Sridhar Chimalakonda

Curriculum Vitae

Dr. Sridhar Chimalakonda
Assistant Professor
Department of Computer Science & Engineering
Indian Institute of Technology Tirupati, India
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Research Interests ✺ Interdisciplinary Research

Software Engineering
➳ *I research effective and scalable ways to help developers improve quality of software by qualitatively and quantitatively analyzing a diversified range of software artifacts [such as code, commits, bugs, logs, patterns, designs and so on] in millions of software repositories*
➳ *Empirical Software Engineering*, Software Quality & Software Reuse, Patterns, Software Product Lines, Software Architecture, Requirements Engineering

Educational Technologies
➳*Design of technologies to facilitate personalized life long learning for 7.1+ billion learners*
➳ *Ontologies, Gamification, Personalized Learning, Virtual & Augmented Reality for Story Telling, Virtual Labs, Human Computer Interaction for Usability of Government and Mobile Apps*

Distinguished Highlights

2019→ Inducted to **ACM India Eminent Speaker Program**
https://india.acm.org/education/learning/esp/sridhar-chimalakonda

2019→ *Social Media Chair*, **ACM SIGSOFT**, ACM Special Interest Group on Software Engineering

2018→ *Associate Editor*, *Software Quality & Software Reuse*, **IEEE Software Blog**

2018→ *Core Committee*, **ACM iSIGCSE**, Special Interest Group on Computer Science Education
Empirical research on the state-of-the-art of computing education in India

2015→ *Visiting/Guest Faculty* for last two years of PhD focusing on **some experiments in teaching** ✺ 24 hour hackathon as exam, teaching through seminal and state-of-the-art papers, ✺ 24 months in IIIT Sri City (weekly once)

2009→ *Domain Expert*, Seventh Sectional Committee (SC7) of Joint Technical Committee (JTC1) of the International Organization for Standardization (ISO) - **Software & Systems Engineering** ✺ SC36 - **Information Technology for Learning, Education and Training**

2010→ **Impact of PhD thesis** - *Co-Editor* of two international Software Product Lines standards [ISO/IEC 26551, 26555] and several draft standards [ISO/IEC 26552, 26553, 26554], 18+ publications, open source software at `http://rice.iiit.ac.in`, mobile version on *Google Play Store* `http://bit.ly/2fLHjhd`, and officially listed in Govt. of Telangana websites `http://tslma.nic.in` ✺ `http://srctelangana.com`

2016 *Computing Research for Society* - Our work on design of educational technologies for adult literacy transferred to *National Literacy Mission Authority, Government of India*, which instructed 32 State Resource Centers across India to use our approach and technologies

2010-2016 Six international [ICSE 2012, 2013, 2014 & ICALT 2012, 2013, 2014] and 20+ national travel grants by Microsoft Research, TCS, ACM during PhD ✺ student volunteer at most places

2011 *Special Invitee [while being a Research Scholar]*, Steering Committee, Education, Planning Commission of India, now **NITI AYOG, Government of India**

2010-2015 *TCS Doctoral Research Fellowship* ✺ *Merit-based scholarship* in 10th, 12th, B.Tech and MS

Education

Feb 2017 **PhD in Computer Science & Engineering**
International Institute of Information Technology - Hyderabad, India

Title **A Software Engineering Approach for Design of Educational Technologies**
Advisor: Prof. Kesav V. Nori

Challenge *How to facilitate the design and customization of software systems [educational technologies] for scale & variety? [287 million learners, 22 Indian Languages, varied instructional designs]*

Our Approach This thesis explored the idea of applying software engineering concepts such as *patterns →» ontologies →» software product lines* for design of a large *scale* and *variety* of software systems in education domain. Specifically, we demonstrated that eLearning Systems for adult literacy in India can be developed in around 2 person-weeks from previous best of 6 person-months.

March 2010 **MS by Research in Computer Science & Engineering**
International Institute of Information Technology - Hyderabad, India

Title **Towards Automating the Development of a family of eLearning Systems**
Advisor: Prof. Kesav V. Nori

10-fold productivity [development effort for eLearning Systems reduced from 5 to 6 person-years to 5 to 6 person-months] ✺ *Technology transferred to Tata Consultancy Services*

June 2005 **B.Tech in Computer Science & Engineering ✺ Grade - *80.3%* ✺ College Topper**
Alfa College of Engineering & Technology, Andhra Pradesh, Affiliated to JNTU - Hyderabad, India

Project **Next-Gen System Startup Software** with *Intel*

Can we have a computer without operating system? (software for rent) ✺ Early contributions to *tianocore*, a powerful pre-boot interface that led to *Unified Extensible Firmware Interface*

May 2001 **12th Standard ✺ *92.3%* ✺ College Topper**
National Junior College (Govt.), Board of Intermediate Education, Andhra Pradesh, India

April 1999 **10th Standard ✺ *85.6%* ✺ School Topper**
Sri Rama Krishna Vidyalayam (Govt.), Board of Secondary Education, Andhra Pradesh, India

Experience

Academic Experience ✺ 3 years

June 2018 - Present *Assistant Professor*, **IIT Tirupati, India**
Software Engineering, Software Engineering Lab, Industrial Software Engineering, Paradigms of Programming, Programming Methodology

Aug 2017 - May 2018 *Visiting Faculty (Full Time)*, **IIT Tirupati, India**
Software Engineering, Software Engineering Lab, Industrial Software Engineering, Paradigms of Programming, Object Oriented Analysis & Design, Computational Engineering

Jan 2017 - July 2017 *Guest Faculty*, **IIT Tirupati, India**
Paradigms of Programming, Spring 2017

Aug 2015 - Aug 2017 *Visiting Faculty*, **IIIT Sri City, India**
Software Engineering [Foundations & Practice] - Monsoon 2015, Monsoon 2016
Programming Languages [Foundations & Practice] - Spring 2016, Spring 2017
➳ *ACM Game Hackers 2016*, Conducted a hackathon instead of a mid-exam in software engineering course with 120 students on the theme of games for computing education

April 2011 - Sep 2016 *Guest Instructor/Teaching Assistant*, **IIIT Hyderabad, India**
Courses in Software Engineering, Principles of Programming Languages, Process Engineering

Industry Experience ✺ 2 years + 2 years (intern)

April 2011 - Sept 2011, Nov 2007 - May 2009 *Research Intern*, **TCS Innovation Labs, India**
➳ Developed a platform called ALP Factory to re-engineer and customize existing eLearning Systems for 9 Indian Languages. We used this platform and reduced development effort from 6 person-years to 6 person-months and empirically evaluated on the field

July 2006 - July 2007 — *Software Engineer (R&D)*, **Canarys Automations Pvt. Ltd., India**
Rapid prototyping of research ideas in the areas of Software Reuse, Component Factory [Extract, Transform, Load], Architecture and Re-engineering

May 2005 - June 2006 — *Software Consultant*, **The Lighthouse Consulting Pvt. Ltd., India**
Developed a product for performance appraisal in management consulting

Publications

Journals

[J.5] **Chimalakonda, S.**, & Nori, K. V. (2020). A family of software product lines in educational technologies. *Computing*, 1-28, *IF:2.01*

[J.4] Venigalla, A. S. M., & **Chimalakonda, S.** (2020). DynamiQue - A Technical Intervention to Augment Static textbook with Dynamic Q&A. *Interactive Learning Environments*, *Taylor & Francis*, Vol. 28, *IF:1.92*, Accepted

[J.3] Gollapudi, S. P. V., Choppella, V., Sanagavarapu, L. M., **Chimalakonda, S.**, & Reddy, Y. R. (2019). Promoting better financial inclusion through web page transformation—a systematic literature review. *Journal of Banking and Financial Technology*, 1-17.

[J.2] **Chimalakonda, S.**, & Nori. K. V. (2017) A Pattern for Modeling Instructional Process for Design of eLearning Systems - Quality, Scale and Variety. *Indian Journal of Adult Education*[1] Vol. 78(1) 2017, pp. 56-65.

[J.1] **Chimalakonda, S.**, & Nori. K. V. (2017) A Journey of Technology Enhanced Language Learning - Quality, Scale and Variety. *Indian Journal of Adult Education*, Vol. 78(2) 2017

[J.0] Marimuthu, C., Chandrasekaran, K., & **Chimalakonda, S.** (2020). Energy Diagnosis of Android Applications: A Thematic Taxonomy and Survey. *ACM Computing Surveys*, *IF:6.131*, Accepted (Revisions Due)

Journals - Under Review (Some decisions got delayed due to Covid 19)

[J.5] **Chimalakonda, S.,** & Lee, D., A Family of Standards in Software and Systems Product Lines Standards. *Computer Standards & Interfaces, Elsevier, Under Review*

[J.4] Marimuthu, C., **Chimalakonda, S.,** & Chandrasekaran, K. An Energy-aware Modeling Framework for Self-adaptive Smartphone Applications. *Computer Standards & Interfaces, Elsevier, Under Review*

[J.3] **Chimalakonda, S.** and Nori, K. V., Towards an Ontology Based Modeling Framework for Design of Educational Technologies. https://arxiv.org/abs/1802.04337, *Technology, Knowledge and Learning, , Springer*, *Under Review*

[J.2] **Chimalakonda, S.** and Nori, K. V., A Patterns Oriented Approach for Design of Educational Technologies. https://arxiv.org/abs/1802.02663, *British Journal of Educational Technology, Wiley)*, *Under Review*

[J.1] Venigalla, A. S. M., **Chimalakonda, S.** G4D - A Treasure Hunt Game for Novice Programmers to Learn Debugging. *Smart Learning Environments*, *Springer*, *To be Submitted on March 30th 2020*

Conferences ✺ *All conference trips fully supported by merit-based scholarships*

[C.33] Agrahari, V., & **Chimalakonda, S.** (2020, May?). Refactor4Green: A Game for Novice Programmers to Learn Code Smells. To Appear In *2020 IEEE/ACM 42nd International Conference on Software Engineering (ICSE)*, Korea, 2020

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[1] This journal is in its 81st year of publication and running since 1939

[C.32] Agrahari, V., & **Chimalakonda, S.** (2020, July). AST[AR] - Towards Using Augmented Reality for Teaching Abstract Syntax Trees To Novice Programmers. To Appear In *2020 IEEE 20th International Conference on Advanced Learning Technologies (ICALT)*, 6 - 9 July · Tartu, Estonia, 2020

[C.31] Agrahari, V., & **Chimalakonda, S.** (2020, July). L2- A Mini Game for Learning Indian Language Vocabulary. To Appear In *2020 IEEE 20th International Conference on Advanced Learning Technologies (ICALT)*, 6 - 9 July · Tartu, Estonia, 2020

[C.30] Agrahari, V., & **Chimalakonda, S.** (2020, July). SupportArr: A Plugin to Comprehend Arrays for Novice Programmers. To Appear In *2020 IEEE 20th International Conference on Advanced Learning Technologies (ICALT)*, 6 - 9 July · Tartu, Estonia, 2020

[C.29] Rao, A.E., & **Chimalakonda, S.** (2020, April). An Exploratory Study Towards Understanding Lambda Expressions in Python. o Appear In *Proceedings of the 24th International Conference on Evaluation and Assessment in Software Engineering (EASE)*, 15-17 April 2020, Trondheim, Norway, 2020.

[C.28] V. Mishra, V., Reddy, S.K., & **Chimalakonda, S.** (2020, March). Is there a Correlation Between Code Comments and Issues? - An Exploratory Study. To Appear In *Proceedings of the 35th ACM/SIGAPP Symposium On Applied Computing (SAC 2020)*, March 30-April 3, Brno, Czech Republic, 2020.

[C.27] Dhashade A. B., Venigalla, A. S. M. & **Chimalakonda, S.** (2020, January). Towards Prioritizing Github Issues. In *Proceedings of 13th ACM Innovations in Software Engineering Conference ISEC 2020*, Feb 29-March 1, Jabalpur, India, 2020.

[C.26] Venigalla, A. S. M., Lakkundi, C. S., & **Chimalakonda, S.** (2020, January). PointerViz-Towards Visualizing Pointers for Novice Programmers. In *Proceedings of the 53rd Hawaii International Conference on System Sciences*.

[C.25] Joshi, S. D., & **Chimalakonda, S.** (2019, May). RapidRelease-A Dataset of Projects and Issues on Github with Rapid Releases. In *2019 IEEE/ACM 16th International Conference on Mining Software Repositories (MSR)* (pp. 587-591). IEEE.

[C.24] Venigalla, A. S. M., Lakkundi, C. S., Agrahari, V., & **Chimalakonda, S.** (2019, July). StackDoc-A Stack Overflow Plug-in for Novice Programmers that Integrates Q&A with API Examples. In *2019 IEEE 19th International Conference on Advanced Learning Technologies (ICALT)* (Vol. 2161, pp. 247-251). IEEE.

[C.23] Venigalla, A. S. M., & **Chimalakonda, S.** (2019, July). Towards Enhancing User Experience through a Web-Based Augmented Reality Museum. In *2019 IEEE 19th International Conference on Advanced Learning Technologies (ICALT)* (Vol. 2161, pp. 357-358). IEEE.

[C.22] Venigalla, A. S. M., Lakkundi, C. S., & **Chimalakonda, S.** (2019). SOTagger-Towards Classifying Stack Overflow Posts through Contextual Tagging (S). *31st SEKE. KSI Research Inc. and Knowledge Systems Institute Graduate School*, 493-639.

[C.21] Sharma, N., & **Chimalakonda, S.** (2018, July). Learning Recursion from Music and Music from Recursion. In *2018 IEEE 18th International Conference on Advanced Learning Technologies (ICALT)* (pp. 257-261). IEEE.

[C.20] Prasad, G. V., **Chimalakonda, S.,** & Choppella, V. (2018, Feb) Towards a Domain-Specific Language for the Renarration of Web Pages. In *Proceedings of the 11th Innovations In Software Engineering Conference*. ACM, 2018.

[C.19] Prasad, G. V., Choppella, V., & **Chimalakonda, S.** (2018, Jan) A Style Sheets Based Approach for Semantic Transformation of Web Pages. In *Proceedings of International Conference on Distributed Computing and Internet Technology, pp. 240-255. Springer, Cham, 2018*

[C.18] Sharma, V., Musarrat, R., **Chimalakonda, S.,** & Reddy Y. R. (2017, Dec) Muse: A Musically Inspired Game To Teach Arrays and Linked Lists. In *Chen, W. et al. (Eds.) (2017). In Proceedings of the 25th International Conference on Computers in Education. New Zealand: Asia-Pacific Society for Computers in Education.*

[C.17] Mohan L., Prasad, G. V. S., **Chimalakonda, S.**, Reddy Y. R. & Choppella V. (2017, July). A Lightweight Approach for Evaluating Sufficiency of Ontologies. In *Proceedings of SEKE, Software Engineering and Knowledge Engineering 2017*.

[C.16] Prasad, G.V., **Chimalakonda, S.**, Choppella, V., & Reddy Y. R. (2017, Feb). An Aspect Oriented Approach for Renarrating Web Content. In *Proceedings of the 10th Innovations In Software Engineering Conference*. ACM, 2017, pp. 56-65.

[C.15] **Chimalakonda, S.** & Nori, K. V. (2014, July). A Patterns-Based Approach for Modeling Instructional Design and TEL Systems. In *Advanced Learning Technologies (ICALT), 2014 IEEE 14th International Conference on.* IEEE, 2014, pp. 54-56.

[C.14] Nori, K.V., Reddy, Y. R., & **Chimalakonda, S.** (2014, Nov). Challenges for Software Engineering In Educational Technologies. In *Contemporary Computing and Informatics (IC3I), 2014 International Conference on.* IEEE, 2014, pp. 267-272.

[C.13] **Chimalakonda, S.,** & Nori, K. V. (2013, July). Designing Technology for 287 Million Learners. In *Advanced Learning Technologies (ICALT), 2013 IEEE 13th International Conference on.* IEEE, 2013, pp. 197-198.

[C.12] **Chimalakonda, S.,** & Nori, K. V. (2013, July). IDont: An Ontology Based Educational Modeling Framework for Instructional Design. In *Advanced Learning Technologies (ICALT), 2013 IEEE 13th International Conference on.* IEEE, 2013, pp. 253-255.

[C.11] **Chimalakonda, S.,** & Nori, K. V. (2013, July). GURU: An Experimental Interactive Environment for Teachers/Learners. In *Advanced Learning Technologies (ICALT), 2013 IEEE 13th International Conference on.* IEEE, 2013, pp. 248-249.

[C.10] **Chimalakonda, S.,** & Nori, K. V. (2013, May). What Makes It Hard To Teach Software Engineering To End Users? Some Directions from Adaptive and Personalized Learning. In *Software Engineering Education and Training (CSEE&T), 2013 IEEE 26th Conference on.* IEEE, 2013, pp. 324-328.

[C.9] **Chimalakonda, S.,** & Nori, K. V. (2013, April). EasyAuthor: Supporting Low Computer Proficiency Teachers In the Design of Educational Content for Adult Illiterates. In *CHI'13 Extended Abstracts on Human Factors In Computing Systems*. ACM, 2013, pp. 649-654.

[C.8] **Chimalakonda, S.,** & Nori, K. V. (2012, July). A Software Engineering Perspective for Accelerating Educational Technologies. In *Advanced Learning Technologies (ICALT), 2012 IEEE 12th International Conference on.* IEEE, 2012, pp. 754-755.

[C.7] **Chimalakonda, S.,** & Nori, K. V. (2012, July). Towards a Synthesis of Learning Methodologies, Learning Technologies and Software Product Lines. In *Advanced Learning Technologies (ICALT), 2012 IEEE 12th International Conference on.* IEEE, 2012, pp.732-733.

[C.6] **Chimalakonda, S.,** & Nori, K. V. (2012, July). Towards a Model Driven eLearning Framework to Improve Quality of Teaching. In *Technology for Education (T4E), 2012 IEEE Fourth International Conference on (pp. 138-143). IEEE.*

[C.5] **Chimalakonda, S.,** & Nori, K. V. (2012, Jan). Accelerating Educational Technologies using Software Product Lines. In *Technology Enhanced Education (ICTEE), 2012 IEEE International Conference on.* IEEE, 2012, pp. 1-4.

[C.4] 🏆 **Chimalakonda, S.,** & Nori, K. V. (2011, Dec). Technological Aids to Improve Quality of Teaching. In *Proceedings of ANQ Congress* , 2011

[C.3] **Chimalakonda, S.,** & Nori, K. V. (2011, July). GAMBLE: Towards Ensuring Quality of Education Using Goal Driven Model Based Learning Environments: Automating a Family of eLearning Systems by integrating Lean And Software Product Lines. In *Advanced Learning Technologies (ICALT), 2011 11th IEEE International Conference on.* IEEE, 2011, pp. 648-649.

[C.2] **Chimalakonda, S.,** & Nori, K. V. (2011, Feb). Can we make Software Engineering Education Better by Applying Learning Theories?. In *Software Engineering Education and Training (CSEE&T), 2011 24th IEEE-CS Conference on.* IEEE, 2011, pp. 648-649.

[C.1] **Chimalakonda, S.,** & Nori, K. V. (2009, Feb). Automating an eLearning System - A Case Study. In *Software Engineering Education and Training, 2009.CSEET'09. 22nd Conference on.* IEEE, 2009, pp. 150-153.

Peer-Reviewed Workshop Papers at ACM/IEEE ICSE

[W.3] **Chimalakonda, S.,** & Nori, K. V. (2014, May). On the Nature of Roles In Software Engineering. In *Proceedings of the 7th International Workshop on Cooperative and Human Aspects of Software Engineering.* ACM, 2014, pp. 91-94.

[W.2] **Chimalakonda, S.,** & Nori, K. V. (2013, May). What Makes It Hard To Apply Software Product Lines to Educational Technologies?. In *Product Line Approaches in Software Engineering (PLEASE), 2013 4th International Workshop on.* IEEE, 2013, pp. 17-20.

[W.1] **Chimalakonda, S.,** & Nori, K. V. (2013, May). What Makes It Hard To Design Instructional Software?: Towards a Collaborative Platform for Stakeholders of Instructional Software. *Proceedings of the 5th International Workshop on Co-operative and Human Aspects of Software Engineering.* IEEE Press, 2012, pp. 15-19.

Research Contributions to International Standards (ISO)[2]

2019→ ISO/IEC 26560:2019, *Software and Systems Engineering - Tools and methods for product line product management*, International Standard

2019→ ISO/IEC 26561:2019, *Software and Systems Engineering - Methods and tools for product line technical probe*, International Standard

2019→ ISO/IEC 26562:2019, *Software and Systems Engineering - Methods and tools for product line transition management*, International Standard

2019→ ISO/IEC 26552:2019, *Software and Systems Engineering - Tools and methods for product line architecture design*, International Standard

2018→ ISO/IEC 26553:2018, *Software and Systems Engineering - Tools and methods for product line realization*, International Standard

2018→ ISO/IEC 26554:2018, *Software and Systems Engineering - Tools and methods for product line testing*, International Standard

🏆 The Bureau of Indian Standards (BIS) has funded my trip to Finland in May 2019 to contribute to the above standards.

🏆 Official appreciation from ISO & Bureau of Indian Standards (BIS) http://bit.ly/2mJAjaY

Funding/Collaborations

2019→ *"A Novel Approach for Bug Localization"*, *Research Based Consulting Project*, **Robert Bosch**, AI and Software Engineering Research Group, Bengaluru, India, ₹14,49,630

2017→ *"Software Reuse and Quality Analysis of Online Coding Platforms"*, *Collaboration Project*, **CodeChef**

2018→ *"Software Engineering"*, *NFIG*, **IIT Tirupati**, , ₹5,00,000

2019→ *"Web Accessibility for All - Design and Development of Approaches and Tools for Evaluation and Refactoring of Government Websites"*, **DST**, ₹72,00,000, *Under Review*

2020→ *"Discovering and Refactoring Energy-Hungry Design and Code Smells in Software Systems"*, **SERB Startup Research Grant**, ₹32,00,000, *Under Review*

2020→ *"Research Internships for Undergraduate Students"*, **Dr. Mei Nagappan, University of Waterloo, Canada**, *Sending two 3rd year students Dheeraj and Kowndinya in Summer 2020*

[2] Owing to our research goals, we initially focused on impact through international standards (ISO/IEC) and addressing societal challenges (work transferred to *National Literacy Mission Authority*, Government of India).

Institute Service

2017→ *Technical Advisor*
This is the main role I perform and continuous plan, evaluate and guide for relevant Workshops, Technical events, Projects and *Tirutsava*, our annual techno-cultural fest
Inter Tech 2018 - IIT Tirupati stood at 7th place among all IITs
Inter Tech 2019 - IIT Tirupati stood at 11th place with 1 Gold, 1 Bronze and 1 Silver medal
Smart India Hacakathon 2019, 2020
Hack 2020 (24 hour internal hackathon)

2017→ *Placement Advisor, Department of Computer Science & Engineering*
Continuously guide students for placements and internships

2018→ *Co-Advisor, Computer Center (Software)*
Continuously plan, assess and guide software projects at the institute level including workflow software and portals such as admissions, staff and faculty recruitment

2019→ *Convocation Committee*
Developed a mobile application for convocation along with my student team

2017→ In addition to this, I continuously mentor students on various projects and also contribute to all events and activities in the department

Selected Honours & Awards

- *Microsoft Research Travel Grant* to attend ACM CHI Conference on Human Factors in Computing Systems, CHI 2013, ACM/IEEE International Conference on Software Engineering (ICSE), 2013 and 2012
- *SIGSE Travel Grant* and *ACM SIGSOFT CAPS Travel Grant* to attend ICSE 2012 and 2013
- *TCS International Travel Grant* to attend IEEE 13th International Conference Advanced Learning Technologies (ICALT 2013)
- *Travel Grants* to attend conferences in India - ISEC 2008, 2009, 2012, 2013, ICTEE 2012, India HCI 2011, ISSRE 2009, RE 2007
- Part of *Scorpus* Innovation Team (Top 100 IT Innovators by NASSCOM for the year 2007) during my work at *Canarys Automations Ltd.*

Selected Professional Activities/Service

- *Track Co-Coordinator*, 20th IEEE International Conference on Advanced Learning Technologies, Estonia, 2020.
- *Track Coordinator*, 19th IEEE International Conference on Advanced Learning Technologies, Maceio, Brazil, 2019.
- *Workshop Co-Chair*, ACM 13th Innovations in Software Engineering Conference 2020, ACM.
- *Tutorial Co-Chair*, 11th Innovations in Software Engineering Conference 2018, ACM.
- *Organizing Committee*, Winter School in Software Engineering 2017, ACM.
- *Tutorial Co-Chair*, 11th Innovations in Software Engineering Conference 2018, ACM.
- *Organizing Committee*, Winter School in Software Engineering 2017, ACM.
- *Member*, IEEE, ACM, Computer Society of India (CSI)
- *Member*, ACM SIGSOFT, iSOFT, iSIGCSE, Technical Council on Software Engineering
- *Member*, Technical Committee on Learning Technology, IEEE Computer Society
- *Session Chair*, Technology Enhanced Language Learning session, ICALT 2013
- Reviewer for HICSS-45, CHI 2014, ACM TOSEM Journal
- *Key contributor of funding proposal "An Eco-System For Delivery of Mobile Learning Content" for ITRA, India for $5 million (suggested for another stream)*