

WEEK 9 EXERCISE-8 JAVA PROGRAMMING

MULTITHREADING AND NETWORKING IN JAVA

S.SRIHARI (2018103601)

Q1. MULTITHREADING IN JAVA

```
dosas_a - Notepad
File Edit Format View Help
import java.lang.Thread;
import java.util.*;

class Plate{
    StringBuffer buffer;
}

class Mother extends Thread {

    boolean dp = false;
    Plate q;
    Mother(int size, Plate q){
        this.q = q;
        this.q.buffer = new StringBuffer(size);
    }

    public void run() {
        synchronized(this.q.buffer){
            for (int i = 0; i < q.buffer.capacity(); i++) {
                try {
                    q.buffer.append(i);
                    System.out.println("Mother has prepared dosa -" + i);
                }
                catch (Exception e) {
                    e.printStackTrace();
                }
            }
            System.out.println("All dosas prepared");
            q.buffer.notify();
        }
    }
}
```

```
class Child extends Thread {
    Plate q;
    Child(Plate q){
        this.q = q;
    }

    public void run(){

        synchronized (this.q.buffer){
            try {
                q.buffer.wait();
            }
            catch (Exception e) {
                e.printStackTrace();
            }

            for (int i = 0; i < q.buffer.capacity(); i++) {
                System.out.println("Child has tracked dosa -"+q.buffer.charAt(i) +
                    " being ready....Total dosas ready in the plate is "+(i+1));
            }
            System.out.println("Child has tracked that all the dosas are ready");
        }
    }
}

class dosas_a {
    public static void main(String args[]){
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the maximum count of dosas mother is planning to make");

        Plate q = new Plate();
        Mother p = new Mother(sc.nextInt(),q);
        Child c = new Child(q);

        Thread t1 = new Thread(p);
        Thread t2 = new Thread(c);

        t2.start();
        t1.start();
    }
}
```

OUTPUT IN TERMINAL – Q1

Command Prompt

Microsoft Windows [Version 10.0.18363.1082]

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C:\Users\Srihari>cd Desktop

C:\Users\Srihari\Desktop>cd javaweb9-threads

C:\Users\Srihari\Desktop\javaweb9-threads>javac dosas_a.java

C:\Users\Srihari\Desktop\javaweb9-threads>java dosas_a

Enter the maximum count of dosas mother is planning to make

5

Mother has prepared dosa -0

Mother has prepared dosa -1

Mother has prepared dosa -2

Mother has prepared dosa -3

Mother has prepared dosa -4

All dosas prepared

Child has tracked dosa -0 being ready....Total dosas ready in the plate is 1

Child has tracked dosa -1 being ready....Total dosas ready in the plate is 2

Child has tracked dosa -2 being ready....Total dosas ready in the plate is 3

Child has tracked dosa -3 being ready....Total dosas ready in the plate is 4

Child has tracked dosa -4 being ready....Total dosas ready in the plate is 5

Child has tracked that all the dosas are ready

C:\Users\Srihari\Desktop\javaweb9-threads>

Q2. SYNCHRONIZATION IN THREADS

```
dosas_b - Notepad
File Edit Format View Help
import java.util.*;
class Plate{
    int n; boolean valueSet = false;
    synchronized int get(){
        while(!valueSet)
            try{ wait();
            } catch(InterruptedException e){
                System.out.println("InterruptedException caught");
            }
        System.out.println(" and Dosa: "+n+" has been tracked by the child");
        valueSet = false;
        notify();
        return n;
    }
    synchronized void put(int n){
        while(valueSet)
            try{ wait();
            } catch(InterruptedException e){
                System.out.println("InterruptedException caught");
            }
        this.n = n;
        valueSet = true;
        System.out.print("Dosa: "+n+" is made ready by the mother");
        notify();
    }
}
class Mother implements Runnable{
    Plate q;
    Thread t;
    int dosa_count;
    Mother(Plate q,int size){
        this.q = q;
        t = new Thread(this,"Mother");
        dosa_count = size;
    }
    public void run(){
        int i = 0;
        while(true && i<dosa_count){
            q.put(i++);
        }
    }
}
```

```

class Child implements Runnable{
    Plate q;
    Thread t;

    Child(Plate q){
        this.q = q;
        t = new Thread(this,"Child");
    }

    public void run(){
        while(true){
            q.get();
        }
    }
}

```

```

class dosas_b{
    public static void main(String[] args){

        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the maximum count"
            +" of dosas mother is planning to make");
        int size = sc.nextInt();
        Plate q = new Plate();
        Mother p = new Mother(q,size);
        Child c = new Child(q);

        p.t.start();
        c.t.start();
        System.out.println("Ctrl+c to stop");
    }
}

```

OUTPUT IN TERMINAL – Q2

Command Prompt

```
C:\Users\Srihari\Desktop\javaweeek9-threads>javac dosas_b.java
```

```
C:\Users\Srihari\Desktop\javaweeek9-threads>java dosas_b
```

```
Enter the maximum count of dosas mother is planning to make
```

```
5
```

```
Ctrl+c to stop
```

```
Dosa: 0 is made ready by the mother and Dosa: 0 has been tracked by the child
```

```
Dosa: 1 is made ready by the mother and Dosa: 1 has been tracked by the child
```

```
Dosa: 2 is made ready by the mother and Dosa: 2 has been tracked by the child
```

```
Dosa: 3 is made ready by the mother and Dosa: 3 has been tracked by the child
```

```
Dosa: 4 is made ready by the mother and Dosa: 4 has been tracked by the child
```

```
C:\Users\Srihari\Desktop\javaweeek9-threads>
```

Q3. NETWORKING IN JAVA

MyComputingClient.java

 MyComputingClient - Notepad
File Edit Format View Help

```
import java.io.Serializable;
import java.util.*;
import java.io.*;
import java.net.Socket;
import java.util.ArrayList;
import java.util.List;

public class MyComputingClient {

    public static void main(String[] args) throws IOException, ClassNotFoundException {
        Scanner sc = new Scanner(System.in);
        Socket socket = new Socket("localhost", 7777);
        System.out.println("Connected!");

        OutputStream outputStream = socket.getOutputStream();
        ObjectOutputStream objectOutputStream = new ObjectOutputStream(outputStream);
        System.out.println("Enter the no.of integers");
        int[] tt = new int[sc.nextInt()];

        System.out.println("Enter the integers");

        for(int i=0;i<tt.length;i++)tt[i] = sc.nextInt();


        System.out.println("Sending the integers to the ServerSocket");

        objectOutputStream.writeObject(tt);

        InputStream inputStream = socket.getInputStream();
        ObjectInputStream objectInputStream = new ObjectInputStream(inputStream);

        int result = (int) objectInputStream.readObject();
        System.out.println("Received the sum of the numbers as "+result+" from: " + socket);
        System.out.println("Closing socket and terminating program.");
        socket.close();
    }
}
```

MyComputingServer.java

 MyComputingServer - Notepad

File Edit Format View Help

```
import java.io.*;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.List;

public class MyComputingServer {
    public static void main(String[] args) throws IOException, ClassNotFoundException {

        ServerSocket ss = new ServerSocket(7777);
        System.out.println("ServerSocket awaiting connections...");
        Socket socket = ss.accept();
        System.out.println("Connected with " + socket + "!");

        InputStream inputStream = socket.getInputStream();
        ObjectInputStream objectInputStream = new ObjectInputStream(inputStream);

        int[] listOfIntegers = (int[]) objectInputStream.readObject();
        System.out.println("Received " + listOfIntegers.length + " integers from: " + socket);

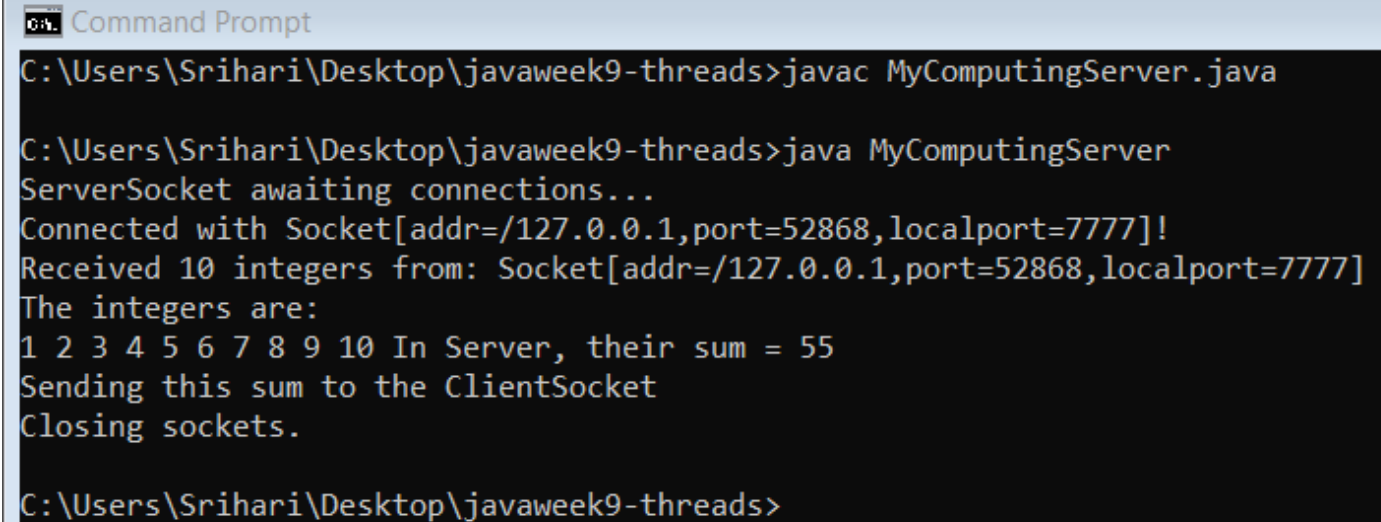
        System.out.println("The integers are:");
        int sums = 0;
        for(int x: listOfIntegers){
            System.out.print(x+" ");
            sums += x;
        }
        System.out.println("In Server, their sum = "+sums);
        OutputStream outputStream = socket.getOutputStream();
        ObjectOutputStream objectOutputStream = new ObjectOutputStream(outputStream);

        System.out.println("Sending this sum to the ClientSocket");
        objectOutputStream.writeObject(sums);

        System.out.println("Closing sockets.");
        ss.close();
        socket.close();
    }
}
```

<

MyComputingServer – OUTPUT in Terminal

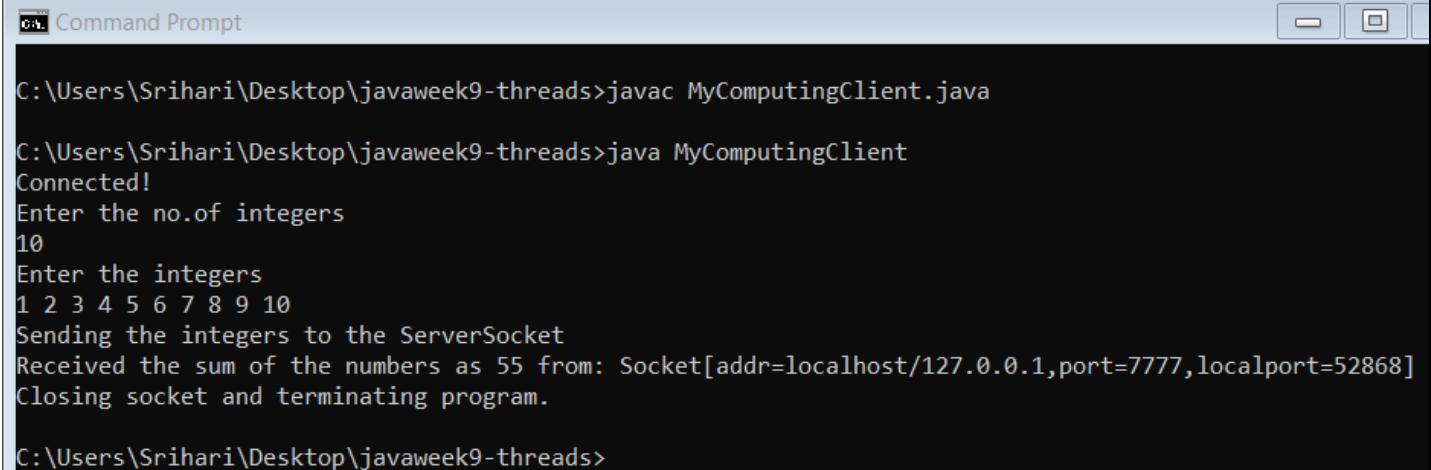


```
Command Prompt
C:\Users\Srihari\Desktop\javaweb9-threads>javac MyComputingServer.java

C:\Users\Srihari\Desktop\javaweb9-threads>java MyComputingServer
ServerSocket awaiting connections...
Connected with Socket[addr=/127.0.0.1,port=52868,localport=7777]!
Received 10 integers from: Socket[addr=/127.0.0.1,port=52868,localport=7777]
The integers are:
1 2 3 4 5 6 7 8 9 10 In Server, their sum = 55
Sending this sum to the ClientSocket
Closing sockets.

C:\Users\Srihari\Desktop\javaweb9-threads>
```

MyComputingClient – OUTPUT in Terminal



```
Command Prompt
C:\Users\Srihari\Desktop\javaweb9-threads>javac MyComputingClient.java

C:\Users\Srihari\Desktop\javaweb9-threads>java MyComputingClient
Connected!
Enter the no.of integers
10
Enter the integers
1 2 3 4 5 6 7 8 9 10
Sending the integers to the ServerSocket
Received the sum of the numbers as 55 from: Socket[addr=localhost/127.0.0.1,port=7777,localport=52868]
Closing socket and terminating program.

C:\Users\Srihari\Desktop\javaweb9-threads>
```