

# CS333 Autumn 2023

## Lab6 clarifications

A new solutions file has been created for lab6 and attached here, with some changes.

Following are the corrections/clarifications in the solutions provided for lab6:

1. For **Task1b**. The `updatestatistics()` call was redundant and was leading to wrong outputs. As we are already updating the runtime whenever `sched()` is called and updating wait time in the `scheduler()` when the process is getting scheduled again. Hence, separately incrementing the ticks using `updatestatistics()` is not necessary and its usage has been removed from `trap.c` and `proc.c` in the solution.
2. For **Task2b**. In `trap.c`, at line no. 149, the case was not handled when the current time slice of the process is equal to 1. Hence, `current>1` has been changed to `current>=1`. Previously, the current slice was never reaching the value 0 and hence, the process was never calling `yield()` and hence running till completion. Hence, in the older output, the first process had a waiting time of 0.
3. For **Task 2b**. Following are the corrected expected outputs for different scenarios of the time quanta values:

Note: You can vary the time quanta values for each of the processes by modifying line 32-34 in `task2b.c`

- a. **Scenario 1:** When all processes have a large time quanta value, ( time quanta > runtime), the scheduling works as FCFS instead of Round Robin and every process runs to completion. So, **wait time of  $i^{\text{th}}$  process = wait time + run time of the  $i-1^{\text{th}}$  process**

```

$ task2b
-----Testcase: set quanta-----Scheduler: DEFAULT-----
Child [4] created T.Q. [8000]
Child [4] finished
Child [5] created T.Q. [8000]
Child [5] finished
Child [6] created T.Q. [8000]
Child [6] finished
Child pid: 4 exited with pid: 4, Waiting Time: 0, Run Time: 132
Child pid: 5 exited with pid: 5, Waiting Time: 132, Run Time: 131
Child pid: 6 exited with pid: 6, Waiting Time: 263, Run Time: 136
$

```

- b. **Scenario 2:** When all the processes have same time quanta value, all the processes get equal opportunity to run in a round-robin manner. Therefore, the wait time of all the processes is nearly identical. The slight difference in the wait times can be explained by the ticks taken by sched() when switching between the processes.

```

$ task2b
-----Testcase: set quanta-----Scheduler: DEFAULT-----
Child [4] created T.Q. [10]
Child [5] created T.Q. [10]
Child [6] created T.Q. [10]
Child [4] finished
Child [5] finished
Child [6] finished
Child pid: 4 exited with pid: 4, Waiting Time: 330, Run Time: 168
Child pid: 5 exited with pid: 5, Waiting Time: 333, Run Time: 167
Child pid: 6 exited with pid: 6, Waiting Time: 335, Run Time: 168
$

```

- c. **Scenario 3:** When the processes have different time quanta values, the process having a higher time quanta gets the CPU for a longer period of time in one go, in a round-robin manner. Hence, the waiting time of a process is inversely proportional to its time quanta.

```
init: starting sh
$ task2b
-----Testcase: set quanta-----Scheduler: DEFAULT-----
Child [4] created T.Q. [80]
Child [5] created T.Q. [40]
Child [6] created T.Q. [20]
Child [4] finished
Child pid: 4 exited with pid: 4, Waiting Time: 62, Run Time: 132
Child [5] finished
Child pid: 5 exited with pid: 5, Waiting Time: 195, Run Time: 132
Child [6] finished
Child pid: 6 exited with pid: 6, Waiting Time: 264, Run Time: 132
$
```

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[OBJ]