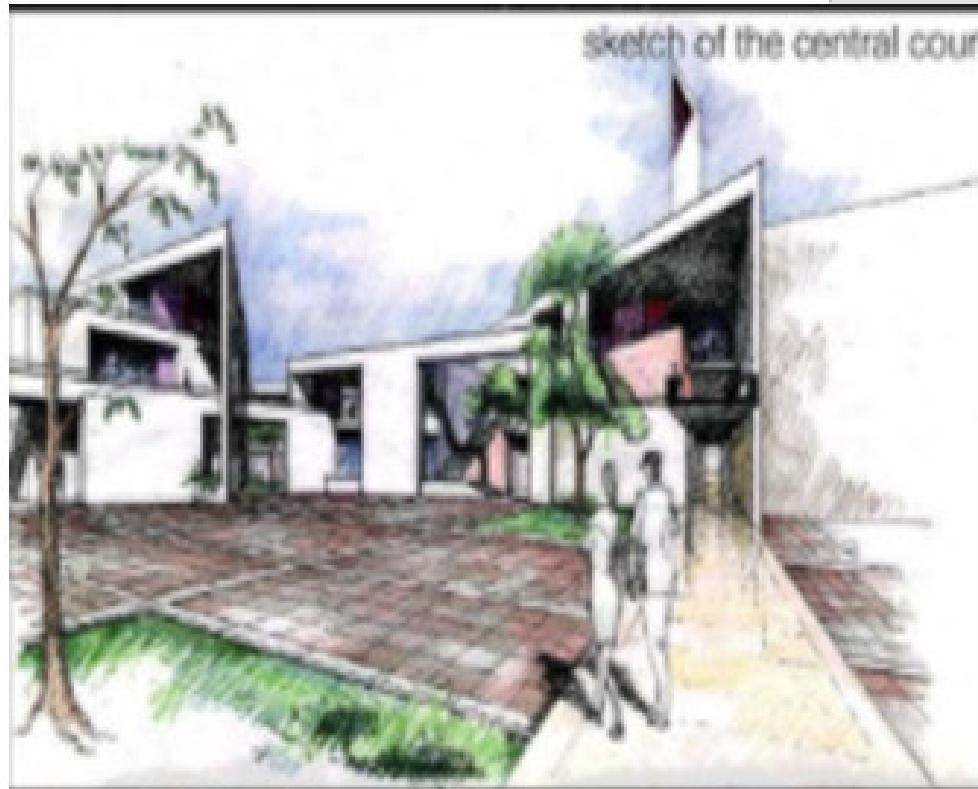
GOAL

DESGIN A VIBRANT CAMPUS LIFE

CASE STUDY

- **Context** – Study of the setting of the case study such as site, land use of the project precinct, Environmental and cultural background, Climatic conditions and considerations, important landmarks in proximity to the project, accessibility and connectivity.
- **Design Process** – Study of various architectural design processes and considerations involved in evolving the design for the project. Outline of the program for the project .
- **Critical analysis of the project** – Pros and cons of the case study with respect to all the above mentioned criteria's.

NIFT CAMPUS CHENNAI



WHY DID I CHOOSE THIS ?

CONCEPTUAL APPROACH:

FOCUSING LEARNING NOT ONLY FROM CLASSROOMS BUT FROM NATURE TO EVERY NODE .
FOCUSSES MORE ON COMMON SPACES TO PROMOTE

OVERLOOKING AND OVERLAPPING SPACES

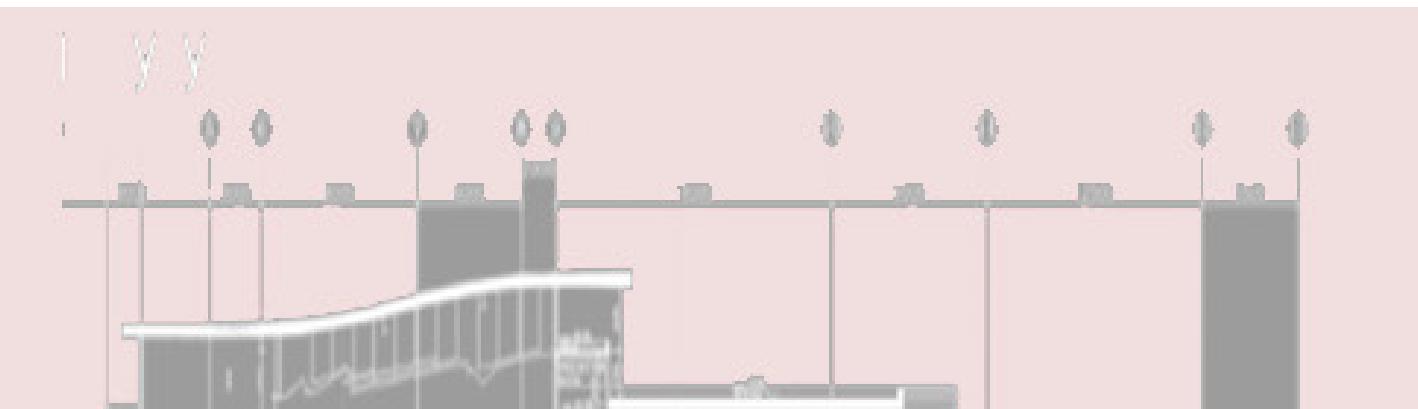
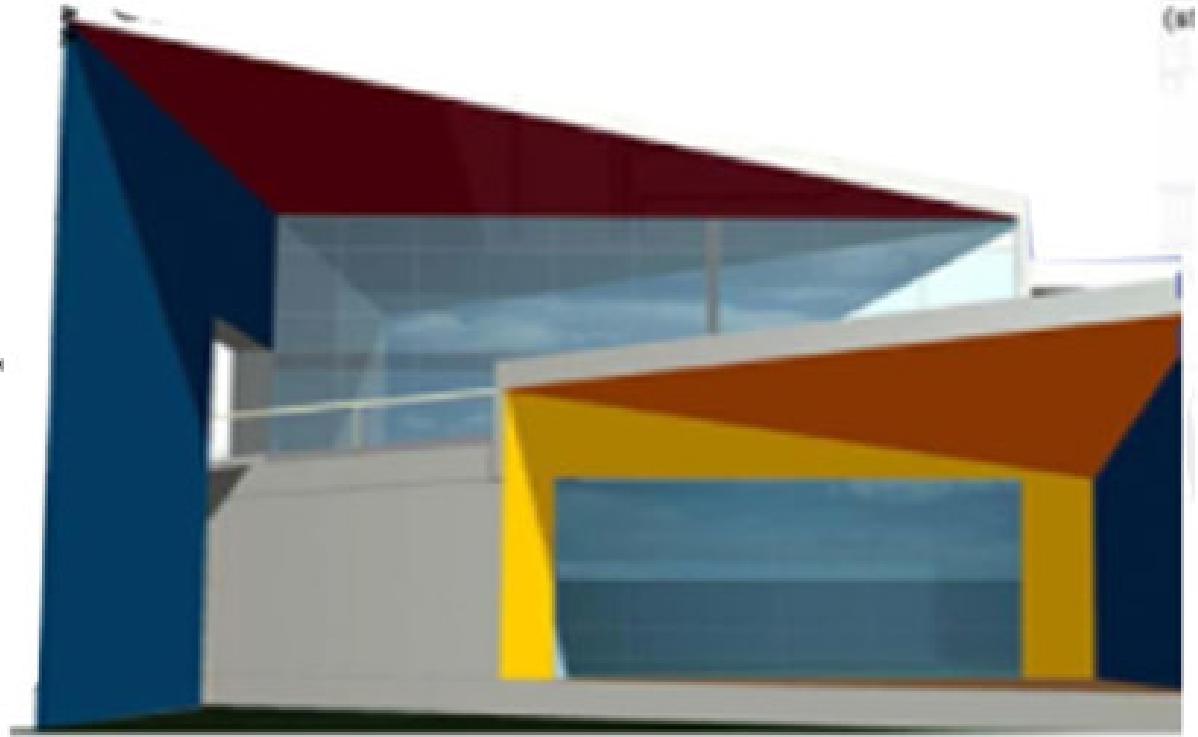
KELEDEISCOPE EFFECT

KELEDEISCOPE EFFECT

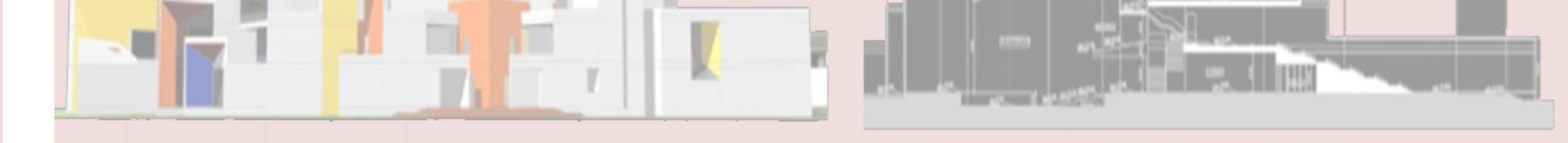
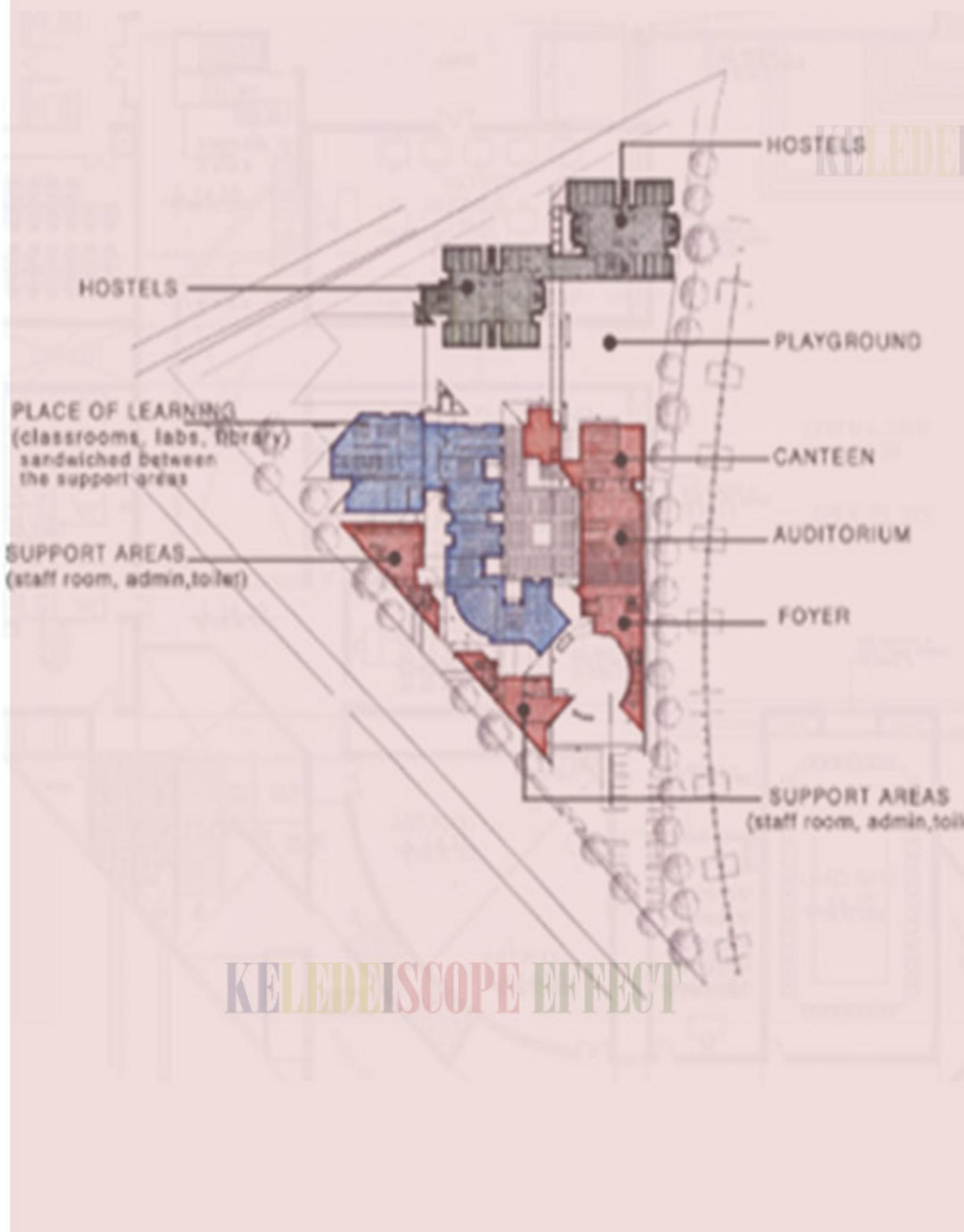
KELEDEISCOPE EFFECT

SECTIONS PLAYING ON MULTIPLE LEVELS TO OVERCOME MONOTONITY

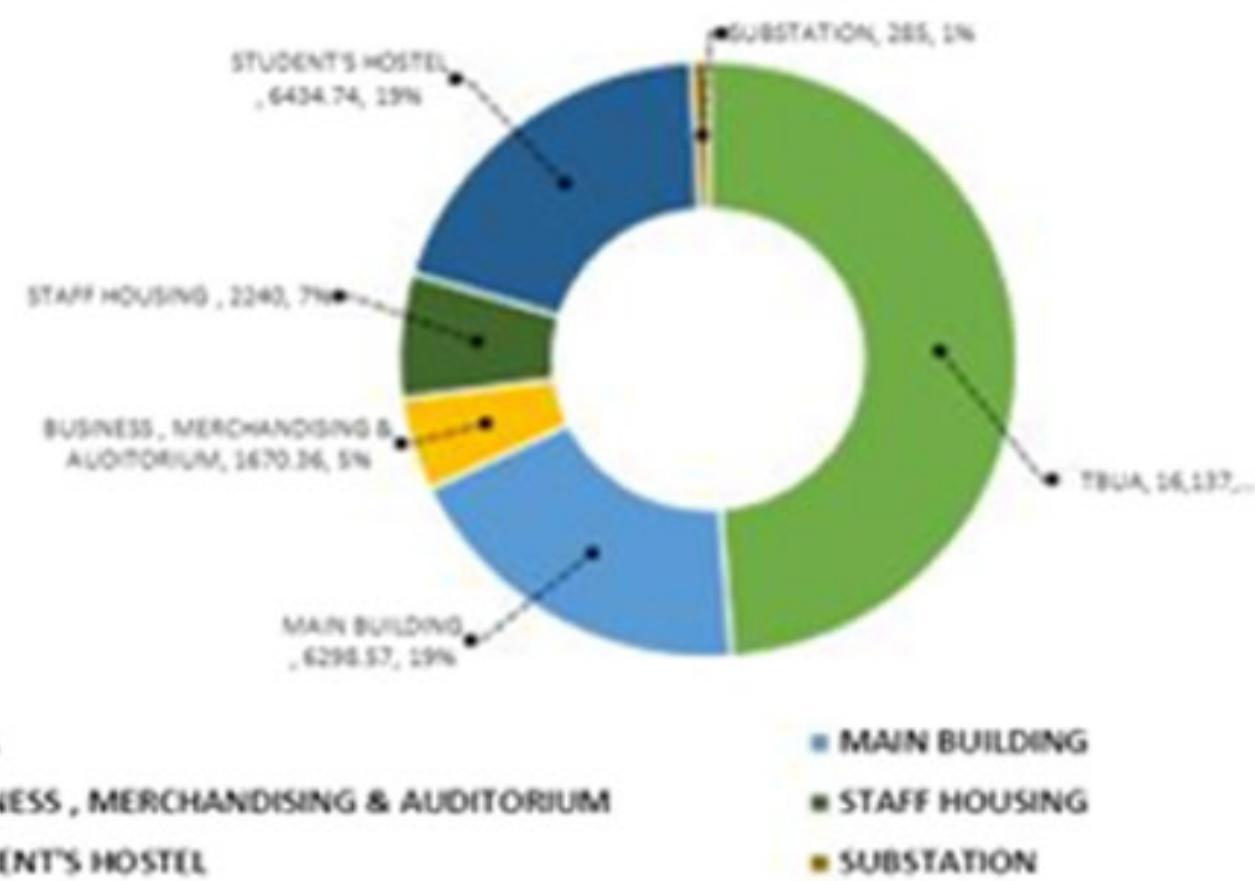
section along ZZ



The campus has been laid out such that the building is separated by deep through fissures that serve ad wind tunnels and as light wells.Light floods into the heart of the building and brings a sense of layering by defining plnaes of varying light itensity.A heightened feature of sensitive architecture, is affected by a movement path that takes one thriugh a progression of light and dark zones.



AREA ANALYSIS W.R.T TBUA AREA

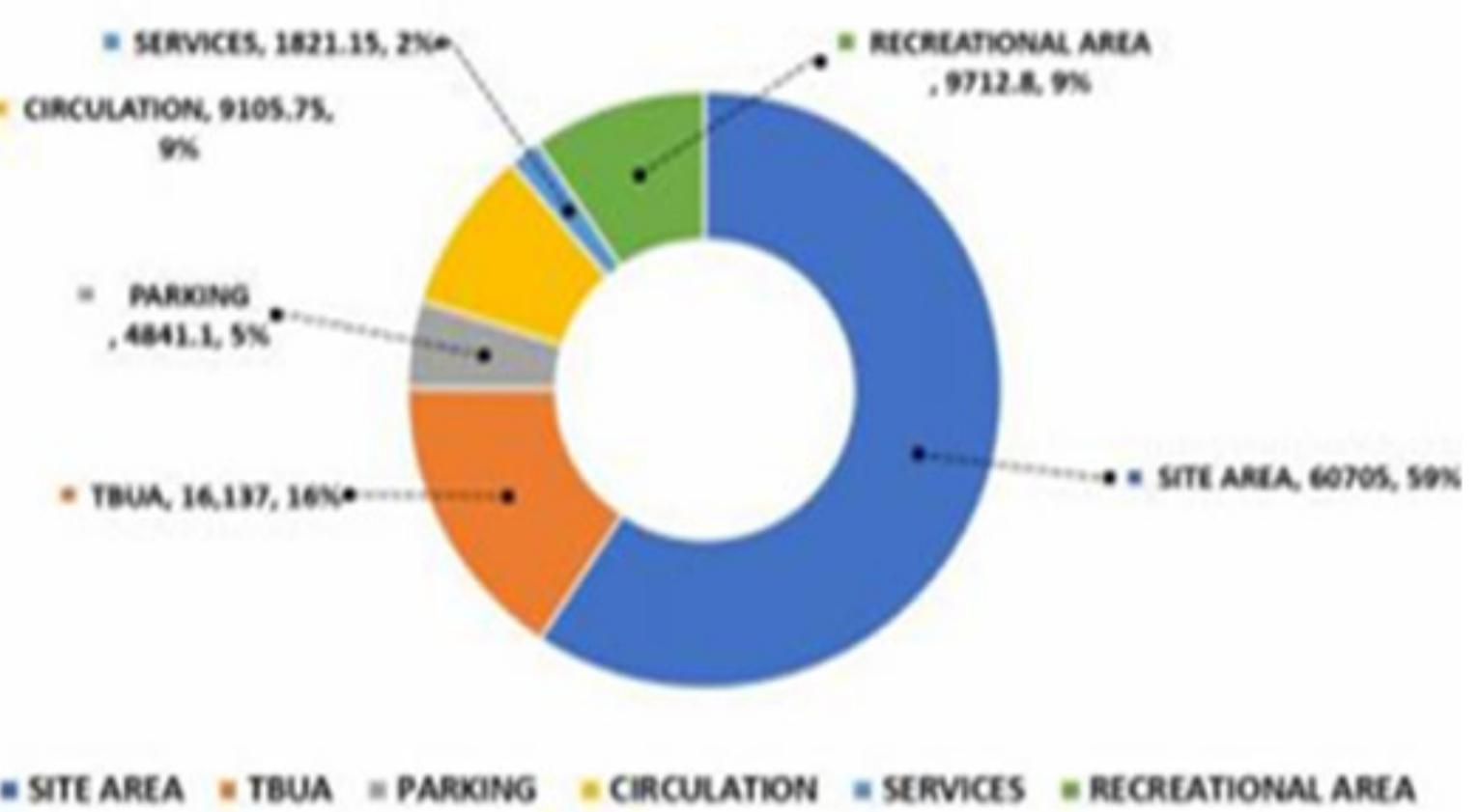


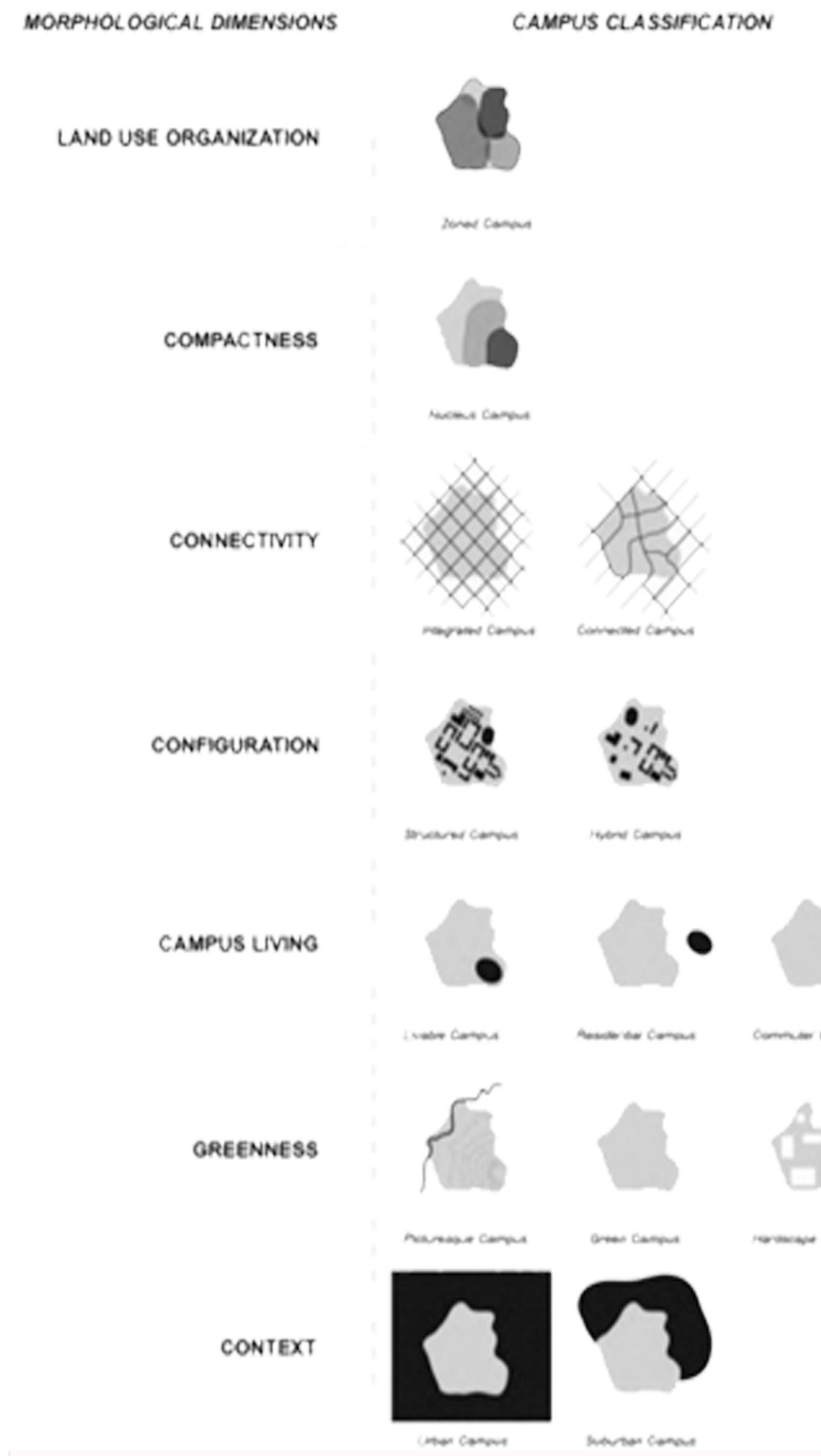
KEY POINTS I LEARNT

- SPACE FOR FUTURE EXPANSION.
- CONSIDERING THE PLACEMENT OF THE ACADEMIC BLOCK WITH RESPECT TO EXPOSURE TO SOUND POLLUTION .
- INTERNAL CONNECTIVITY WITHIN BLOCKS THOUGH BRIDGES AND SPACES CONSISTING THE RECREATIONAL ACTIVITES IS A VIABLE OPTION.
- THROUGH THE TRANSITION OF SPACES WE CAN CREATE A PLAY WITH VOLUME, LIGHT , COLOURS PROVIDING SPACES FOR PHOTOSHOOTS.

KELEDEISCOPE EFFECT

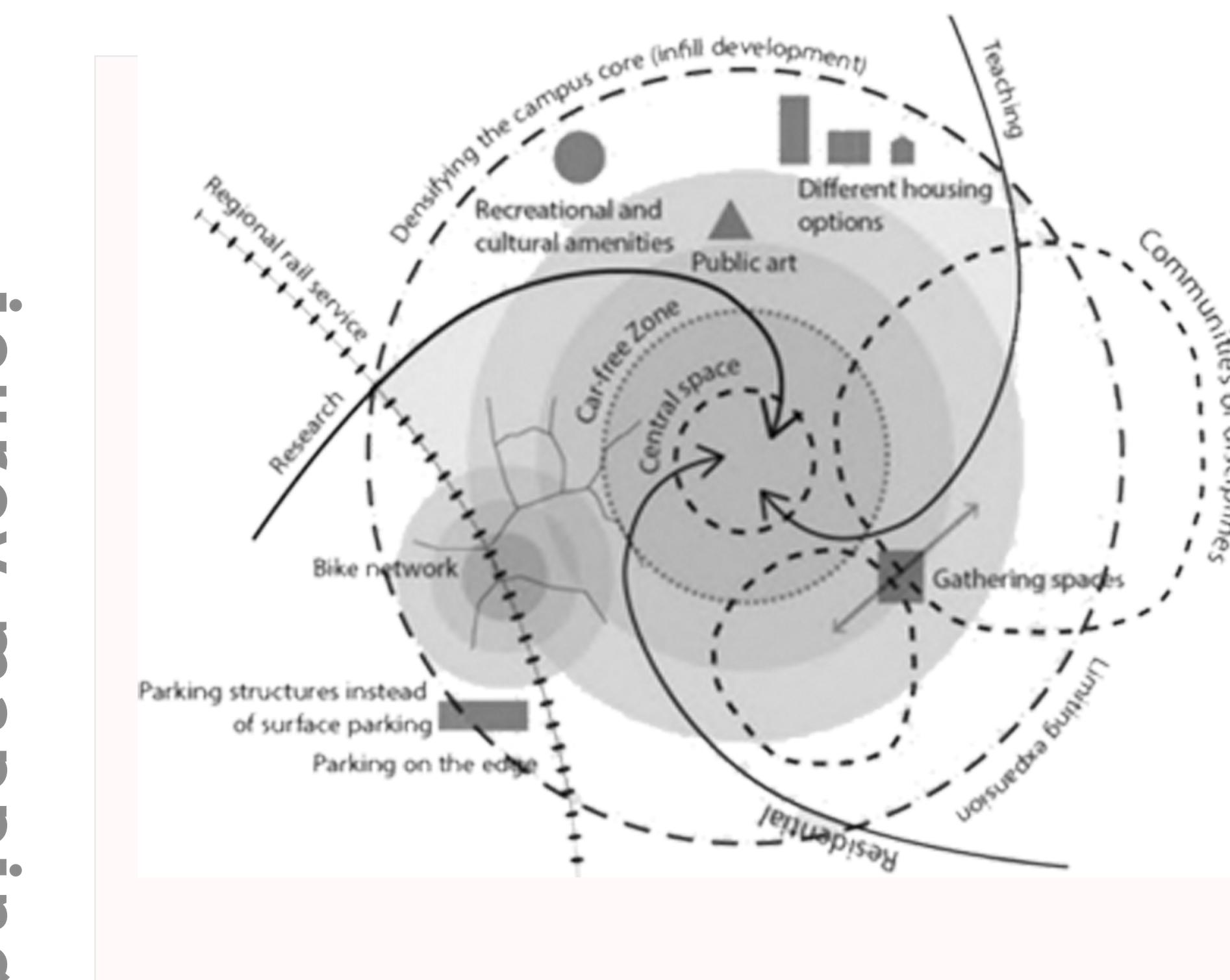
AREA ANALYSIS W.R.T SITE AREA





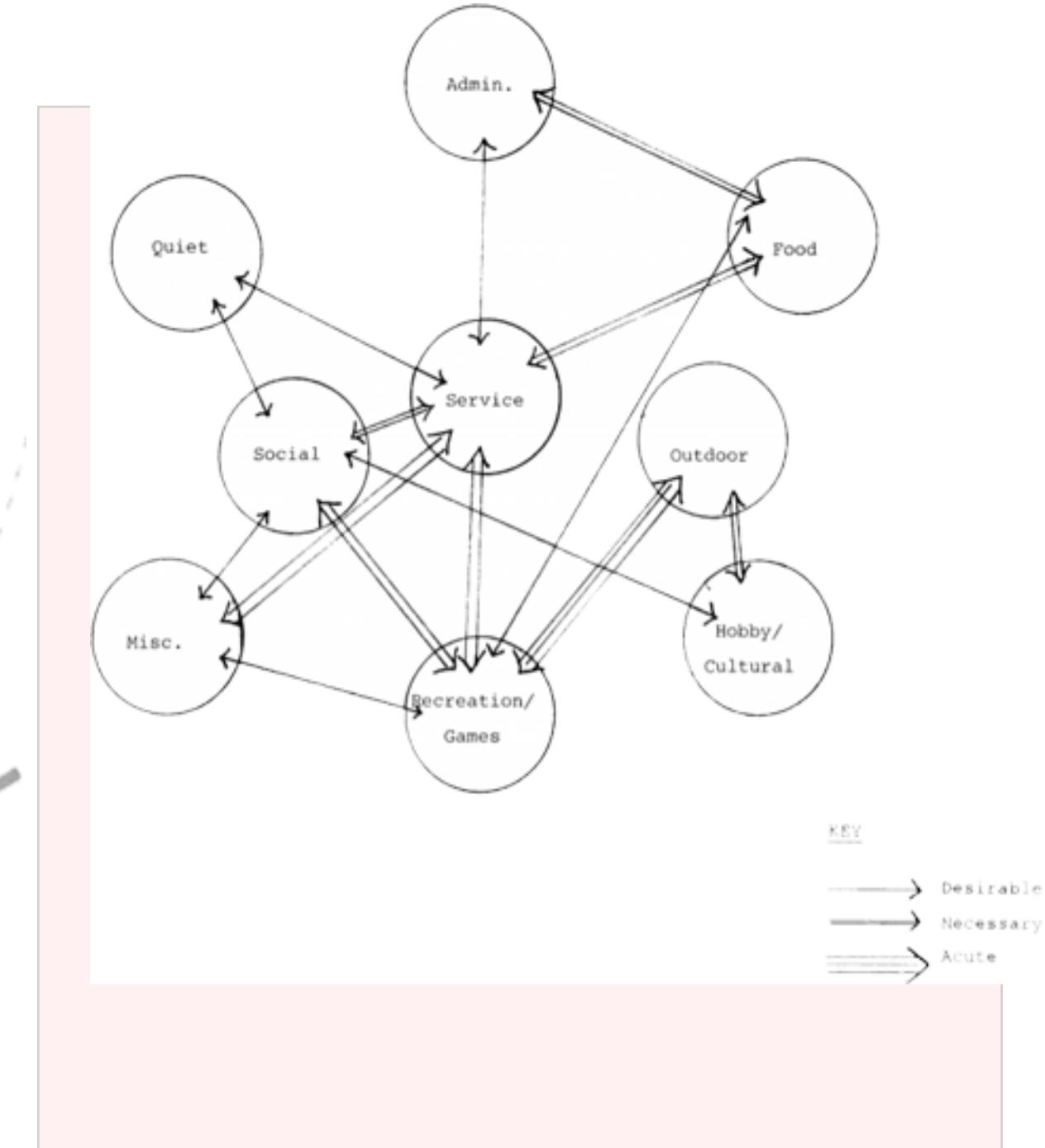
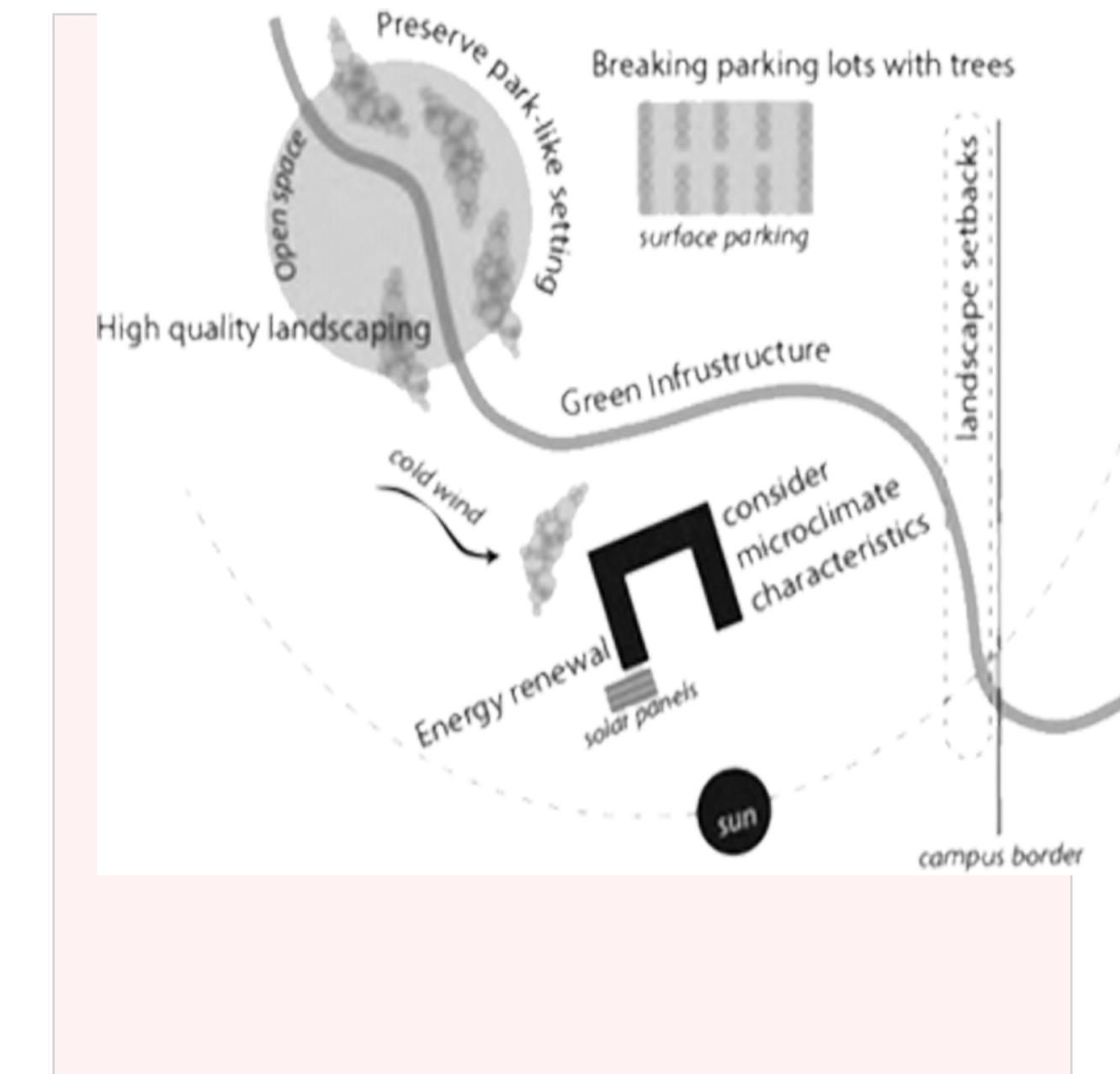
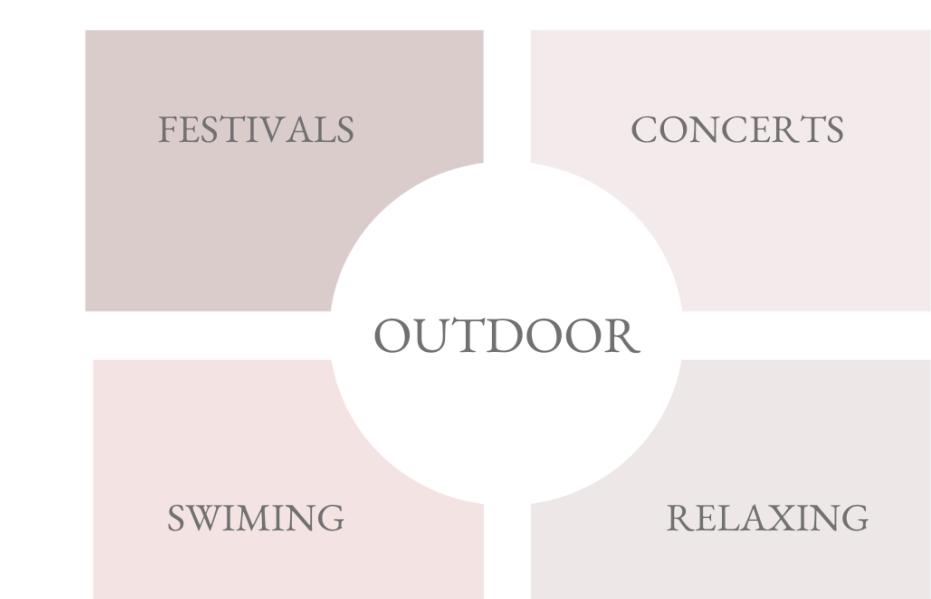
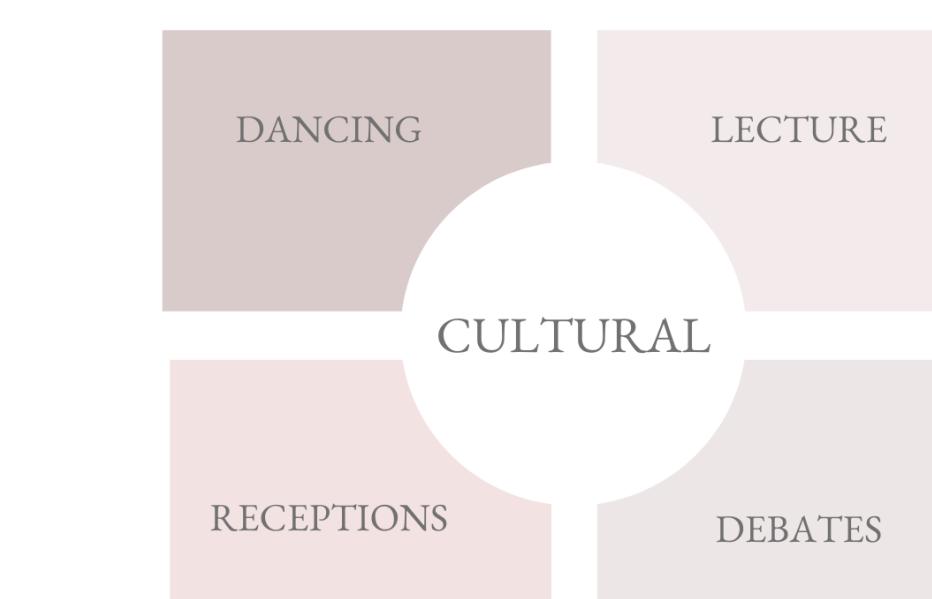
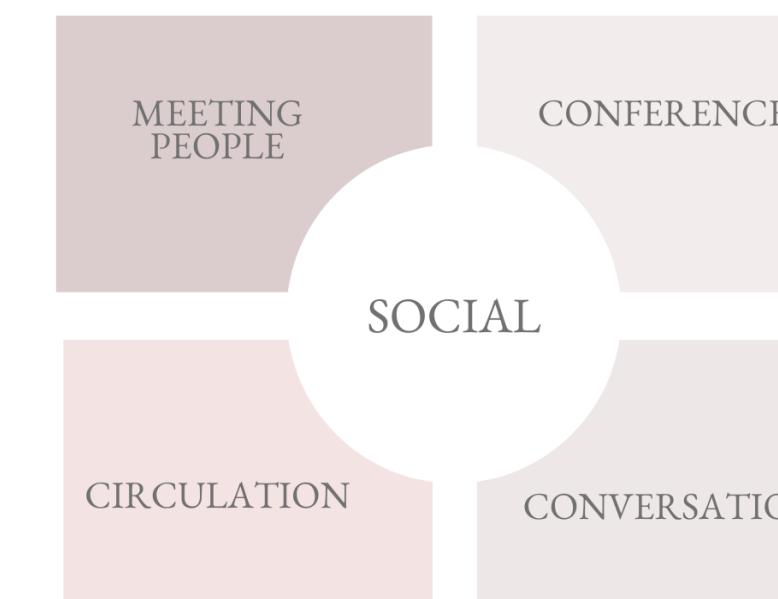
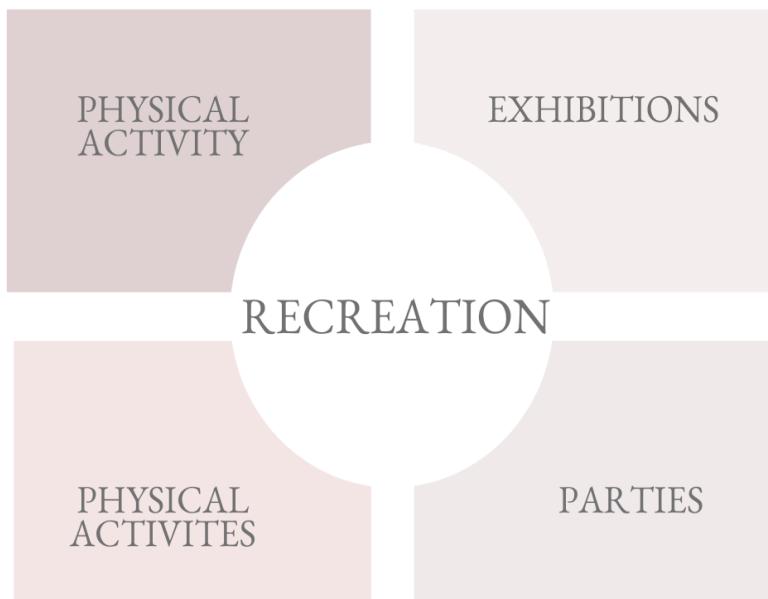
jourey mapping

RISING AND FALLING OF STRUCTURES (INSPIRATION FROM THE WAVES)
strengthening the connection with earth and greenery .



student group

AFFINITY MAPPING





USER CENTRED DESIGN

MODE OF DESIGN APPROACH:

The use of spatial variations, which provide a vehicle for the storage and transmission of architectural knowledge and experience;

The use of functional categories, which provide a framework for the modification of user needs.

Understanding how different forms may need to be adjusted when they are applied to particular circumstances;

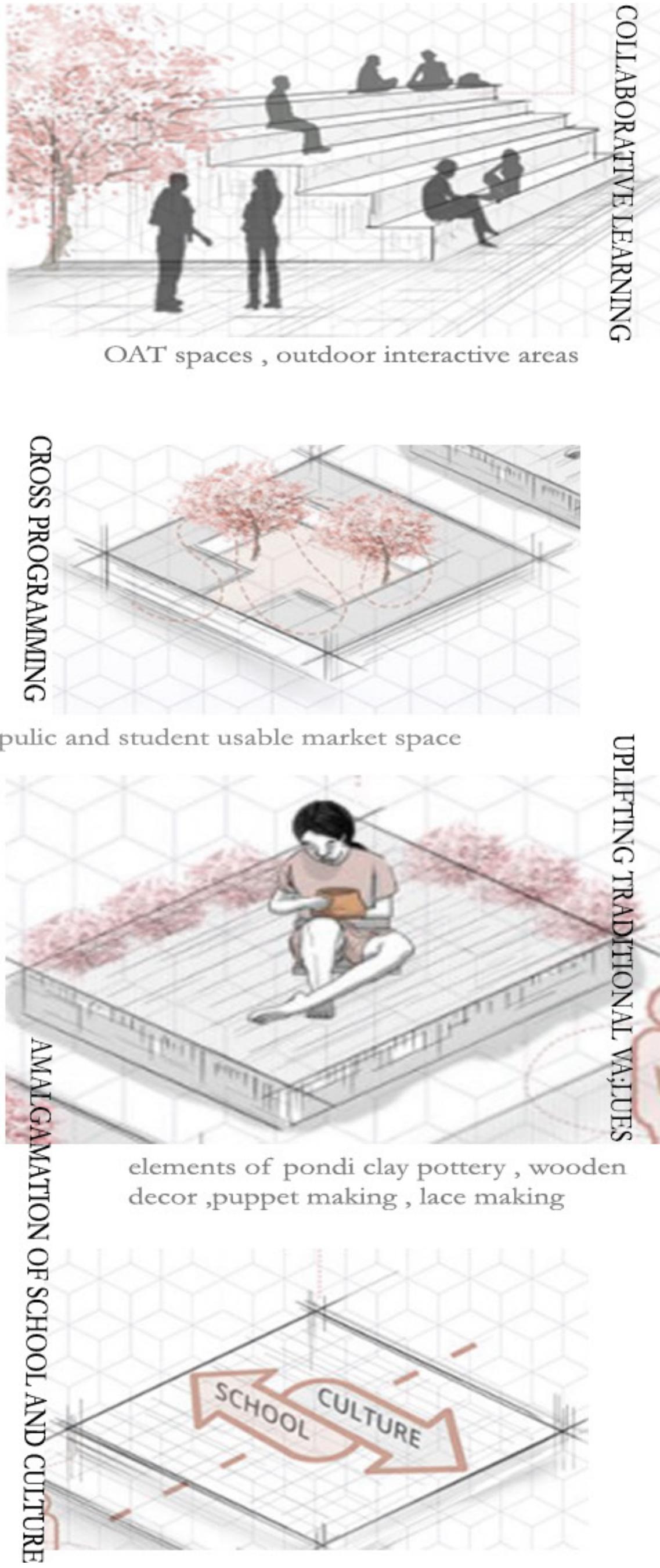
Modifying a building's function, meaning, etc., pertaining to the design method. In this case, architectural morphology is a synthesis of overall exemplars.

Analytical variation in dealing with architectural building forms. In this case, morphology is noticeable and may consist of typical instances, functional parameters, or the ideal exemplars of the category.

MORPHOLOGICAL APPROACH AS A CRUX

Developing design possibilities by identifying individual attributes of existing forms that may be recombined in innovative ways.

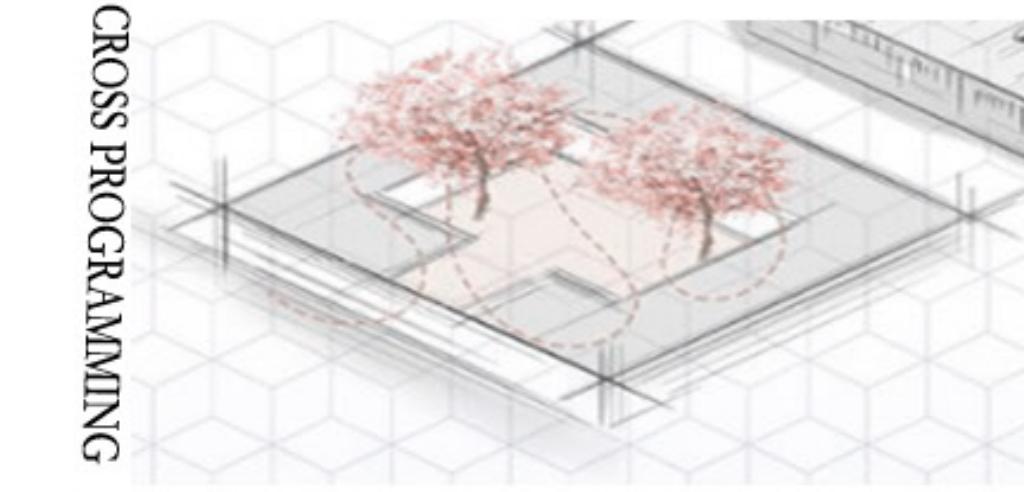
ideation



COLLABORATIVE LEARNING

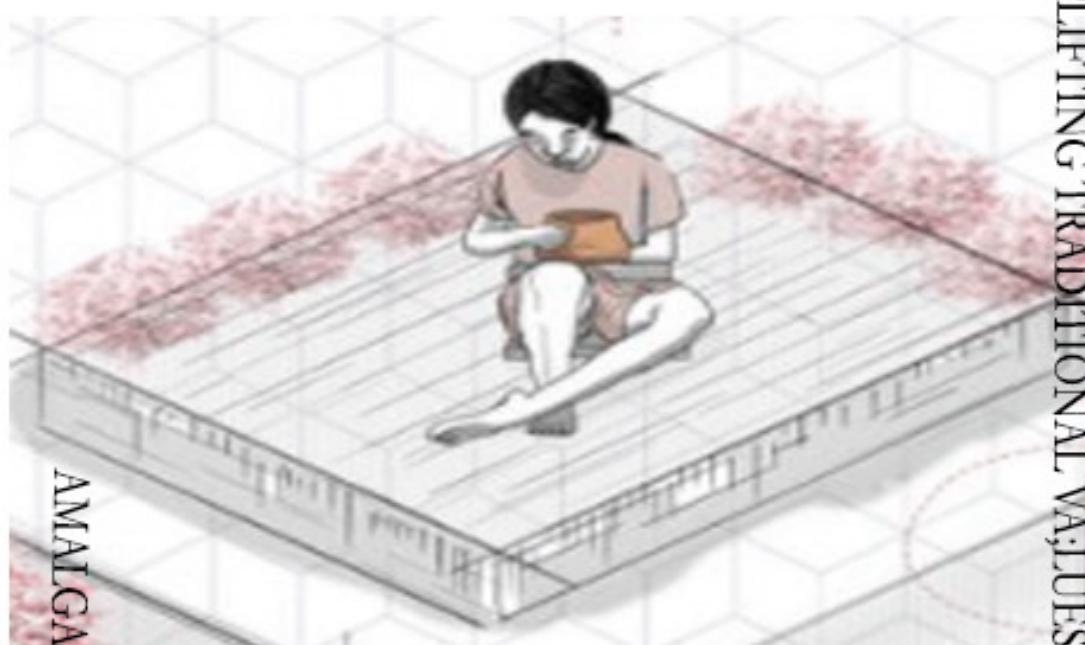
OAT spaces , outdoor interactive areas

CROSS PROGRAMMING

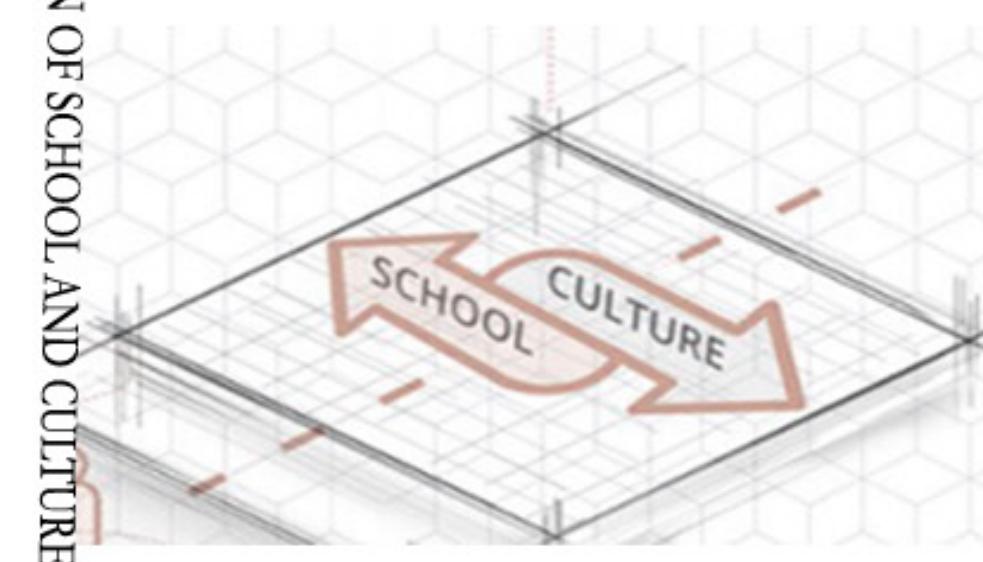


public and student usable market space

UPLIFTING TRADITIONAL VALUES



elements of pondi clay pottery , wooden decor ,puppet making , lace making

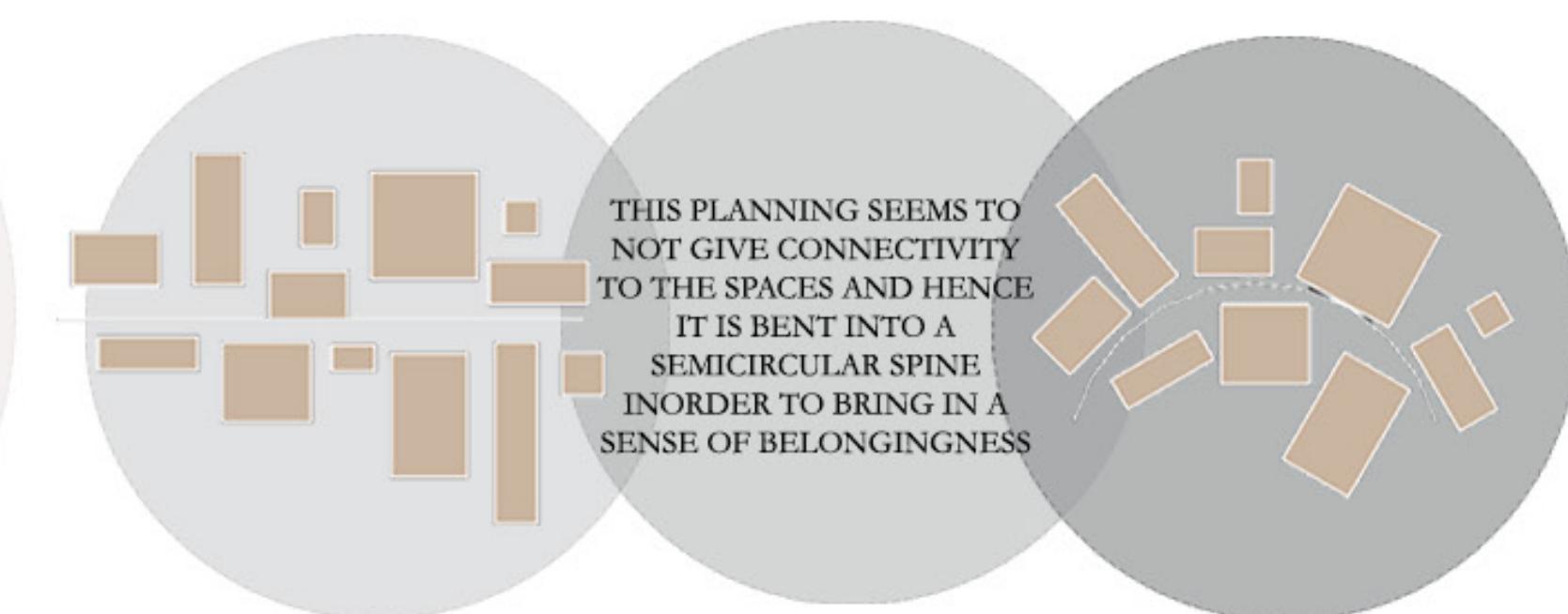
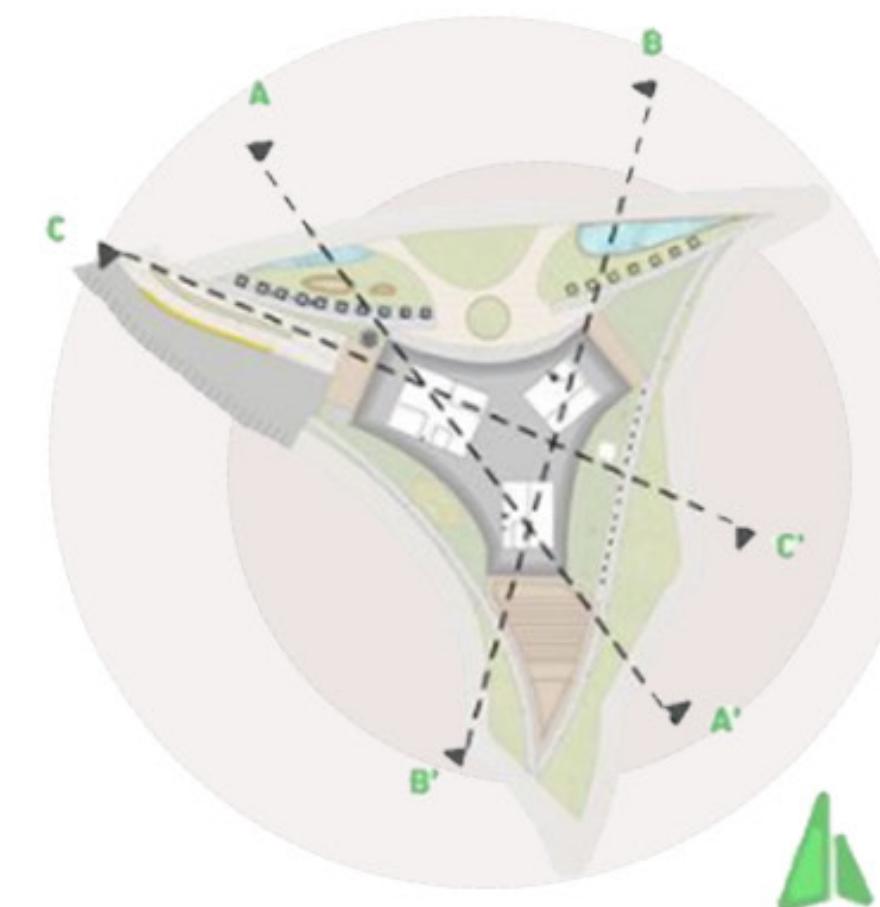


EXPLORE ----- EXPERIENCE ----- LEARN

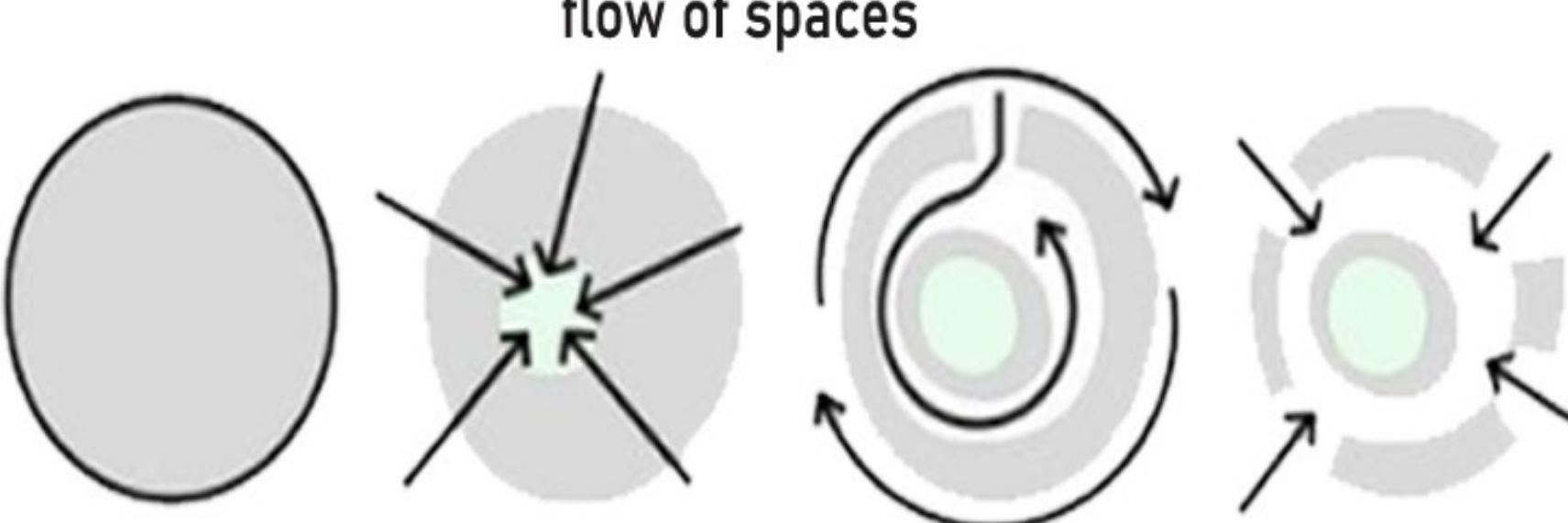
ACADEMIC SPACE - INTERACTION ZONES - OPEN SPACES-WORKSHOP SPACE-CULTURALLY VIBRANT ZONE- CAFETERIAS AND DINING- QUIET ZONES-MEDITATION ZONES - PLAYING AREA- AQUAPONICS

EXPERIENCE BY A SPINE THAT CONNECTS THROUGH ALL PROGRAMS FORCING THE STUDENTS TO LIVE IN THE DIFFERENT ENVIRONMENTS THE CAMPUS PROVIDES

INCORPORATES PRINCIPLES OF PONDY AND ITS FEATURES . SHOWS TIMELESSNESS

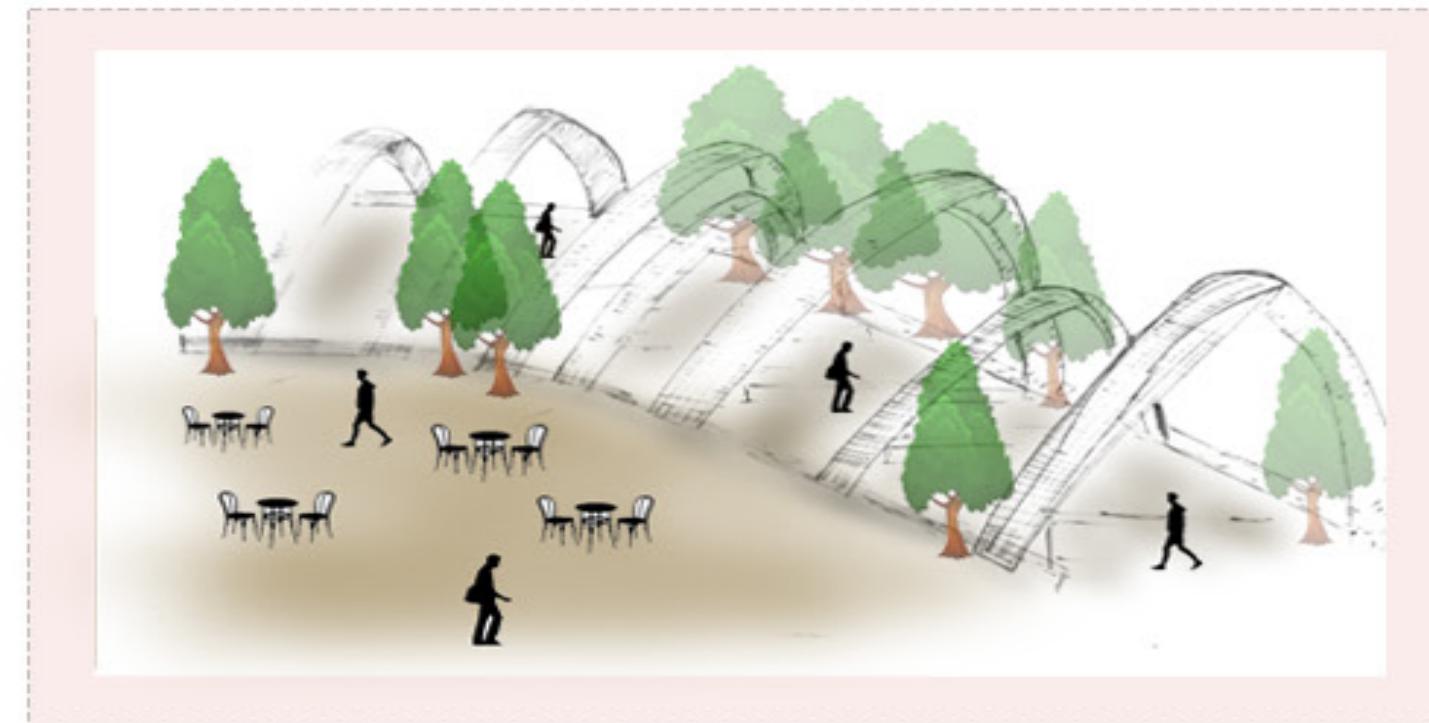


CONNECTING SPACES THROUGH SPINE



flow of spaces

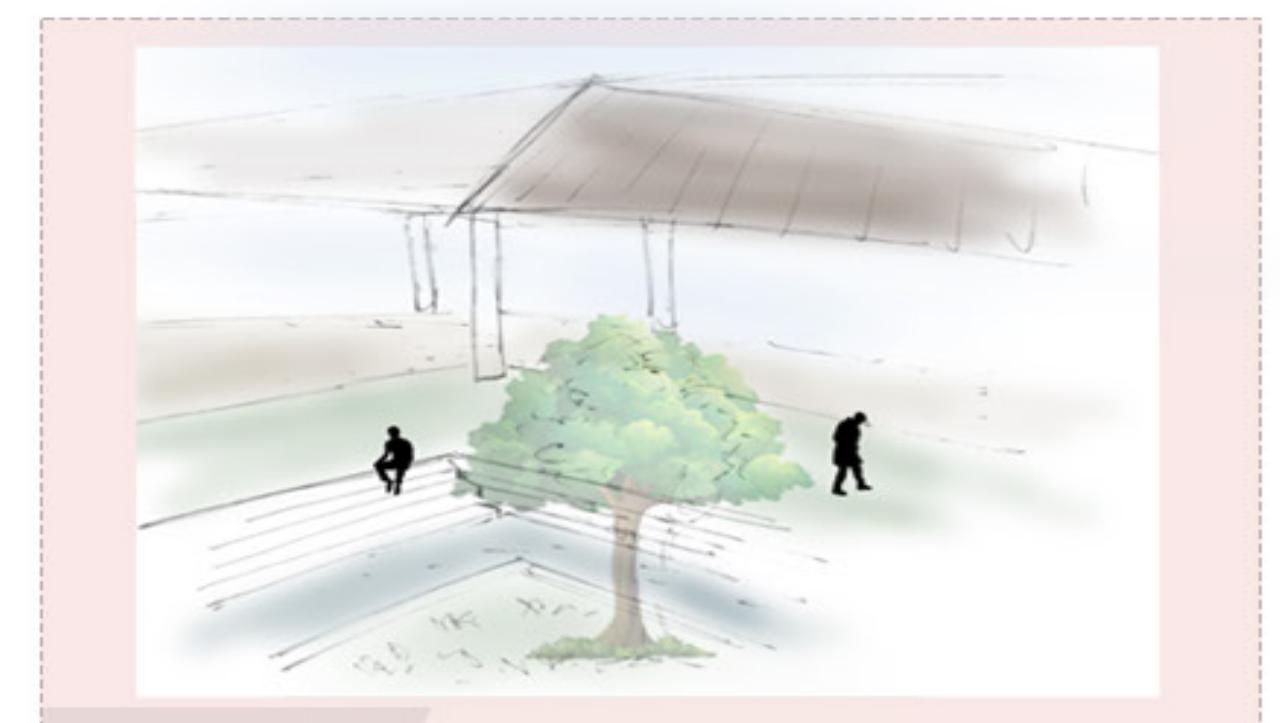
VISUALISATION of spaces



MARKET PLACE THATS PLACED INFRONT OF THE SITE USED BY THE PUBLIC ON THE WEEKENDS AND ALSO BY THE STUDENTS.



SERIES OF ARCHES
ENTRANCE PORCH
ADMIN SPACE AND LOUNGING AREA



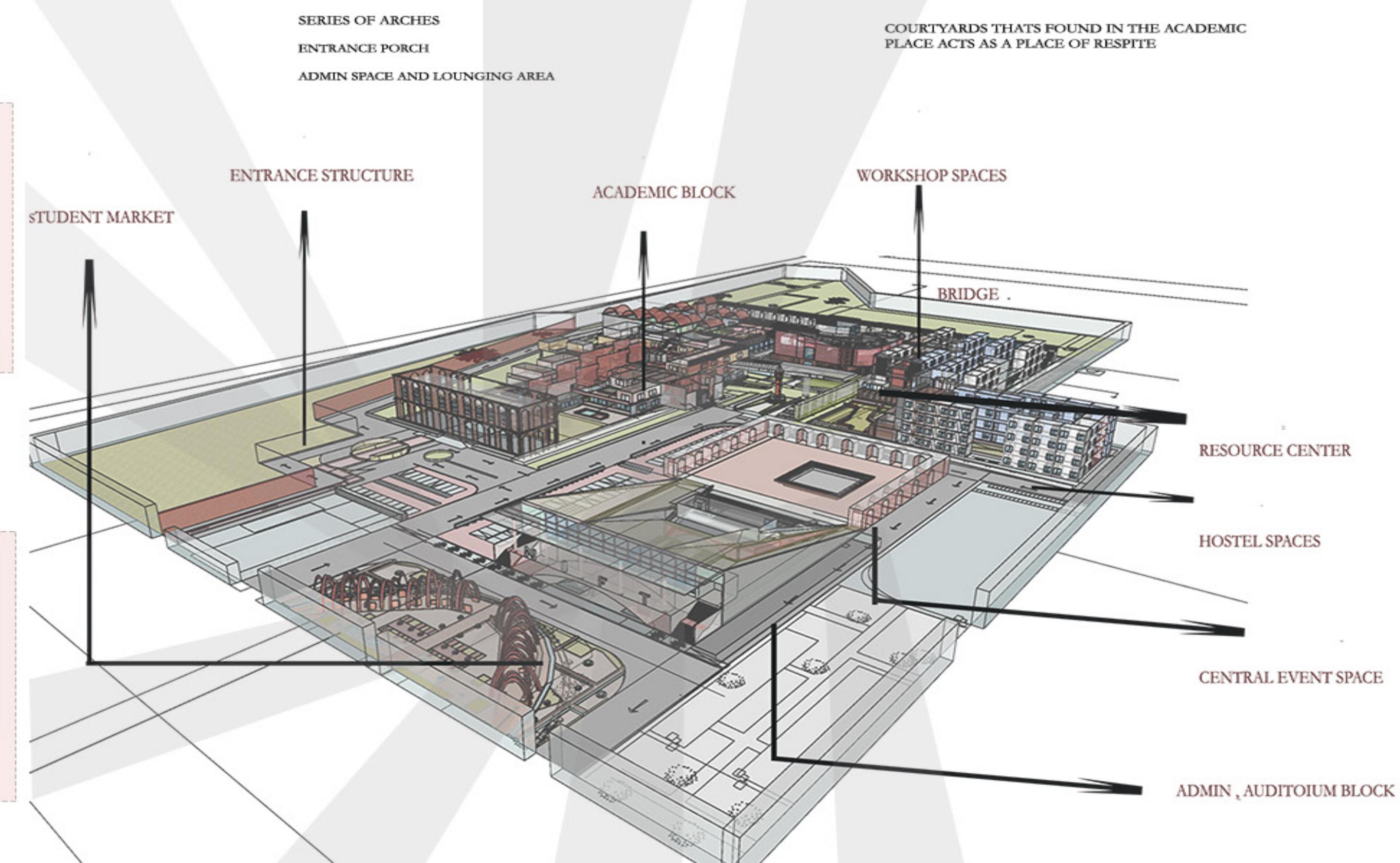
COURTYARDS THATS FOUND IN THE ACADEMIC PLACE ACTS AS A PLACE OF RESPITE



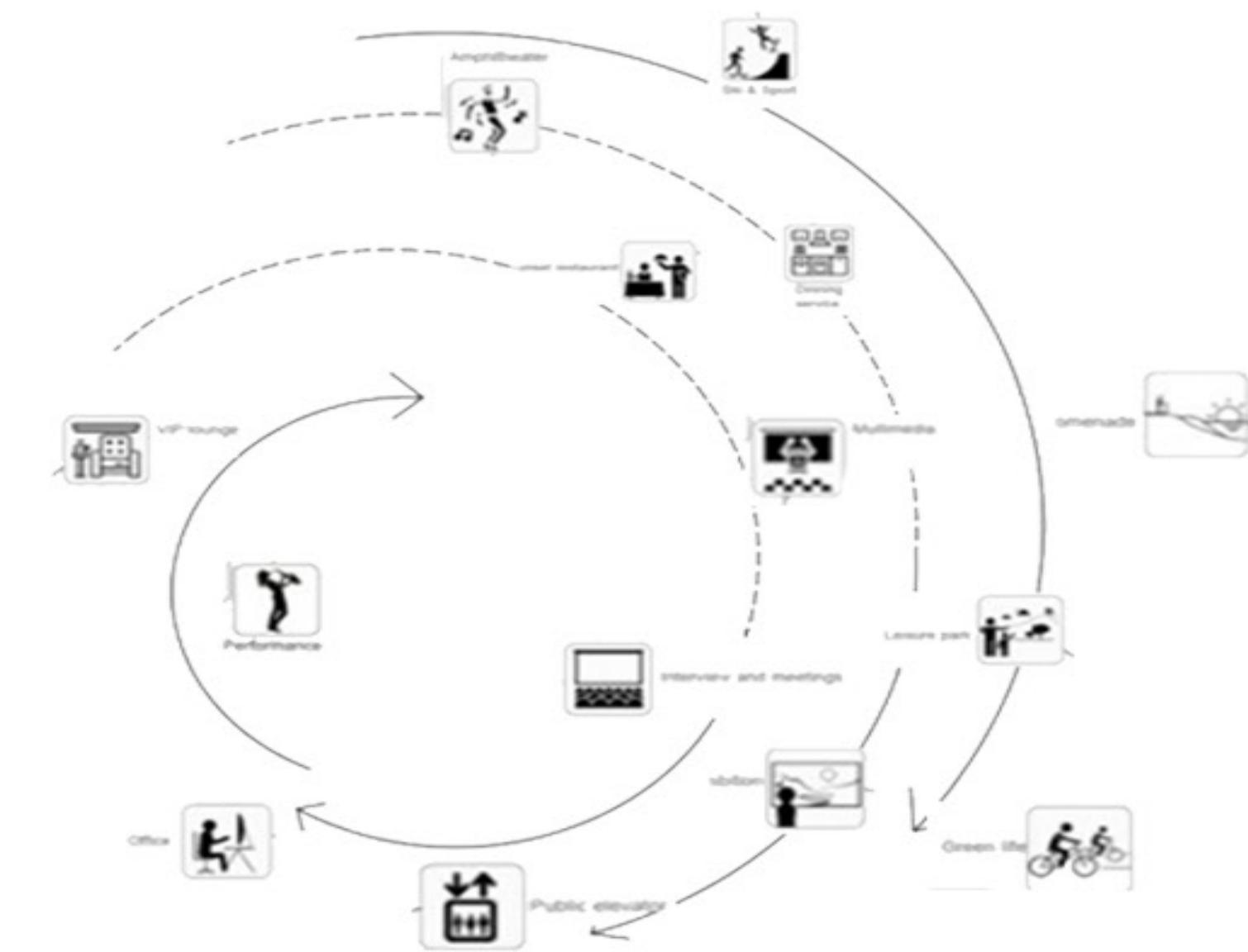
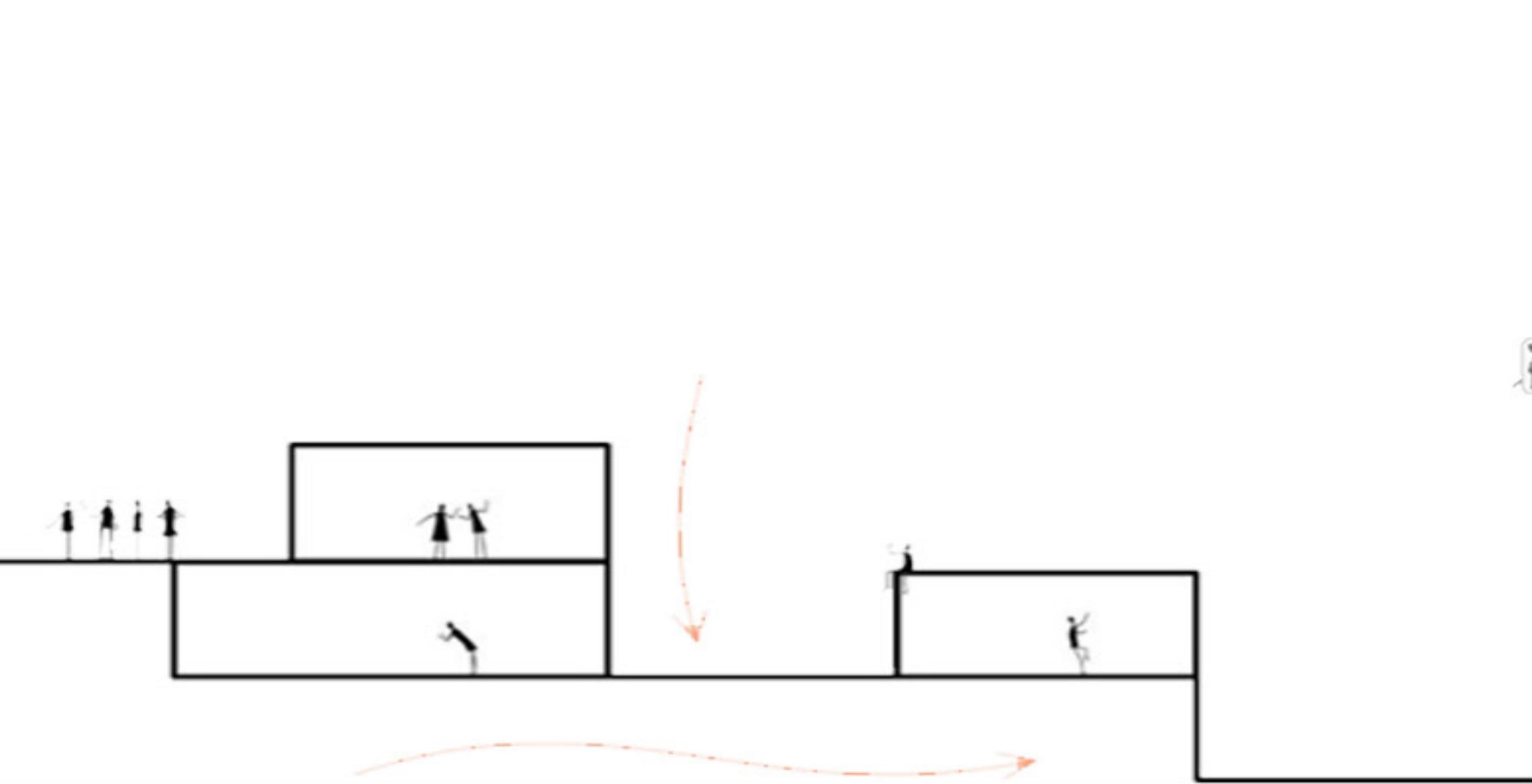
PROMOTES INTERACTION BY PROVIDING TABLES AND CHAIRS THAT ALSO PROVIDES SPACE FOR EATING SINCE THE MARKET ALSO ACCOMODATES FOOD STALLS.



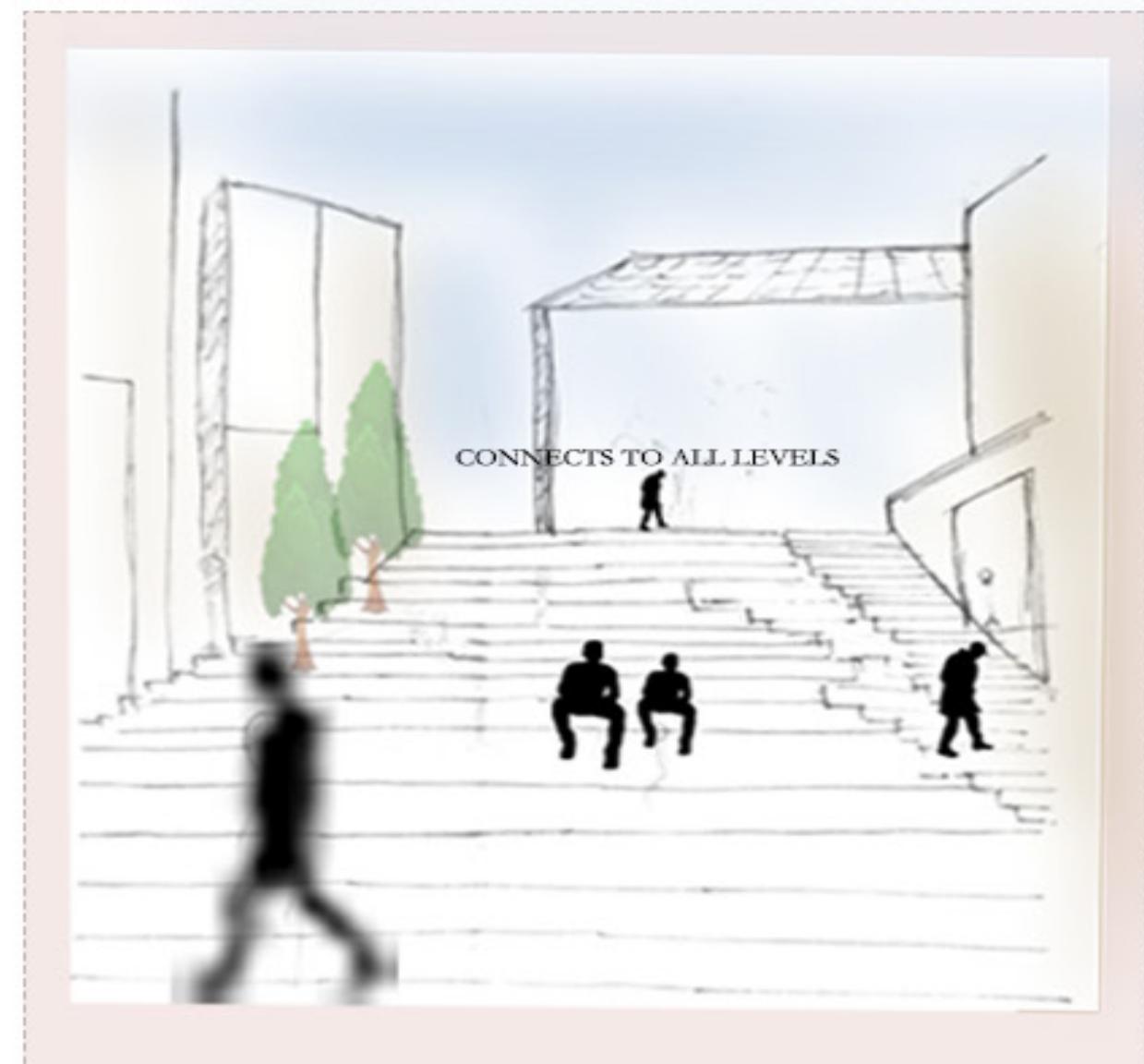
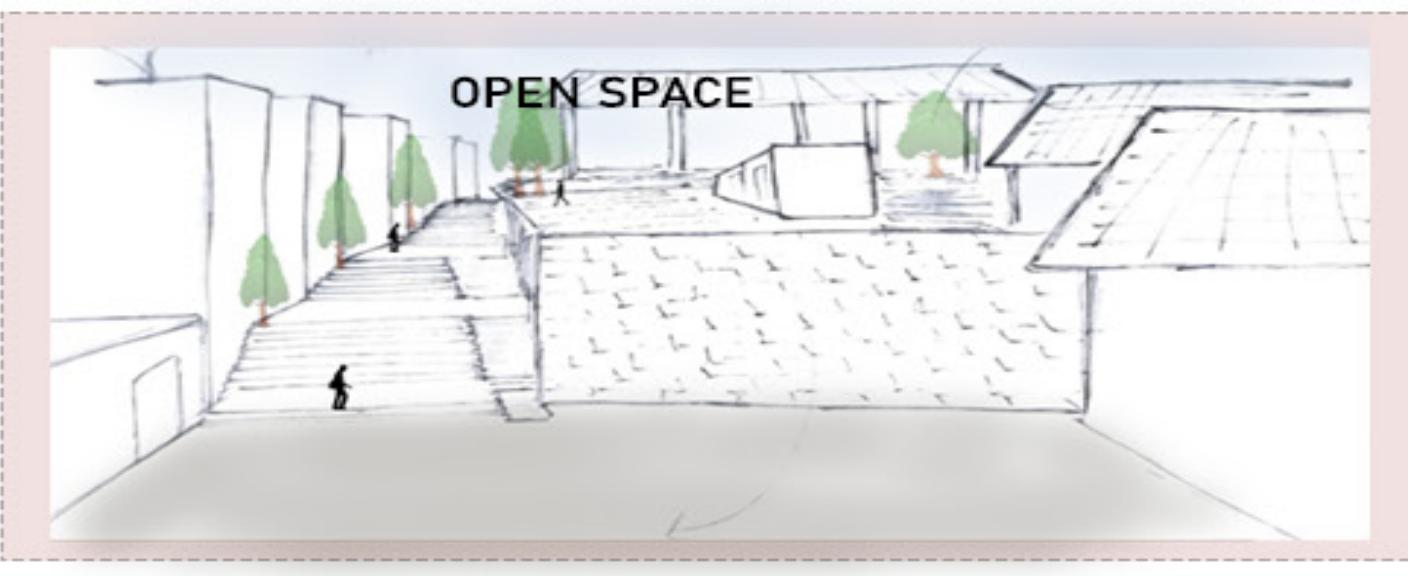
GLASS HOUSE FACING SEA THAT ALSO PROMOTES AQUAPONICS WITH THE WATER BODY FOUND IN FRONT OF IT



STORY BOARD



CONNECTIONS THROUGH COURTYARD and OAT



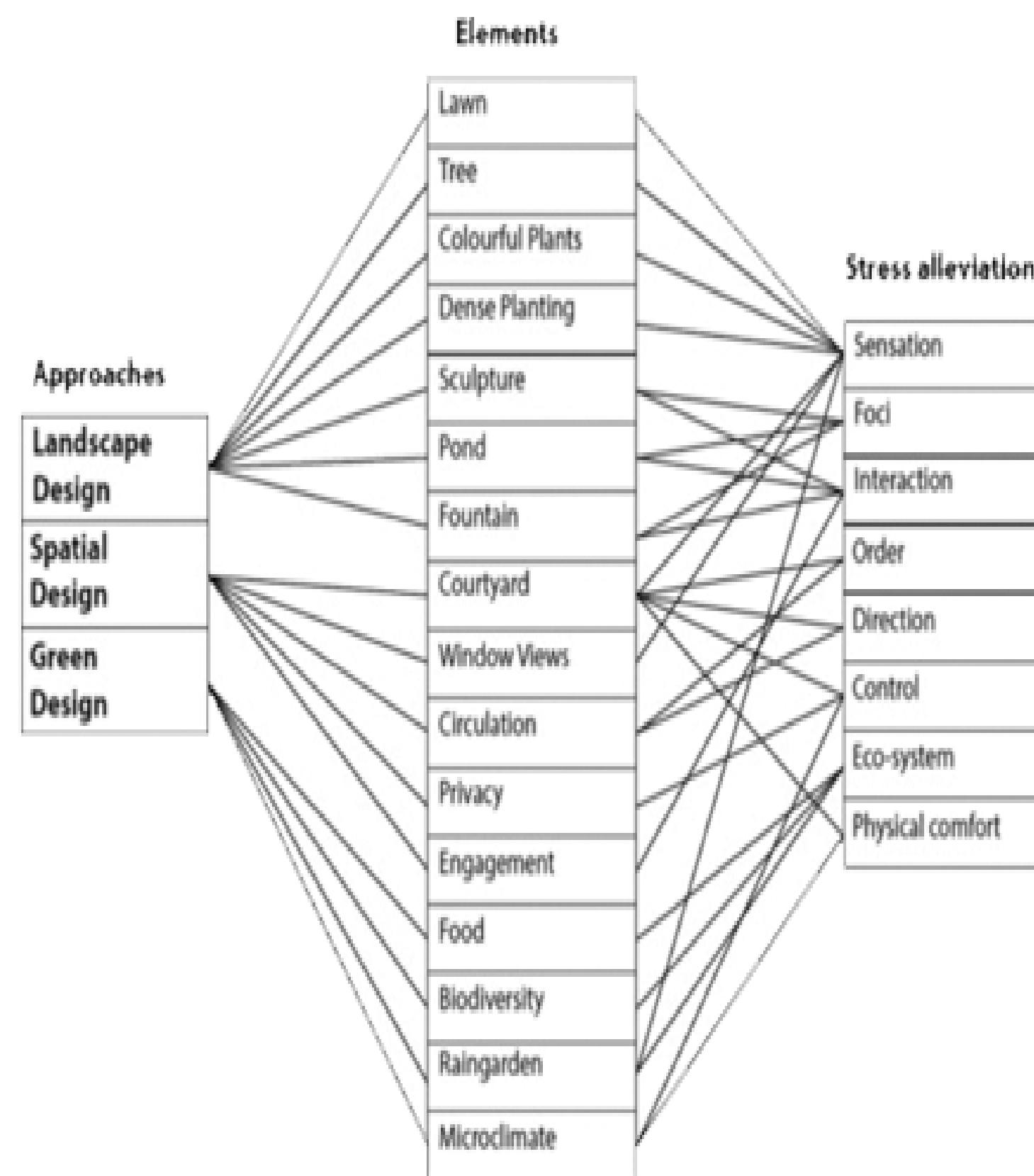
GOALS:

- To teach the students about the service aspects of community life.
- To enhance human relationships through a process of improvements of social skills, group experiences and a refinements of habits, attitudes and appreciations.



OBJECTIVES:

- To design a facility that the students would enjoy indulging in.
- To design a facility that would demonstrate its uniqueness of purpose among campus buildings.



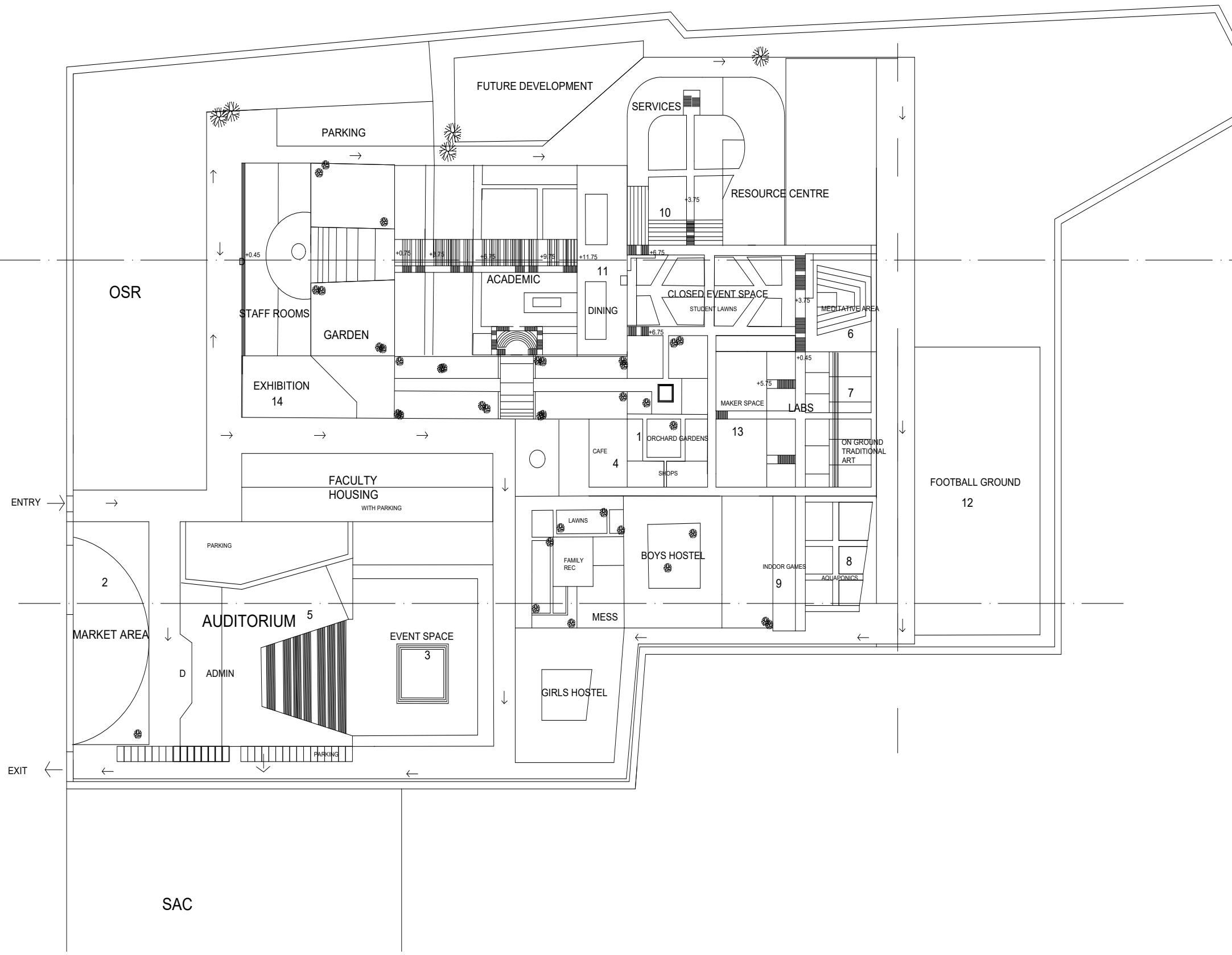
DESIGN of spaces:

master plan

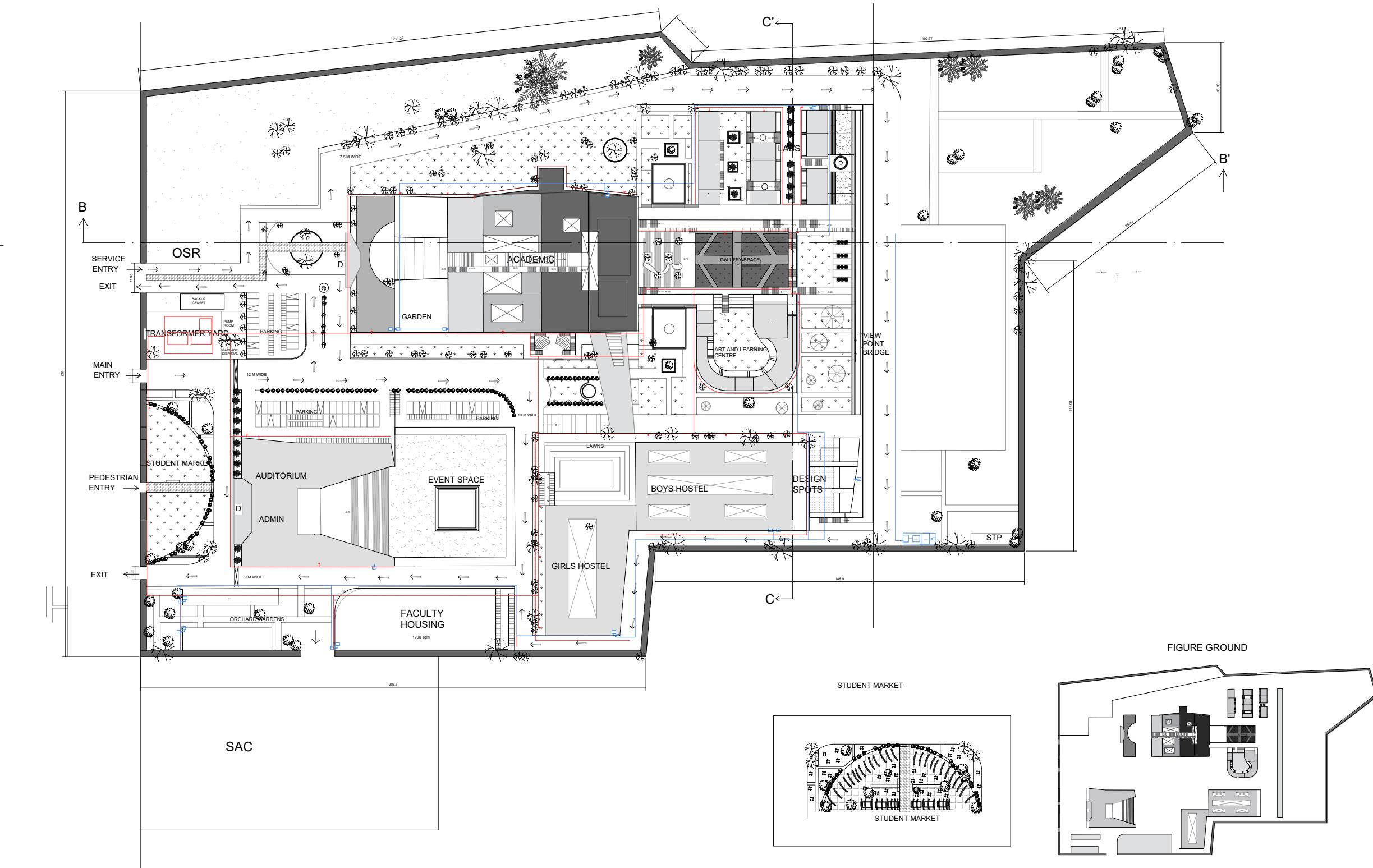
THE TRANSITIONAL SPACES CONNECTS THE LEVELS BUT ALSO PROMOTES COMMUNITY ENGAGEMENT.

CENTRAL ROOF GARDEN REPRESENTING CENTRAL GARDENS OF PONDICHERRY.

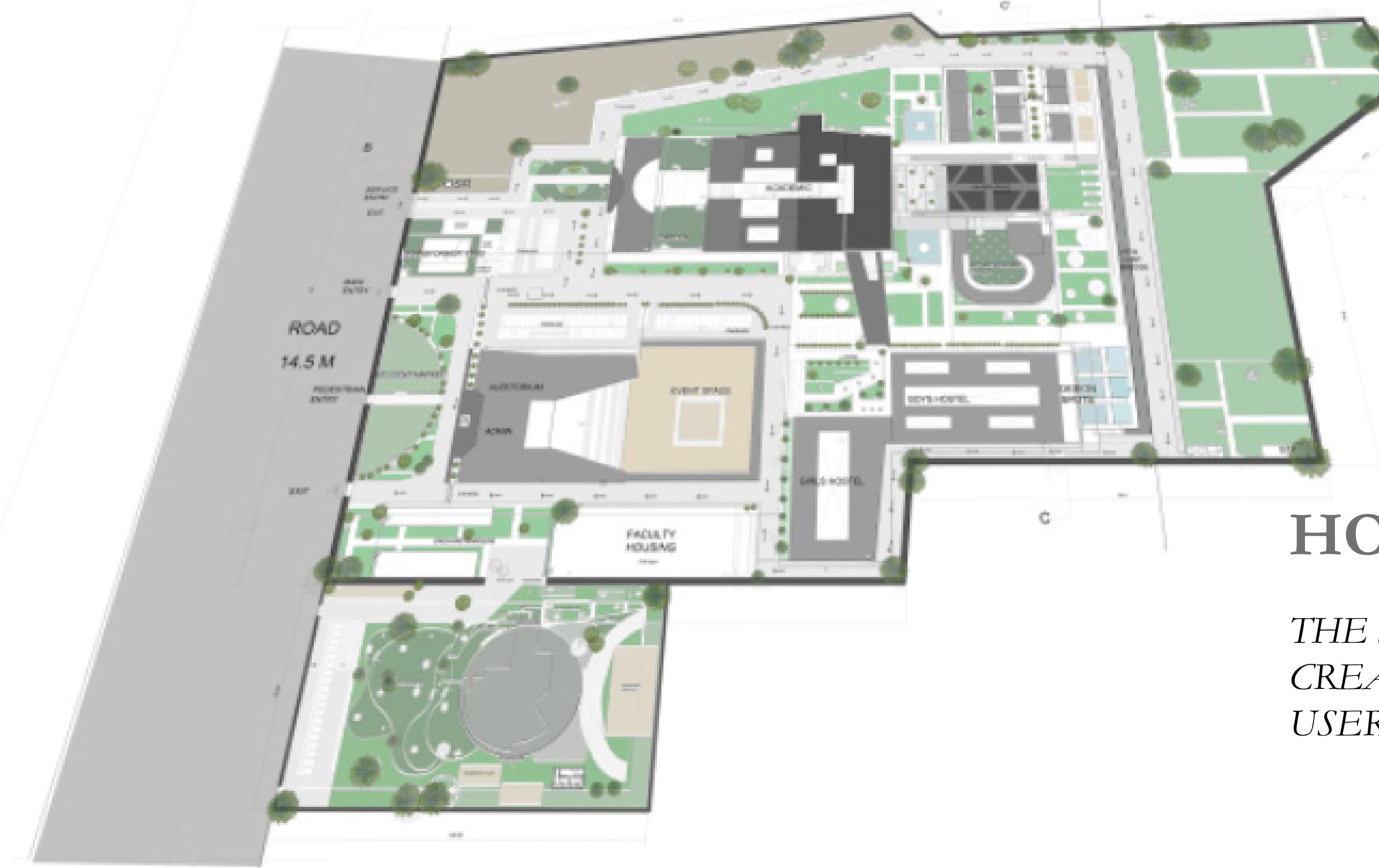
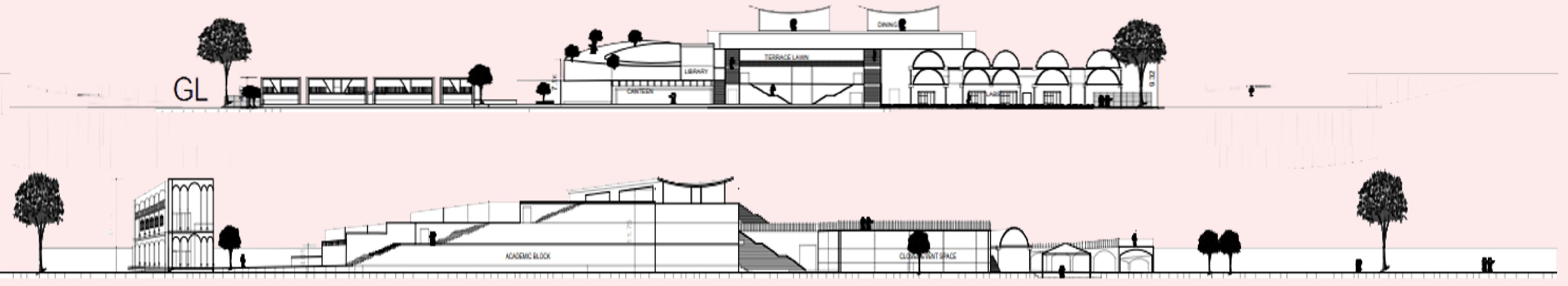
LOW-FID PROTOTYPE



MID-FID PROTOTYPE



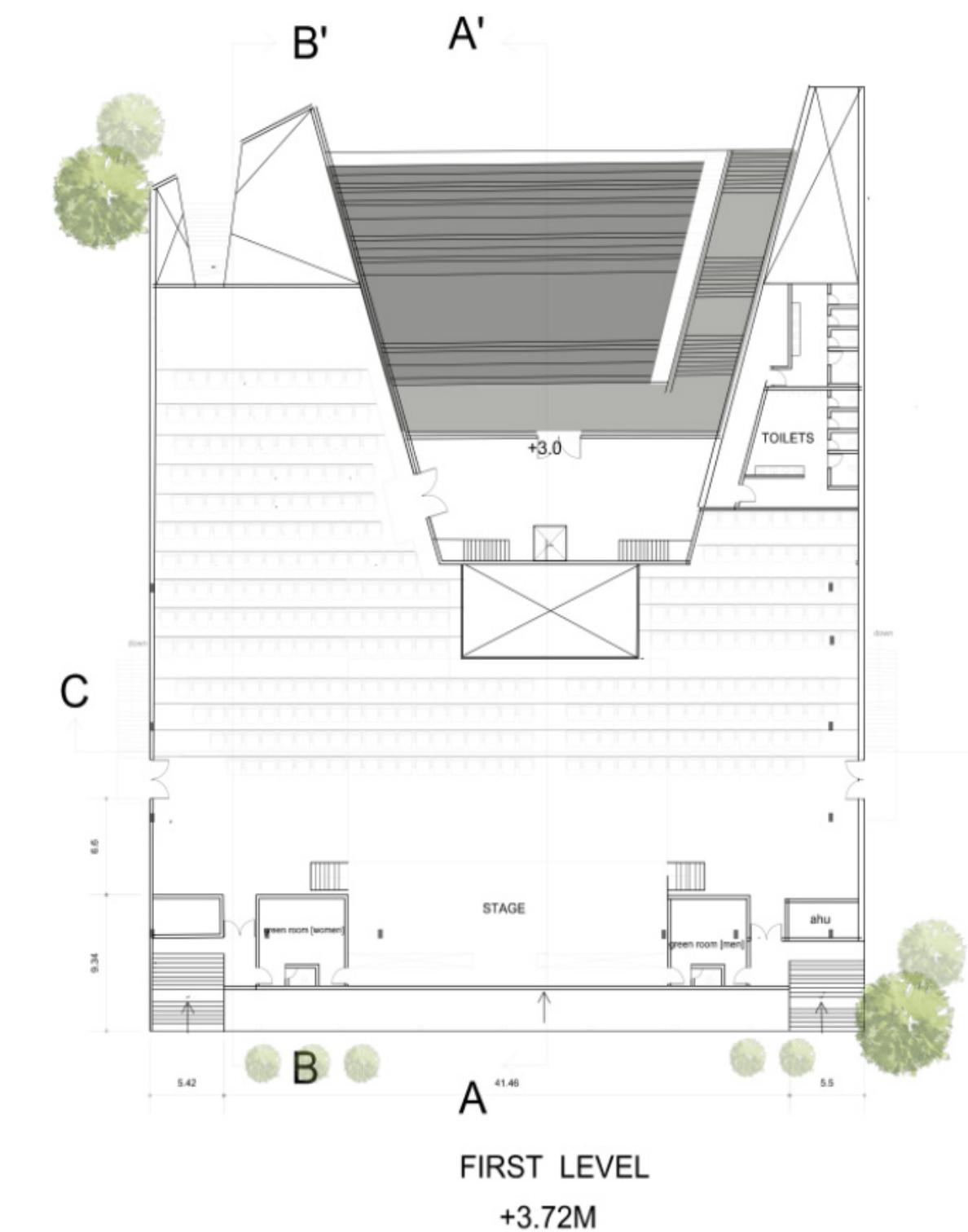
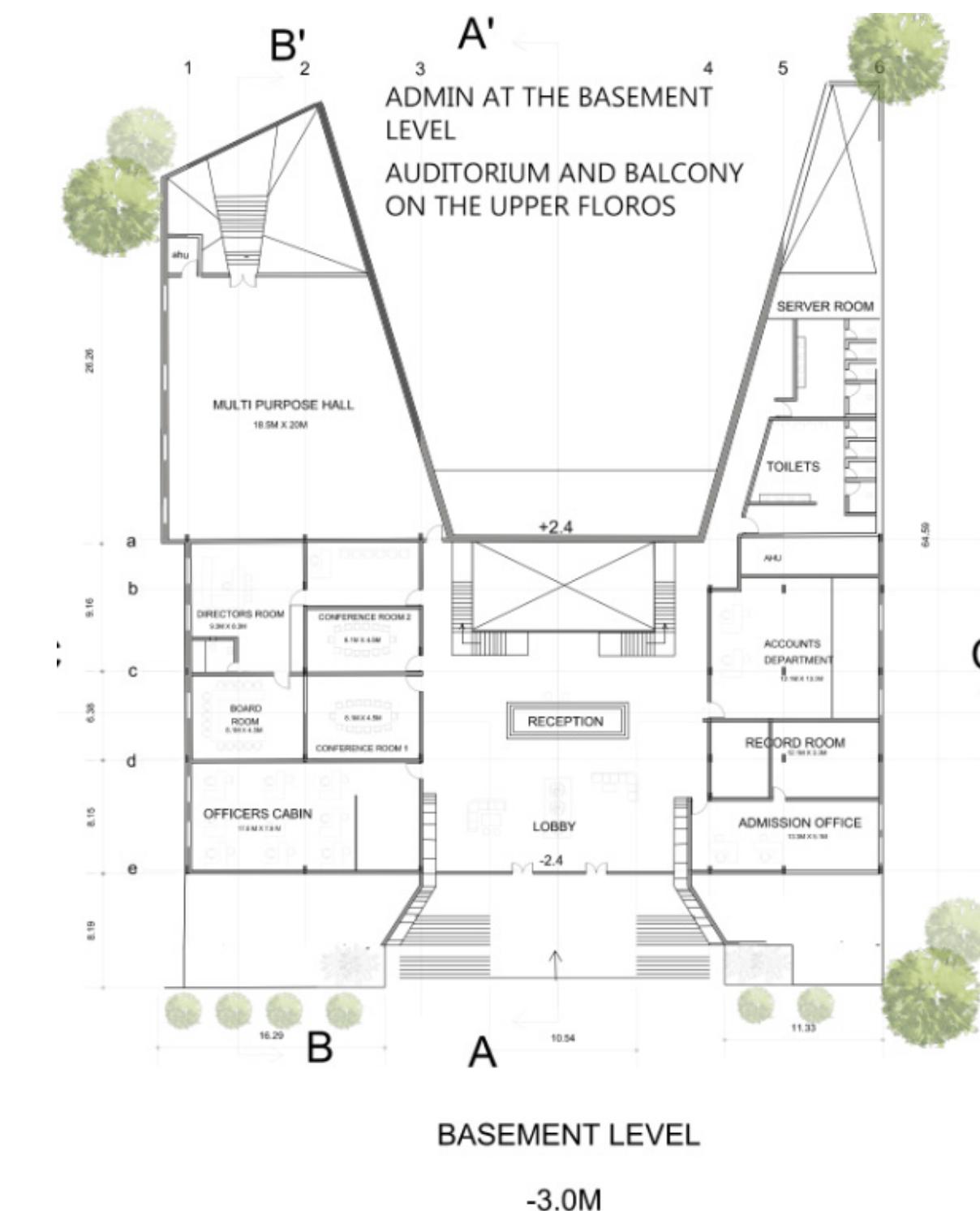
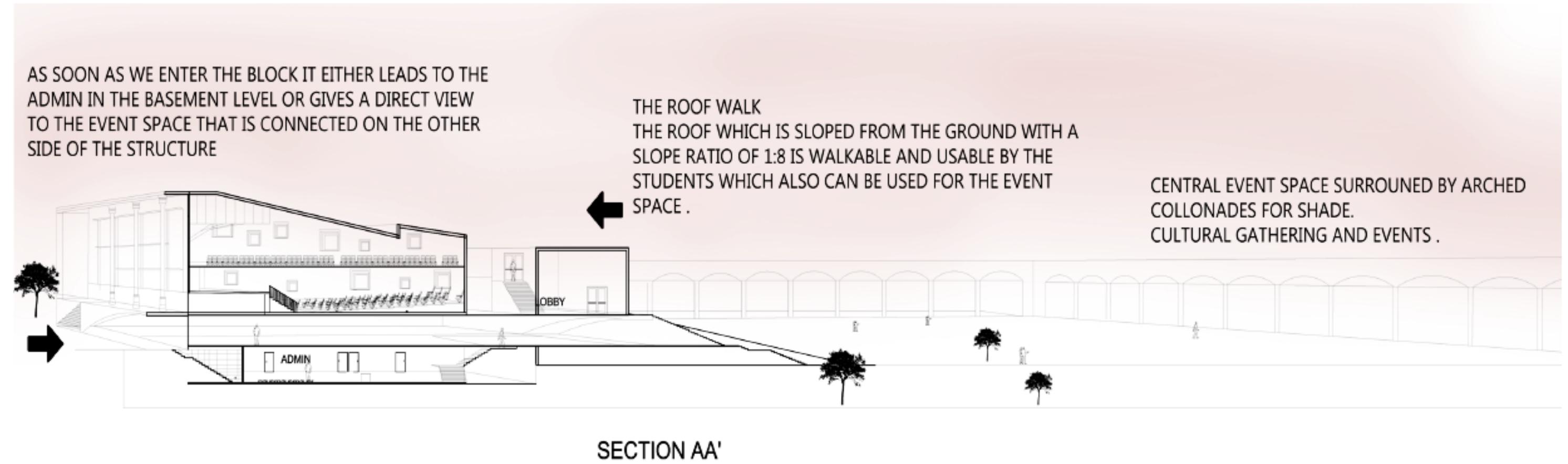
VERTICAL EXPERIENCE



HORIZOTAL EXPERIENCE

*THE SPACES INTERCONNECTED BY LEVELS
CREATING A SENSE OF INTRIGUE FOR THE
USERS TO EXPLORE THE CENTER .*

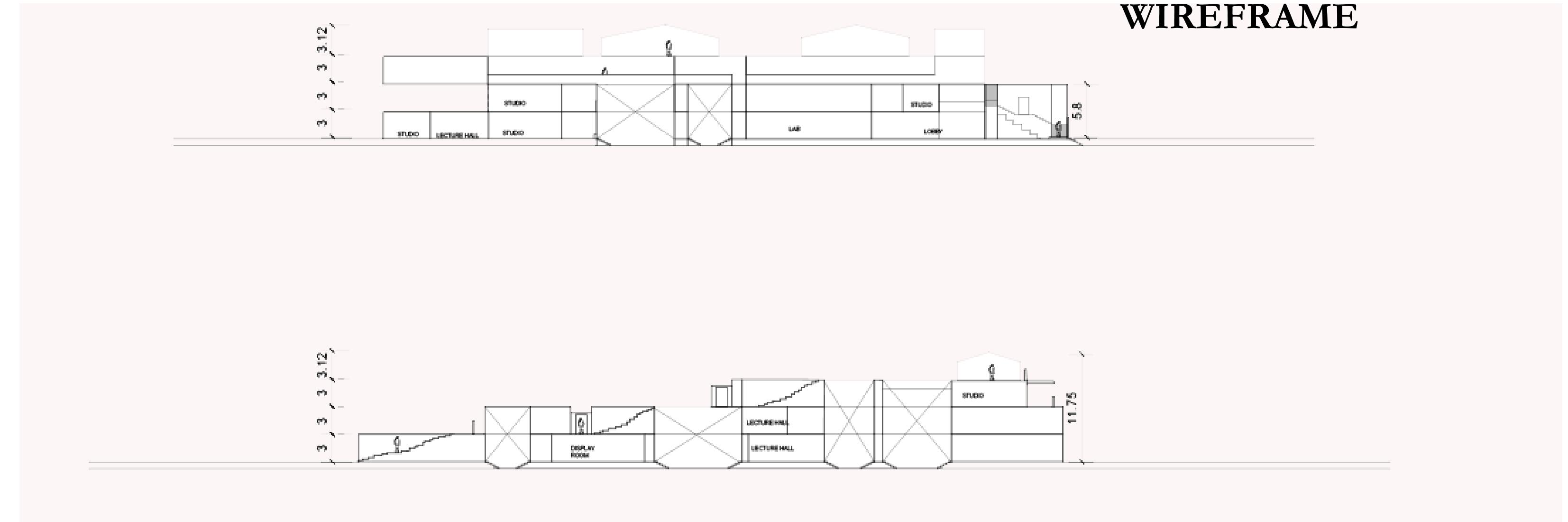
admin - auditorium



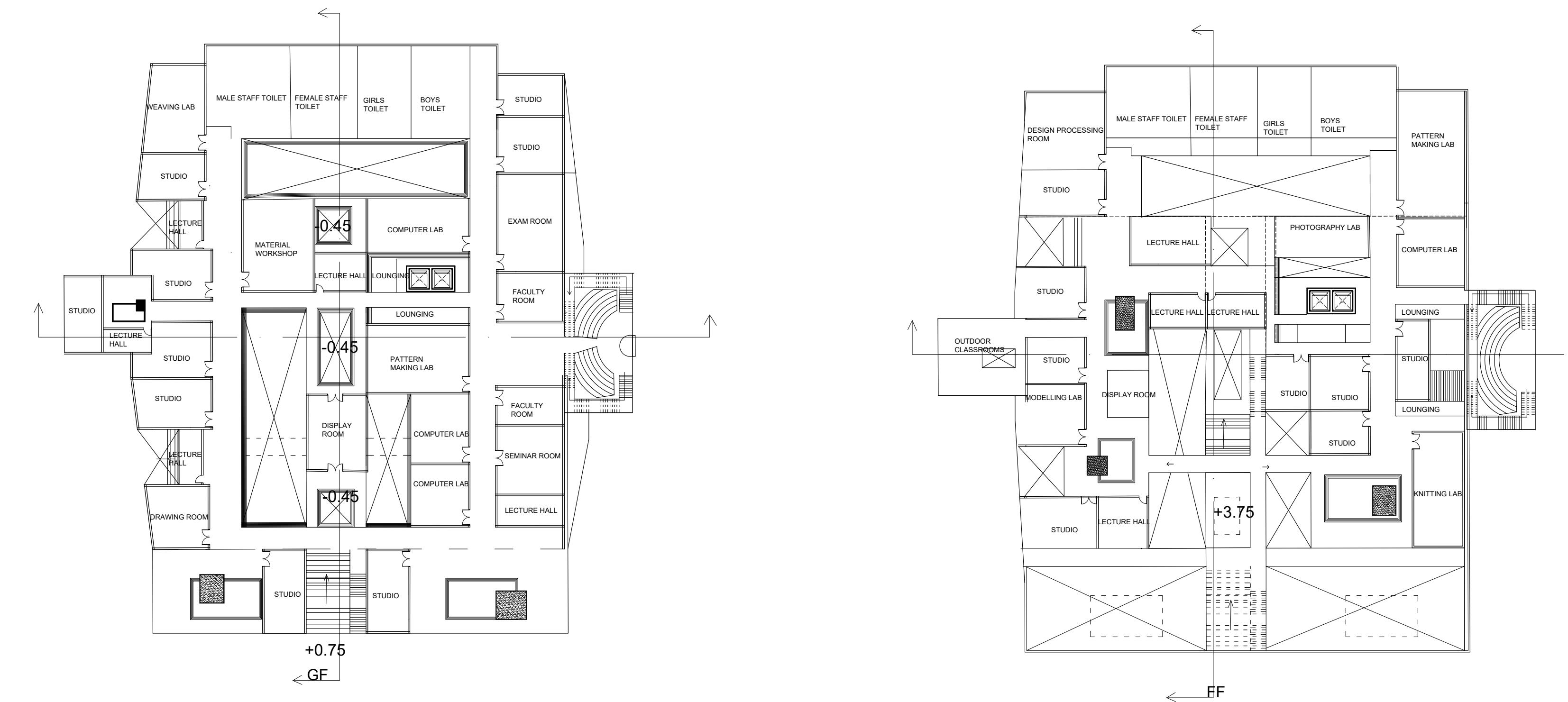
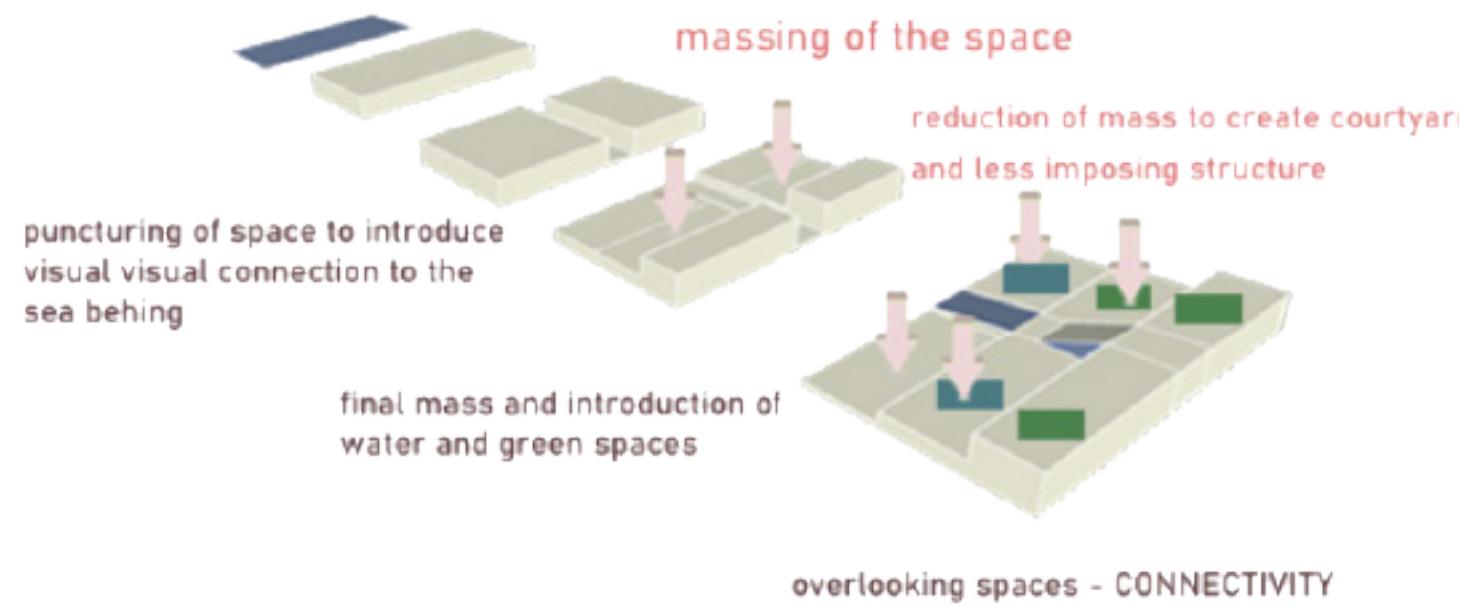
academic

MULTIPLE COURTYARDS BEING
INTERCONNECTED ON ALL THE LEVELS
MAKING SPACES ACCESSIBLE PHYSICALLY
AND VISUALLY. THE BLOCKS RISES AND
FALLS AND EMERGES FROM THE GROUND .

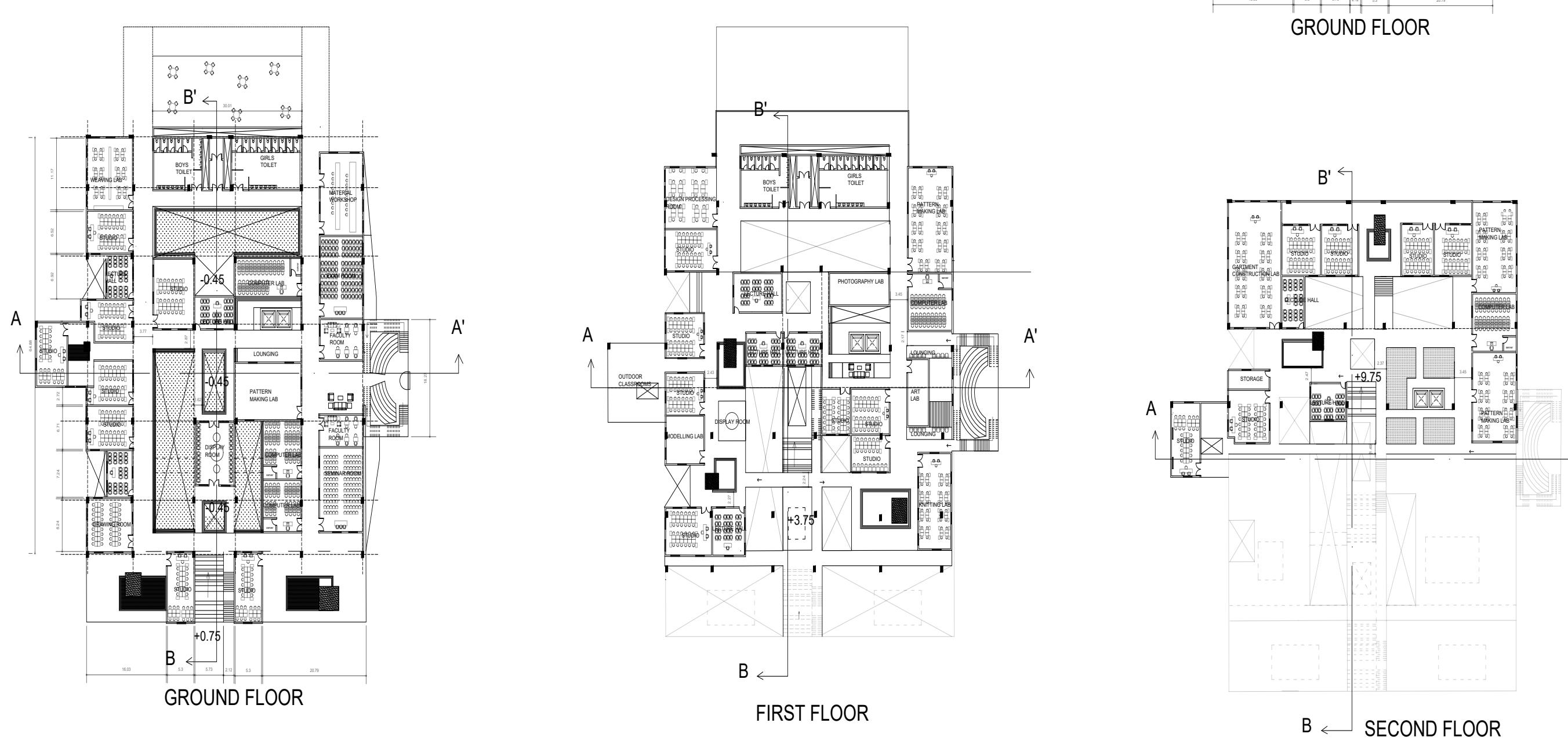
WIREFRAME



IDEATION



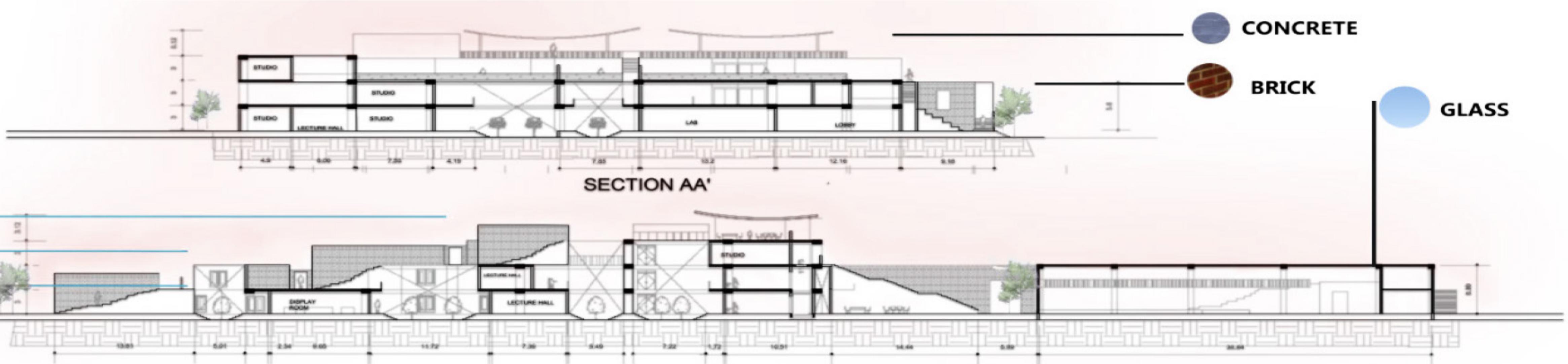
LOW-FIDELITY PROTOTYPE



MID-FIDELITY PROTOTYPE



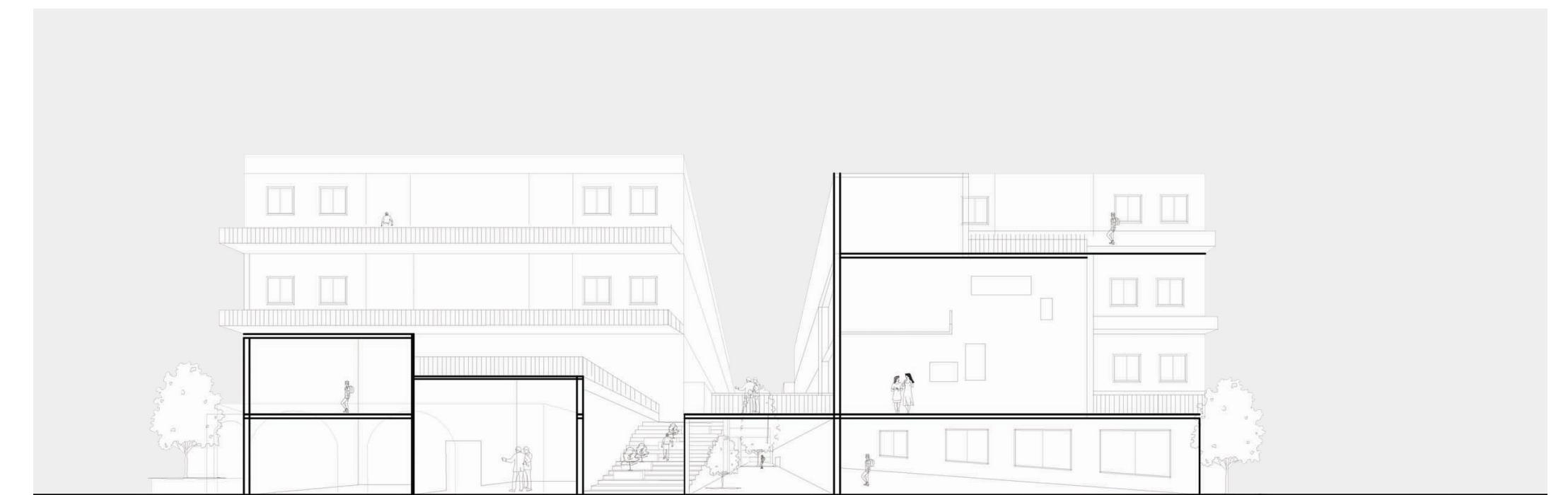
THIS BLOCK IS CONSIDERED TO BE EVER CHANGING AS THE WATER LEVELS IN THE COURTYARD AND THE HUES AND INTENSITIES OF THE DIFFERENT MATERIALS USED ARE EVERCHANING WITH THE SEASONS MAKING IT TIMELESS.



hostel space



THE MAIN CONCEPT WAS TO CREATE A LARGE COMMUNITY, SEVERAL SMALL ONES. THE CENTRAL PART IS THE ONLY SPACE THAT CONNECTS THE BUILDING.
INNER COURTYARD PROVIDES A SAFE AND QUIET PLACE TO RELAX FROM SURROUNDING HUSTLE.



CULTURALLY ENGAGE THE STUDENTS

IMPART KNOWLEDGE OF
VEGETATION WITH AQUAPONICS AND
GLASS HOUSE



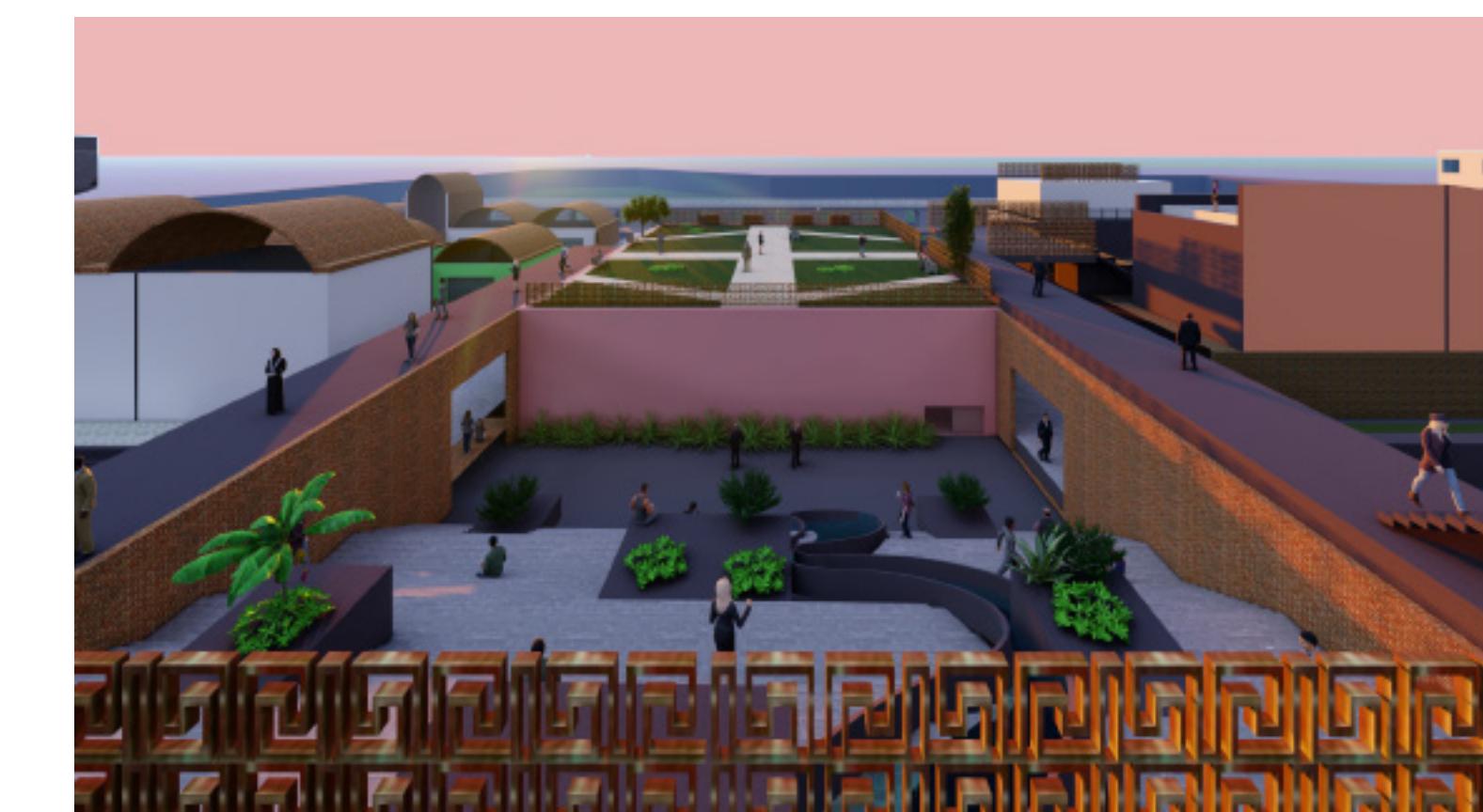
THE AREA INSIDE HOSTEL SHOULD FEEL SAFER AND GIVE A SENSE
OF ENCLOSURE ,SOCIETY ,COMMUNITY ,AND
PESDESTRIANISM , LAWN .
THERE ARE PRIVATE , SEMI PRIVATE , OPEN SPACES FOR ALL STU-
DENTS AND ALSO PUBLIC PLACES AVAILABLE.



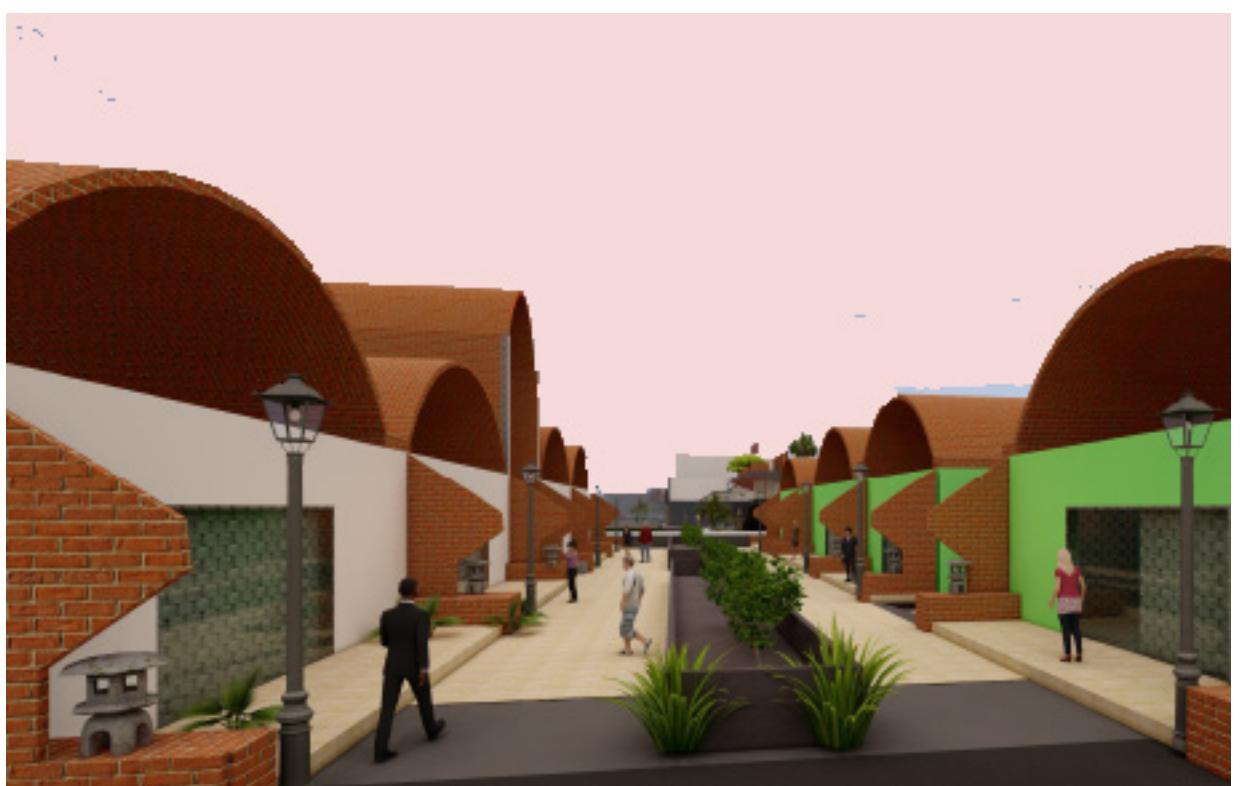
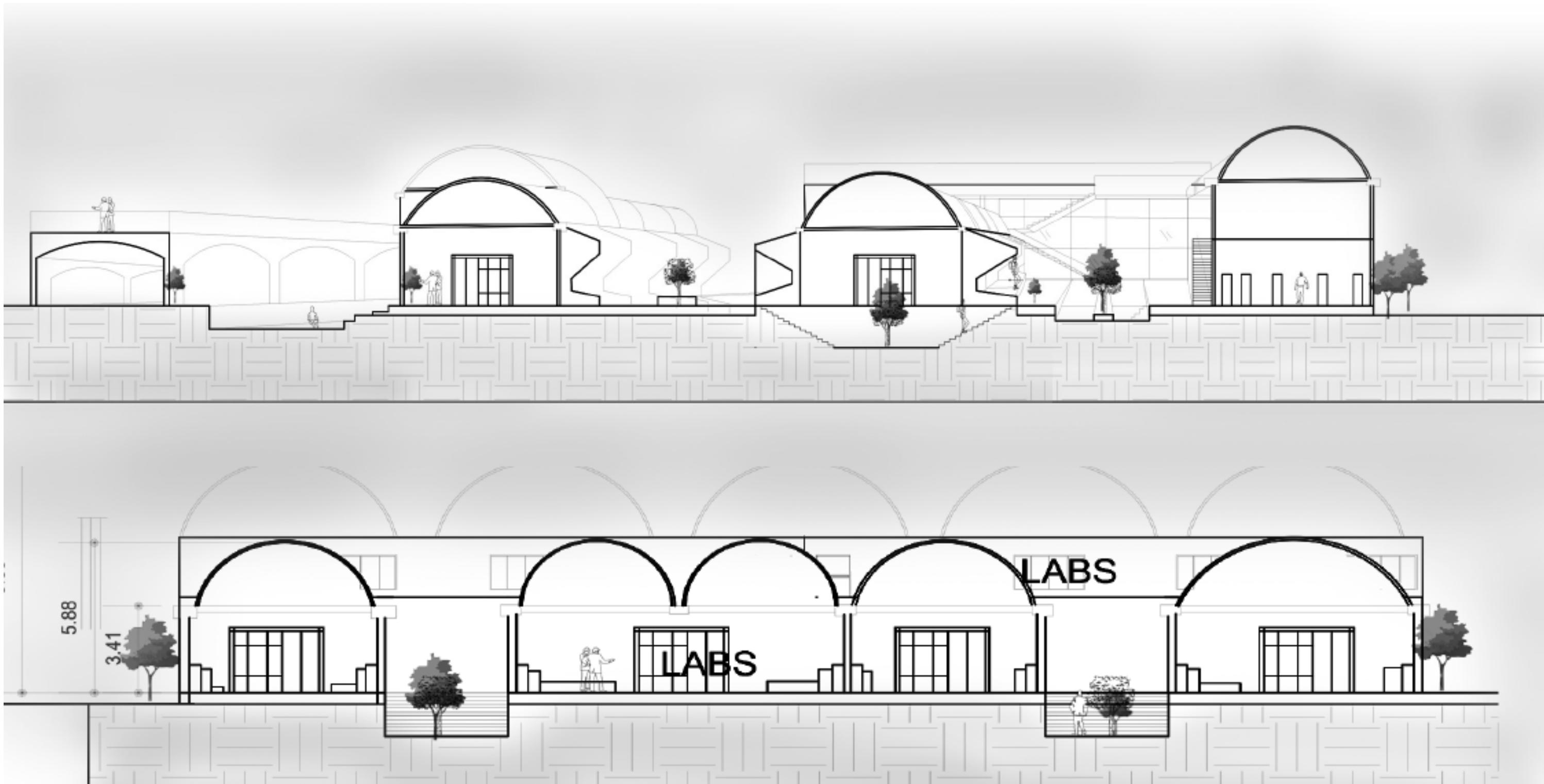
PLANNING OF A ROOM IS DONE ON THE
BASIS OF GIVING MORE OF A FREE SPACE
ON THE GROUND HENCE THE COMPACT
PLANNING WITH BUNK BEDS AND STUDY
AREA BELOW WAS IMPLEMENTED .

THE OTHER SPACES CAN BE USED FOR ANY
FUNKTION BY ALL THE STUDENTS IN THAT
ROOM .

THE SLEEP AREA IS AWAY FROM THE
BRIGHT LIGHTS FROM THE WINDOWS
SINCE THEY ARE PLACE ABOVE THEM AND
THS STUDY AREA IS WELL LIT .



hostel space

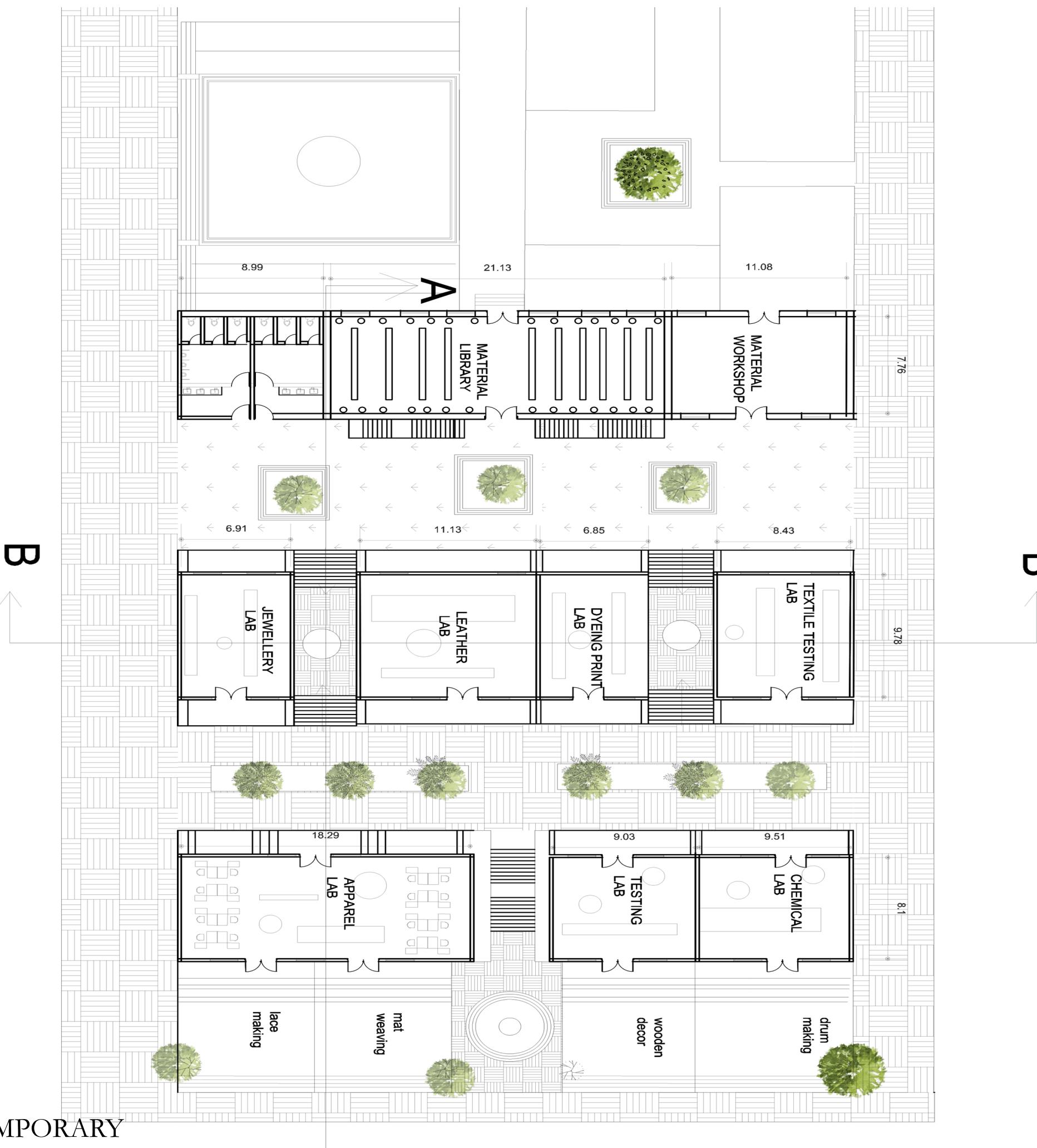


STRUCTURE

- LOAD BEARING WALLS FOR THE ONE AND 2 STOREY STRUCTURE
- BARREL VAULT ROOFS GIVING IT THE TOUCH OF TRADITIONAL SPACE .

PRINCIPLE

- A SENSE OF BALANCE IS EVOKED BY THE TRADITIONAL AND CONTEMPORARY TOUCH.
- EMPHASIS ON OPEN CLOSED SPACE RELATIONSHIP.



3D interface DESIGN EXPERIENCE

MOCKUPS



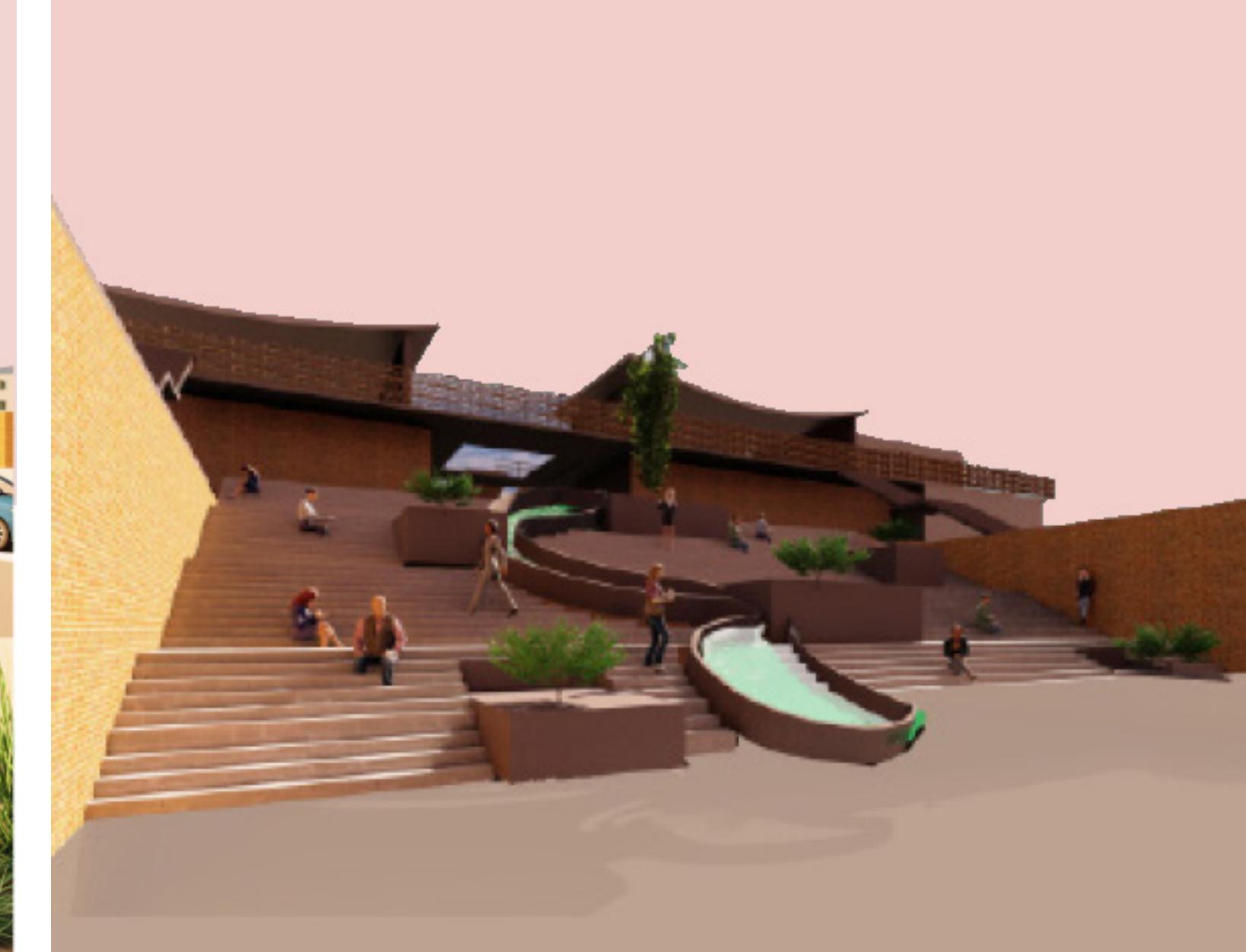
Market place is a place of cross programming with the students and the public for establishing entrepreneurship within them .



overview bridge that demarcates the crz zone by being a strong view point to the sea on the other side of the site .



central place of respite that connects to different activity zones within the site that acts as an identification landmark other than being an emotional spot of social connectivity and entertainment .

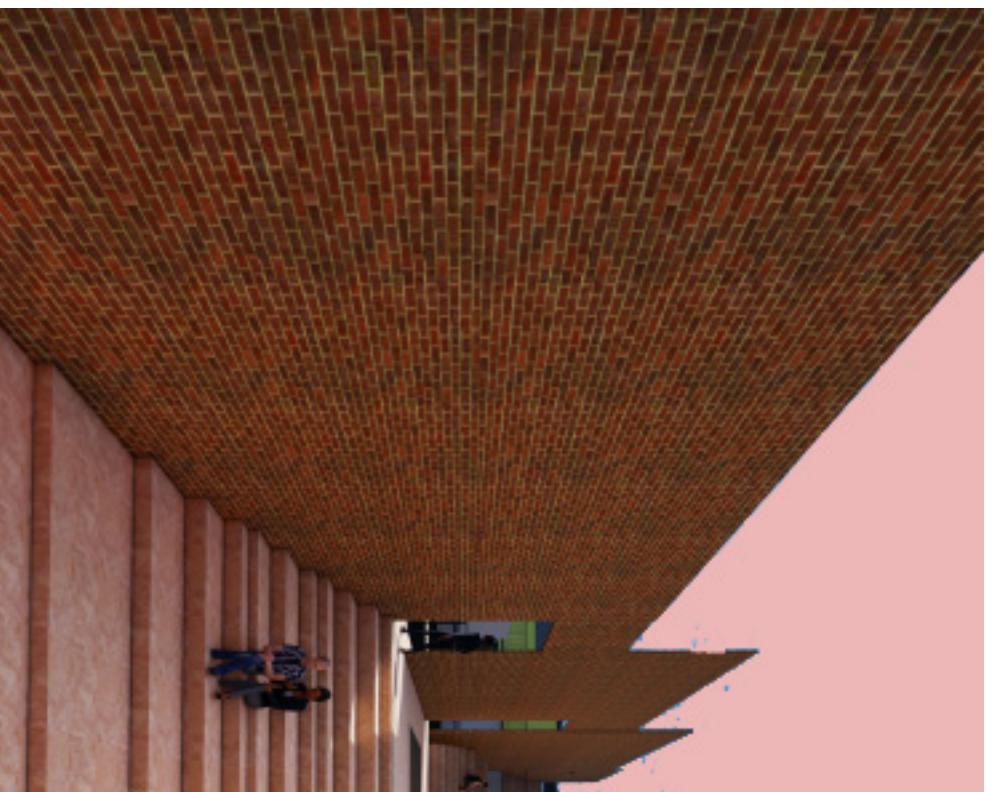




REFLECTIONS :

derive a design methodology for the campus design based on establishment of appropriate structures for the design process, can include the development and application of new design methods, techniques, and procedures; and some reflection on the nature and extent of design knowledge and its application to design problems.

create spaces to enhance interaction among students and to improve student, staff relationship so as to develop the skills.



emphasis on the importance of understanding the relationship between openspace and built form & site planning principles involving landscaping circulation network and parking.

to understand the importance of spatial planning within the constraints of Development Regulations in force for the site area.

