Cross Lingual Sentence Retrieval

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Problem Statement

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From a set of candidate sentences that are provided, our model has to rank the translations and pick the most relevant translation.

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Description of Dataset

- Sentences from different languages assigned an ID
- Contains the original mappings (ID to ID)
- For training process we use the parallel datasets.
- For testing we take a set of sentences and try to find the similarity score with other sentences
- Used 4 languages en, fr, de, ru
- Training dataset consists of 50,000 pairs of sentences for each of en-fr, en-de, en-ru.
- We have found the cosine similarity on test dataset which consists of 2,000 pairs of sentences for each of en-fr, en-de, en-ru
- For calculating the F1-score, we used the BUCC dataset en-fr, en-de, en-ru. Each dataset consists of 10,000 sentences of each language and 1,000 gold standard sentences.

Snapshots of Dataset

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Other data that are used included Bragg diffraction data for crystalline materials, and EXAFS data. The comparison with experiment is quantified using a function of the form
                     Moreover, the move may also be rejected if it breaks certain constraints, even if the agreement with data is improved.
                    The resulting atomic configuration should be a structure that is consistent with the experimental data within its errors and Gerold and Kern; it is, however, the McGreevy and Pusztai implementation that is best known).
                    More recently, it has become clear that RMC can provide important information for disordered crystalline materials also.

The most notable problem is that often more than one qualitatively different model will give similar agreement with experimental data.
en-600600006
en-000000007
en-000000008
                    The agreement could become a model for similar agreements with other countries belonging to the EU's Eastern Partnership.

A second problem comes from the fact that without constraints the RMC method will typically have more variables than observables. Flundamental Library Language for Reverse Monte Carlo or fullrmc is a multicore RMC modeling package.
                     fullrmc's Engine is defined and used to launch a RMC calculation.
en-000000011
en-600000012
                     By definition, Engine reads only Protein Data Bank (file format) atomic configuration files and handles other definitions and attributes.
                     Every group can be assigned a different and customizable move generator (translation, rotation, a combination of moves generators, etc).
                    Also fullrmc uses Artificial intelligence and Reinforcement learning algorithms to improve the ratio of accepted moves.

RMCProfile is a significantly developed version of the original RMC code, written in Fortran 95 with some Fortran 2003 features.
en-000000015
                     RMC++ a rewritten version of the original RMC code in C++.
en-000000016
                    RMC++ is designed specifically for the study of liquids and amorphous materials, using pair distribution function, total scattering and EXAFS data. This allows the code to fit experimental data along with minimizing the total system energy.
                     The impact of the FairTax on the distribution of the tax burden is a point of dispute.
en-0000000020
                     The effective tax rate for any household would be variable due to the fixed monthly tax rebates.
en-000000021
en-000000022
                    At higher spending levels, the rebate has less impact, and a household's effective tax rate would approach 23% of total spending.
                     A household spending $125,000 on taxable items would spend around 19% on the FairTax.
en-0000000023
                     However, that bipartisan panel's final report to the President rejected a National Sales Tax.
en-0000000024
                     Senator Connie Mack, stating that "the panel did not score H.R.
en-000000025
                     The panel was not allowed to consider reforming regressive payroll taxes and they reduced the tax base by adding large exclusions.
en-000000026
en-000000027
                     The report states, "Families with the top 10 percent of cash incomes would benefit substantially from the retail sales tax.
                     Their tax burden would fall by 5.3 percentage points- from 70.8 percent to 65.5 percent
                     Middle-income Americans, however, would bear more of the federal tax burden
en-0000000029
                    The Treasury Department has refused to make public for peer-review detailed figures and scoring methodology used in their analysis. Gale continues, If households are classified by consumption level, a somewhat different pattern emerges.
en-000000030
                    Annual household consumption is now double the level achieved in the Soviet Union's dying days.

Households in the bottom two-thirds of the distribution would pay less than currently, households in the top third would pay more."
en-000000031
en-000000032
en-0000000033
                     The FairTax proposal is regressive on income (using a cross-section time frame) and progressive on sales.
                    Classical economic analysis indicates that the marginal propensity to consume (MPC) decreases as income increases. However, MPC and income elasticity of demand tend to increase as wealth increases.
en_888888834
en-000000035
en-000000036
en-000000037
                     Income earned and saved would not be taxed immediately under the proposal
                     In other words, savings would be spent at some point in the future and taxed according to that consumption.
en-000000038
                     FairTax advocates state that this would improve the taxing of wealth.
en-000000039
en-000000040
                    Laurence Kotlikoff stated that the FairTax could make the tax system much more progressive and generationally equitable. Whether Pygmalion or Frankenstein, humanity has been fascinated with the idea of artificial life.
                     In the days before computers and electronics, some were very sophisticated, using pneumatics, mechanics, and hydraulics.
en-000000041
                     Early famous examples include al-Jazari's humanoid robots, and Jacques de Vaucanson's artificial duck, which had thousands of moving parts.
en-000000043
                     The duck could reportedly eat and digest, drink, quack, and splash in a pool.
                    It was exhibited all over Europe until it fell into disrepair.

By following the instructions that were part of its own body, it could create an identical machine.
en-000000044
en-000000045
en-000000046
                     Von Neumann worked on his automata theory intensively right up to his death, and considered it his most important work.
                     Edward F. Moore proposed "Artificial Living Plants", which would be floating factories which could create copies of themselves.
en-600000048
                     University of Cambridge professor John Horton Conway invented the most famous cellular automaton in the 1960s.
                    He called it the Game of Life, and publicized it through Martin Gardner's column in "Scientific American" magazine.
He brought the overlooked views of 19th century American thinker Charles Sanders Peirce into the modern age.
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de-000000018
                en-000160943
de-000000087
                en-000090155
de-000000151
                en-000270238
de-000000197
                en-000168375
de-000000691
                en-000384926
de-000000795
                en-000045818
de-000000889
                en-000378624
de-000001126
                en-000336812
de-000001169
                en-000111328
de-000001170
                en-000111330
de-000001206
                en-000186288
de-000001207
                en-000075683
de-000001208
                en-000278890
de-000001280
                en-000211690
de-000001328
                en-000007257
de-000001477
                en-000171199
de-000001564
                en-000247228
de-000001571
                en-000346965
de-000001687
                en-000030004
de-000001783
                en-000075740
de-000001829
                en-000119175
de-000001855
                en-000143943
de-000001856
                en-000082872
de-000001859
                en-000103921
                en-000036803
de-000002012
de-000002094
                en-000000092
de-000002162
                en-000191717
```

Algorithm

Baseline Algorithm - Naive Approach

- We have used the **mBert** pre-trained model for finding the embeddings of the sentences.
- For the similarity value between two sentences we use the cosine-similarity metric.

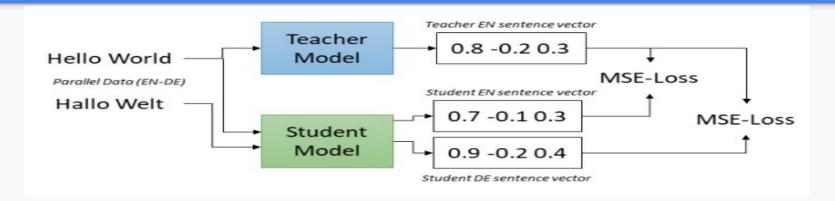
```
sQ, sC: query sentence and candidate sentence respectively
eQ, eC: query embedding and candidate embedding respectively
similarity(sQ, sC) = cosine-similarity(eQ, eC)
```

• For every query sentence we will rank the candidate sentences based on the similarity values.

Step Forward

- Inspired from the paper <u>Making Monolingual Sentence Embeddings Multilingual using Knowledge Distillation</u>, we have used this method as a next step.
- Main idea is that a translated sentence should be mapped to the same location in the vector space as the original sentence.
- We use the original (monolingual) model to generate sentence embeddings for the source language and then train a new model on translated sentences to mimic the original model.

Step Forward



- We use a teacher model M (monolingual) for a source language s.
- We need the set of translated sentences for s, let's say {t1,t2, ..ti,..}
- We train a student model M* such that

$$M^*(s) == M(s)$$
 and $M^*(ti) == M(s)$

Step Forward

- We initialized
 - Teacher model with **bert-base-nli-stsb-mean-tokens** (huggingface library) and english as a source language.
 - Student model with XLM-RoBERTa
- We then tried:
 - o Teacher Model: bert-base-nli-stsb-mean-tokens
 - Student Model: xlm-r-100langs-bert-base-nli-mean-tokens
- Used TED and BUCC dataset.

Evaluation and Results

Evaluation

- We compute this score for every pair and if this score is greater than a certain threshold we will mark that pair as matching pair.
- For the threshold we used the training set and tried 10 different values and picked out the value which results in maximum F1 score.

$$score(x, y) = margin(cos(x, y),$$

$$\sum_{z \in NN_k(x)} \frac{cos(x, z)}{2k} + \sum_{z \in NN_k(y)} \frac{cos(y, z)}{2k})$$

Results

• Mean Similarity: 0.91 over 1000 test sentences

```
French Sentence: Et maintenant, je dois enlever mes chaussures pour monter à bord d'un avion !
English Sentence: (Laughter) Now I have to take off my shoes or boots to get on an airplane!
Similarity: 0.88603795
_____
French Sentence : --Rires Applaudissements-- Je vais vous raconter une petite histoire pour vous montrer ce que cà a été pour moi.
English Sentence: (Laughter) (Applause) I'll tell you one quick story to illustrate what that's been like for me.
Similarity: 0.93396103
_____
French Sentence: C'est une histoire vraie, dans tous ses détails.
English Sentence: (Laughter) It's a true story -- every bit of this is true.
Similarity: 0.9343486
French Sentence : Après que Tipper et moi avons quitté la --Faux sanglot -- Maison Blanche --Rires -- nous étions en route pour une petite ferme que nous avons à 80 km à l'est de Nashville --
English Sentence: Soon after Tipper and I left the -- (Mock sob) White House -- (Laughter) we were driving from our home in Nashville to a little farm we have 50 miles east of Nashville.
Similarity: 0.9595846
_____
French Sentence : conduisant nous-mêmes.
English Sentence: Driving ourselves.
Similarity: 0.7773765
```

Results: Cosine Similarity

Translation type	Average Similarity	
EN-DE	0.914	
EN-FR	0.919	
EN-RU	0.876	

Results: F1 Score

Model	Similarity Threshold	EN-DE	EN-FR	EN-RU
bert ← xlm-r-b	0.8	0.649	0.643	0.579
bert←xlm-r-100l-b	0.75	0.853	0.862	0.748
bert←xlm-r-100l-b	0.8	0.939	0.933	0.811