```
1 // Frank Bodholdt Jacobsen
2 // Studienr. 197600001
4 // Opgave 1A
6 // Document.h
7 #include <string>
8 using namespace std;
9
10 class Document
11 {
12 public:
13
       // Constructor decucted from usage in Jpg class
14
       Document(string, bool);
       // Alle basisklasser bør have virtual destructor
15
16
       virtual ~Document();
17
18
       void setName(std::string);
19
       string getName() const;
20
       void setPriority(bool);
21
       bool getPriority() const;
22
       virtual void print() const = 0;
24 private:
25
       std::string name_;
26
       bool priority_;
27 };
28
29 // Document.cpp
30 #include "Document.h"
32 Document::Document(string name, bool prio)
33
       : name_(name), priority_(prio)
34 {
35
36 }
37
38 Document::~Document()
39 {
40
41 }
42
43 void Document::setName(string name)
44 {
45
       name_ = name;
46 }
47
48 string Document::getName() const
49 {
50
       return name_;
51 }
52
53 void Document::setPriority(bool prio)
54 {
55
       priority_ = prio;
56 }
57
58 bool Document::getPriority() const
59
   {
60
       return priority_;
61 }
62
63 // Opgave 1B
64
```

```
65 // Txt.h
66 #pragma once
 67 #include "Document.h"
 68 #include <iostream>
 69
 70 class Txt : public Document
 71 {
 72 public:
 73
         Txt(string, bool = false);
 74
        ~Txt();
 75
        void setText(char *);
 76
        const char* getText() const;
 77
         void print() const;
 78
        // Ekstra metoder opgave 1F
 80
        const Txt & operator=(const Txt &);
 81
        Txt(const Txt &);
 82
 83 private:
 84
        char * text_;
 85
 86 };
 88 // Txt.cpp
 89 #include "Txt.h"
 90 #include <iostream>
 91
 92
    Txt::Txt(string name, bool priority)
 93
         : Document(name + ".txt", priority)
 94 {
 95
        text_ = new char[1]{ '\0' };
 96
         *text_ = '\0';
         text_[0] = '\0';
 97
 98 }
99
100 Txt::~Txt()
101 {
         delete[] text_;
102
103
         cout << "Memory for text_ is deallocated" << endl;</pre>
104 }
105
106 void Txt::print() const
107
         cout << endl << (getPriority() == 1 ? "High: " : "Low: ");</pre>
108
109
        cout << getName() << endl << endl;</pre>
110
        cout << text_ << endl << endl;</pre>
111 }
112
113 const char * Txt::getText() const
114 {
115
        return text_;
116 }
117
118 // Opgave 1C - del af txt.cpp
119 void Txt::setText(char * newText)
120 {
121
         if (strlen(text_) != strlen(newText))
122
         {
123
             delete[] text_;
124
             text_ = new char[strlen(newText) + 1];
125
126
127
         strcpy(text_, newText);
128 }
```

```
129
130 // Opgave 1D
131 #include "Txt.h"
132 #include <iostream>
133
134 using namespace std;
135
136 int main()
137 {
138
        Document *docPtr;
139
        docPtr = new Txt("Eksempel");
140
141
        delete docPtr;
142
        docPtr = nullptr;
143
144
        Txt myText("MyTxt");
145
        myText.setText("Invitation til pyjamasparty");
146
147
        //myText.print();
148
149
        cout << myText;</pre>
150
151
        return 0;
152 }
153
154 // Opgave 1E
155 // Del af txt.h
156  ostream & operator<<(ostream &os, const Txt &);</pre>
157
158 // Del af txt.cpp
159 ostream & operator<<(ostream & os, const Txt &t)
160 {
        os << endl << (t.getPriority() == 1 ? "High: " : "Low: ");
161
162
        os << t.getName() << endl << endl;
163
        os << t.getText() << endl << endl;
164
165
        return os;
166 }
167
168 // Opgave 1F
169 // To ekstra metoder i class Txt
170 class Txt : public Document
171 {
172 public:
173
174
        // Ekstra metoder opgave 1F
175
        const Txt & operator=(const Txt &);
176
        Txt(const Txt &);
177
178
179 };
180
181
182
183 // Opgave 2A
184
185 // Printer.h
186 #pragma once
187
188 #include "Document.h"
189 #include <deque>
190 using namespace std;
191
192 class Printer
```

```
193 {
194 public:
195
        void addToQueue(Document *);
196
        void printNextDocument();
197
198
        void showQueue() const;
199
200 private:
201
        deque<Document *> printerQueue_;
202
203
204 // Printer.cpp
205 #include "Printer.h"
206
207 #include <iostream>
208 using namespace std;
209
210 void Printer::addToQueue(Document * d)
211 {
212
        if (d->getPriority())
213
214
             // High priority, put in front
215
             printerQueue_.push_front(d);
216
        }
217
        else
218
        {
219
             printerQueue_.push_back(d);
220
221 }
222
223 void Printer::printNextDocument()
224 {
225
        if (printerQueue_.empty())
226
227
             cout << "Print queue is empty\n\n";</pre>
228
        }
229
        else
230
         {
231
             printerQueue_.front()->print();
232
             printerQueue_.pop_front();
233
         }
234 }
235
236 // Opgave 2B
237 // Tilføjet til main.cpp
238 // tilføj kode her jvf. opgave 2B
239 Printer printer;
240
241 printer.addToQueue(&text1);
242 printer.addToQueue(&pic1);
243
    printer.addToQueue(&text2);
244 printer.addToQueue(&text3);
245 printer.addToQueue(&pic2);
246
247 for (int i = 0; i < 6; i++)
248 {
249
        printer.printNextDocument();
250 }
251
252 // Opgave 2C
253 // Del af printer.cpp
254 void Printer::showQueue() const
255 {
256
         deque<Document *>::const_iterator it;
```

```
... frabj \verb|\Documents| Visual Studio 2015 \verb|\Projects| Eks00PF17 \verb|\Source1.cpp|
```

```
257
        for (it = printerQueue_.begin(); it != printerQueue_.end(); it++)
258
259
             const Document * dPtr = *it;
260
261
             if (dPtr->getPriority())
262
263
                 cout << "High: ";</pre>
264
             }
265
             else
266
             {
267
                 cout << "Low: ";</pre>
268
269
270
             cout << dPtr->getName() << endl;</pre>
271
        }
272 }
273
274
```

5