



# Designing Java EE Applications

# Objectives

After completing this lesson, you should be able to do the following:

- Identify Java EE design patterns and their purpose
- Describe the Model-View-Controller (MVC) architecture
- Define the purpose and role of Struts
- Define the purpose and role of JavaServer Faces (JSF)



## Realizing the Benefits of Java EE

To leverage the full benefits of Java EE, you must design applications that are:

- **Portable:** You should be able to redeploy the Java EE applications to different servers, databases, and so on.
- **Scalable:** Web applications should be able to handle large numbers of users.
- **Maintainable:** A minimum amount of coding should be necessary for a new business rule.
- **Reusable:** For example, a class that processes credit cards should be reused by multiple applications.
- **Simple:** The business need should be solved with the least amount of complexity.

It is important to follow certain guidelines for the design and development of any new technology:

- Implement generally accepted design patterns and architectures.
- Focus on real business needs rather than simply adopting new technology.
- Employ the simplest technology to solve a business problem.

# Design Patterns

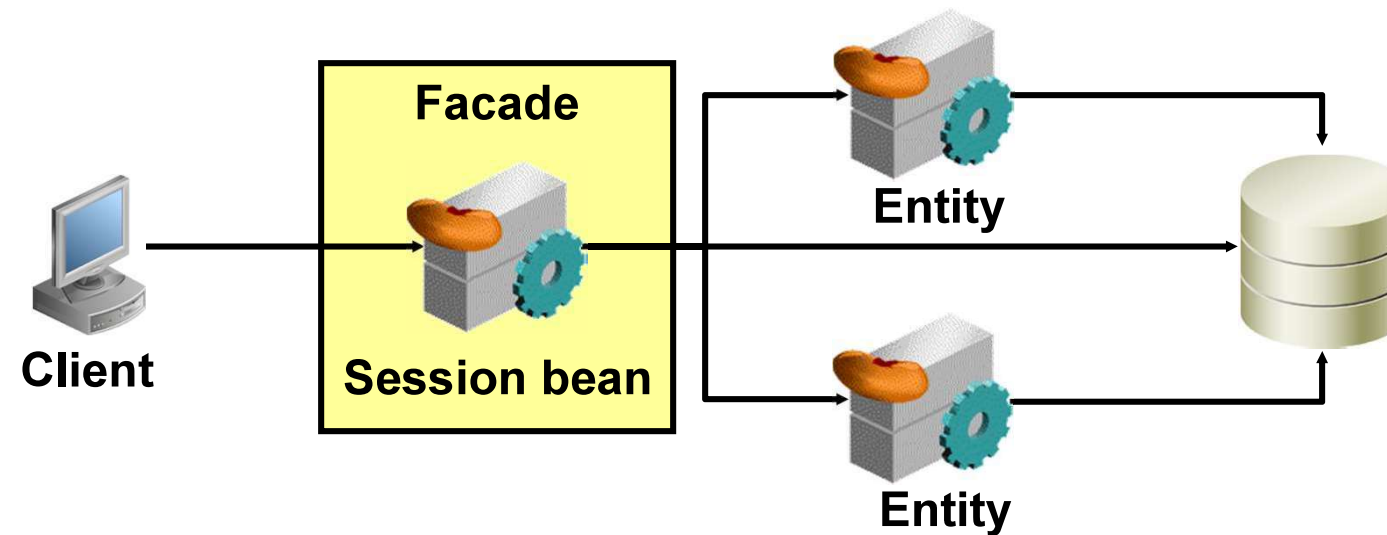
Design patterns:

- Are a repeatable process of design addressing a specific issue or problem in the development of a system
- Are predictable in their function and are consistent in their pros and cons
- Are concepts that allows for a common method to quickly and effectively communicate complex ideology to others
- Allow for the accelerated education of the concept for those new to it

The generally accepted design patterns include (but are not limited to) the following:

- Presentation-tier patterns:
  - Intercepting filter
  - Controller servlet (as used in MVC)
- Business-tier patterns:
  - Service Locator
  - Data Transfer Object
  - Session Facade

# Implementing a Session Facade Pattern

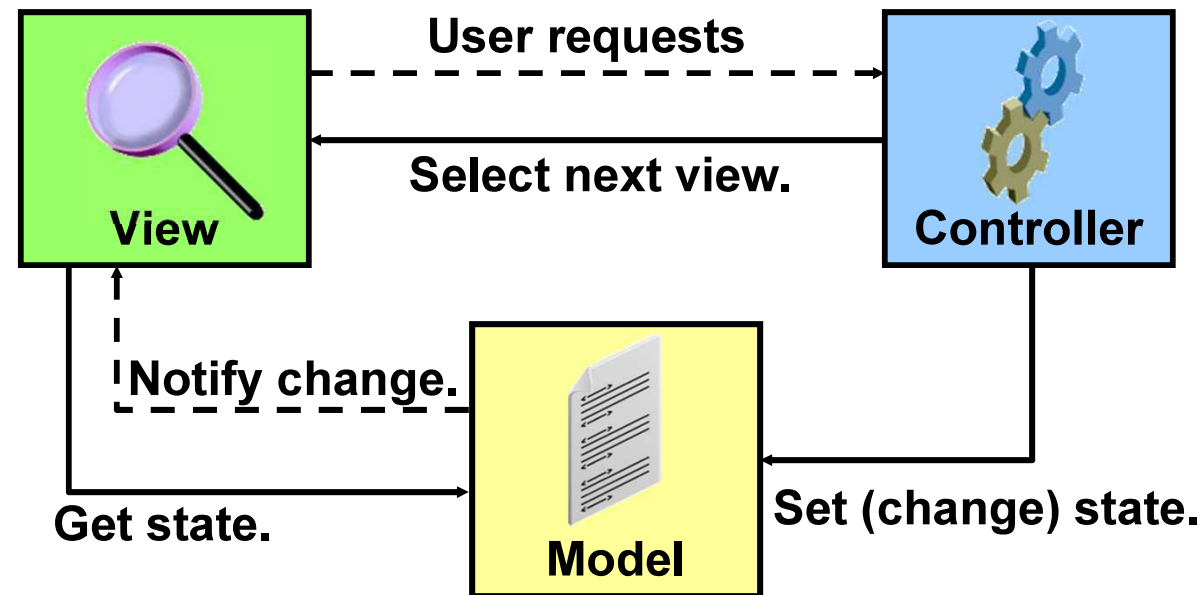


A Session Facade pattern:

- Provides clients with a single application interface
- Contains centralized, complex interactions between lower-level business components
- Decouples components to yield a flexible design

# Defining the MVC Architecture

Generic MVC architectural design pattern





# The Model

- The model represents the enterprise data and business rules that handle access and updates.
- You can simplify the model by using two mechanisms called “facade class” and “command pattern.”
  - A facade encapsulates, hides the complexity of, and coordinates the operations between cooperating classes.
  - A command pattern encapsulates each application function in a separate class.
- The model is often implemented using Java beans and EJBs.



# The View

- The view focuses on presentation and is responsible for maintaining consistency between data presentation and model changes. It enables:
  - Presentation to be changed without altering programming logic
  - Development by Web page authors having only visual design skills
- The view is commonly implemented using JSPs.



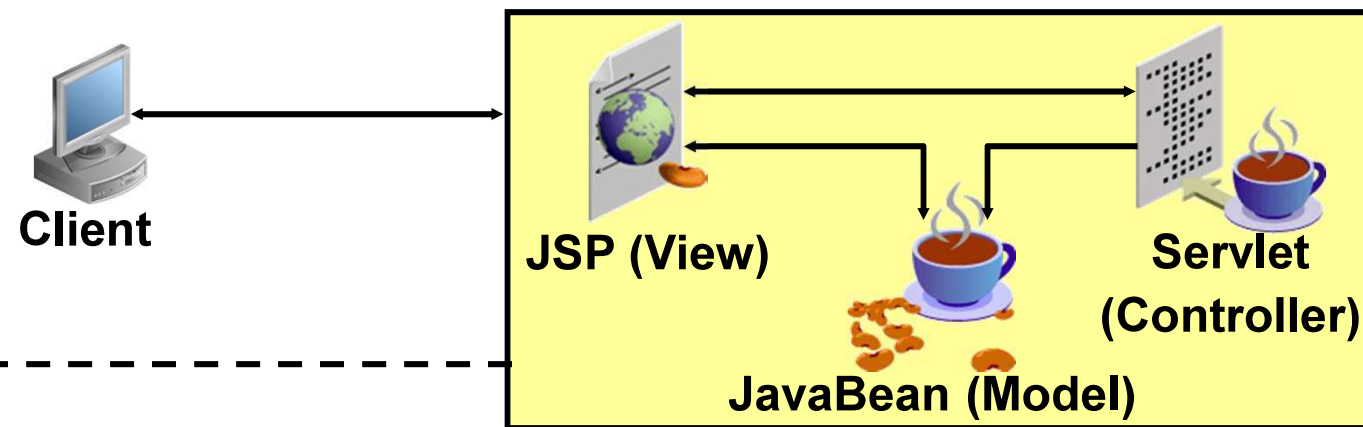
# The Controller

- The controller provides interaction with the client, serving as a “glue” between the model and the view.
- The controller:
  - Interprets user requests and controls business objects to fulfill these requests
  - Removes navigation coding from the view
  - Can be implemented in the client, Web, or EJB tier, or in a combination of these tiers
- The controller is usually implemented as a servlet.
- Struts and JSF are two widely used implementations.

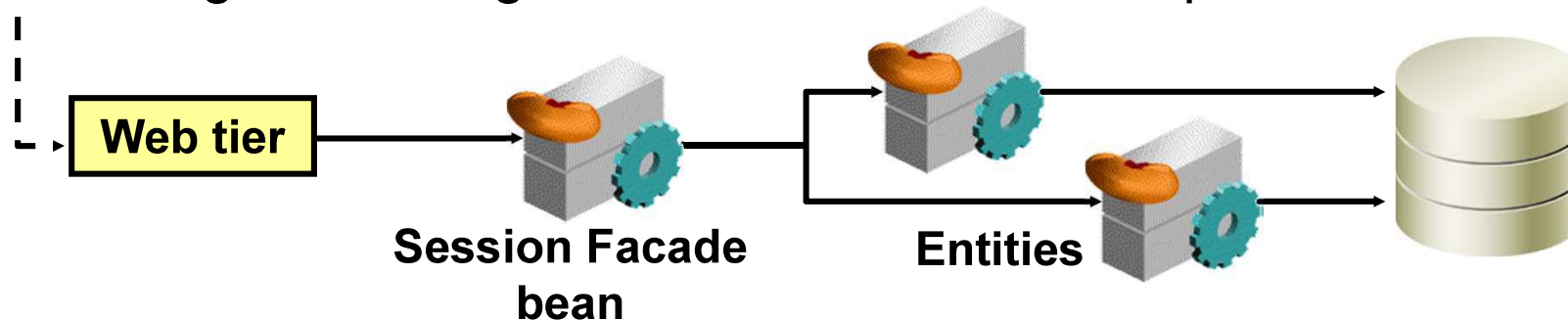


# Designing a Java EE Application

- Web-tier design: Use an MVC design pattern.



- Business Logic tier design: Use a Session Facade pattern.



If you implement the MVC design pattern, the controller:

1. Adds navigation and implements the view
2. Can be implemented in the client, Web, or EJB tier, or in a combination of these tiers
3. Handles the input event from the user interface
4. Processes and responds to events, typically user actions, and may invoke changes on the model

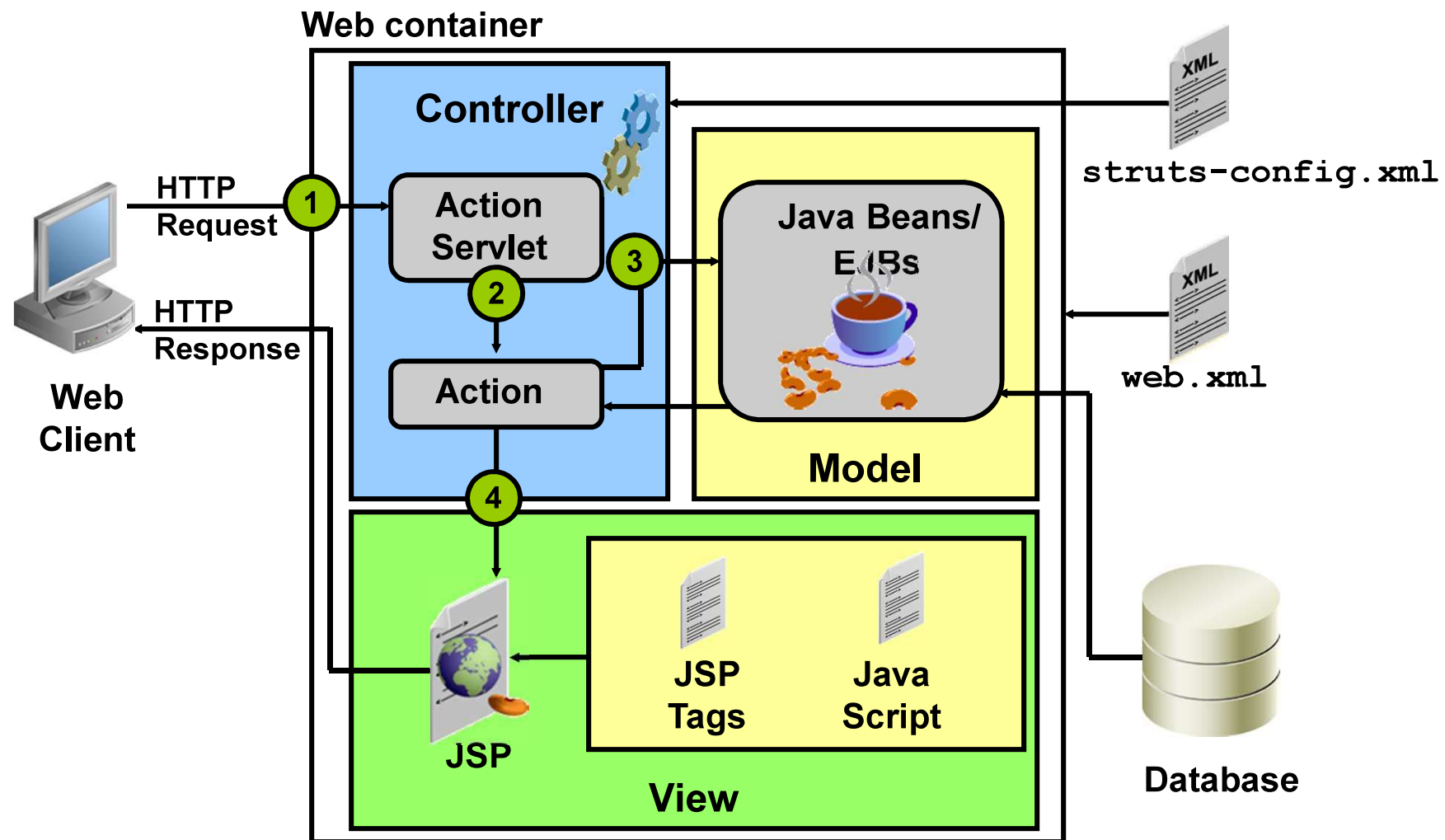
## Struts: Overview

- Struts is a framework for implementing the MVC design pattern in Java EE applications.
- Struts:
  - Is an open-source project from the Apache Software Foundation
  - Is implemented by an XML-driven controller servlet
  - Uses standard Java EE Web technologies—servlets, JSPs, and tag libraries

# Struts Components

- *Action Servlet*: Receives user inputs and state changes and issues view selections
- *Action*: Interacts with the model to execute a state change or query
- *Form Beans*: Passes data (from forms) into JavaBeans for reuse and validation
- *Action Forward*: Stores the path to a page where the user is sent
- *Action Mapping*: Tells the servlet how each request URI is mapped to an Action
- *struts-config.xml*: Contains the definitions of the Struts components used in an application

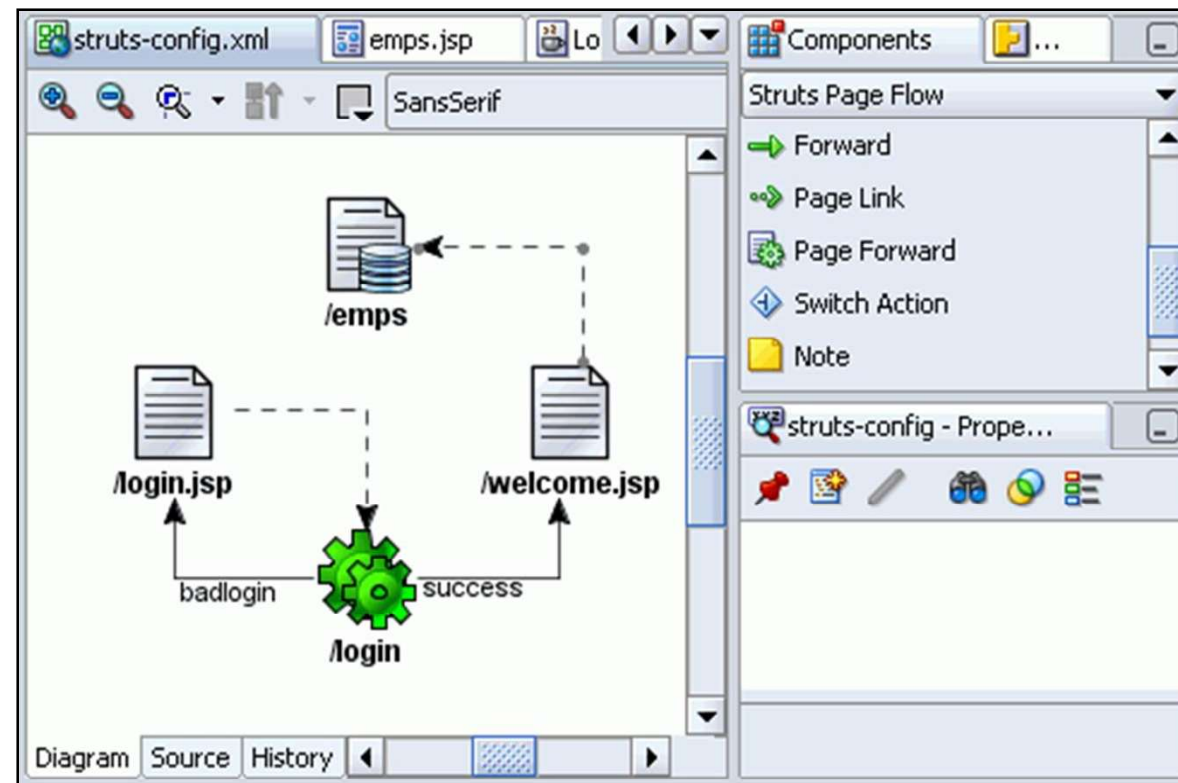
# Struts Architecture





# Struts Page Flow Design

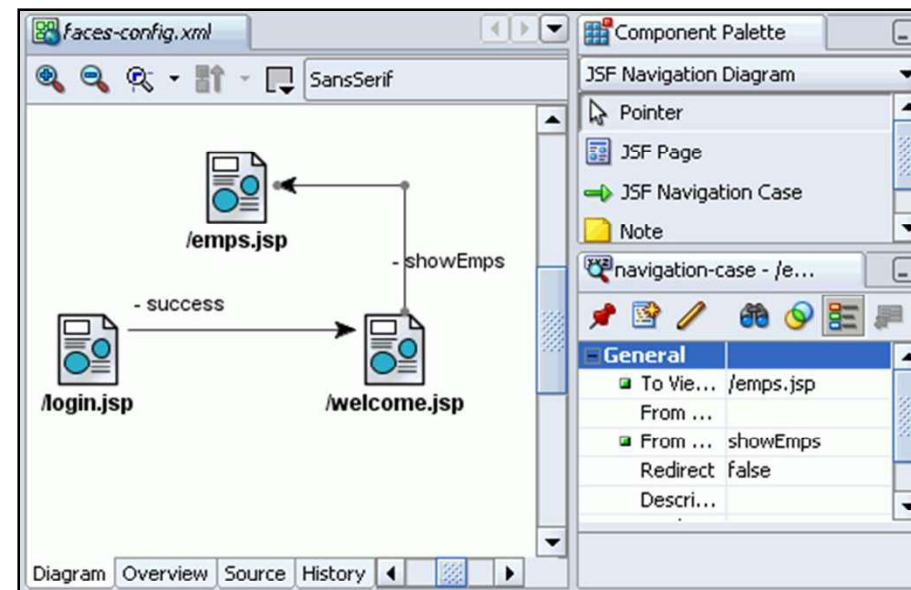
Use the Struts Page Flow diagram to create the top-level page flow design of a Struts application:



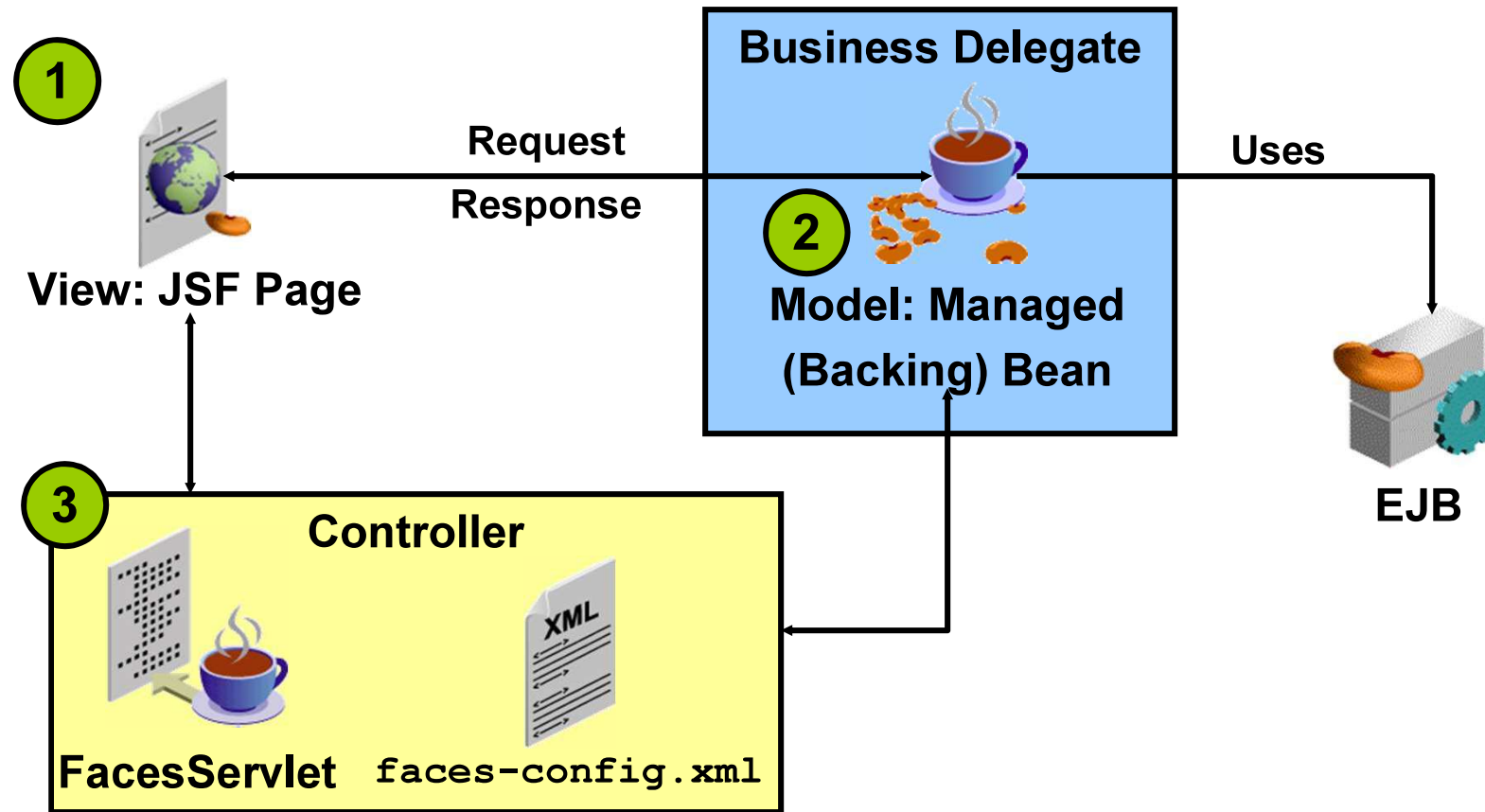
# JSF and Struts

JSF provides the same benefits as the Struts architecture, including:

- Controller servlet (MVC implementation)
- Declarative and visual design in JDeveloper
- XML configuration file (`faces-config.xml`)

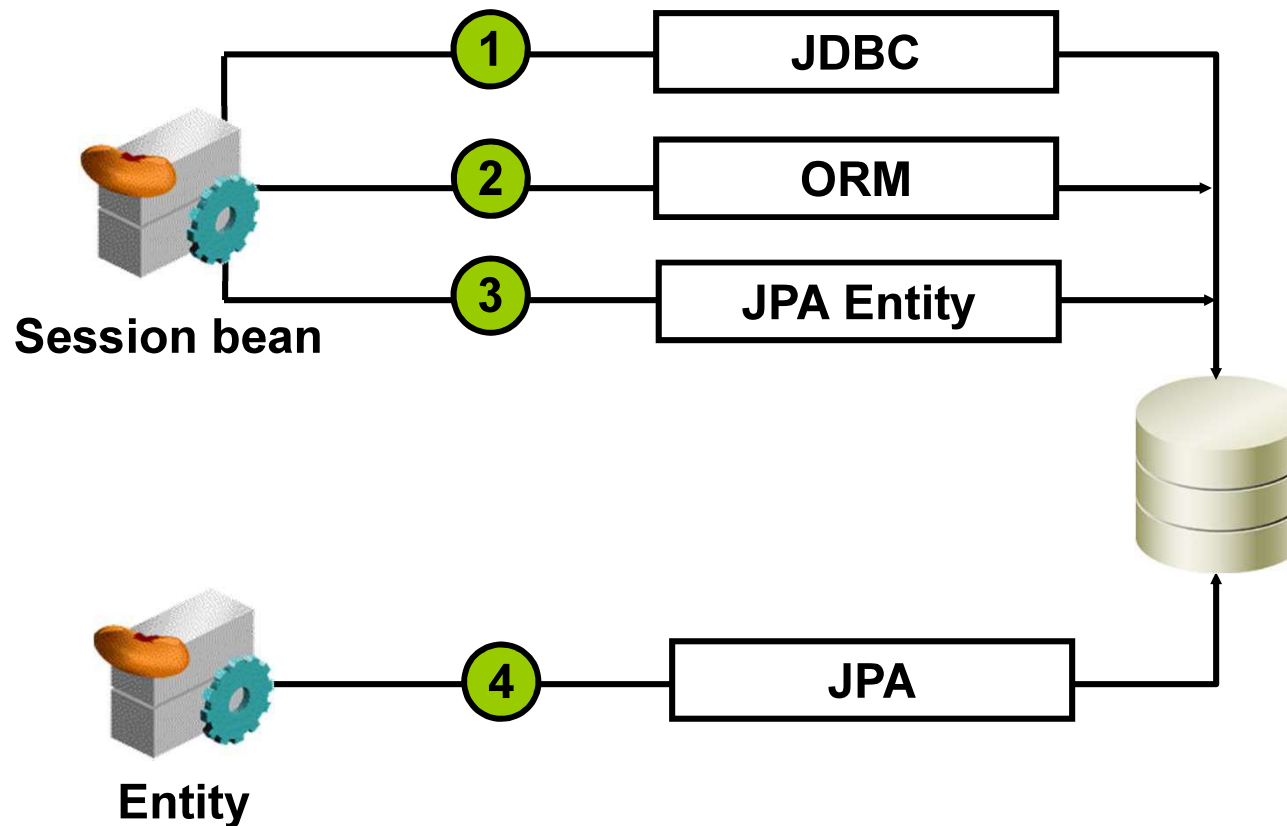


# Implementing the User Interface with JSF and Core Java EE Patterns



# Selecting a Persistence Strategy

Persistence techniques for Java EE applications:



## Quiz

Struts is a framework for implementing the Session Facade design pattern in Java EE applications:

1. True
2. False

## Summary

In this lesson, you should have learned how to:

- Identify Java EE design patterns and their purpose
- Describe the Model-View-Controller (MVC) architecture
- Define the purpose and role of Struts
- Define the purpose and role of JavaServer Faces (JSF)

