VLSI ARCHITECTURE DESIGN PROJECT

## AN IMPROVED LOGARITHMIC MULTIPLIER FOR ENERGY-EFFICIENT NEURAL COMPUTING

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## OVERVIEW

- Introduction
- Multipliers
- Proposed Multiplier
- Neural Network Application
- Accuracy Metrics
- Hardware Metrics
- Conclusion

### INTRODUCTION

- Focus: Energy-efficient multiplication for neural networks (NNs)
- Key Contribution: Improved Logarithmic Multiplier (ILM) rounds inputs to nearest powers of two using a novel Nearest-One Detector (NOD)
- Applications: Evaluated on MNIST (MLP) and CIFAR-10 (AlexNet) datasets
- Significance: Leverages NN error tolerance for hardware efficiency

#### CONVENTIONAL VS APRROXIMATE MULTIPLIER

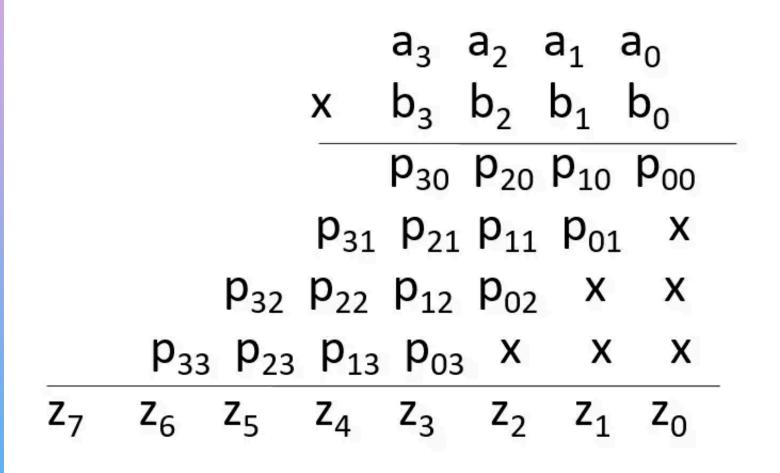
#### **Conventional Multipliers**

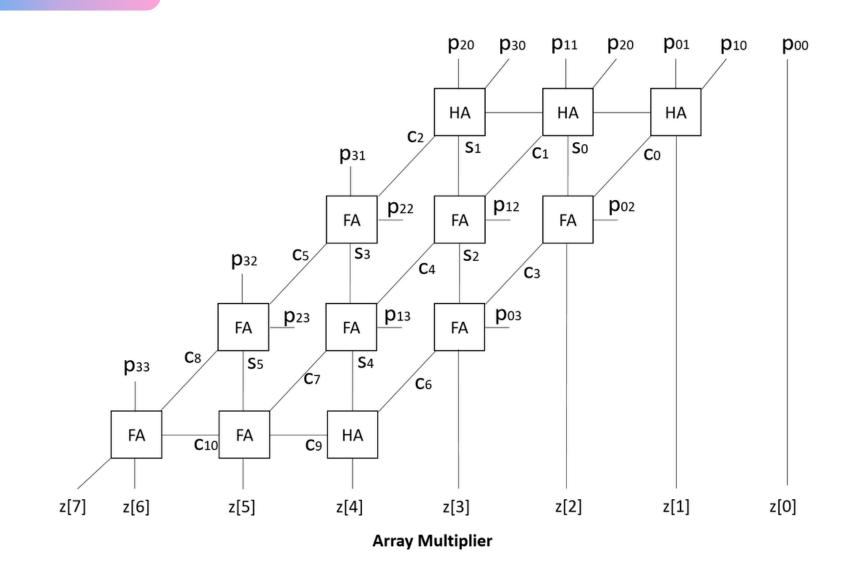
- Perform accurate and deterministic computations
- Used in precision-critical applications (e.g., scientific computing, cryptography)
- Higher area, power, and delay overhead
- Complex hardware with full adder trees
- Less tolerant to errors or approximations

#### **Approximate Multipliers**

- Trade off accuracy for efficiency
- Used in error-resilient applications (e.g., machine learning, signal processing)
- Reduced power consumption, area, and latency
- Simplified logic or truncated partial products
- Higher Throughput in energyconstrained systems

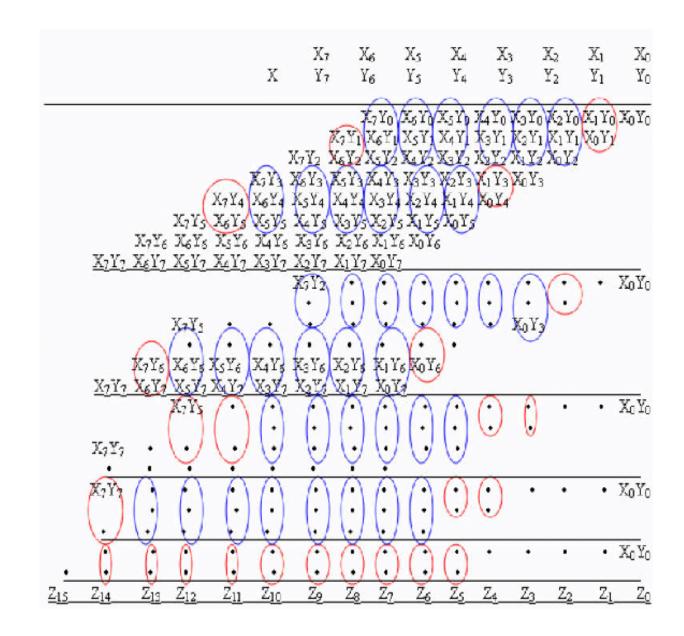
### ARRAY MULTIPLIER





Array multiplier is similar to how we perform multiplication with pen and paper i.e. finding a partial product and adding them together. It is simple architecture for implementation.

# WALLACE TREE MULTIPLIER

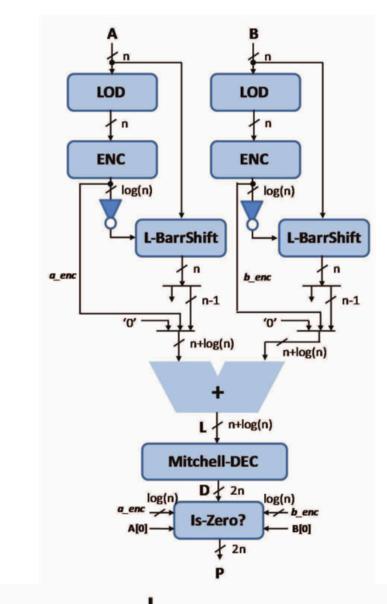


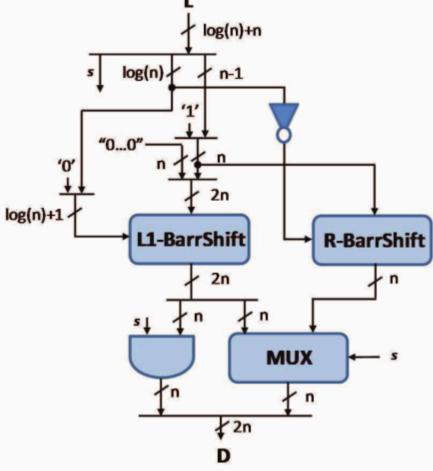
## MITCHELL

$$P' = 2^{k_1+k_2}(1 + x_1 + x_2) \qquad x_1 + x_2 < 1$$

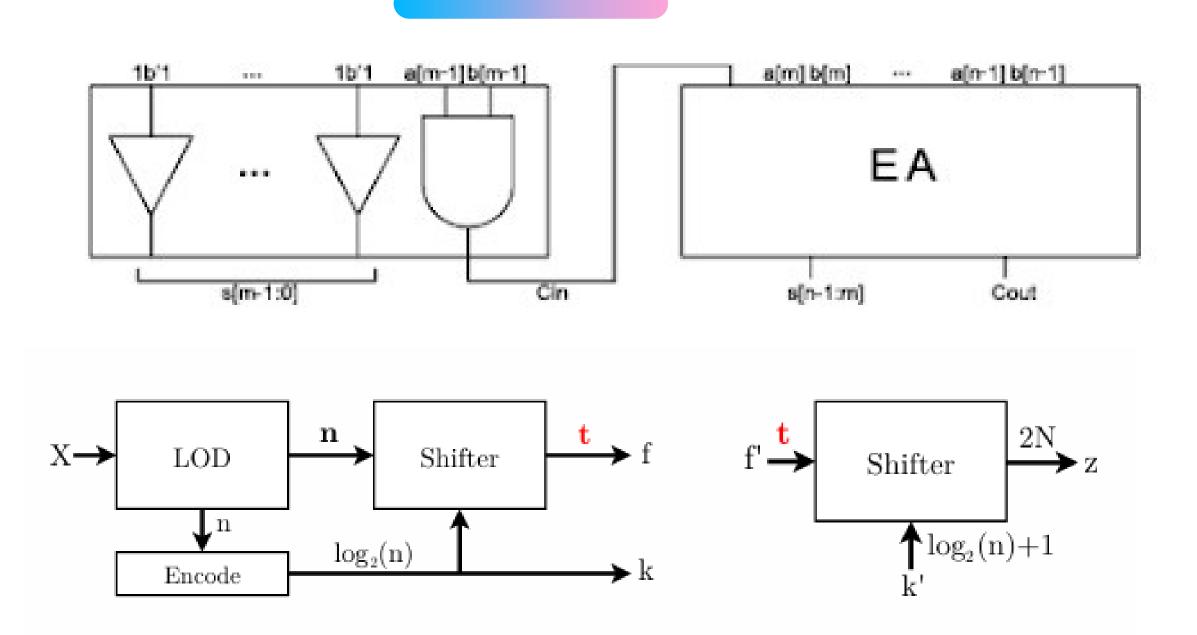
$$P' = 2^{1+k_1+k_2}(x_1 + x_2) \qquad x_1 + x_2 \ge 1.$$

- Approximates multiplication using logarithms which turns multiplication into addition.
- Steps:
  - Convert operands to log domain via shifts and leading-one detection.
  - Add logs.
  - Use antilog (bit shift) to get the product.
- Hardware: Uses adders and shifters making it lightweight and efficient.





## ALM-SOA



USES BOTH THE SET-ONE ADDER AS THE MANTISSA ADDER AND A TRUNCATED BINARY LOGARITHMIC CONVERTER (TLBC).



TABLE 1 The Proposed versus Conventional Full Adder

a	b	$c_{in}$	Conventional FA		Proposed FA	
			sum	$c_{out}$	sum	$c_{out}$
0	0	0	0	0	0	0
0	0	1	1	0	1	0
0	1	0	1	0	1	0
0	1	1	0	1	0	1
1	0	0	1	0	1	0
1	0	1	0	1	N/A	N/A
1	1	0	0	1	0	1
1	1	1	1	1	N/A	N/A
Conventional	$sum = \overline{a}\overline{b}c_{in} + \overline{a}b\overline{c_{in}} + a\overline{b}\overline{c_{in}} + abc_{in}$					
	$c_{out} = ab + ac_{in} + bc_{in}$					
Proposed	$sum = \overline{b}c_{in} + \overline{a}b\overline{c_{in}} + a\overline{b}$					
	$c_{out} = ab + bc_{in}$					

#### **Algorithm 1.** Proposed Approximation for $log_2N$

1: 
$$N = 2^k(1+x) = 2^{k+1}(1-y)$$

2: if 
$$N-2^k < 2^{(k+1)}-N$$
 then  $\triangleright$  use underestimate

3: 
$$x = N/2^k - 1$$

4: 
$$log_2N \approx k + x$$

□ use overestimate

6: 
$$y = 1 - N/2^{k+1}$$

7: 
$$log_2N \approx k + 1 - y$$

#### Algorithm 2. Proposed Logarithmic Multiplication

1: procedure MA, B

2: A, B: inputs,  $\gamma$ : approximate output

3: 
$$2^{k_1} \leftarrow NOD(A)$$
,

5: 
$$q_1 \leftarrow A - 2^{k_1}$$
,

⊳ for steps 3-5 see (14)

6: 
$$2^{k_2} \leftarrow NOD(B)$$
,

8: 
$$q_2 \leftarrow B - 2^{k_2}$$
,

9: 
$$q_1 2^{k_2} \leftarrow q_1 < < k_2$$
,

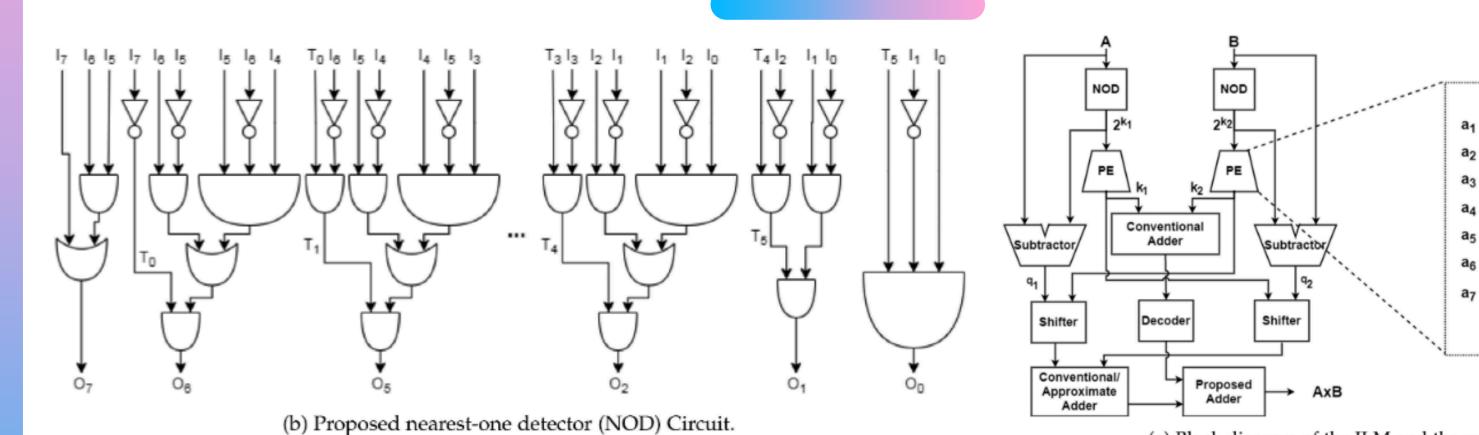
10: 
$$q_2 2^{k_1} \leftarrow q_2 < < k_1$$
,

11: 
$$2^{k_1+k_2} \leftarrow \text{DEC}(k_1+k_2),$$

2: 
$$\gamma \leftarrow 2^{k_1+k_2} + q_2 2^{k_1} + q_1 2^{k_2}$$
.

⊳ see (16)

## 



(a) Block diagram of the ILM and the priority encoder [35].

#### NOVELTY: 1. ESTIMATION(UNDER AND OVER)

2.PROPOSED ADDER

## NEURAL NETWORK

#### BASICS OF NEURAL NETWORK

- LAYERED STRUCTURE: NNS CONSIST OF AN INPUT LAYER, ONE OR MORE HIDDEN LAYERS (E.G. CONVOLUTIONAL, POOLING, FULLY-CONNECTED), AND AN OUTPUT LAYER.
- **NEURON MODEL & WEIGHTS**: EACH NEURON MULTIPLIES ITS INPUTS BY LEARNED WEIGHTS, SUMS THEM, APPLIES AN ACTIVATION, AND PASSES THE RESULT FORWARD.
- TRAINING VIA WEIGHT UPDATES: DURING TRAINING (BACK-PROPAGATION), WEIGHTS ARE ITERATIVELY ADJUSTED SO THE NETWORK LEARNS TO PERFORM TASKS LIKE CLASSIFICATION OR PATTERN RECOGNITION.

## NEURAL NETWORK

#### WHY USE APPROXIMATE MULTIPLIERS IN NNS

- MULTIPLIERS DOMINATE COST: IN HARDWARE, FIXED-POINT OR FLOATING-POINT MULTIPLIERS CONSUME MOST AREA, DELAY AND ENERGY IN THE MULTIPLY-ACCUMULATE OPERATIONS OF EACH NEURON.
- LOGARITHMIC MULTIPLIER ALTERNATIVE: BY CONVERTING OPERANDS TO A (TRUNCATED) BASE-2 LOGARITHM, MULTIPLICATION REDUCES TO SHIFTS + ADDS, GREATLY CUTTING HARDWARE COMPLEXITY.
- **CONTROLLED, BOUNDED ERROR:** TRUNCATING THE LOG DOMAIN INTRODUCES AN ERROR, WHICH IN A WELL-DESIGNED PIECE-WISE OR MITCHELL-BASED SCHEME CAN BE KEPT SMALL AND UNBIASED (TWO-SIDED), AVOIDING SYSTEMATIC DRIFT.
- **ENERGY-ACCURACY TRADE-OFF:** APPROXIMATE MULTIPLIERS LET YOU BALANCE INFERENCE ACCURACY AGAINST SIGNIFICANTLY LOWER AREA AND POWER—CRITICAL FOR ENERGY-EFFICIENT, HIGH-THROUGHPUT NN ACCELERATORS.

#### WHY ONLY INFERENCE ON APPROX MULTIPLIER

Training - Conventional Multiplier

Evaluation - Approximate Multiplier

Gradient Descent

 $heta_t = heta_{t+1} - \eta \cdot 
abla heta_{t+1}$ 

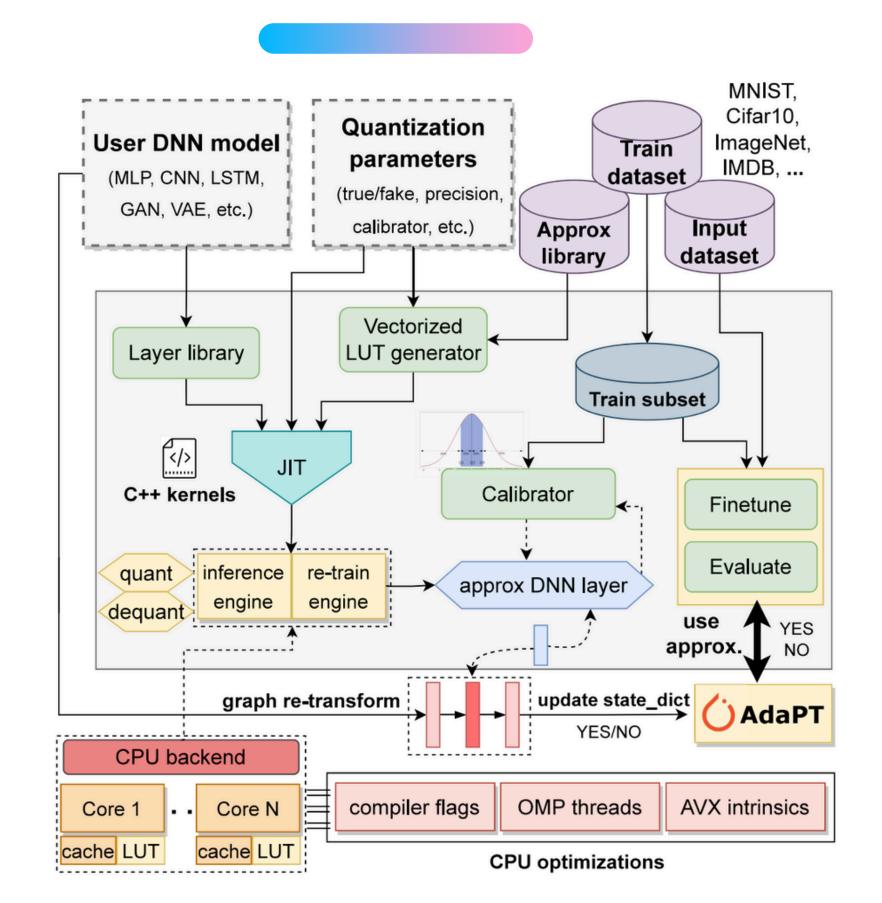
**Exact Multiplier** 

Variance in each epoch of gradient descent

Approx Multiplier  $\,\eta^2 \cdot T \cdot \sigma^2\,$ 

$$\eta^2 \cdot T \cdot \sigma^2$$

## ADAPT FRAMEWORK



#### **Accuracy Metrics**

$$ext{AE} = rac{1}{N} \sum_{i=1}^N |A_i - E_i|$$

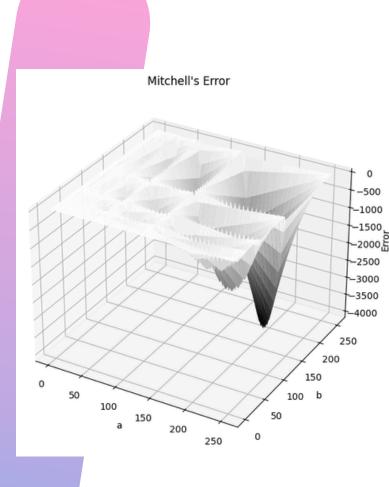
• AE (Average Error): The mean error across all test cases.

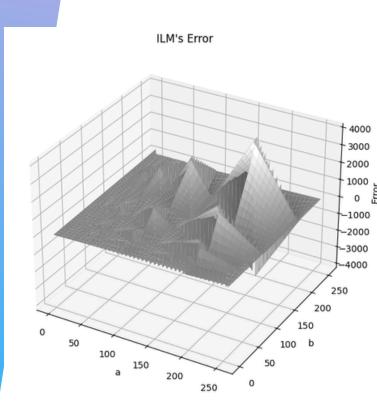
$$ext{MRED} = rac{1}{N} \sum_{i=1}^{N} rac{|A_i - E_i|}{A_i}$$

• MRED (Mean Relative Error Distance): Average Relative Error, relative error is error/exact value. Expresses average relative deviation from the correct result

$$ext{NMED} = rac{\sum_{i=1}^{N} |A_i - E_i|}{N imes Error_{max}}$$

NMED (Normalized Mean Error Distance): Average Error relative to the maximum achieved error





#### **Accuracy Metrics**

- All the trends match.
- ILM-0 delivers the best overall accuracy across both distributions, balancing very low absolute and normalized errors.

Distribution	Multiplier Type	$ \mathbf{AE} $	MRED	NMED
Uniform	Mitchell	607.15	0.0379	0.0093
	ALM-SOA-3	607.52	0.0377	0.0093
	ALM-SOA-5	599.94	0.0373	0.0092
	ILM-0	0.2662	0.0288	0.0065
	ILM-5	4.3083	0.0351	0.0066
	ILM-9	23.1226	0.1771	0.0353
Normal	Mitchell	96.04	0.0358	0.0015
	ALM-SOA-3	173.73	0.0360	0.0027
	ALM-SOA-5	171.91	0.0358	0.0026
	ILM-0	3.3567	0.0394	0.0012
	ILM-5	9.6572	0.1152	0.0018
	ILM-9	21.7361	0.0334	0.0049

Table 2: Error Metrics of the LMs for General Input Distributions

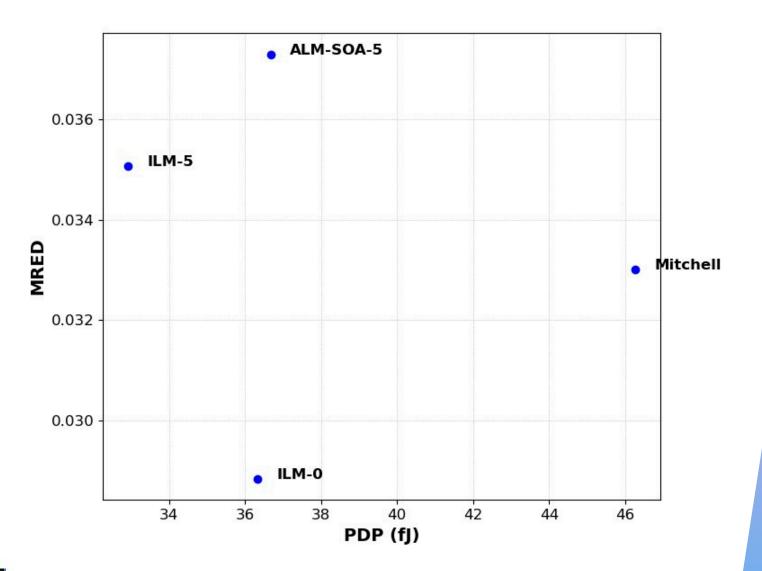
Multiplier	AE	MRED	NMED
ILM0	0.1177	0.0870	0.2564
ALM3	0.7526	0.4803	0.3355
Mitchell	7.1602	3.6273	0.3619

Table 3: Error Metrics of the LMs for the NN Workloads

#### Hardware Metrics

Design	Power $(\mu W)$	Delay (ns)	Area $(\mu m^2)$	PDP (fJ)
Array	18.399	3.055	499.374	56.2089
Wallace	19.590	2.878	489.060	56.3800
Mitchell	12.960	3.570	431.138	46.2672
ALM-SOA-5	10.983	3.340	413.492	36.6832
ILM-0	9.982	3.640	492.315	36.3345
ILM-5	9.122	3.610	413.491	32.9304

Table 1: Hardware Metrics of the Logarithmic Multipliers



ILM-0	1261.98	4.521	45.5826	206.0789346
ILM-5	1221.47	4.321	45.5826	196.9624146

- ILM-0 provides the best balance of low error and energy, ILM-5 is best if absolute energy minimization is the priority, and Mitchell is least energy-efficient.
- PDP (Power-Delay product): This measures the energy used per computation by the multiplier
- All the trends match.

### CONCLUSION

- **Implementation**: Successfully implemented the Improved Logarithmic Multiplier (ILM), specifically the ILM-5 variant (approximating 5 LSBs), based on the paper's novel log2N approximation method.
- **Hardware Efficiency**: Verified the anticipated hardware benefits of ILM-5, demonstrating reductions in power consumption and area.
- **Neural Network Integration**: Integrated the ILM-5 multiplier into benchmark Neural Network (NN) architectures.
- Performance Validation (NNs): Confirmed the paper's key findings within the NN context: Achieved superior energy efficiency compared to NNs using other multipliers.
   Obtained higher classification accuracy on the CIFAR-10 dataset, outperforming both other logarithmic multipliers and traditional exact multipliers.

## THANKYOU

FOR THE ATTENTION