Code Review

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Code Review of Project	Mario Game
Number of lines reviewed	841
Number of Classes	16
Number of Methods	59
Number of Bugs identified	2
Number of Code Smells identified	7

Bug Number	Short Description
#1	Bullets pass through bricks.
#2	Enemies walk over water

Code Smell	Short Description
#1	Long method - check path.
#2	Conditional Complexity - inside check_path function.
#3	Large Class - Board.
#4	Uncommunicative names - some of the temporary variables have uncommunicative names.
#5	Dead Code - Unused function in element classes.
#6	Alternative Classes with Different Interfaces