

# **IOT DOMAIN ANALYST**

## **LAB ASSESSMENT-1**

**Name: SREENIVASAN S**

**Reg No: 21BEC0256**

### **AIM**

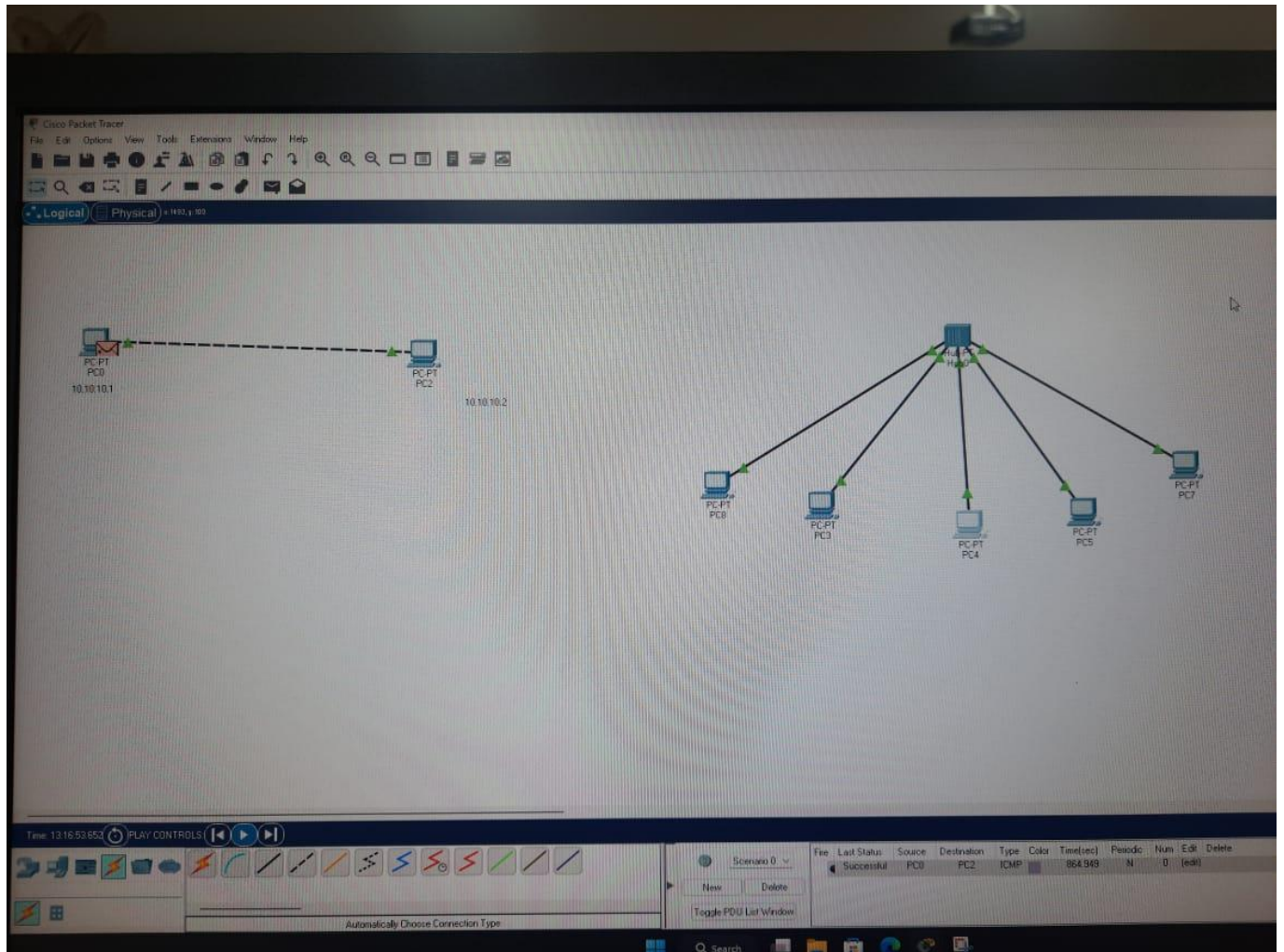
1. Connect 5 devices to a hub and switch and note down the differences between a hub and a switch Write down the IP addresses of all the connected end devices.
2. Write an R-Pi code to detect the presence of a target object in a military application and measure the distance at which the target object is located along with a LED alert notification .
3. Build an R-Pi based prototype and develop a code to detect the presence of an obstacle in a robotic path planning project using suitable sensor and use a buzzer to indicate the presence of an obstacle.

### **COMPONENTS/TOOLS REQUIRED**

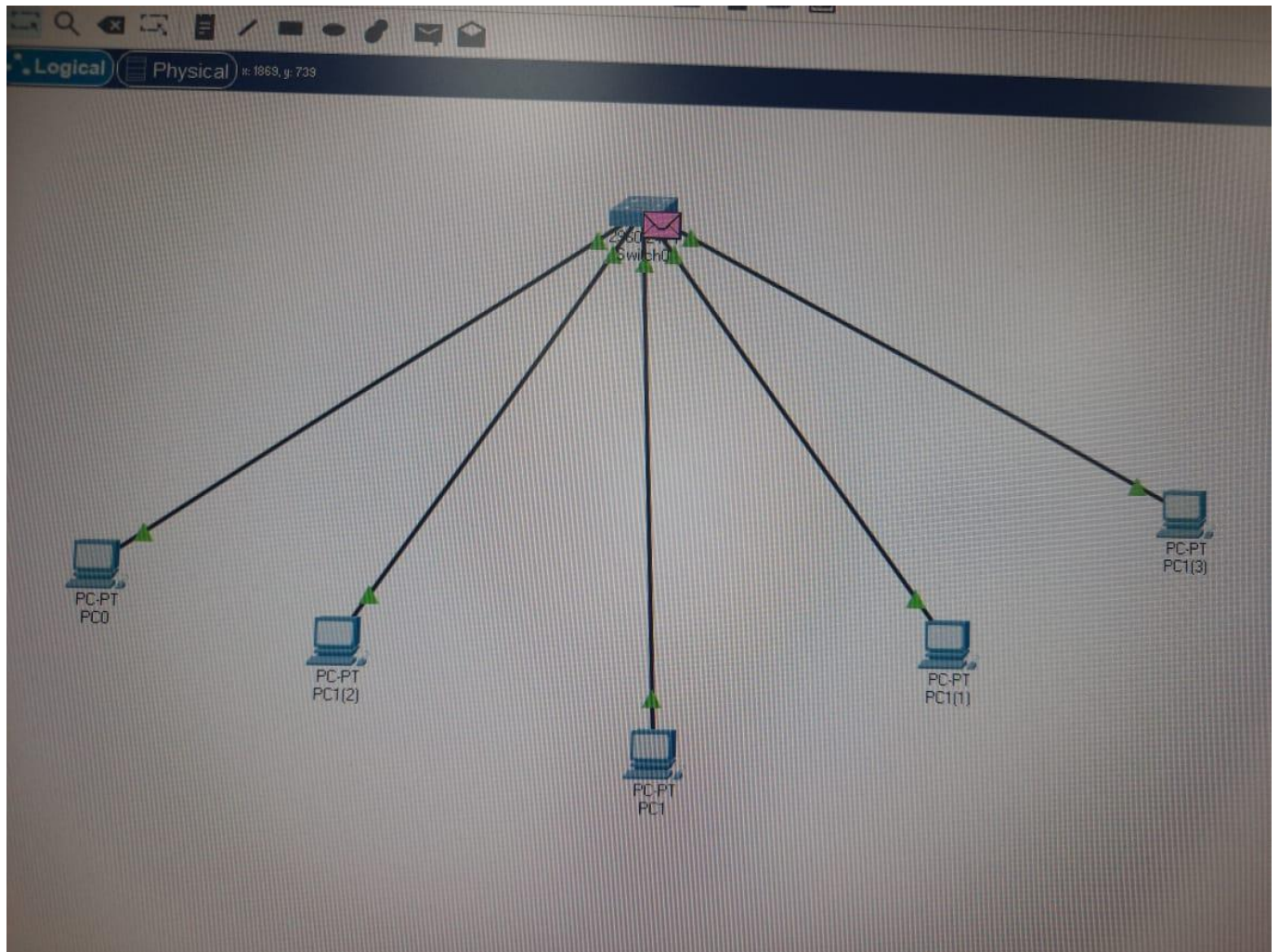
- 1.CISCO PACKET TRACER SOFTWARE
- 2.RASPBERRY PI
- 3.BREADBOARD
- 4.BLINKING LED
- 5.CONNECTING WIRES
- 6.IR SENSOR
- 7.ULTRASONIC SENSOR

# CIRCUIT/BLOCK DIAGRAM

## HUB



## SWITCH



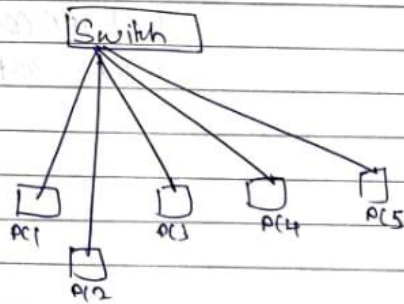
### IP ADDRESS of each node

NODE	IP ADDRESS
PC0	10.10.10.1
PC1	10.10.10.2
PC2	10.10.10.3
PC3	10.10.10.4
PC4	10.10.10.5

## Differences between a hub and a switch

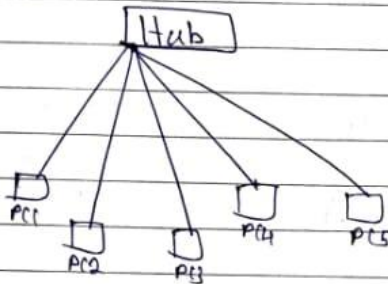
HUB	SWITCH
Operates at the physical layer of OSI model	Operates at the data link layer (Layer 2) of OSI model
Broadcasting data to all connected devices,	forwarding data only to intended recipients based on MAC.
Potentially causing network congestion.	addresses, reducing congestion and improving efficiency.
Creates a single collision domain for all	Creates separate collision domains for each connected
Connected devices, leading to collisions	device, preventing collisions and enabling simultaneous.
When multiple devices transmit simultaneously.	Data transmissions.

8/1/23

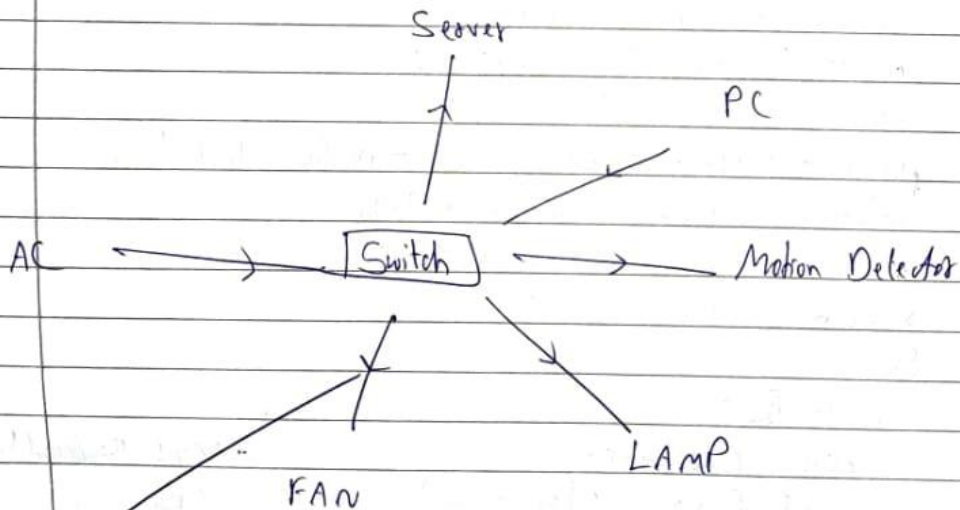


Name: GREENIVASAN.S

Rg: 21BEC0256



Verified  
Date 8/1/24



29/1/24  
o/p verified  
21BEC0256

Logical Physical 100% 7/8

```
graph TD; Switch[2960-24 switch] --- Server[Server PT 1.1.1]; Switch --- AC[Air Conditioner 1.1.6]; Switch --- PC[PC PT 1.1.4]; Switch --- MD[Motion Detector 1.1.3]; Switch --- Fan[Fan 1.1.5]; Switch --- Lamp[Light LAMP 1.1.2];
```

PC0

Physical Config Desktop Programming Attributes

Web Browser

URL: <http://1.1.1.1/conditions.html> Go Stop

IoT Server - Device Conditions Home | Conditions | Editor | Log Out

Actions	Enabled	Name	Condition	Actions
Edit Remove	Yes	smart home	motionDetector On is true	Set LAMP Status to On Set fan Status to High

Add

Top

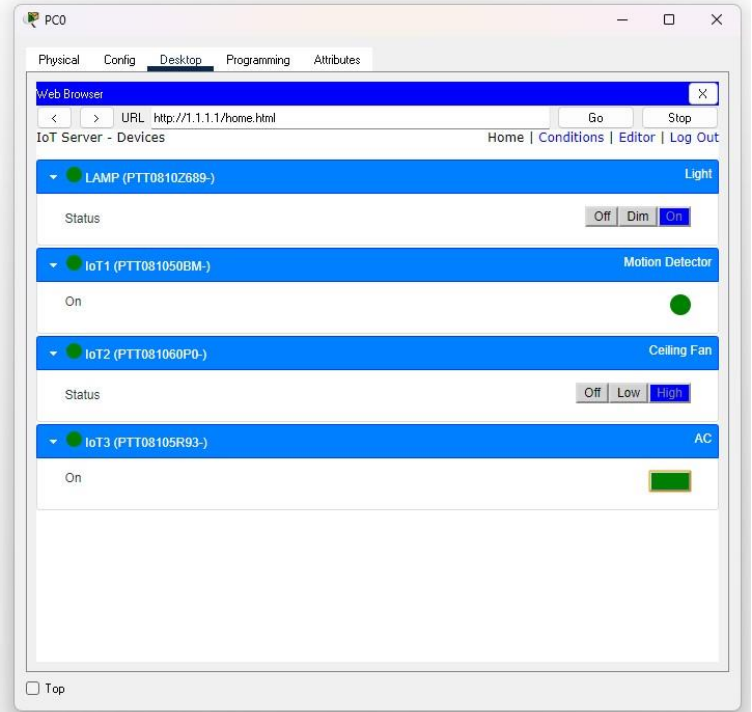
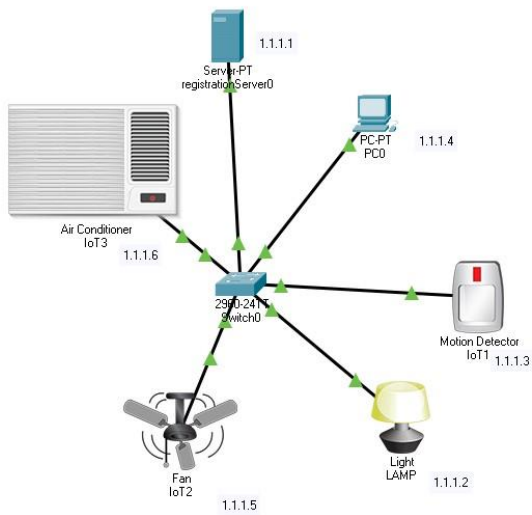
Time: 01:04:34

Scenario 0

New Delete

File Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete





2. Write an R-Pi code to detect the presence of a target object in a military application and measure = the distance at which the target object is located along with a LED alert notification.

\_/\_/\_

Ultrasonic with LED

// with added LED

LIBC0256  
 SREENIVASAN.S

```

import RPi.GPIO as GPIO
import time
TRIG_PIN = 23
ECHO_PIN = 24
LED_PIN = 17

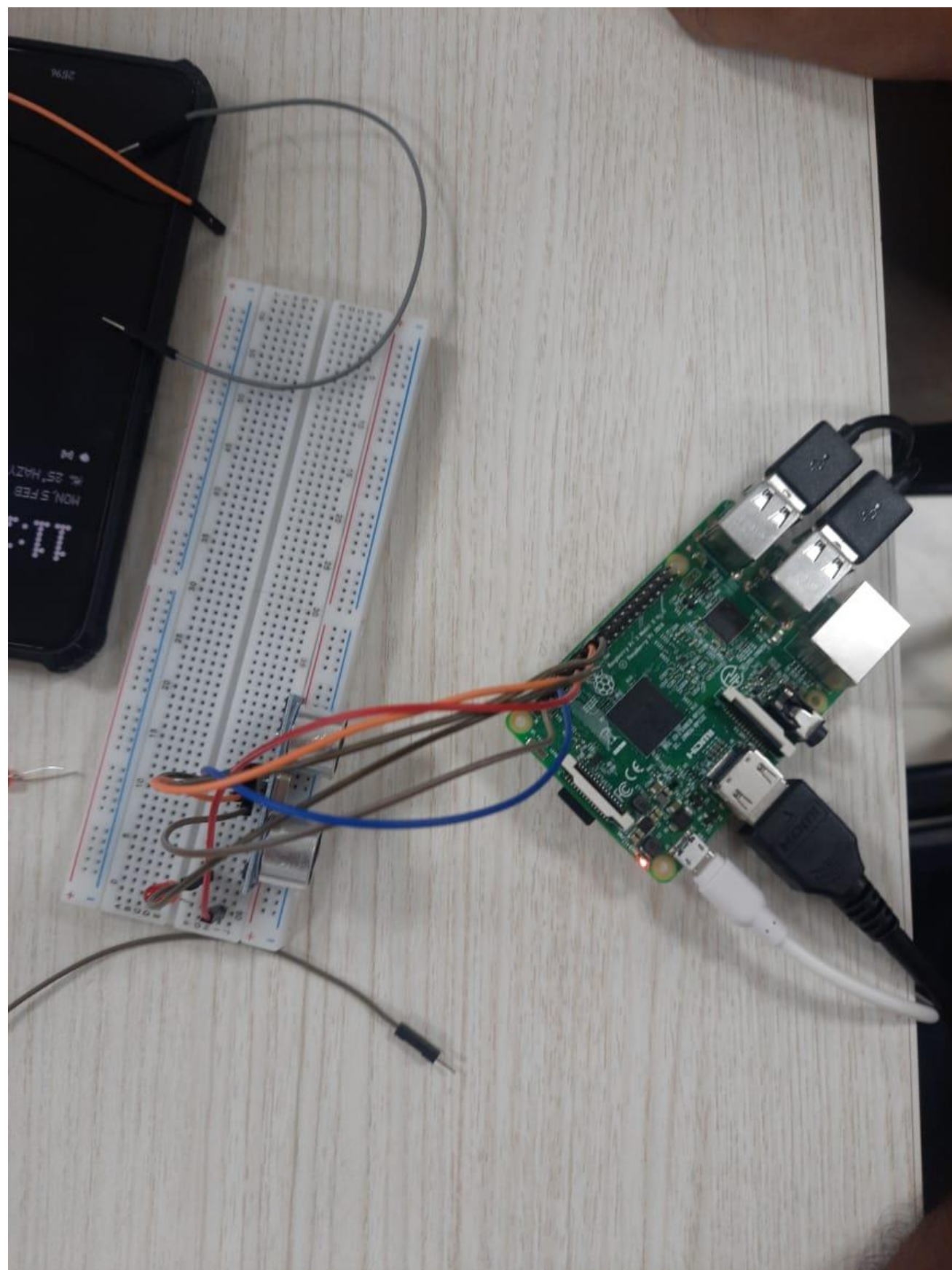
GPIO.setmode(GPIO.BCM)
GPIO.setup(TRIG_PIN, GPIO.OUT)
GPIO.setup(ECHO_PIN, GPIO.IN)
GPIO.setup(LED_PIN, GPIO.OUT)

def get_distance():
    GPIO.output(TRIG_PIN, GPIO.HIGH)
    time.sleep(0.00001)
    GPIO.output(TRIG_PIN, GPIO.LOW)
    while GPIO.input(ECHO_PIN) == 0:
        pulse_start_time = time.time()
    while GPIO.input(ECHO_PIN) == 1:
        pulse_end_time = time.time()
    pulse_duration = pulse_end_time - pulse_start_time
    distance = pulse_duration * 17150
    distance = round(distance, 2)
    return distance

try:
    while True:
        dist = get_distance()
        print(f"Distance: {dist} cm")
        time.sleep(1)
        if dist < 30:
            GPIO.output(LED_PIN, GPIO.HIGH)
        else:
            GPIO.output(LED_PIN, GPIO.LOW)
            time.sleep(1)
except KeyboardInterrupt:
    GPIO.cleanup()
  
```

Verified  
 Date: 5/12





```
31 distance = round(distance,  
32 return distance  
33 def turn_on_led():  
34     GPIO.output(LED_PIN,GPIO.HIGH)  
35 def turn_off_led():  
36     GPIO.output(LED_PIN,GPIO.LOW)  
37  
38  
39 try:  
40     while True:  
41  
42         dist = get_distance()  
43         if dist > 10:  
44             turn_on_led()
```

Shell

```
Distance: 54.98 cm  
Distance: 68.95 cm  
Distance: 54.85 cm  
Distance: 41.24 cm  
Distance: 122.06 cm  
Distance: 178.48 cm  
Distance: 185.01 cm  
Distance: 113.94 cm  
Distance: 52.33 cm  
Distance: 70.39 cm  
Distance: 62.43 cm  
Distance: 102.49 cm
```

3. Build an R-Pi based prototype and develop a code to detect the presence of an obstacle in a robotic path planning project using suitable sensor and use a buzzer to indicate the presence of an obstacle.

### IR Sensor

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21BEC0256

```
import RPi.GPIO as GPIO
import time

IR_SENSOR_PIN = 18
GPIO.setmode(GPIO.BCM)
GPIO.setup(IR_SENSOR_PIN, GPIO.IN)

try:
    while True:
        sensor_value = GPIO.input(IR_SENSOR_PIN)
        if sensor_value == 1:
            print("Object detected")
        else:
            print("No object Detected")
        time.sleep(0.5)
except KeyboardInterrupt:
    print("Exiting program.....")
    GPIO.cleanup()
```

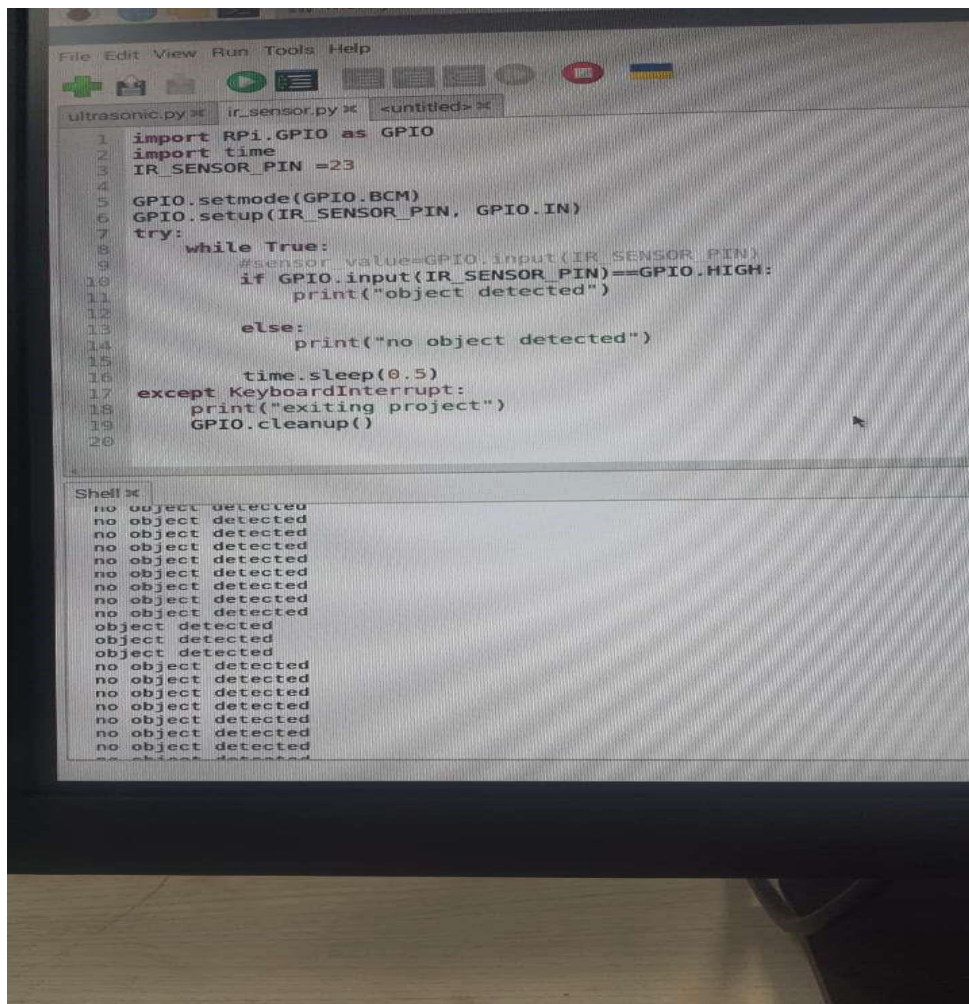
Verified

Date 22/12/21









## **PROCEDURE**

### **QUESTION 1**

Open Cisco Packet Tracer and then select the appropriate LANs and do the needful connections. Use the appropriate commands to run the simulation.

### **QUESTION 2**

Use a bread board and R-Pi board and make the connections with Ultrasonic sensor. Now connect the buzzer or LED to R-Pi sensor. Connect the R-Pi to the computer and connect the display and mouse to R-Pi. Now write the code in Thonny and execute the program to get the results.

### **QUESTION 3**



Use a Breadboard and R-Pi board and make the connections with IR Sensor and the LED. Connect the R-Pi to the computer. Connect the display and mouse to R-Pi and write the code in Thonny and execute the program to get the results.

## **RESULTS**

- 1) The smart home appliance experiment using switches and hub has been successfully implemented using cisco packet tracer. A switch operates at the data link layer of the OSI model and forwards data packets to specific devices based on their MAC addresses, enabling simultaneous communication between' multiple devices on a network without broadcasting to all ports. In contrast, a hub operates at the physical layer and simply broadcasts data to all connected devices, resulting in less efficient use of network bandwidth and increased chances of collisions.
- 2) The experiment has been successfully executed using ultrasonic sensor and results were obtained.
- 3) The experiment has been successfully executed using infrared sensor and results were obtained as object was detected.