

Sreytouch Lang

iOS DEVELOPER

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Wildwood Ave, Sunnyvale, California, 94089, USA (willing to relocate)

[LinkedIn](#) | [Portfolio](#) | [HackerRank](#) | [GitHub](#)

Skilled solution developer with many years of hands-on experience in designing, developing, maintaining, and upgrading complex applications to meet clients' requirements. Proven history of delivering robust, reusable code to meet industry standards, including review and refactor of existing functions to improve quality and performance. Expertise in modern technologies such as Swift, Objective-C, AutoLayout, CoreData, Jenkins, Fastlane, JIRA, and Git.

Object-Oriented Design . Application Development . Requirement Gathering & Analysis iOS Technologies . Unit Testing . User Interface Design . Third-Party Integration . Code Reviewing Software Security . Scrum Meetings . Testing & Debugging . Technical Support . Troubleshooting Agile Development . Team Collaboration & Leadership . Documentation.

Languages: Swift, Objective-C
Web: HTML, CSS, JavaScript
Web Services: RESTful
Frameworks: UIKit, XCTest, CoreData
Databases: MySQL, SQLite
Design Patterns: MVC, MVVM, Singleton, Observer, Builder, Template Method
SDLC: Agile/Scrum
Tools: Xcode, JIRA, Rally, Jenkins, Fastlane, Git, Gerrit, CocoaPods, Postman **Platforms:** macOS, iOS, watchOS

PROFESSIONAL EXPERIENCE

LTLabs. Co., Ltd.

Feb 2020 - Dec 2022

iOS Application Developer: Developed and implemented iOS software applications.

Duties:

- Design and implement user-facing features in mobile applications
- Optimize mobile applications on the iOS platform
- Support Applications development in OO Programming
- Support development with mobile platforms – iOS
- Support Test-Driven Development (TDD) and agile methodologies
- Strong communication skills for success in a pair-programming environment

- Perform mobile app development

Technologies Used: *Swift, RxSwift, Xcode, CircleCI, RESTful, Package Manager, CocoaPods, Carthage, Git, GitHub, Rally, Jira*

SLASH CO. INC.,

Apr 2017 - Feb 2020

iOS Developer: Developed and implemented iOS software applications.

Duties:

- Gathered and analyzed requirements.
- Prepared functional specifications.
- Wrote high-quality code to industry standards.
- Reviewed and refactored existing code.
- Developed and updated iOS applications and internal libraries.
- Coordinated sprint planning, daily scrum board meetings, and estimation meetings with team members, scrum masters, solution architects, and product owners.

Technologies Used: *Swift, CoreData, MapKit, Xcode, Jenkins, RESTful, Fastlane, CocoaPods, Git, Rally, Confluence, Postman, macOS*

PATHMAZING Co., Ltd.

Oct 2015 - Apr 2017

Software Engineer: Developed and implemented iOS and watchOS software applications.

Duties:

- Gathered and analyzed requirements and prepared functional specifications.
- Wrote high-quality code to industry standards; reviewed and refactored existing code.
- Developed and updated iOS applications and internal libraries.
- Coordinated sprint planning, daily scrum board meetings, and estimation meetings with team members, project managers, solution architects, and clients. • Mentored junior developers.

Technologies Used: *Swift, Objective-C, XCTest, CoreData, MapKit, GoogleMap, RESTful, NFC, iBeacon, Xcode, Jenkins, Fastlane, POEditor, CocoaPods, Git, Gerrit, JIRA, Confluence, Postman, macOS*

EDUCATION

Master's in Computer Science (2022)

Maharishi International University – Fairfield, Iowa

Bachelor's in Management Information Systems (2015)

Royal University of Phnom Penh – Phnom Penh, Cambodia