

$$n_t \leq n_0 \left(1 - \frac{1}{|I^*|}\right)^t$$

If $x < 1$,

$$(1-x) \leq e^{-x}$$

$$\therefore n_t \leq n \left(1 - \frac{1}{|I^*|}\right)^t \leq n e^{-t/|I^*|}$$

greedy will stop when

$$\frac{t}{|I^*|} \leq \log n$$

$$\frac{|I|}{|I^*|} \leq \log n \quad (\text{since } t = |I|)$$

DYNAMIC PROGRAMMING

gives a DAG with edge weights, find shortest path from u to v if the topological sorting.

$$L(s, E) = \min_{(u, E) \in \text{edgeset}} \{ L(s, u) + w(u, E) \}$$

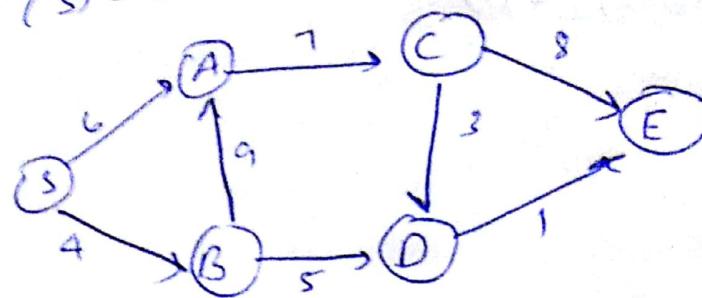
i.e., for all neighbours of ending node E , the ~~for~~ shortest path till the neighbours + weight connecting to E and take minimum of them.

loop

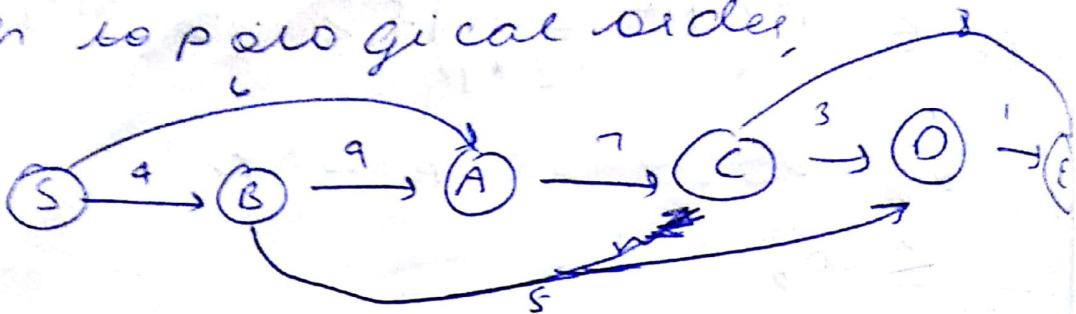
In the topological sorted order,

$$L(u) = \min_{(v, u) \in E} \{ L(v) + w(v, u) \}$$

$$L(S) = 0$$



In topological order:



$$L(B) = 4$$

$$L(A) = \min \left\{ L(S) + 6, L(B) + 9 \right\} = 6$$

$$L(C) = \min \left\{ L(A) + 7, L(B) + 9 \right\} = 13$$

$$L(D) = \min \left\{ L(C) + 3, L(B) + 5 \right\} = 9$$

$$L(E) = \min \left\{ L(C) + 8, L(D) + 1 \right\} = 10$$

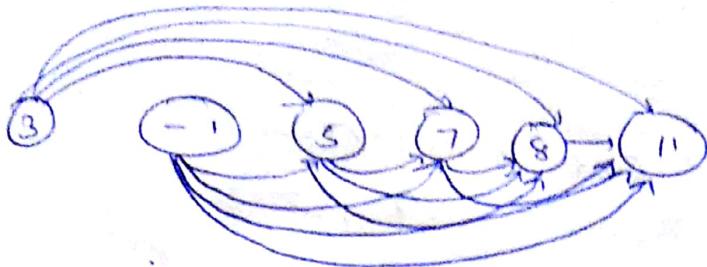
longest increasing subsequence

Input: sequence of nos. $a_1, a_2, a_3, \dots, a_n$

Output: $a_{i1}, a_{i2}, a_{i3}, \dots, a_{ik}$
 $i_1 < i_2 < \dots < i_k$
if $j > k, a_{ij} > a_{ik}$

Create a OAV.

eg. 3 - 1 5 7 8 11



LIS will be the longest
~~subsequence~~ path in the DAG.
If suppose we want to
find LIS ending at a defined
 a_i

$$L(i) = \max_{(j,i) \in E} \{ i + L(j) \}$$

If we don't specify an a_i ,
LIS will be max. of all
 $L(i)$'s

Edit distance

~~tree~~

Gives string operation edit,
delete, insert, load

e.g. EARTH

\downarrow^2
HEART

Edit distance is min. edit
no. of operations required
to convert.

Align the 2 strings

—EARTH
HEART—

$$x = x_1 \times x_2 \times x_3 \cdots \times x_n$$

$$Y = Y_1, Y_2, \dots, Y_m$$

$E(x, y) = \text{Edit distance between } x_1, x_2, \dots, x_i \text{ and } y_1, y_2, \dots, y_j$

$$E(x_0) = x$$

$$E(0,j) = j$$

sign more could end as

$$(i) \quad \frac{y_j}{\bar{y}_j} = OR^{(ii)} x_i - OR^{(iii)} x_i \frac{y_j}{\bar{y}_j}$$

$$\cancel{g_6(i)} \pm (i, j) =$$

$$E(i, j) = \begin{cases} 1 + E(i, j-1), & \text{is case(i)} \\ 1 + E(i-1, j), & \text{is case(ii)} \\ E(i-1, j-1) + \text{diff}(x_i, y_j) \end{cases}$$

if x_i is
same as y_j ,
add 0, else add

$$\text{diff}(x_i, y_i) = \begin{cases} 0, & \text{if } x_i = \\ 1, & \text{otherwise} \end{cases}$$

	0	1	2	...	n
0	0	1	2	.	.
1		1			
2	2				
.					
.					
m	m				

X = EARTH

28. Y = HEART

	E	A	R	T	H
O	0	1	2	3	4
H	1	1	2	3	4
E	2	1	2	3	4
A	3	2	1	2	3
R	4	3	2	1	2
T	5	4	3	2	1

chain matrix multiplication

$M_1, M_2, M_3, \dots, M_n$

M_i is a matrix $P_{i-1} \times P_i$

$M_{P_0 \times P_1}, M_{P_1 \times P_2}, M_{P_2 \times P_3}, \dots, M_{P_{n-1} \times P_n}$

$\frac{1}{n} \binom{2n-2}{n-1}$ ways to parenthesize
the product (Catalan)

Number of ways to parenthesize
 n matrices

$$N(n) = \begin{cases} 1 & \text{if } n=1 \\ \sum_{k=1}^{n-1} N(k)N(n-k) & \text{otherwise} \end{cases}$$

(matrix multiplication is
associative)

e.g. $M_{100 \times 50}, M_{50 \times 10}, M_{10 \times 100}, M_{100 \times 1}$

$$(i) ((M_{100 \times 50} M_{50 \times 10}) M_{10 \times 100}) M_{100 \times 1}$$

$$\begin{aligned} \text{Total cost} &= 50,000 + 1,000,000 + 1,000,000 \\ &= 16,000,000 \quad (\text{using } P_{\text{avg}}) \end{aligned}$$

$$(ii) (M_{100 \times 50} (M_{50 \times 10} (M_{10 \times 100} M_{100 \times 1})))$$

$$\text{Total cost} = 1000 + 500 + 50000 = 6500$$

$$(iii) ((M_{100 \times 50} M_{50 \times 10}) (M_{10 \times 100} M_{100 \times 1}))$$

$$50000 + 1000 + 1000 = 52,000$$

set c_{ij} be optimum cost for multiplying $M_1 \times \dots \times M_d$
we need ~~the~~ C_{in}

Base case:

$$C_{ii} = 0, \quad i = 1, \dots, n$$

$$C_{ij} = \min_{1 \leq k \leq j} \{ C_{ik} + C_{kj} + P_{i-1} p_k p_j \}$$

cost after
2 matrices are
formed

matrix of i vs j :

	1	2	3	4	5	\dots	n
1	0						
2		0					
3			0				
4				0			
\vdots					1		
n						0	

we need
this

e.g. $M_{100 \times 50} M_{50 \times 10} M_{10 \times 100} M_{100 \times 1}$

$$n = 4$$

	1	2	3	4
1	0	50,000	1.5e5	6.5e3
2		0	5e4	1500
3			0	1e3
4				0

$$\begin{aligned}
 P_0 &= 100 \\
 P_1 &= 50 \\
 P_2 &= 10 \\
 P_3 &= 100 \\
 P_4 &= 1
 \end{aligned}$$

not needed

$$C_{12} = \min_{1 \leq k \leq 1} \{ C_{1k} + (C_{k+1})_j + P_{k+1} P_k P_j \}$$

$$= C_{11} + C_{22} + P_0 P_1 P_2$$

$$C_{23} = C_{22} + C_{33} + P_1 P_2 P_3$$

$$\underline{C_{24} = 50,000}$$

$$C_{13} = \min \begin{cases} A \in k=1, & C_{11} + C_{23} + P_0 P_1 P_3 \\ A \in k=2, & C_{12} + C_{33} + P_0 P_2 P_3 \end{cases}$$

$$C_{24} = \min \begin{cases} A \in k=2, & C_{22} + C_{34} + P_1 P_2 P_4 \\ A \in k=3, & C_{23} + C_{44} + P_1 P_3 P_4 \end{cases}$$

$$C_{14} = \min \begin{cases} k=1, & C_{11} + C_{24} + P_0 P_1 P_4 \\ k=2, & C_{12} + C_{34} + P_0 P_2 P_4 \\ k=3, & C_{13} + C_{44} + P_0 P_3 P_4 \end{cases}$$

We need to fill n^2 cells. Filling one cell takes $O(n)$. Therefore, it is $O(n^3)$.

We can get worst case by getting max. of all.

max independent set in a tree (mis)

$$G = (V, E)$$

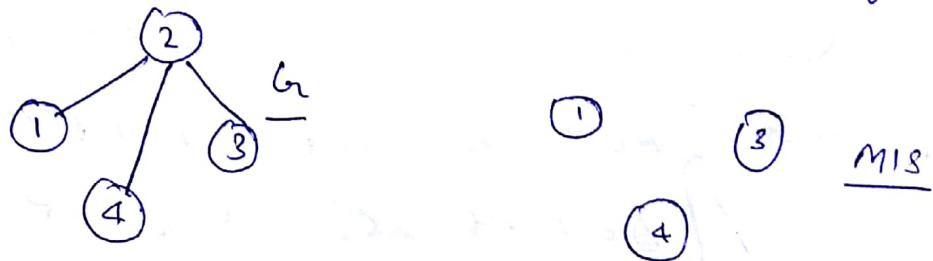
$$\begin{aligned} V' &\subseteq V \\ E' &\subseteq E \\ (E' \subseteq V' \times V') \end{aligned}$$

$G' = (V', E')$ is a subgraph.

Spanning subgraph is a subgraph with all vertices.

Independent set in a graph is an ~~induced~~ set of vertices that are not directly connected by an edge. i.e., after inducing all edges, it is an empty set of edges.

e.g.



Consider a tree.

Let C_u : size of MIS ~~rooted at u~~ rooted at u .
we need C_{root} .

Now the entire MIS can either contain u or not.

$$C_u = \max \left\{ \begin{array}{l} 1 + \sum_{v \in \text{grand children}(u)} C_v \\ \sum_{v \in \text{children}(u)} C_v \end{array} \right. , \begin{array}{l} \text{if MIS contains } u \\ \text{if MIS does not contain } u. \end{array}$$

Termination condition, $C_{\text{leaf}} = 1$

LINEAR PROGRAMMING

maximize $(x+5y)$

subject to :

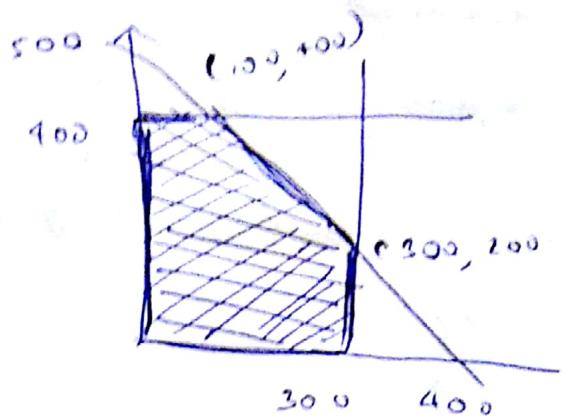
$$x \geq 0$$

$$y \geq 0$$

$$y \leq 300$$

$$y \leq 400$$

$$x+y \leq 500$$



set $x+5y = c$ where c is max. const. This is parallel to $x+5y = 0$.

Plot $x+5y = 0$ and the line parallel to it that intersects with the area defined by the constraints (found by moving the line).

You will find the max. defined by how much you moved the line. It will always hit a vertex in the concave polygon defined by the graph of the unrestrained area. (Primal version also,

$$\begin{aligned} x+5y &= (x+y) + 4y \leq 200 \\ &\leq 500 \quad \leq 1600 \end{aligned}$$

(Dual version
of LP)

Dual version of LP : Defining constraint function in terms of constraints $\pi_1, \pi_2, \dots, \pi_n$, so get

max. upper bound. Find where the bound is least.

eg. $\lambda_1 x \leq 300$
 $\lambda_2 y \leq 400$
 $\lambda_3 x+y \leq 500$

$\lambda_1 = 1$

$\lambda_2 = 5$

$\lambda_3 = 0$

$$\Rightarrow 1(300) + 5(400) + 0(x+y) = 2300 = 2300$$
$$\therefore \leq 2300$$

Dual is minimization problem while primal is to maximize.

eg. x^2+y^2 (maximize)

Let $x^2+y^2 = c^2$

Is a circle through origin with centre at origin with radius c .

so we need to draw concentric circles until as long as we stay in constraints.

eg. $x_1 + 2x_2 - x_3$

$x_1, x_2, x_3 \geq 0$

$\lambda_1 x_1 + x_2 \leq 100$

$\lambda_2 x_1 + x_3 \leq 150$

$\lambda_3 x_2 + x_3 \leq 80$

$\lambda_1 + \lambda_2 = 1$

$\lambda_1 + \lambda_3 = 2$

$\lambda_2 + \lambda_3 = -1$

$$\Rightarrow \lambda_1 = 2$$

$$\lambda_2 = -1$$

$$\lambda_3 = 0$$

-ve λ 's dont help.

$$\text{eg. } \max. x_1 + 2x_2 + x_3$$

$$x_1, x_2, x_3 \geq 0$$

$$P_1: x_1 + x_2 \leq 100$$

$$P_2: x_1 + x_3 \leq 150$$

$$P_3: x_2 + x_3 \leq 50$$

$$\lambda_1 + \lambda_2 = 1$$

$$\lambda_1 + \lambda_3 = 2$$

$$\lambda_2 + \lambda_3 = 1$$

$$\Rightarrow \lambda_1 = 1$$

$$\lambda_2 = 0$$

$$\lambda_3 = 1$$

$$\therefore x_1 + 2x_2 + x_3 \leq 1(100) + 0(150) \\ + 1(50)$$

$$\therefore x_1 + 2x_2 + x_3 \leq 150$$

RANDOMIZED ALGORITHM

considers a family of algorithms
 $\{A_1, A_2, \dots, A_r\}$

considers inputs $\{x_1, x_2, \dots\}$
which correspondingly are ^{inputs} sets
that solve A_1, A_2, \dots, A_r
say that X is the set of all
inputs possible

$$g. |x_i| \leq \frac{2}{3}|X|$$

if $x \in X \Rightarrow x \in x_i$ for $\frac{2}{3}|X|$'s

choose $j_1, j_2, \dots, j_k \in_R [1, \dots, R]$
execute $(A_{j_1}(x), A_{j_2}(x), \dots, A_{j_k}(x))$
and choose majority

Primality testing

Input: $n > 2$

Output: Yes if n is prime

No if n is composite

naive algo: test divisibility

$$\forall i \in \sqrt{n}, i/n ?$$

$$O(\sqrt{n})$$

however it isn't efficient

because if n is a 512 bit

no., $n \approx 2^{512}$

$$O(\sqrt{n}) \approx \sqrt{2^{512}} = 2^{256}$$

$O(\sqrt{N}) = O(2^{\frac{\log N}{2}})$ not efficient
(not polynomial)
we need $O(\log N)$

Rabin

step 1: write $(N-1) = 2^k \cdot s$, s is odd
(if it was even, stop)

step 2: choose k random numbers
say $a_1, a_2, \dots, a_k \in [2, \dots, N-1]$

step 3: Create a 2 D array $M_{k \times (N+1)}$
fill with natural nos.

$$M_{ij} = a_i^{s \cdot 2^j} \mod N$$

Step 4 : Read the array M each
row of the array M
from right to left till
a number that is not 1
is encountered.

If \exists a row s.t. the first
no. from right to left
that is $\neq 1$ is not $N-1$,
output ("COMPOSITE")
else output ("PRIME")

Each row is a separate algorithm.
and is hence primality test.

If no. is prime, it always outputs
prime. If no. is composite,
probability of being right is

$$1 - \frac{1}{2^k}$$

Theorem: If no. n is prime, it always outputs prime

Proof: For $a \in [2, \dots, (n-1)]$, there is you get by a will always have the property that the first number that is $\not\equiv 1$ will be $n-1$.

The last element will always be 1 because it is

$$a^{\text{mod } n} = a^{n-1} \text{ mod } n$$

$\stackrel{s.2}{=} 1$ if n is prime due to Fermat's theorem

By induction, show that a number that is being read from the row from right to left, the next no. will be $(x+1)$.

Let the next no. being read be x

$$x = a \text{ mod } n$$

$x^2 \text{ mod } n = 1$ since every cell after one cell is the number squared mod n .

$$\text{If } x^2 \text{ mod } n = 1$$

$$\Rightarrow x^2 - 1 \equiv 0 \pmod{n}$$

$$(x+1)(x-1) \equiv 0 \pmod{n}$$

x is a no. between 0 and $n-1$ since every no. is the cell is

we have seen (due to mod N)

$(x+1)(x-1) \equiv 0 \pmod{N}$

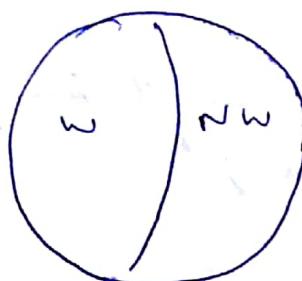
therefore one $x = 1$ or $x = N - 1$

since $(x+1)(x-1) \equiv 0 \pmod{N}$

thus implies one term has to be zero. (as $(x+1)(x-1)$ is a multiple of N)

Theorem: If it is composite, it outputs COMPOSITE with probability $\geq 1 - \frac{1}{2^k}$

Proof:



$w \rightarrow$ witness

(values of 'a' which won't force algo to output composite)

$nw \rightarrow$ non-witnesses

if we show that $|w| \geq |nw|$

then it is proved because if since there is a probability of $\frac{1}{2}$ of choosing an 'a' that lies in w or nw .

choosing 'k' elements 'a_i' all of which lie in nw is $\frac{1}{2^k}$

nw is $\frac{1}{2^k}$

show one to one mapping

from nw to w

$f: nw \rightarrow w$

because it implies there are

at least as many w as $n w$.

To show 1-1 mapping:

~~$\exists t \in \text{set. } t \in n w$~~

$\rightarrow \exists t \in \text{set. } t \in w$

$\rightarrow \nexists a \in n w, a \in w$

This will be a 1-1 mapping.

is a non-uniqueness.

Take any non-uniqueness

$|n-1|, |1|$

\uparrow
 j^*

~~(Let $h \in n w$ let $t \in w$ and $t = \frac{h}{2^{j^*+1} \mod N}$)~~
if t is no. at index j^*

$h \equiv 2^{j^*+1} \mod N = 1 \quad \} \text{ (separate}$
 $h \equiv 2^{j^*} \mod N = N-1 \quad \} \text{ statements)}$

assume N is composite

$N = p q$ (where $\text{GCD}(p, q) = 1$)

Let $t \equiv h \pmod{p} \equiv (p-1) \pmod{p}$

and $t \equiv 1 \pmod{q}$

t exists due to Chinese remainder theorem, and t exists between p and $q \Rightarrow t$ exists between 0 and $N-1$.

$s \cdot 2^{j^*+1}$

$t \pmod{N} = ?$

$t^{s \cdot 2^{j+1}} \mod p = 1$ and
 $t^{s \cdot 2^{j+1}} \mod q = 1$
 since p and q are coprime
 and $\ell = m_1 p + 1$ and $\ell = m_2 q + 1$

$\Rightarrow p$ divides m

$$\therefore \ell = m_1 p q + 1$$

$$\therefore \ell^{s \cdot 2^{j+1}} \mod N = 1$$

$$t^{s \cdot 2^{j+1}} \mod N = ?$$

$$\text{Now } t^{s \cdot 2^{j+1}} \equiv h^{s \cdot 2^{j+1}} \pmod{p}$$

$$\equiv N \pmod{p}$$

$$\equiv p-1 \pmod{p} \rightarrow \textcircled{a}$$

$$t^{s \cdot 2^{j+1}} \equiv 1 \pmod{q} \rightarrow \textcircled{b}$$

$$t^{s \cdot 2^{j+1}} \mod N \neq 1$$

(Proof:

contradiction:

$$\text{if } t^{s \cdot 2^{j+1}} \mod N = 1$$

$$\therefore t^{s \cdot 2^{j+1}} \mod p = 1$$

violates \textcircled{a})

$$t^{s \cdot 2^{j+1}} \mod N \neq N-1$$

(Proof:

violates \textcircled{b})

$\therefore t \in W$

if $a \in NW$

$a \in ?$

$\stackrel{s \cdot 2^{d+1}}{\sim}$

(at) $a^2 \mod N = 1$ since a is a non witness.

(at) $a^2 \mod N = ?$

$a^2 \mod N = 1$ or $N-1$ since $a \in NW$

\Rightarrow (at) $a^2 \mod N = (1 \text{ or } N-1)$
 $* (\neq 1, \neq N-1)$

[since $(N-1)^2 \mod N = 1$]

\Rightarrow (at) $a^2 \mod N \neq 1, \neq N-1$

Therefore, $a \in EW$

Hence proved.

$\therefore |NW| \geq |EW|$ since $1-1$ mapping established.

POLYNOMIAL TIME REDUCTIONS

~~a problem is NP-C (NP complete)~~
~~if we are able to solve that~~

$A \leq_p B$

if \exists a function $f: \Sigma^* \rightarrow \Sigma^*$ s.t.

$\forall x \ A(x) \iff B(f(x))$

if \exists a function $f: \Sigma^* \rightarrow \Sigma^*$ s.t.

$\forall x \ , \ x \in A \iff f(x) \in B$

then

$A \leq_m B$

↓
reduced
mapping

then $A \leq_p B$ efficiently

computable ~~polynomial~~
time reducible

e.g. A : satisfiability problem
(or a variant of it)

you will be given a boolean formula ϕ in conjunctive normal form (CNF) such that it is satisfiable with exactly 3 literals per clause and ϕ is satisfiable.

$3\text{-SAT} = \{ \phi \mid \begin{array}{l} \phi \text{ is CNF, with} \\ \text{exactly 3 literals} \\ \text{per clause and } \phi \text{ is} \\ \text{satisfiable} \end{array} \}$

CNF is product of sums

$\phi : (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_4 \vee x_5 \vee x_6) \wedge \dots \wedge \dots \wedge \dots$

Input : 3-CNF ϕ

Output : yes if ϕ is satisfiable
No otherwise

i.e., if you
create a truth
table, atleast
one row where

e.g. (i) $\phi = (x_1 \vee x_2 \vee x_3)$

If $x_1 = \text{true}$, then ϕ is satisfiable

(ii) $\phi = (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$

is not satisfiable

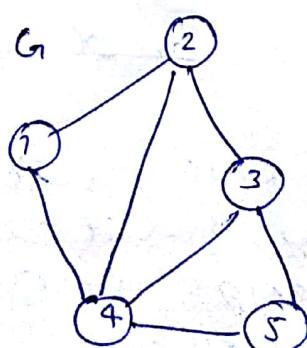
In (i) $\phi \in 3\text{-SAT}$

In (ii) $\phi \notin 3\text{-SAT}$

consider problem B: clique problem
language is graph G and a
non-negative integer k such that G has
a clique of size k (G has
complete graph subgraph of size
 k)

CLIQUE = { $\langle G, k \rangle$ | G has a clique
of size k }

e.g.



$\langle G, 1 \rangle \in \text{clique}$

$\langle G, 2 \rangle \in \text{clique}$

$\langle G, 3 \rangle \in \text{clique}$

$\langle G, 4 \rangle \notin \text{clique}$

write a program that outputs
yes if there exists clique of
size k .

If you can write a solution to B, you can solve A (satisfiability problem)

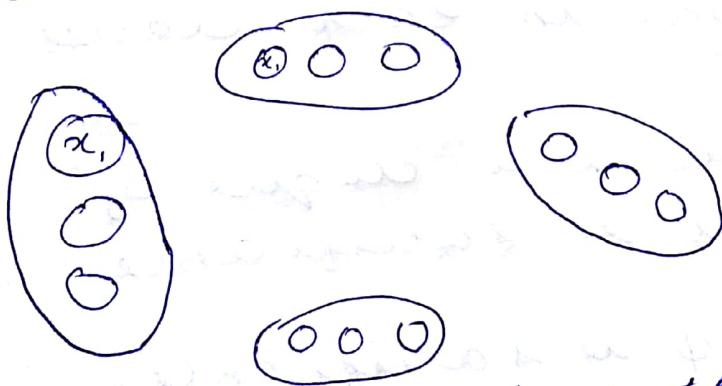
Theorem: 3-SAT \leq_p CLIQUE

convert ϕ to $\langle G, k \rangle$

such that $\phi \in 3\text{-SAT} \Leftrightarrow \langle G, k \rangle \in \text{CLIQUE}$

consider $\phi : (x, \vee x, \vee \bar{x}) \wedge (\dots \wedge \dots \wedge \dots)$

with l clauses and m variables
create G on $3l$ vertices (due
to 3 literals)



First define edges that should not be connected:

- (i) There should be no edge between 2 vertices of the same clause.
- (ii) No edge between vertices that are complementary to each other, i.e., no edge connects x & \bar{x} .

All other edges exist.

Set $k = l$ and ask whether a clique of size k exists.

prove that such a clique exists iff ϕ is satisfiable.

~~suppose there is a size l~~
etc

you can have maximum size clique of size l . where one in each clause is connected.
all of those will not be complementary. make them all true.

∴ This has to imply that ϕ is satisfiable since at least one in each clause is true.

∴ if there is a clique of size l , it is satisfiable.

suppose ϕ is satisfiable,
~~you can assign~~ each clause is satisfiable and at least one literal in every clause is true. pick the first literal that is true in every clause, you would have picked l literals. so you would have picked l literal in the graph. these l literals have to form a clique because there can't be a missing edge and satisfies (a) and (b).

$\therefore \phi \in 3\text{-SAT} \Leftrightarrow \langle G, \ell \rangle \in \underline{\text{CLIQUE}}$

$\forall L \in \text{NP}$, if $L \leq_p 3\text{-SAT}$
 $\Rightarrow 3\text{-SAT is NP hard.}$

A is NP-hard if $\forall L \in \text{NP}$,
 $L \leq_p A$ (hardness of L is
upper bounded by hardness
of A)

A is NP complete also and
NP hard
 $\Rightarrow A$ is NP complete.

$3\text{-SAT} \leq_p \text{CLIQUE}$

$L \leq_p 3\text{-SAT} \leq_p \text{CLIQUE}$

(it is transitive)

If you take an NP complete
program and reduce it to
your problem, then even
that is NP hard.

~~it has proof~~
A problem x is interesting if ~~and~~
it has an efficient algorithm
 A such that $A(x, p) = 1$ iff $x \in L$

~~definition~~ $\Rightarrow L \in \text{EXP}$

~~It has 3 proof~~

$\forall x \exists p \exists$ efficient algo A s.t.
 $A(x, p) = 1$ iff $x \in L$

$\Rightarrow L \in NP$

NUMBER THEORETIC ALGORITHMS

- primality testing (done)
- GCD, LCM
- Chinese remainder theorem

G.C.D

Input: a, b ($a \geq b$)

Output: $g = \gcd(a, b)$

Euclid's GCD:

Recursive algorithm

Euclid(a, b): $\xrightarrow{(a \geq b)}$

if ($b == 0$) return a ;

else return (euclid($b, a \% b$));

Why:

$$g = \gcd(a, b)$$

$$d = \gcd(b, a \% b)$$

$$\text{then } g = d$$

$$g = \gcd(a, b) \Rightarrow g \mid a \text{ & } g \mid b$$

$$\Rightarrow g \mid a \% b$$

$$\text{since } a \% b = a - mb$$

$$= g \cdot a - mgb, \quad (\text{where } a = ga, \\ b = gb)$$

$$= g(a, -mb)$$

$$\therefore g \mid a \% b$$

$$\Rightarrow g \text{ is } \gcd(b, a \% b)$$

$$T(n) = 1 + T(m)$$

where $n = \log_2 a$, $m = \log_2(a \text{ } \% \text{ } b)$
But this is tough to solve.

$$a \% b \leq \frac{a}{2}$$

Proof :

If $b \leq a/2$, then it is true.

else if $b > a/2$, then $a \% b = a - b \leq a/2$
~~(true)~~

$O(\log_2 a)$ time

For a tighter bound,

if Euclid-algo takes k (recursion) steps, then $a \geq F_{k+2}$,
 $b \geq F_{k+1}$

at $k=0$, $F_1=0$, $F_2=1$

assume theorem is true upto $k-1$

so if it is true till Euclid
($b, a \% b$)

$$\Rightarrow b \geq F_{(k-1)+2} = F_{k+1}$$

$$a \% b \geq F_{(k-1)+1} = F_k$$

$$\therefore a \geq F_{k+2}$$

now $a \geq b + (a \% b)$

(since $a = mb + r(a \% b)$ and $m \geq 1$)

$\Rightarrow a \geq F_{k+1} + F_k$ (from induction hypothesis)

$\Rightarrow a \geq F_{k+2}$

Q) show that this is tight

i.e., if we start with

$a = F_{k+2}, b = F_{k+1}$, then it takes k recursion.

Fibonacci no.:

Input: n

Output: fib_n

$\text{fib}(n)$

If $n == 0$ return 0

If $n == 1$ return 1

else return ($\text{fib}(n-1) + \text{fib}(n-2)$)

$T(n) = T(n-1) + T(n-2) + 1$

This is exponential

$\text{fib}(n)$

If $n == 0, F[0] = 0$

If $n == 1, F[1] = 1$

for $i = 2$ to n

$F[i] \leftarrow F[i-1] + F[i-2]$

Print $F[n]$

This is linear time.

To do better use linear algebra

$$F_0 = 0$$

$$F_1 = 1$$

$$\begin{bmatrix} F_1 \\ F_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} F_0 \\ F_1 \end{bmatrix}$$

$$\begin{bmatrix} F_2 \\ F_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} F_1 \\ F_2 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}^2 \begin{bmatrix} F_0 \\ F_1 \end{bmatrix}$$

$$\begin{bmatrix} F_3 \\ F_4 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}^3 \begin{bmatrix} F_0 \\ F_1 \end{bmatrix}$$

$$\begin{bmatrix} F_{n-2} \\ F_{n+1} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}^n \begin{bmatrix} F_0 \\ F_1 \end{bmatrix}$$

$O(\log n)$
(since we can calculate
(matrix)², matrix)⁴, ...)

But the nos. can be
very large and can't
be stored in that case.

~~No~~
 $Fib(0) = 0, Fib(1) = 1$

$$Fib(n) = Fib(n-1) + Fib(n-2)$$

assume $\text{fib}(n) = \rho^n$
 $\rho^n = \rho^{n-1} + \rho^{n-2}$ where $\rho > 0$

on the lowest case
if $\rho^2 = \rho + 1$ (dividing by ρ^{n-2})

$$\rho^2 - \rho - 1 = 0$$

$$\Rightarrow \rho = \frac{1 \pm \sqrt{5}}{2}$$

$$\therefore \text{fib}(n) = \lambda_1 \left(\frac{1+\sqrt{5}}{2} \right)^n + \lambda_2 \left(\frac{1-\sqrt{5}}{2} \right)^n$$

$$\therefore \text{fib}(0) = \lambda_1 + \lambda_2 = 0 \Rightarrow \lambda_2 = -\lambda_1$$

$$\text{fib}(1) = \lambda_1 \left(\frac{1+\sqrt{5}}{2} \right) + \lambda_2 \left(\frac{1-\sqrt{5}}{2} \right) = 1$$

$$\Rightarrow \lambda_1 \left(\frac{1+\sqrt{5}}{2} \right) - \lambda_1 \left(\frac{1-\sqrt{5}}{2} \right) = 1$$

$$\Rightarrow \lambda_1 = \frac{1}{\sqrt{5}}, \quad \lambda_2 = -\frac{1}{\sqrt{5}}$$

$$\therefore \text{fib}(n) = \frac{1}{\sqrt{5}} \left(\frac{1+\sqrt{5}}{2} \right)^n - \frac{1}{\sqrt{5}} \left(\frac{1-\sqrt{5}}{2} \right)^n$$

Chinese remainder theorem

$$x \equiv a_1 \pmod{n_1}$$

$$x \equiv a_2 \pmod{n_2}$$

$$x \equiv a_k \pmod{n_k}$$

solve for x , given n_i and a_i

$$\text{eg. } x \equiv 1 \pmod{3}$$

$$x \equiv 2 \pmod{5}$$

$$x \equiv 3 \pmod{7}$$

$$x = s_1 2 + m_1 105$$

$$\therefore x = M + m \prod_{i=1}^k n_i$$

now to find M ?

$$\text{let } x \equiv 1 \pmod{n_1}$$

$$x \equiv 0 \pmod{n_2}$$

$$x \equiv 0 \pmod{n_k}$$

$$\left(\prod_{j=2}^k n_j \right) v$$

$$v = \left[\left(\prod_{j=2}^k n_j \right)^{-1} \pmod{n_1} \right]$$

$$[1, 0, \dots, 0] = M_1$$

$$[0, 1, \dots, 0] = M_2$$

$$[0, \dots, 1] = M_k$$

so solution will be

$$a_1 M_1 + a_2 M_2 + \dots + a_k M_k \pmod{\prod_{i=1}^k n_i}$$

$$= \left[\sum_{i=1}^k \left\{ a_i \left[\left(\prod_{j=1}^k n_j \right)^{-1} \pmod{n_i} \right] / n_i \right\} \left[\left(\frac{\prod_{j=1}^k n_j}{n_i} \right)^{-1} \pmod{n_i} \right] \right] \pmod{\prod_{i=1}^k n_i}$$

Inverse must exist, so there
must be no common factor
with N_i .

Example: $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$ has inverse $\begin{pmatrix} -2 & 1 \\ 1.5 & -0.5 \end{pmatrix}$

Method of finding inverse is to find a matrix which when multiplied by original matrix gives identity matrix.

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 - ② Linear " "
 - ③ Polynomial time reduction
 - ④ Primality testing & number testing algo.
-
- (A) Longest common subsequence (LCS)
 - (B) Polygon triangulation
 - (C) Optimal rod cutting
 - (D) Longest path in a weighted tree.

B) Polygon triangulation:

Find optimum triangulation of a polygon (smallest perimeter)

C) Rod of length 5



(i) cutting first at 4 then at 2,
cost = 9

(ii) cutting first at 2, then at 4,
cost = 8

E) 3-SAT \leq_p Vertex cover

Gives a graph, vertex cover is a subgraph where every edge is incident on

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- (ii) Cutting first at 2, then at 4,
cost = 8

- ⑤ 3-SAT \leq_p Vertex cover
Given a graph, vertex cover is a subgraph where every edge is incident on

at least one vertex is the cover.
 find vertex cover of min. size
 (Binary search)

(F) 3-SAT \leq_p Subset sum
 whether there exists a subset in a given set that add up to a given no.

$$\{x_1, x_2, x_3, \dots, x_n\}, T$$

(G) Residue number system (RNS)
 store no. $n \mod 2, n \mod 3, n \mod 5, \dots, n \mod k$
 give n digit unique representation.

... $\times 3 \times 2$

Sum

$$\begin{array}{r}
 7 \quad 5 \quad 3 \quad 0 \\
 5 \quad 2 \quad 0 \quad 1 \\
 4 \quad 0 \quad 0 \quad 0 \\
 \hline
 2 \quad 2 \quad 0 \quad 1
 \end{array}$$

add digits
and mod by
respective

multiply

$$\begin{array}{r}
 13 \quad 11 \quad 7 \quad 3 \quad 3 \quad 2 \\
 0005201 \\
 0004000 \\
 \hline
 0006000
 \end{array}$$

multiply
and mod by
respective

Hence sum and multiply are linear

However to compare you need Chinese remainder theorem

Representation	<	+	*
Binary	fast	fast	medium
RNS	m	F	F
Product of primes	s	s	F

(H) GCD

Give a divide and conquer algo to get GCD ($O(\log n)$)
(split by LSB)