## **PROGRAMMING ASSIGNMENT 2 - REPORT**

<u>Kiran Kumar Kannan kirankumarkannan@csu.fullerton.edu</u>
<u>Sri Harsha Pasupuleti sriharshap@csu.fullerton.edu</u>

## **SUMMARY:**

This project is regarding the implementation and design concerning hash tables. Our project is about reading a large number of distinct product numbers and decide which digit among the seven gives the best-balanced storage of the pairs of glasses. Here we are tasked with organizing the pairs of glasses into cubbies such that most of them are visible. Being said that, it helps the opticals to use the space efficiently as well as catch attention to customers. A hash table uses a hash function to compute an index, also known as a hash code, into an array of buckets or slots from which to find the desired value. The key is hashed during lookup, and the resulting hash shows where the corresponding value is stored. Let us go through the pseudocode and we will walk you through the steps to run the code and screenshots of the output.

### **PSEUDOCODE:**

Pseudocode for deciding the best digit among seven is

```
Step 1: Reading the files from the given path
               BufferedReader(new FileReader(file));
               Initialize line:
               while ((line = br.readLine()) != null)
                       line.split("")
                       addItem(str[0], str[1], str[2], Integer.parseInt(str[3]))
Step 2: Create a custom hashmap
               customhashmap(capacity)
               for 0 to capacity do
               keylist.add(null)
Step 3: Put method for hashMap
               Initilize list ls = key ls.get(index)
               Initilize Chain(itembarcode,item)
               if (ls == null)
                 ls = new ArrayList
                 ls.add(chain)
                 key ls.set(index, ls)
                else
                 ls.add(chain)
                 key ls.set(index, ls)
```

```
Step 4: Remove method for hashMap
               Initilize list ls = key ls.get(index)
               Initilize size = ls.size
               for 0 to size do
                      if (ls.get(count).key == barcode)
                      ls.remove(count)
                      return
Step 5: Method for removing item and switch case to navigate based on barcode
          Use for loop to get index one by one
           Switch (index):
           Case1: Initilize digit=ht2.hashfct2(barcode);
           Remove digit, barcode
           Break; do for all cases
Step 6: Method for calculating low factor
          For Initilize index=1 to 7do
          Initilize max=0;
          Initilize min=integer.maxvalue;
          switch(index)
Step 7: Do for case 1 to case 7 using for loop for 9 digits and do in case if the digit is null for
max and min otherwise its zero.
Step 8: Method for calculating the low factor
               for 1 to 7 do
               Initilize max = 0
               Initilize min = Integer.MAX VALUE
               switch (index)
               1 - 7 cases
                      List<List<CustomHashMap.Chain>> ls = ht1.key ls to ht7.key ls
                      for 0 to 9 do
                              if (ls.get(digit) != null)
                                      max = max of (ls.get(digit).size(), max)
                                      min = min of (ls.get(digit).size(), min)
                              else
                                     min = 0
                      map[index] = max - min
                      break
Step 9: Method calculating best hashing
          Calculatelowfactor()
          Initilize ans =0
          Initilize lowfactor=integer.maxvalue
          For 1 to 7 do
        If (map[pos]<lowfactor)
```

```
lowfactor=map[pos]
ans=pos
return ans
```

**Step 10:** Get all the custom hash map

Step 11: Main method create objects for all the Custom hashmaps from ht1 to ht7

Execute the methods

Input1File(ic1)

Input2File(ic1)

forAddItem(ic1)

## **DESCRIPTION ON HOW TO RUN CODE:**

## **In Suffix Environment:**

- Save the ItemCollection.java file and the in1.txt and in2.txt files into the local drive.
- Copy the path of in1.txt, in2.txt, and paste in the file reader in input1File and input2File methods.
- Run the .java file in the command prompt.
- Then take the .class file and run with javac.
- The outputs of the file will be shown in the console.

## In Java IDE:

- In1.txt and in2.txt are the input files that have to be parsed and fed into the code. Just keep the file in the local disk and indicate the exact path in the code.
- Open the ItemCollection.java file using any java IDE like eclipse, sublime editor to execute the code.
- To get the output for the in1.txt file, uncomment the input1File(ic1) method in the main method and comment on the input2File(ic1) and forAddItem(ic1) methods.
- To get the output for the in2.txt file, uncomment the input2File(ic1) method in the main method and comment on the input1File(ic1) and forAddItem(ic1) methods.
- To get the output for the addItem, uncomment the forAddItem(ic1) method in the main method and comment on the input1File(ic1) and input2File(ic1) methods.
- Hit enter or run to execute the code to get the desired output.
- The outputs of the file will be shown in the console.

## **Steps:**

• Download the .txt input files on the hard disk and copy the path and paste it into the read file in input1File(ic1), input2File(ic1) and forAddItem(ic1) methods.

• Then hit the run button so as to code execute the code to get the output of topological sorting and longest path as well.

# Screenshots corresponding to the input files and project members:

## **Project members:**

# Project2 - CPSC535

Choosing the Hash Function

Group members:

Kiran Kumar Kannan kirankumarkannan@csu.fullerton.edu Sri Harsha Pasupuleti sriharshap@csu.fullerton.edu

The project is to design and implement an algorithm related to hashtables. This project is about reading a large number of the distinct product of numbers, i.e., seven digits each from the input data that has given in the text files. Our goal is to decide which digit among the seven provides the best-balanced storage of the items. The expected output should display the result of passing all the test cases included in the file main.cpp.

Feed the input files as .txt format in the code that parses the data to get the desired output.

We have used Java as a programming language to code and did our best to bring C++ craftmanship.

## In1.txt output using tuffix environment and Java IDE:

# **Tuffix Environment:**

```
student@tuffix-vm:~/Downloads$ javac ItemCollection.java
student@tuffix-vm:~/Downloads$ java ItemCollection
Size after reading in1.txt: 18
Best Hashing for in1.txt is: 2
```

## Java IDE:

```
Java - Hashing/src/ItemCollection.java - Eclipse IDE
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                                                                                                                                                                                                                                                                                                                                                                                                <terminated> ItemCollection [Java Application] C:\Program Files\Java\jdk-13.0.1\bin\javaw.exe (May 15, 2020, 8:25:03 AN Size after reading in1.txt: 18
  100
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Best Hashing for in1.txt is: 2
                       static void forAddItem(ItemCollection ic1) {
    try {
        ic1.addItem("red", "butterfly", "smooth", 1234567);
        ic1.addItem("pink", "butterfly", "smooth", 2345678);
        System.out.println("Size after adding two bows is: " + ic1.size);
        System.out.println("Best Hashing is: " + ic1.bestHashing());
    } catch (Exception exc) {
        exc.printStackTrace();
    }
}
                                                     }
                                                        public static void main(String[] args) {
CustomHashMap htt = new CustomHashMap(10);
                                                                       // Creating object for Itemcollection
ItemCollection ic1 = new ItemCollection(ht1, ht2, ht3, ht4, ht5, ht6, ht7
                                                                     // Test case method for input 1 file text i.e., in1.txt
    Input1File(ic1);
                                                                       //Test case method for input 2 file text i.e., in2.txt
//Input2File(ic1);
                                                                        // Test case method for addItem
   //forAddItem(ic1);
                                        }
                                           <
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```

# In2.txt output using tuffix environment and Java IDE:

### **Tuffix Environment:**

```
student@tuffix-vm:~/Downloads$ javac ItemCollection.java
student@tuffix-vm:~/Downloads$ java ItemCollection
Size after reading in2.txt is: 36

Best Hashing for in2.txt is: 3

Size after removing 8890123 is: 35

Best Hashing after removing 8890123 is: 4
```

## Java IDE:

```
File Edit Source Refactor Navigate Search Project Run Window Help
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☐ ItemCollection.java 🖂
                                                                                                                                                                                                                           <terminated> ItemCollection [Java Application] C:\Program Files\Java\jdk-13.0.1\bin\javaw.exe (May 15, 2020, 8:27:45 Ah Size after reading in2.txt is: 36
                    static void Input1File(ItemCollection ic1) {
                          atic void input:ricitime.

try {
    id.readTextFile("C:\\init.txt");
    System.out.println("Size after reading in1.txt: " + ic1.size);
    System.out.println("");
    System.out.println("Best Hashing for in1.txt is: " + ic1.bestHashing()
} catch (Exception exc) {
    exc.printStackTrace();
}
                                                                                                                                                  Best Hashing for in2.txt is: 3
                                                                                                                                                 Size after removing 8890123 is: 35
                                                                                                                                                 Best Hashing after removing 8890123 is: 4
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                         ic1.removeItem(8890123);
System.out.println("Size after removing 8890123 is: " + ic1.size);
System.out.println(" ");
System.out.println("Best Hashing after removing 8890123 is: " + ic1.b
} cathc (Exception exc.) {
exc.printStackTrace();
}
                          try {
   ici.addItem("red", "butterfly", "smooth", 1234567);
   ici.addItem("pink", "butterfly", "smooth", 12345678);
   System.out.println("Size after adding two bows is: " + ici.size);
   System.out.println("Best Hashing is: " + ici.bestHashing());
   catch (Exception exc) {
    exc.printStackIrace();
                nublic static word main(String[] args) /
```

Output for adding item using tuffix environment and Java IDE:

## **Tuffix Environment:**

```
student@tuffix-vm:~/Downloads$ javac ItemCollection.java
student@tuffix-vm:~/Downloads$ java ItemCollection
Size after adding two bows is : 2
Best Hashing is: 1
```

Java IDE:

```
- 0
 Java - Hashing/src/ItemCollection.java - Eclipse IDE
  <u>File Edit Source Refactor Navigate Search Project Run Window Help</u>
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<terminated> ItemCollection [Java Application] C\Program Files\Java\Jdk-13.0.1\bin\Java\w.exe (May 15, 2020, 8:28:45 Ab Size after adding two bows is: 2
                                                       }
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Best Hashing is: 1
                                                        static void forAddItem(ItemCollection ic1) {
   try {
      ici.addItem("red", "butterfly", "smooth", 1234567);
      ici.addItem("pink", "butterfly", "smooth", 2345678);
      System.out.println("Size after adding two bows is : " + icl.size);
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      System.out.println("size after adding two bows is : " + icl.size);
      System.out.println("size after addin
                                                        public static void main(String[] args) {
    CustomHashNap ht! = new CustomHashNap(10);
    CustomHashNap ht! = new CustomHashNap(10);
    CustomHashNap ht? = new CustomHashNap(10);

                                                                           // Creating object for Itemcollection
ItemCollection ic1 = new ItemCollection(ht1, ht2, ht3, ht4, ht5, ht6, ht7
                                                                        // Test case method for input 1 file text i.e., in1.txt
//Input1File(ic1);
                                                                         //Test case method for input 2 file text i.e., in2.txt
//Input2File(ic1);
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