* == vs === ?
* “==” used to compare value and “===” used to compare value along with data type.
* setTimeout vs setInterval ?
* “setTimeout( )” is used to execute something after a time inteval.
* “setInterval( )” is used to execute something continuously after a time inteval.
* var vs let vs const ?
* var is function scoped and hoisted.
* Let and const are block scoped and not hoisted.
* is javascript async ?
* no js is synchronous.
* how to resolve CORS issue ?
* can be resolved by allowing UI server origin in the server.
* promise vs async await ?
* promise is object that holds the eventual result of a asynchronous operation.
* Async await is a syntactic sugar over promise, if a function has used “await” in it, should be decorated with “async”
* 3 phases of event propagation ?
* Capturing phase – the event goes down to the element.
* Target phase – the event reached the target element.
* Bubbling phase – the event bubbles up from the element.
* what is debouncing and throttling ?
* To execute a function after a certain time interval is called “debouncing”.
* To limit the execution of a function in a time interval called “throttling”.
* closures ?
* In js inner function has access to outer function context properties and that is called closure.
* Handling complex api responses ?
* Complex API responses can be decoded using recursion function.
* A recursion function calls itself inside it.
* Local vs session storage ?
* Both are browser storages (size upto 10MB)
* Local storage will not be deleted until we delete from our side.
* Session storage gets deleted when we close the tab or the browser.
* Different event in javascript ?
* Prototype inheritance ?
* Rest and spread
* Aero vs normal function